



# **JBoss Enterprise Application Platform 5**

## **HTTP Connectors Load Balancing Guide**

HTTP load-balancing for JBoss Enterprise Application Platform  
Edition 5.2.0



# JBoss Enterprise Application Platform 5 HTTP Connectors Load Balancing Guide

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## Abstract

Read this guide to install and configure the supported HTTP connectors for use with JBoss Enterprise Application Platform and JBoss Enterprise Web Server. This guide covers the Apache Tomcat Connector (mod\_jk), JBoss HTTP Connector (mod\_cluster), Internet Server API (ISAPI) and Netscape Server API (NSAPI), and discusses clustering and load-balancing with regard to each.

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# PREFACE

## 1. FILE NAME CONVENTIONS

The following naming conventions are used in file paths for readability. Each convention is styled so that it stands out from the rest of text:

### ***JBOSS\_EAP\_DIST***

The installation root of the JBoss Enterprise Application Platform instance. This folder contains the main folders that comprise the server such as `/jboss-as`, `/seam`, and `/resteasy`.

### ***JBOSS\_EWP\_DIST***

The installation root of the JBoss Enterprise Web Platform instance. This folder contains the main folders that comprise the server such as `/jboss-as-web`, `/seam`, and `/resteasy`.

### ***JBOSS\_EWS\_DIST***

The installation root of the JBoss Enterprise Web Server instance. This folder contains the main folders that comprise the server such as `/extras`, `/httpd`, and the `/tomcat6` folders.

### ***NATIVE***

The installation root of the JBoss Native zip, extracted to the same directory level as *JBOSS\_EAP\_DIST*.

### ***SJWS***

The installation root of the Sun Java Web Server instance. The default file locations for this naming convention are:

- for Solaris 10 x86 or SPARC 64: `/opt/SUNWwbsrv70/`

### ***HTTPD\_DIST***

The installation root of the Apache HTTP Server. This folder contains the main folders that comprise the server such as `/conf`, `/webapps`, and `/bin`. The JBoss Enterprise Web Server *JBOSS\_EWS\_DIST* directory contains the root installation of *HTTPD\_DIST*.

### ***PROFILE***

The name of the server profile you use as part of your testing or production configuration. The server profiles reside in *JBOSS\_EAP\_DIST*/`jboss-as/server` or *JBOSS\_EWP\_DIST*/`jboss-as-web/server`.

## PART I. APACHE TOMCAT CONNECTOR (MOD\_JK)



## CHAPTER 1. OVERVIEW

Apache HTTP Server ("Apache") is a well-known web server which can be extended using plug-ins. The Apache Tomcat Connector `mod_jk` is a plug-in designed to allow request forwarding from Apache HTTP Server to a servlet container. The module also supports load-balancing HTTP calls to a set of servlet containers while maintaining sticky sessions.

HTTP session replication is used to replicate the state associated with web client sessions to other nodes in a cluster. If one node becomes unavailable, another node in the cluster continues to service the failed node's requests. This involves two distinct operations:

- Session state replication
- Load-balancing HTTP Requests

Session state replication is handled by JBoss per application, providing the application is configured to make use of this feature (refer to [Section 17.1, "Enabling session replication in your application"](#) ).

Load balancing must be handled externally to JBoss, via either hardware or software. A cost-effective way of enabling load balancing is to set up a software load balancer using Apache HTTP Server and the Apache Tomcat Connector (`mod_jk`).

## CHAPTER 2. DOWNLOAD AND INSTALL

Apache HTTP Server is included in the JBoss Enterprise Web Server binary you download from <https://access.redhat.com>.

Apache mod\_jk is included in the native installation binaries for JBoss Enterprise Application Platform and JBoss Enterprise Web Server.

Follow the procedures in the JBoss Enterprise Application Platform or JBoss Enterprise Web Server *Installation Guide* to download and install the correct platform and native binaries.

## CHAPTER 3. CONFIGURE LOAD BALANCING USING APACHE HTTP SERVER AND MOD\_JK

Follow the tasks in this chapter to correctly configure load balancing using Apache HTTP Server and the mod\_jk connector.

### Task: Configure Apache HTTP Server to Load mod\_jk

Complete this task to configure Apache HTTP Server to load mod\_jk.

#### Prerequisites

- Apache HTTP Server and mod\_jk installed (Refer to [Chapter 2, Download and install](#)).
1. Open `HTTPD_DIST/conf/httpd.conf` and add the following text at the end of the file.

```
# Include mod_jk's specific configuration file
Include conf/mod-jk.conf
```

2. Create a new file named `HTTPD_DIST/conf/mod-jk.conf`
3. Add the following configuration block to `mod-jk.conf`.

```
# Load mod_jk module
# Specify the filename of the mod_jk lib
LoadModule jk_module modules/mod_jk.so

# Where to find workers.properties
JkWorkersFile conf/workers.properties

# Where to put jk logs
JkLogFile logs/mod_jk.log

# Set the jk log level [debug/error/info]
JkLogLevel info

# Select the log format
JkLogStampFormat "[%a %b %d %H:%M:%S %Y]"

# JkOptions indicates to send SSK KEY SIZE
JkOptions +ForwardKeySize +ForwardURICompat -ForwardDirectories

# JkRequestLogFormat
JkRequestLogFormat "%w %V %T"

# Mount your applications
JkMount /application/* loadbalancer

# Add shared memory.
# This directive is present with 1.2.10 and
# later versions of mod_jk, and is needed for
# for load balancing to work properly
JkShmFile logs/jk.shm
```

```
# Add jkstatus for managing runtime data
<Location /jkstatus/>
    JkMount status
    Order deny,allow
    Deny from all
    Allow from 127.0.0.1
</Location>
```

4. Confirm that the **LoadModule** directive references the right path for the **mod\_jk** library. If not, edit the path.
5. The default configuration specifies that static content is served directly by Apache HTTP Server and all requests with URL path **/application/\*** are sent to the load balancer. If **mod\_jk** is only to be used as a load balancer, change the directive to **/\***.

#### 6. Optional: JKMountFile Directive

In addition to the **JkMount** directive, you can use the **JkMountFile** directive to specify a mount point's configuration file. The configuration file contains multiple Tomcat forwarding URL mappings.

- a. Navigate to **HTTPD\_DIST/conf**.
- b. Create a file named **uriworkermap.properties**.
- c. Specify the URL whose requests are to be forwarded and the name of the worker node to which they are to be forwarded, using the following syntax example as a guide.

The example block will configure **mod\_jk** to forward requests to **/jmx-console** and **/web-console** to Apache HTTP Server.

The syntax required takes the form **/url=worker\_name**.

```
# Simple worker configuration file

# Mount the Servlet context to the ajp13 worker
/jmx-console=loadbalancer
/jmx-console/*=loadbalancer
/web-console=loadbalancer
/web-console/*=loadbalancer
```

- d. In **HTTPD\_DIST/conf/mod-jk.conf**, append the following directive.

```
# You can use external file for mount points.
# It will be checked for updates each 60 seconds.
# The format of the file is: /url=worker
# /examples/*=loadbalancer
JkMountFile conf/uriworkermap.properties
```

## 3.1. CONFIGURE WORKER NODES IN MOD\_JK

### Task: Configure mod\_jk Worker Nodes

Complete this task to configure two **mod\_jk** worker node definitions in a weighted round-robin configuration with sticky sessions active between two servlet containers.

## Prerequisites

Understand the format of the `workers.properties` directives, as specified in [Appendix A, Reference: `workers.properties`](#).

1. Navigate to `HTTPD_DIST/conf/`.
2. Create a file named `workers.properties`.
3. Append the following information to `workers.properties`.

```
# Define list of workers that will be used
# for mapping requests
worker.list=loadbalancer,status

# Define Node1
# modify the host as your host IP or DNS name.
worker.node1.port=8009
worker.node1.host=node1.mydomain.com
worker.node1.type=ajp13
worker.node1.ping_mode=A
worker.node1.lbfactor=1

# Define Node2
# modify the host as your host IP or DNS name.
worker.node2.port=8009
worker.node2.host=node2.mydomain.com
worker.node2.type=ajp13
worker.node2.ping_mode=A
worker.node2.lbfactor=1

# Load-balancing behavior
worker.loadbalancer.type=lb
worker.loadbalancer.balance_workers=node1,node2
worker.loadbalancer.sticky_session=1

# Status worker for managing load balancer
worker.status.type=status
```

## 3.2. CONFIGURING JBOSS TO WORK WITH MOD\_JK

### Task: Configure JBoss Enterprise Application Platform to Operate Using `mod_jk`

Complete this task to correctly prepare a JBoss Enterprise Application Platform instance on a clustered node to receive forwarded requests from the `mod_jk` load balancer.

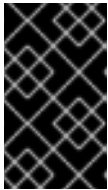
Repeat this task for each server instance you require, observing the warnings at each step.

### Prerequisites

- Complete [Task: Configure `mod\_jk` Worker Nodes](#).
1. Navigate to the location of the clustered server instance.

2. Open `JBOSS_EAP_DIST/jboss-as/server/PROFILE/deploy/jbossweb.sar/server.xml`.
3. Specify the node name by appending the `jvmRoute` attribute to the `<Engine>` element in `server.xml`. The `jvmRoute` attribute value is the node name defined in `HTTPD_DIST/conf/workers.properties`.

```
<!--Preceding syntax removed for readability -->  
<Engine name="jboss.web" defaultHost="localhost" jvmRoute="node1">  
<!--Preceding syntax removed for readability -->  
</Engine>
```



### IMPORTANT

If you intend to configure more than one server node in a cluster, ensure you change the `jvmRoute` attribute value to a unique name each time you repeat this step.

4. In `server.xml`, ensure the AJP protocol `<connector>` element is enabled (uncommented). The element is uncommented by default in new installations.

```
<Connector protocol="AJP/1.3" port="8009"  
address="{jboss.bind.address}"  
redirectPort="8443" />
```

5. You now have a correctly configured Apache HTTP Server with `mod_jk` load balancer, which balances calls to the servlet containers in the cluster, and ensures clients will always use the same servlet container (sticky sessions).



### NOTE

For supplementary information about using `mod_jk` with JBoss, refer to the JBoss wiki page at <https://community.jboss.org/wiki/UsingModjk12WithJBoss>.

## CHAPTER 4. TROUBLESHOOTING AND OPTIMIZING MOD\_JK

While optimizing the configuration in Apache HTTP Server, `mod_jk`, `mod_proxy`, `mod_cluster` and JBoss Enterprise Application Platform typically resolves any and all problems and errors in load balancing, there are exceptions (such as long running servlets that require additional optimization).

In most cases, a correctly tuned configuration is the catch all for `mod_jk` issues. This section discusses some problems and how the configuration can be improved to avoid them.

### Optimization Considerations

- Ensure you are on the latest supported component versions.
- Ensure the relevant configurations are tuned correctly. The Red Hat Global Support Services staff can use interactive tools to assist you with tailored configuration settings. Find the appropriate contact details at <https://access.redhat.com/support/>.

If optimizing the configuration does not resolve the issue the problem is most likely on the JBoss/JVM side. Refer to [Procedure 4.5, “JBoss/JVM Problems”](#) for advice about these issues.

## 4.1. COMMON PROBLEMS

The list below outlines some common configuration problems. Ensuring your implementation is not subject to one of these may assist to resolve your issue.

Specific errors and general performance issues are discussed later in this section.

### Common Configuration Issues

#### **JkShmFile on a NFS share**

Placing the `JkShmFile` on a NFS share can cause unexplained pauses in `mod_jk` and odd behavior. It is strongly recommended that the `JkShmFile` always be placed on local storage to avoid problems.

#### **A firewall between Apache HTTP Server and JBoss Enterprise Application Platform**

If there is a firewall between Apache HTTP Server and JBoss Enterprise Application Platform and no `socket_keepalive` parameter is set, the firewall can close connections unexpectedly.

#### **MaxClients higher than maxThreads**

Setting the `MaxClients` parameter in Apache HTTP Server higher than the `maxThreads` setting in JBoss (with a high load on the server) will result in Apache HTTP Server overwhelming the JBoss instance with threads which will cause hung and/or dropped connections.

#### **No connectionTimeout parameter set**

The `connectionTimeout` parameter set in JBoss is required for proper maintenance of old connections.

#### **No CPing/CPong set**

The `CPing/CPong` property in `mod_jk` is the most important worker property setting, allowing `mod_jk` to test and detect faulty connections. Not setting this parameter can lead to bad connections not being detected as quickly which can lead to web requests behaving as if 'hung'.

### Running an old version of mod\_jk.

There are known issues with sticky sessions in versions prior to **mod\_jk 1.2.27**.

### Running an older version of EAP.

There is a bug in EAP 4.2 base and EAP 4.2 CP01 which causes sockets to be left in the CLOSE\_WAIT state, thus causing the appearance of hung requests again. This issue has been reported and fixed <https://jira.jboss.org/jira/browse/JBPAPP-366>

### Unresponsive back end server

`java.lang.OutOfMemoryError` errors or high pause times can cause the back end server to become unresponsive.

All of the problems listed above are typically resolved after optimizing the configuration in Apache HTTP Server, mod\_jk, and JBoss.

## Common Errors

### "CPing/CPong" Errors

Presents with errors like the following:

```
[info] ajp_handle_cping_cpong::jk_ajp_common.c (865): timeout in reply
cping
...
[error] ajp_connect_to_endpoint::jk_ajp_common.c (957): (nodeA)
cping/cpong after connecting to the backend server failed (errno=110)
[error] ajp_send_request::jk_ajp_common.c (1507): (nodeA) connecting to
backend failed. Tomcat is probably not started or is listening on the
wrong port (errno=110)
```

These CPing/CPong messages do not indicate a problem with mod\_jk at all, they indicate that JBoss did not respond in the defined CPing/CPong time.

This is seen many times when there is high load on the JVM JBoss is running on causing high garbage collection or potentially thread contention. It could also be that the JBoss instance is overloaded, or even that a firewall is blocking the connection or there are network issues.

The following workflow may assist to correct these type of issues:

#### Procedure 4.1. Resolving "CPing/CPong" Errors

1. Optimize your Apache HTTP Server and JBoss Enterprise Application Platform configuration. You can contact Red Hat's Global Support Services for assistance with this.

If this does not resolve the issue, proceed to **Step 2**

2. Confirm that there is no firewall blocking or dropping the AJP connections.

### "Tomcat is down" Errors

Presents with errors like the following:



1. [error] ajp\_get\_reply::jk\_ajp\_common.c (2020): (node1) Timeout with waiting reply from tomcat. Tomcat is down, stopped or network problems (errno=110)

The above error means that JBoss did not respond in the configured reply\_timeout time. The solution can be one (or both) of the following:

1. Increase the reply\_timeout.
  2. Verify there are no garbage collection issues/long pause times in JBoss that may prevent the request from responding thus causing that error.
2. [Fri May 25 11:53:37 2012][11159:3086420192] [debug] init\_ws\_service::mod\_jk.c (977): Service protocol=HTTP/1.1 method=POST ssl=false host=(null) addr=127.0.0.1 name=localhost port=80 auth=(null) user=(null) laddr=127.0.0.1 raddr=127.0.0.1 uri=/foo/bar  
...  
[Fri May 25 11:58:39 2012][11159:3086420192] [debug] jk\_shutdown\_socket::jk\_connect.c (681): About to shutdown socket 17  
[Fri May 25 11:58:39 2012][11159:3086420192] [debug] jk\_shutdown\_socket::jk\_connect.c (689): Failed sending SHUT\_WR for socket 17  
[Fri May 25 11:58:39 2012][11159:3086420192] [info] ajp\_connection\_tcp\_get\_message::jk\_ajp\_common.c (1150): (node1) can not receive the response header message from tomcat, network problems or tomcat (127.0.0.1:8009) is down (errno=104)  
[Fri May 25 11:58:39 2012][11159:3086420192] [error] ajp\_get\_reply::jk\_ajp\_common.c (1962): (node1) Tomcat is down or refused connection. No response has been sent to the client (yet)

The above error likely means that JBoss Enterprise Application Platform did not respond within the configured core Apache HTTP Server timeout period.

Note that with these messages the [11159:3086420192] portion of the message serves as an identifier for the connection/request in question. Therefore tracing back from the point of the error in logs can help clarify the activity around the connection/request that lead to the error.

In this case, that helps clarify that the error was experienced five minutes after the response was sent to JBoss, which likely points to a five minute timeout (this is Apache HTTP Server's Timeout directive default if not specified). If the Timeout is interrupting mod\_jk requests, then it should be increased from the current value to allow for the maximum acceptable response time.

#### Procedure 4.2. Resolving "Tomcat is down" Errors

1. Optimize your Apache HTTP Server and JBoss Enterprise Application Platform configuration. You can contact Red Hat's Global Support Services for assistance with this.

If this does not resolve the issue, proceed to **Step 2**

2. Confirm that there is no firewall blocking or dropping the AJP connections.

## General Performance Issues

Presents with errors like the following:

```
ERROR [org.apache.coyote ajp.AjpMessage] (ajp-192.168.0.101-8001-13)
Invalid message received with signature 12336
```

The above exception when using `mod_jk` in JBoss Web typically indicates a non AJP request sent to the AJP connector.

Workflows that may assist in resolving these kinds of issues is below:

### Procedure 4.3. General Performance Problems

1. Optimize your Apache HTTP Server and JBoss Enterprise Application Platform configuration. You can contact Red Hat's Global Support Services for assistance with this.

If this does not resolve the issue, proceed to **Step 2**

2. Gather garbage collection logs for analysis.

If the logs show long garbage collection pause times then you should optimize the Java Virtual Machine to reduce the garbage collection pauses and gather/recheck updated logs. Refer to <https://access.redhat.com/knowledge/solutions/19932> (Red Hat account required) for more information.

If this is not the case, or did not resolve the issue, try **Step 3**, **Step 4** and/or **Step 5** until your issue is resolved.

3. Determine how long the longest request should take. Factor in transaction times. You may need to increase the *reply\_timeout* to resolve the problem.

If this does not resolve the issue, continue to **Step 4**.

4. Determine if your current environment can handle the given load. If not, you may need to upgrade or add more machines.

If this does not resolve the issue, continue to **Step 5**.

5. Confirm that there is no firewall blocking or dropping the AJP connections.

### Procedure 4.4. 503 Errors

1. Optimize your Apache HTTP Server and JBoss Enterprise Application Platform configuration. You can contact Red Hat's Global Support Services for assistance with this.

If this does not resolve the issue, proceed to **Step 2**

2. Gather garbage collection logs for analysis.

If the logs show long garbage collection pause times then you should optimize the Java Virtual Machine to reduce the garbage collection pauses and gather/recheck updated logs. Refer to <https://access.redhat.com/knowledge/solutions/19932> (Red Hat account required) for more information.

If this is not the case, or does not resolve the issue, continue to **Step 3**

3. Determine how long the longest request should take. Factor in transaction times. You may need to increase the *reply\_timeout* to resolve the issue.

If this does not resolve the issue, move on to **Step 4**.

4. Determine if your current environment can handle the given load. If not, you may need to upgrade or add more machines.

### JBoss/JVM-related Issues

May present with errors like:

```
[error] service::jk_lb_worker.c (1473): All tomcat instances failed, no
more workers left
```

If Apache HTTP Server and JBoss Enterprise Application Platform are optimized and you still receive "no more workers left" this typically indicates an issue on the JBoss/JVM side. A number of JVM-related problems could lead to mod\_jk not being able to get a connection to JBoss in the configured timeouts, thus causing the worker to go into the error state and producing this message.

#### Procedure 4.5. JBoss/JVM Problems

1. Enable garbage collection logging.
  - a. For UNIX based systems, the options should be placed in `run.conf`, not `run.sh`. The `run.conf` in the server configuration directory (e.g. `<JBOSS_HOME>/server/<PROFILE>/run.conf`) takes precedence over the `run.conf` in the `<JBOSS_HOME>/bin` directory (except in JBoss EAP 5.0.0 due to a regression fixed in version 5.0.1).
  - b. For Windows, the options need to be added to `run.bat`, as it does not read `run.conf`.
  - c. Check `boot.log` to see the value of the `user.dir` environment variable (e.g. `<JBOSS_HOME>/bin`), the default location for garbage collection logging when no path is provided. If you are running multiple instances of JBoss against the same directory like so:

```
./run.sh -c node1 -b 127.0.0.1 -Djboss.messaging.ServerPeerID=1
./run.sh -c node2 -b 127.0.0.1 -Djboss.messaging.ServerPeerID=2
-Djboss.service.binding.set=ports-01
```

- d. Then for the `gc.log` files to be properly separated you will need to make sure each `<PROFILE>` has a unique `run.conf` with the JVM\_OPTS specific to that `<PROFILE>`.

For example node1 will contain a `<JBOSS_HOME>/server/node1/run.conf` with contents:

```
JAVA_OPTS="$JAVA_OPTS -verbose:gc -Xloggc:gc_node1.log -
XX:+PrintGCDetails -XX:+PrintGCDateStamps"
```

- e. And `<JBOSS_HOME>/server/node2/run.conf` with contents:

```
JAVA_OPTS="$JAVA_OPTS -verbose:gc -Xloggc:gc_node2.log -
XX:+PrintGCDetails -XX:+PrintGCDateStamps"
```



## IMPORTANT

**gc.log is recreated every time JBoss starts.**

Be sure to back up **gc.log** if you are restarting the server. Alternatively you may be able to add a timestamp to the file name depending on the OS and/or shell. For example, with OpenJDK or Oracle/Sun JDK on Linux: `-Xloggc:gc.log.`date +%Y%m%d%H%M%S``.

f. On Windows, you can use

```
for /f "tokens=2-4 delims=/ " %a in ('date /t') do (set
mydate=%c-%a-%b)
for /f "tokens=1-2 delims=/: " %a in ("%TIME%") do (set
mytime=%a%b)
set "JAVA_OPTS=%JAVA_OPTS% -
Xloggc:C:/log/gv.log.%mydate%_%mytime%
```

2. For the time period when there are slowdowns, hangs, or errors, gather the following data:

- o Garbage collection logs. Follow [Procedure 4.5, “JBoss/JVM Problems”](#).
- o High CPU data coupled with thread dumps (depending upon platform):

The links below can assist in gathering Java thread data. A Red Hat subscription is required.

- CPU utilization by Java threads on Linux/Solaris:
  - <https://access.redhat.com/knowledge/node/46596>.
- CPU utilization by Java threads on Windows:
  - <https://access.redhat.com/knowledge/node/46598>.
- o For cases where the Java application is an application server, gather log files:

**In JBoss:**

- `<JBOSS_HOME>/server/<PROFILE>/log/server.log`
- `<JBOSS_HOME>/server/<PROFILE>/log/boot.log`

**In Tomcat:**

- `catalina.out`

3. Determine if the CPU utilization is caused by the JVM (Java application). Here, you want to validate that a Java process is indeed using an unexpected amount of CPU.

The Java thread data gathered in the first step should help identify this.

4. Assuming a Java process is identified as the cause of high CPU, the most common cause is java Garbage collection. Determine if the high CPU is caused by Java garbage collection by

analyzing the garbage collection for long pause times and/or low throughput overall at the time of the issue.

To find the garbage collection logging related to the issue, it is necessary to determine the number of seconds after JVM startup that the issue happens (that is the typical format of garbage collection logging timestamps). To determine the time elapsed, you can use the first timestamp in the high CPU data gathered and the first timestamp in the console log, `boot.log` (JBoss), `server.log` (JBoss), or `catalina.out` (Tomcat.)

If you see long pause times and/or low throughput overall, refer to the following Knowledge Base article (Red Hat subscription required)  
<https://access.redhat.com/knowledge/node/19932>.

5. If Garbage collection is not responsible for the high CPU, use the thread dump information gathered when validating CPU information to identify the threads.

One area that is not a direct consequence of an unoptimized `mod_jk` configuration but can still cause issues with `mod_jk` is JVM and garbage collection related problems. When there are high pause times and the JVM is not optimized for the app server, the pause times can cause `mod_jk` issues even when `mod_jk` is tuned.

## 4.2. GENERAL DIAGNOSTICS

1. Verify the back end server is responsive by making a direct request to it.
2. Monitor high load using one of the following methods:

### Twiddle

1. Locate the appropriate `Twiddle` script for your environment (`twiddle.sh`, `twiddle.bat` or `twiddle.jar`) in the `<JBoss_HOME>/bin/` directory.
2. Run the following command:

```
<TWIDDLE> -u admin -p password get "jboss.web:name=ajp-127.0.0.1-8009,type=ThreadPool"
```

Use the script appropriate to your operating system and environment .

Twiddle may need to be modified for each specific environment, but the above will work in a default JBoss instance where no ports have been changed and JBoss is starting on the localhost.

### JMX Console

1. Navigate to `http://localhost:8080/jmx-console`.
2. Find the `jboss.web` section.
3. Click on `name=ajp-localhost/127.0.0.1-8009,type=ThreadPool` (or whichever AJP `ThreadPool` matches your environment)
4. Investigate the `currentThreadsBusy` attribute. If this attribute is reaching the `maxThreads` there will be a problem as JBoss Web is reaching the defined `ThreadPool` capacity.

## 4.3. GETTING FURTHER HELP

If none of the above information resolves your issue you can contact the Global Support Services staff for assistance.

You can find the appropriate contact details at <https://access.redhat.com/support/>.

Please gather the following information prior to your call.

- JBoss EAP `boot.log`.
- Apache HTTP Server's `httpd.conf` and the `httpd-mpm.conf` file (if it exists).
- `mod_jk's workers.properties`.
- `mod_jk's mod_jk.conf`.
- `<JBOSS_HOME>/server/<PROFILE>/deploy/JBOSSWEB/server.xml`
- `<JBOSS_HOME>/server/<PROFILE>/deploy/JBOSSWEB/META-INF/jboss-service.xml`
- The output of running `httpd -V` on Apache HTTP Server (`httpd -V > httpd.out`, for example).

Note the capital "V". A lowercase "v" will not produced the desired output.

- Version of Apache HTTP Server or the JBoss Enterprise Web Server.
- `/etc/sysconfig/httpd`

## **PART II. JBOSS HTTP CONNECTOR (MOD\_CLUSTER)**

## CHAPTER 5. OVERVIEW

The JBoss HTTP Connector `mod_cluster` is a reduced-configuration, intelligent load-balancing solution for JBoss Enterprise Application Platform, based on technology originally developed by the JBoss `mod_cluster` community project.

The JBoss HTTP connector load-balances HTTP requests to JBoss Enterprise Application Platform and JBoss Enterprise Web Server worker nodes, using Apache HTTP Server as the proxy server.

### 5.1. KEY FEATURES

#### Apache HTTP Server-based

The JBoss HTTP Connector `mod-cluster` uses Apache HTTP Server as the proxy server.

#### Real-time load-balancing calculation

The JBoss HTTP Connector `mod_cluster` creates a feedback network between the worker nodes and the proxy server. The `mod_cluster` service is deployed on each of the worker nodes. This service feeds real-time load information to the proxy server. The proxy server then makes intelligent decisions about where to allocate work, based on the current load on each worker node. This real-time adaptive load distribution results in increased optimization of resources.

The information that is reported by the worker nodes and the load-balancing policy used by the proxy are both customizable.

#### Routing based on real-time application life-cycle

The JBoss HTTP Connector `mod_cluster` service deployed on the worker nodes relays application life-cycle events to the proxy server. This allows the server to dynamically update its routing table. When an application is undeployed on a node, the proxy server no longer routes traffic for that application to that node.

#### Automatic Proxy Discovery

The proxy server can be configured to announce its presence via UDP multicast. New worker nodes discover the proxy server and add themselves to the load-balancing cluster automatically. This greatly reduces the configuration and maintenance needed. When UDP multicast is not available or is undesirable, worker nodes are configured with a static list of proxies.

#### Multiple Protocol Support

The JBoss HTTP Connector `mod_cluster` can use HTTP, HTTPS, or Apache JServ Protocol (AJP) for communication between the proxy and the worker nodes.

### 5.2. COMPONENTS

#### Proxy Server

On the proxy server, the JBoss HTTP Connector, `mod-cluster`, consists of four Apache HTTP Server modules.

#### Shared Memory Manager module: `mod_slotmem.so`

The Shared Memory Manager module, `mod_slotmem`, makes the real-time worker node information available to multiple Apache HTTP Server server processes.



**Cluster Manager module: `mod_manager.so`**

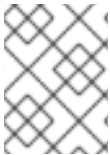
The Cluster Manager module, `mod_manager`, receives and acknowledges messages from nodes, including worker node registrations, worker node load data, and worker node application life-cycle events.

**Proxy Balancer module: `mod_proxy_cluster.so`**

The Proxy Balancer module, `mod_proxy_cluster`, handles the routing of requests to cluster nodes. The Proxy Balancer selects the appropriate node to forward the request to, based on application location in the cluster, current state of each of the cluster nodes, and the Session ID (if a request is part of an established session).

**Proxy Advertisement module: `mod_advertise.so`**

The Proxy Advertisement module, `mod_advertise.so`, broadcasts the existence of the proxy server via UDP multicast messages. The server advertisement messages contain the IP address and port number on which the proxy is listening for responses from nodes that wish to join the load-balancing cluster.

**NOTE**

Refer to [Section 6.1, “Apache HTTP Server modules”](#) for detailed information about the available modules including user-configurable parameters.

**Worker Node Components**

The JBoss HTTP Connector client service, `mod-cluster.sar`, is deployed on each worker node.

**Worker node service: `mod-cluster.sar`**

This service provides the proxy with real-time information on the worker node's state and sends notification of application life-cycle events; as well as allowing the node to discover and register itself with any proxies running on the same network.

**5.3. LIMITATIONS**

The JBoss HTTP Connector `mod-cluster` uses shared memory to keep the nodes description, the shared memory is created at the startup of `httpd` and the structure of each item is fixed. Therefore, when defining proxy server and worker node properties, make sure to follow these character limits:

- Maximum Alias length: 100 characters (Alias corresponds to the network name of the respective virtual host; the name is defined in the `Host` element)
- Maximum context length: 40 characters (for example, if `myapp.war` is deployed in `/myapp`, then `/myapp` is the context)
- Maximum balancer name length: 40 characters (the balancer property in MBean)
- Maximum JVMRoute string length: 80 character (JVMRoute in the `<Engine>` element)
- Maximum domain name length: 20 characters (the domain property in MBean)
- Maximum hostname length for a node: 64 characters (hostname address in the `<Connector>` element)

- Maximum port length for a node: 7 characters (**8009** is 4 characters, the port property in the <Connector> element)
- Maximum scheme length for a node: 6 characters (possible values are **http**, **https**, **ajp**, the protocol of the connector)
- Maximum cookie name length: 30 characters (the header cookie name for session ID default value: **JSESSIONID** from `org.apache.catalina.Globals.SESSION_COOKIE_NAME`)
- Maximum path name length: 30 characters (the parameter name for the session ID default value: **JSESSIONID** from `org.apache.catalina.Globals.SESSION_PARAMETER_NAME`)
- Maximum length of a session ID: 120 characters (session ID resembles the following: **BE81FAA969BF64C8EC2B6600457EAAAA . node01**)

## CHAPTER 6. INSTALL PROXY SERVER COMPONENTS

Read this chapter to install the JBoss HTTP Connector, `mod_cluster`, on a proxy server.

### 6.1. APACHE HTTP SERVER MODULES

Read this section for expanded definitions of the Apache HTTP Server proxy server modules discussed in [Section 5.2, “Components”](#). You specify these modules as part of [Task: Install Proxy Server Components](#).

#### 6.1.1. `mod_manager.so`

The Cluster Manager module, `mod_manager`, receives and acknowledges messages from nodes, including worker node registrations, worker node load data, and worker node application life-cycle events.

```
LoadModule manager_module modules/mod_manager.so
```

You can also define the following related directives in the `<VirtualHost>` element:

##### MemManagerFile

Defines the location for the files in which `mod_manager` stores configuration details. `mod_manager` also uses this location to store generated keys for shared memory and lock files. *This must be an absolute path name.*

It is recommended that this path be set explicitly and on a local drive, not an NFS share. The default value is platform/httpd specific.

Valid paths are:

- HP-UX: `HTTPD_HOME/cache/mod_cluster`
- Red Hat Enterprise Linux: `/var/cache/mod_cluster`

##### Maxcontext

The maximum number of contexts JBoss `mod_cluster` will use. The default value is **100**.

##### Maxnode

The maximum number of worker nodes JBoss `mod_cluster` will use. The default value is **20**.

##### Maxhost

The maximum number of hosts (aliases) JBoss `mod_cluster` will use. This is also the maximum number of load balancers. The default value is **10**.

##### Maxsessionid

The maximum number of active session identifiers stored. A session is considered inactive when no information is received from that session within five minutes. The default value is **0**, which disables this logic.

##### ManagerBalancerName

The name of the load balancer to use when the worker node does not provide a load balancer name. The default value is `mycluster`.

### PersistSlots

When set to `on`, nodes, aliases and contexts are persisted in files. The default value is `off`.

### CheckNonce

When set to `on`, session identifiers are checked to ensure that they are unique, and have not occurred before. The default is `on`.



#### WARNING

Setting this directive to `off` can leave your server vulnerable to replay attacks.

### SetHandler

Defines a handler to display information about worker nodes in the cluster. This is defined in the `Location` element:

```
<Location $LOCATION>
  SetHandler mod_cluster-manager
  Order deny,allow
  Deny from all
  Allow from 127.0.0.1
</Location>
```

When accessing the `$LOCATION` defined in the `Location` element in your browser, you will see something like the following. (In this case, `$LOCATION` was also defined as `mod_cluster-handler`.)

**Node jvm1 (ajp://127.0.0.1:8009): [Enable Contexts](#) [Disable Contexts](#)**

Balancer: mycluster,Domain: ,Flushpackets: Off,Flushwait: 10000,Ping: 10000000,Smax: 26,Ttl: 60000000,Elected: 0,Read: 0,Transferred: 0,Connected: 0,Load: 100

**Virtual Host 1:****Contexts:**

/manager, Status: ENABLED [Disable](#)  
 /docs, Status: ENABLED [Disable](#)  
 /host-manager, Status: ENABLED [Disable](#)  
 /myapp, Status: ENABLED [Disable](#)

**Aliases:**

localhost

**Node jvm2 (ajp://127.0.0.1:8009): [Enable Contexts](#) [Disable Contexts](#)**

Balancer: mycluster,Domain: ,Flushpackets: Off,Flushwait: 10000,Ping: 10000000,Smax: 26,Ttl: 60000000,Elected: 0,Read: 0,Transferred: 0,Connected: 0,Load: 100

**Virtual Host 1:****Contexts:**

/manager, Status: ENABLED [Disable](#)  
 /load-demo, Status: ENABLED [Disable](#)  
 /host-manager, Status: ENABLED [Disable](#)  
 /myapp, Status: ENABLED [Disable](#)

**Aliases:**

localhost

**Figure 6.1. mod\_cluster Status**

*Transferred* corresponds to the POST data sent to the worker node. *Connected* corresponds to the number of requests that had been processed when this status page was requested. *Sessions* corresponds to the number of active sessions. This field is not present when `Maxsessionid` is 0.

**6.1.2. mod\_proxy\_cluster.so**

The Proxy Balancer module, `mod_proxy_cluster`, handles the routing of requests to cluster nodes. The Proxy Balancer selects the appropriate node to forward the request to, based on application location in the cluster, current state of each of the cluster nodes, and the Session ID (if a request is part of an established session).

```
LoadModule proxy_cluster_module modules/mod_proxy_cluster.so
```

You can also define the following related directives in the `<VirtualHost>` element to change load-balancing behavior.

**mod\_proxy\_cluster directives****CreateBalancers**

Defines how load balancers are created in the Apache HTTP Server virtual hosts. The following values are valid in `CreateBalancers` :

**0**

Create load balancers in all virtual hosts defined in Apache HTTP Server. Remember to configure the load balancers in the `ProxyPass` directive.

**1**

Do not create balancers. When using this value, you must also define the load balancer name in the `ProxyPass` or `ProxyPassMatch` .

**2**

Create only the main server. This is the default value for `CreateBalancers` .

## UseAlias

Defines whether to check that the defined `Alias` corresponds to the `ServerName`. The following values are valid for `UseAlias`:

0

Ignore Alias information from worker nodes. This is the default value for `UseAlias`.

1

Verify that the defined alias corresponds to a worker node's server name.

## LBstatusRecalTime

Defines the interval in seconds between the proxy calculating the status of a worker node. The default interval is 5 seconds.

## ProxyPassMatch; ProxyPass

`ProxyPass` maps remote servers into the local server namespace. If the local server has an address `http://local.com/`, then the following `ProxyPass` directive would convert a local request for `http://local.com/requested/file1` into a proxy request for `http://worker.local.com/file1`.

```
ProxyPass /requested/ http://worker.local.com/
```

`ProxyPassMatch` uses Regular Expressions to match local paths to which the proxied URL should apply.

For either directive, `!` indicates that a specified path is local, and a request for that path should not be routed to a remote server. For example, the following directive specifies that `.gif` files should be served locally.

```
ProxyPassMatch ^(/.*\.gif)$ !
```

### 6.1.3. mod\_advertise.so

The Proxy Advertisement module, `mod_advertise.so`, broadcasts the existence of the proxy server via UDP multicast messages. The server advertisement messages contain the IP address and port number where the proxy is listening for responses from nodes that wish to join the load-balancing cluster.

This module must be defined alongside `mod_manager` in the `VirtualHost` element. Its identifier in the following code snippet is `advertise_module`.

```
LoadModule advertise_module modules/mod_advertise.so
```

`mod_advertise` also takes the following directives:

#### ServerAdvertise

Enables or disables the advertising mechanism. When set to `On`, the advertising mechanism is used to tell worker nodes to send status information to this proxy. When set to `Off`, the advertising mechanism is disabled.

You can also specify a hostname and port with the following syntax: `ServerAdvertise On http://hostname:port/`. This is only required when using a name-based virtual host, or when a virtual host is not defined.

The default value is `Off` but it is automatically enabled if any `Advertise` directive is specified in defining a `VirtualHost`.

### AdvertiseGroup

Defines the multicast address to advertise on. The syntax is `AdvertiseGroup address:port`, where `address` should correspond to `AdvertiseGroupAddress`, and `port` should correspond to `AdvertisePort` in your worker nodes.

If your worker node is JBoss Enterprise Application Platform-based, and the `-u` switch is used at startup, the default `AdvertiseGroupAddress` is the value passed via the `-u` switch.

The default value is `224.0.1.105:23364`. If `port` is not specified, the default port used is `23364`.

### AdvertiseFrequency

The interval (in seconds) between multicast messages advertising the IP address and port. The default value is `10`.

### AdvertiseSecurityKey

Defines a string used to identify the JBoss HTTP Connector `mod_cluster` in JBoss Web. By default this directive is not set and no information is sent.

### AdvertiseManagerUrl

Defines the URL that the worker node should use to send information to the proxy server. By default this directive is not set and no information is sent.

### AdvertiseBindAddress

Defines the address and port over which to send multicast messages. The syntax is `AdvertiseBindAddress address:port`. This allows an address to be specified on machines with multiple IP addresses. The default value is `0.0.0.0:23364`.

## 6.2. INSTALL PROXY SERVER COMPONENTS

### Task: Install Proxy Server Components

Follow this task to install the JBoss HTTP Connector.

The native components are specific to particular operating system and processor architectures. Refer to the JBoss Enterprise Application Platform *Installation Guide* to download the correct native components package for your server operating system and processor architecture.

### Prerequisites

- An installed Web Server distribution, such as JBoss Enterprise Web Server or HPWS installed (designated by `HTTPD_HOME` in this documentation).
- JBoss Enterprise Application Platform 5 Native components downloaded.

**1. Extract Apache HTTP Server modules from Native Components download**

Extract the four modules `mod_advertise.so`, `mod_manager.so`, `mod_proxy_cluster.so`, `mod_slotmem.so` from the appropriate Native Components package directory for your processor architecture: either `native/lib/httpd/modules` or `native/lib64/httpd/modules`.

**2. Copy Apache HTTP Server modules to `HTTPD_HOME`**

Copy the JBoss HTTP Connector modules to the `HTTPD_HOME/httpd/modules` directory of the JBoss Enterprise Web Server.

**3. Disable the `mod_proxy_balancer` module**

Edit the HTTPD configuration file `HTTPD_HOME/httpd/conf/httpd.conf` and mark the following line as a comment by adding a `#` character at the start:

```
# LoadModule proxy_balancer_module modules/mod_proxy_balancer.so
```

This module is incompatible with the JBoss HTTP Connector.

**4. Configure the server to load the JBoss HTTP Connector modules**

a. Create `HTTPD_HOME/httpd/conf/JBoss_HTTP.conf`.

b. Add the following lines to `HTTPD_HOME/httpd/conf/JBoss_HTTP.conf`:

```
LoadModule slotmem_module HTTPD_HOME/modules/mod_slotmem.so
LoadModule manager_module HTTPD_HOME/modules/mod_manager.so
LoadModule proxy_cluster_module
HTTPD_HOME/modules/mod_proxy_cluster.so
LoadModule advertise_module HTTPD_HOME/modules/mod_advertise.so
```

**5. Restart the HTTPD service**

Refer to HTTPD-specific documentation for detailed instructions.



## CHAPTER 7. CONFIGURE BASIC PROXY SERVER

Follow the instructions in this chapter to configure an HTTPD to use the JBoss HTTP Connector (`mod_cluster`).

### 7.1. BASIC PROXY CONFIGURATION OVERVIEW

Configuration of the proxy server consists of one mandatory and one optional portion:

1. Configure a proxy server listener to receive worker node connection requests and worker node feedback.
2. Optional: Disable server advertisement.

#### Server Advertisement

The proxy server can advertise itself using UDP multicast. When UDP multicast is available on the network between the proxy server and the worker nodes server advertisement allows you to add worker nodes with no further configuration required on the proxy server, and minimal configuration on the worker nodes.

If UDP multicast is not available or undesirable, configure the worker nodes with a static list of proxy servers, as detailed in [Section 9.1, “Static proxy configuration”](#). There is no need in either case to configure the proxy server with a list of worker nodes.

### 7.2. CONFIGURE A LOAD-BALANCING PROXY USING THE HTTP CONNECTOR

Read this section to configure a load balancing proxy that uses the JBoss HTTP Connector.

#### Task: Configure a Proxy Server Listener

Follow this task to configure the Apache HTTP Server service to act as a load-balancing proxy using the JBoss HTTP Connector.

#### Prerequisites

- An installed Web Server distribution, such as JBoss Enterprise Web Server or HPWS installed (designated by `HTTPD_HOME` in this documentation).
- JBoss HTTP Connector modules. Refer to [Chapter 6, \*Install proxy server components\*](#) for details.

#### 1. Create a listen directive for the proxy server

Edit the configuration file `HTTPD_HOME/ht tpd/conf/JBoss_HTTP.conf` and add the following:

```
Listen IP_ADDRESS:PORT_NUMBER
```

Where `IP_ADDRESS` is the IP address of a server network interface to communicate with the worker nodes, and `PORT_NUMBER` is the port on that interface to listen on.

**NOTE**

The port *PORT\_NUMBER* must be open on the server firewall for incoming TCP connections.

**Example 7.1. Example Listen Directive**

```
Listen 10.33.144.3:6666
```

**2. Create Virtual Host**

Add the following `<VirtualHost>` block to *HTTPD\_HOME/ht tpd/conf/JBoss\_HTTP.conf*:

```
<VirtualHost IP_ADDRESS:PORT_NUMBER>

    <Location />
        Order deny,allow
        Deny from all
        Allow from PARTIAL_IP_ADDRESS
    </Location>

    KeepAliveTimeout 60
    MaxKeepAliveRequests 0

    ManagerBalancerName mycluster
    AdvertiseFrequency 5

</VirtualHost>
```

*IP\_ADDRESS* and *PORT\_NUMBER* match the values from the Listen directive.

*PARTIAL\_IP\_ADDRESS* is the first 1 to 3 bytes of an IP address, to restrict access to a specific subnet - 10.33.144, for example.

**3. Configure SELinux to allow proxy traffic**

Enter the following commands as a root-equivalent user to modify the SELinux configuration to allow the proxy traffic:

```
#semanage port -a -t http_port_t -p tcp 8079 #add port to the Apache
port list to enable the next command to work
#setsebool -P httpd_can_network_relay 1 #for mod_proxy to work
```

**4. Optional: Disable Server Advertisement**

The presence of the `AdvertiseFrequency` directive, which is set to five seconds here, causes the server to periodically send server advertisement messages via UDP multicast.

These server advertisement messages contain the *IP\_ADDRESS* and *PORT\_NUMBER* specified in the `VirtualHost` definition. Worker nodes that are configured to respond to server advertisements use this information to register themselves with the proxy server.

To disable server advertisement, add the following directive to the `VirtualHost` definition:

```
ServerAdvertise Off
```

If server advertisements are disabled, or UDP multicast is not available on the network between the proxy server and the worker nodes, you must configure worker nodes with a static list of proxy servers. Refer to [Section 9.1, “Static proxy configuration”](#) for directions.

**5. Restart the JBoss Enterprise Web Server Apache service**

Refer to HTTPD-specific documentation for detailed instructions.

## CHAPTER 8. INSTALL NODE WITH BASIC CONFIGURATION

Read this chapter to install the JBoss HTTP Connector on a worker node, and implement basic configuration for the node to begin immediate operation.

### 8.1. WORKER NODE REQUIREMENTS

#### Supported Worker Node types

- JBoss Enterprise Platform 5 JBoss Web component
- JBoss Enterprise Web Server Tomcat service



#### NOTE

JBoss Enterprise Platform worker nodes support all JBoss HTTP Connector functionality. JBoss Enterprise Web Server Tomcat worker nodes support a subset of JBoss HTTP Connector functionality.

#### JBoss HTTP Connector Enterprise Web Server Node Limitations

- Non-clustered mode only.
- Only one load metric can be used at a time when calculating the load balance factor.

### 8.2. INSTALL AND CONFIGURE A WORKER NODE

This section contains a number of tasks. Follow the appropriate task to install and configure a worker node on JBoss Enterprise Application Platform, or JBoss Enterprise Web Server.



#### NOTE

Make sure your configuration definition meets the following character limits:

- Maximum JVMRoute string length: 80 character (JVMRoute in the <Engine> element)
- Maximum hostname length for a node: 64 characters (hostname address in the <Connector> element)
- Maximum port length for a node: 7 characters (8009 is 4 characters, the port property in the <Connector> element)
- Maximum scheme length for a node: 6 characters (possible values are `http`, `https`, `ajp`, the protocol of the connector)

#### Task: Install and Configure a JBoss Enterprise Application Platform Worker Node

Follow this procedure to install JBoss HTTP Connector on a JBoss Enterprise Application Platform instance and configure it for non-clustered operation.

#### Prerequisites

- Install a supported JBoss Enterprise Application Platform.
- Understand the Proxy Configuration parameters discussed in [Appendix B, Reference: Java properties](#)

### 1. Deploy the worker node service

Copy `mod-cluster.sar` from the `JBOSS_EAP_DIST/mod_cluster` directory to `jboss-as/server/PROFILE/deploy`.

### 2. Add a Listener to JBoss Web

Add the following `Listener` element beneath the other Listeners in

`JBOSS_EAP_DIST/jboss-as/server/PROFILE/deploy/jbossweb.sar/server.xml`:

```
<Listener
  className="org.jboss.web.tomcat.service.deployers.MicrocontainerIntegrationLifecycleListener" delegateBeanName="ModClusterService"/>
```

### 3. Configure the service dependency

Add the following `depends` element beneath the other `depends` elements in

`JBOSS_EAP_DIST/jboss-as/server/PROFILE/deploy/jbossweb.sar/META-INF/jboss-beans.xml`:

```
<depends>ModClusterService</depends>
```

### 4. Give the worker a unique identity

Edit `JBOSS_EAP_DIST/jboss-`

`as/server/PROFILE/deploy/jbossweb.sar/server.xml` and add a `jvmRoute` attribute and value to the `Engine` element, as shown:

```
<Engine name="jboss.web" defaultHost="localhost"
  jvmRoute="worker01">
```

Use a unique `jvmRoute` value for each node.

### 5. Optional: Configure firewall to receive multicast Proxy Server advertisements

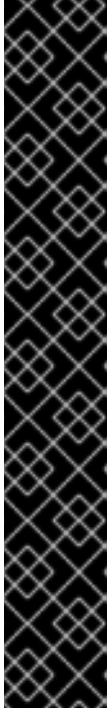
A proxy server using the JBoss HTTP Connector can advertise itself via UDP multicast. To enable the worker node to dynamically discover proxy servers, open port 23364 for UDP connections on the worker node's firewall.

Use the following command on Red Hat Enterprise Linux to achieve this:

```
/sbin/iptables -A INPUT -m state --state NEW -m udp -p udp --dport
23364 -j ACCEPT
-m comment --comment "receive mod_cluster proxy server
advertisements"
/sbin/iptables save
```

If you are not using Automatic Proxy Discovery (see [Automatic Proxy Discovery](#)), configure worker nodes with a static list of proxies. Refer to [Section 9.1, "Static proxy configuration"](#) for directions. In this case you can safely ignore the following warning message:

```
[warning] mod_advertise: ServerAdvertise Address or Port not
defined, Advertise disabled!!!
```



## IMPORTANT

If your nodes are on different machines that run Red Hat Enterprise Linux, they may not acknowledge each other automatically. JBoss Clustering relies on the UDP (User Datagram Protocol) multicasting provided by jGroups. Red Hat Enterprise Linux blocks these packets by default.

To allow the packets, modify the iptables rules (as root). The following commands apply to an IP address that matches 192.168.1.x:

```
/sbin/iptables -I RH-Firewall-1-INPUT 5 -p udp -d
224.0.1.0/24 -j ACCEPT
/sbin/iptables -I RH-Firewall-1-INPUT 5 -p udp -d
224.0.0.0/4 -j ACCEPT
/sbin/iptables -I RH-Firewall-1-INPUT 9 -p udp -s
192.168.1.0/24 -j ACCEPT
/sbin/iptables -I RH-Firewall-1-INPUT 10 -p tcp -s
192.168.1.0/24 -j ACCEPT
/etc/init.d/iptables save
```

### Task: Install and Configure a JBoss Enterprise Web Server Worker Node

Follow this procedure to install the JBoss HTTP Connector on a JBoss Enterprise Web Server node and configure it for non-clustered operation.

#### Prerequisites

- Install a supported JBoss Enterprise Web Server.
- Understand the Proxy Configuration parameters discussed in [Appendix B, Reference: Java properties](#)

#### 1. Deploy worker node service

Copy all of the library files in the `JBOSS_EAP_DIST/mod_cluster/JBossWeb-Tomcat/lib` directory. Move these files to `JBOSS_EWS_DIST/tomcat6/lib/`

#### 2. Add a Listener to Tomcat

Add the following `Listener` element beneath the other `Listener` elements in `JBOSS_EWS_DIST/tomcat6/conf/server.xml`.

```
<Listener className="org.jboss.modcluster.ModClusterListener"
advertise="true" stickySession="true" stickySessionForce="false"
stickySessionRemove="true"/>
```

#### 3. Give this worker a unique identity

Edit `JBOSS_EWS_DIST/tomcat6/conf/server.xml` and add a `jvmRoute` attribute and value to the `<Engine>` element, as shown:

```
<Engine name="Catalina" defaultHost="localhost"
jvmRoute="worker01">
```

#### 4. Optional: Configure firewall to receive Proxy Server advertisements

A proxy server using the JBoss HTTP Connector can advertise itself via UDP multicast. To receive these multicast messages, open port 23364 for UDP connections on the worker node's

firewall.

For Linux users:

```
/sbin/iptables -A INPUT -m state --state NEW -m udp -p udp --dport
23364 -j ACCEPT
-m comment -comment "receive mod_cluster proxy server
advertisements"
```

If you are not using Automatic Proxy Discovery (see [Automatic Proxy Discovery](#)), configure worker nodes with a static list of proxies. Refer to [Section 9.1, “Static proxy configuration”](#) for directions. In this case you can safely ignore the following warning message:

```
[warning] mod_advertise: ServerAdvertise Address or Port not
defined, Advertise disabled!!!
```

## CHAPTER 9. ADVANCED CONFIGURATION

Read this chapter to configure advanced features of the JBoss HTTP Connector.

### 9.1. STATIC PROXY CONFIGURATION

Server advertisement allows worker nodes to dynamically discover and register themselves with proxy servers. If UDP broadcast is not available or server advertisement is disabled then worker nodes must be configured with a static list of proxy server addresses and ports.



#### NOTE

Make sure your configuration definition meets the following character limits:

- Maximum Alias length: 100 character (for example, if myapp.war is deployed in /myapp, then /myapp is the context)
- Maximum balancer name length: 40 (thebalancer property in MBean)
- Maximum domain name length: 20 (thedomain property in MBean)

#### Task: Configure Application Platform Worker Node with Static Proxy List

Follow this task to configure a JBoss Enterprise Application Platform worker node to operate with a static list of proxy servers.

#### Prerequisites

- JBoss Enterprise Application Platform worker node configured. Refer to [Chapter 8, Install node with basic configuration](#) for directions.

#### 1. Disable dynamic proxy discovery

Edit the file `JBOSS_EAP_DIST/jboss-as/server/PROFILE/mod-cluster.sar/META-INF/mod-cluster-jboss-beans.xml` and set the `advertise` property to false:

```
<property name="advertise">false</property>
```

#### 2. Choose, and implement, one of the following static proxy options:

##### ○ Option 1: Create a static proxy server list

Edit `JBOSS_EAP_DIST/jboss-as/server/PROFILE/mod-cluster.sar/META-INF/mod-cluster-jboss-beans.xml` and add a comma separated list of proxies in the form of `IP_ADDRESS:PORT` in the `proxyList` property.

#### Example 9.1. Example Static Proxy List

```
<property name="proxyList">10.33.144.3:6666,10.33.144.1:6666</property>
```

##### ○ Option 2: Start the worker node with a static proxy list as a parameter

- a. Edit `JBOSS_EAP_DIST/server/PROFILE/mod-cluster.sar/META-INF/mod-`



```
cluster-jboss-beans.xml
```

b. Add the following line:

```
<property name="domain">${jboss.modcluster.domain}</property>
```

c. Add a comma-separated list of proxies in the form of *IP\_ADDRESS:PORT* as the `jboss.modcluster.proxyList` parameter when starting the node.

#### Example 9.2. Example Static Proxy List Parameter

```
-Djboss.modcluster.domain=10.33.144.3:6666,10.33.144.1:6666
```

### Task: Configure Web Server Worker Node with Static Proxy List

Follow this procedure to configure a JBoss Enterprise Web Server worker node to operate with a static list of proxy servers.

#### Prerequisites

- JBoss Enterprise Web Server worker node configured. Refer to [Chapter 8, Install node with basic configuration](#) for directions.
  - Understand the Proxy Configuration parameters discussed in [Appendix B, Reference: Java properties](#)
1. **Disable dynamic proxy discovery**  
Edit `JBOSS_EWS_DIST/tomcat6/conf/server.xml` and set the `advertise` property of the `ModClusterListener` to `false`:
  2. **Define a `mod_cluster` listener**  
Add a `<Listener>` element to `server.xml`.

```
<Listener className="org.jboss.modcluster.ModClusterListener"
advertise="false" stickySession="true" stickySessionForce="false"
stickySessionRemove="true"/>
```

3. **Create a static proxy server list**  
Add a comma separated list of proxies in the form of *IP\_ADDRESS:PORT* as the `proxyList` property of the `ModClusterListener` `<Listener>` element.

#### Example 9.3. Example Static Proxy List

```
<Listener className="org.jboss.modcluster.ModClusterListener"
advertise="false" stickySession="true" stickySessionForce="false"
stickySessionRemove="true"
proxyList="10.33.144.3:6666,10.33.144.1:6666"/>
```

## 9.2. CLUSTERED NODE OPERATION

The JBoss HTTP Connector can operate in either clustered or non-clustered mode.

**NOTE**

Only JBoss Enterprise Application Platform nodes support clustered operation with the JBoss HTTP Connector. JBoss Enterprise Web Server nodes support non-clustered operation only.

**JBoss HTTP Connector non-clustered operation**

In non-clustered mode each worker node communicates directly with the proxy.

**JBoss HTTP Connector clustered operation**

In clustered mode multiple worker nodes form a JBoss HA (High Availability) cluster domain. A single worker node communicates with the proxy on behalf of the other nodes in the cluster domain.

## CHAPTER 10. JAVA PROPERTIES

### 10.1. CONFIGURATION PROPERTIES

The tables below enumerate the configuration properties available to an application server node. The location for these properties depends on how `mod_cluster` is configured.

#### 10.1.1. Proxy Discovery Configuration

The list of proxies from which an application expects to receive AJP connections is either defined statically, via the addresses defined in the `proxyList` configuration property; or discovered dynamically via the `advertise` mechanism.

Using a special `mod_advertise` module, proxies can advertise their existence by periodically broadcasting a multicast message containing its address/port.

This functionality is enabled via the `advertise` configuration property. If configured to listen, a server can learn of the proxy's existence, then notify that proxy of its own existence, and update its configuration accordingly. This frees both the proxy *and* the server from having to define static, environment-specific configuration values.

Table 10.1. Proxy Discovery

Attribute	Default	Description
<code>proxyList</code>	None	<p>Defines a comma-separated list of <code>httpd</code> proxies with which this node will initially communicate. Value should be of the form:</p> <p><b>address1:port1, address2:port2</b></p> <p>Using the default configuration, this property can be manipulated via the <code>jboss.modcluster.proxyList</code> system property.</p>
<code>excludedContexts</code>	ROOT,admin-console,invoker,jbossws,jmx-console,juddi,web-console	<p>List of contexts to exclude from <code>httpd</code> registration, of the form:</p> <p><b>host1:context1, host2:context2, host3:context3</b></p> <p>If no host is indicated, it is assumed to be the default host of the server (e.g. localhost). "ROOT" indicates the root context. Using the default configuration, this property can be manipulated via the <code>jboss.modcluster.excludedContexts</code> system property.</p>

Attribute	Default	Description
<i>autoEnableContexts</i>	True	If <b>false</b> , the contexts are registered disabled in <b>httpd</b> , they need to be enabled via the <b>enable()</b> MBean method or via <b>mod_cluster_manager</b> .
<i>stopContextTimeout</i>	10	The number of seconds to wait for clean shutdown of a context,. This could be the completion of all pending requests for a distributable context or the destruction/expiration of active sessions for a non-distributable context.
<i>proxyURL</i>	None	If defined, this value will be prepended to the URL of MCMP commands.
<i>socketTimeout</i>	20000	Number of milliseconds to wait for a response from an <b>httpd</b> proxy to MCMP commands before timing out and flagging the proxy as in error.
<i>advertise</i>	This is <b>true</b> if <i>proxyList</i> is undefined, <b>false</b> otherwise.	If enabled, <b>httpd</b> proxies will be auto-discovered via multicast announcements. This can be used either in concert or in place of a static <i>proxyList</i> .
<i>advertiseGroupAddress</i>	224.0.1.105	The UDP address on which to listen for <b>httpd</b> proxy multicast advertisements.
<i>advertisePort</i>	23364	The UDP port on which to listen for <b>httpd</b> proxy multicast advertisements.
<i>advertiseSecurityKey</i>	None	If specified, <b>httpd</b> proxy advertisements checksums will be verified using this value as a salt.

### 10.1.2. Proxy Configuration

The following configuration values are sent to proxies during server startup, when a proxy is detected via the advertise mechanism, or during the resetting of a proxy's configuration during error recovery.

Table 10.2. Proxy Configuration

Attribute	Default	Description
<i>stickySession</i>	<b>true</b>	Indicates whether subsequent requests for a given session should, if possible, be routed to the same node.
<i>stickySessionRemove</i>	<b>false</b>	Indicates whether the <b>httpd</b> proxy should remove session stickiness in the event that the balancer is unable to route a request to the node to which it is stuck. This property is ignored if <b>stickySession</b> is <b>false</b> .
<i>stickySessionForce</i>	<b>true</b>	Indicates whether the <b>httpd</b> proxy should return an error in the event that the balancer is unable to route a request to the node to which it is stuck. This property is ignored if <b>stickySession</b> is <b>false</b> .
<i>workerTimeout</i>	<b>-1</b>	<p>Number of seconds to wait for a worker to become available to handle a request. When all the workers of a balancer are unusable, <b>mod_cluster</b> will retry after a specified period (<b>workerTimeout/100</b>) to find a usable worker.</p> <p>A value of <b>-1</b> indicates that the <b>httpd</b> will not wait for a worker to be available and will return an error if none is available.</p>
<i>maxAttempts</i>	<b>1</b>	<p>Number of times an <b>httpd</b> proxy will attempt to send a given request to a worker before giving up. The minimum value is <b>1</b>, meaning try only once.</p> <p><b>Note that <b>mod_proxy</b> default is also <b>1</b>: no retry.</b></p>
<i>flushPackets</i>	<b>false</b>	Enables/disables packet flushing.
<i>flushWait</i>	<b>-1</b>	Time to wait before flushing packets. A value of <b>-1</b> means wait forever.
<i>ping</i>	<b>10 seconds</b>	Time to wait for an answer to a ping.

Attribute	Default	Description
<i>smax</i>	Determined by <code>httpd</code> configuration.	Soft maximum idle connection count (that is the <i>smax</i> in worker <code>mod_proxy</code> documentation). The maximum value depends on the <code>httpd</code> thread configuration ( <code>ThreadsPerChild</code> or <code>1</code> ).
<i>ttl</i>	<b>60 seconds</b>	Time to live (in seconds) for idle connections above <i>smax</i> .
<i>nodeTimeout</i>	<b>-1 (none)</b>	<p>Timeout (in seconds) for proxy connections to a node. That is the time <code>mod_cluster</code> will wait for the back-end response before returning an error.</p> <p>This corresponds to <i>timeout</i> in the worker <code>mod_proxy</code> documentation.</p> <p>Note that <code>mod_cluster</code> always uses a <code>CPing/CPong</code> before forwarding a request and the <i>connectiontimeout</i> value used by <code>mod_cluster</code> is the ping value.</p>
<i>balancer</i>	<b>mycluster</b>	The balancer name.
<i>domain</i>	None	If specified, load will be balanced among <code>jvmRoutes</code> with the same domain. This is primarily used in conjunction with partitioned session replication (e.g. buddy replication).

**Note:** When `nodeTimeout` is not defined the `ProxyTimeout` directive `Proxy` is used. If `ProxyTimeout` is not defined the server timeout (`Timeout`) is used (default 300 seconds). `nodeTimeout`, `ProxyTimeout` or `Timeout` is set at the socket level.

### 10.1.3. SSL Configuration

The communication channel between application servers and `httpd` proxies uses HTTP by default. This channel can be secured using HTTPS by setting the `ssl` parameter to true.

**Note:** This HTTP/HTTPS channel should not be confused with the processing of HTTP/HTTPS client requests.

Table 10.3. SSL Configuration

Attribute	Default	Description
<i>ssl</i>	<b>false</b>	Should connection to proxy use a secure socket layer.
<i>sslCiphers</i>	The default JSSE cipher suites	Overrides the cipher suites used to init an SSL socket ignoring any unsupported ciphers.
<i>sslProtocol</i>	<b>TLS</b>	Overrides the default SSL socket protocol.
<i>sslCertificateEncodingAlgorithm</i>	The default JSSE key manager algorithm.	The algorithm of the key manager factory.
<i>sslKeyStore</i>	<b>System.getProperty("user.home") + "/.keystore"</b>	The location of the key store containing client certificates.
<i>sslKeyStorePass</i>	<b>changeit</b>	The password granting access to the key store.
<i>sslKeyStoreType</i>	<b>JKS</b>	The type of key store.
<i>sslKeyStoreProvider</i>	The default JSSE security provider.	The key store provider.
<i>sslTrustAlgorithm</i>	The default JSSE trust manager algorithm.	The algorithm of the trust manager factory.
<i>sslKeyAlias</i>		The alias of the key holding the client certificates in the key store.
<i>sslCrlFile</i>		Certificate revocation list.
<i>sslTrustMaxCertLength</i>	<b>5</b>	The maximum length of a certificate held in the trust store.
<i>sslTrustStore</i>	<b>System.getProperty("javax.net.ssl.trustStorePassword")</b>	The location of the file containing the trust store.
<i>sslTrustStorePassword</i>	<b>System.getProperty("javax.net.ssl.trustStore")</b>	The password granting access to the trust store.
<i>sslTrustStoreType</i>	<b>System.getProperty("javax.net.ssl.trustStoreType")</b>	The trust store type.
<i>sslTrustStoreProvider</i>	<b>System.getProperty("javax.net.ssl.trustStoreProvider")</b>	The trust store provider.

### 10.1.4. HA Configuration

Additional configuration properties when `mod_cluster` is configured in clustered mode.

Table 10.4. HA Configuration

Attribute	Default	Description
<i>masterPerDomain</i>	<b>false</b>	If the <i>domain</i> directive is used, should HA partition use a singleton master per domain.

### 10.1.5. Load Configuration

Additional configuration properties used when `mod_cluster` is configured in JBoss Web standalone or Tomcat.

Table 10.5. Load Configuration

Attribute	Default	Description
<i>loadMetricClass</i>	<i>org.jboss.modcluster.load.metric.impl.BusyConnectorsLoadMetric</i>	Class name of an object implementing <code>org.jboss.load.metric.LoadMetric</code> .
<i>loadMetricCapacity</i>	<b>1</b>	The capacity of the load metric defined via the <i>loadMetricClass</i> property.
<i>loadHistory</i>	<b>9</b>	The number of historic load values to consider in the load balance factor computation.
<i>loadDecayFactor</i>	<b>2</b>	The factor by which a historic load values should degrade in significance.



## CHAPTER 11. LOAD METRICS

### 11.1. SERVER-SIDE LOAD METRICS

A major feature of `mod_cluster` is the ability to use server-side load metrics to determine how best to balance requests.

The `DynamicLoadBalanceFactorProvider` bean computes the load balance factor of a node from a defined set of load metrics.

```
<bean name="DynamicLoadBalanceFactorProvider" class="org.jboss.modcluster.
load.impl.DynamicLoadBalanceFactorProvider" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.we
b:service=LoadBalanceFactorProvider",exposedInterface=org.jboss.modcluster
.load.impl.DynamicLoadBalanceFactorProviderMBean.class)</annotation>
  <constructor>
    <parameter>
      <set elementClass="org.jboss.modcluster.load.metric.LoadMetric">
        <inject bean="BusyConnectorsLoadMetric"/>
        <inject bean="HeapMemoryUsageLoadMetric"/>
      </set>
    </parameter>
  </constructor>
  <property name="history">9</property>
  <property name="decayFactor">2</property>
</bean>
```

Load metrics can be configured with an associated weight and capacity:

1. The weight (default is 1) indicates the significance of a metric with respect to the other metrics. For example, a metric of weight 2 will have twice the impact on the overall load factor than a metric of weight 1.
2. The capacity of a metric serves 2 functions:

Each load metric contributes a value to the overall load factor of a node. The load factors from each metric are aggregated according to their weights.

In general, the load factor contribution of given metric is:

$$(\text{load} \div \text{capacity}) \times \text{weight} \div \text{total weight}$$

The `DynamicLoadBalanceFactorProvider` applies a time decay function to the loads returned by each metric. The aggregate load, with respect to previous load values, can be expressed by the following formula:

$$L = (L_0 + L_1/D + L_2/D^2 + L_3/D^3 + \dots + L_H/D^H) \times (1 + D + D^2 + D^3 + \dots + D^H)$$

... or more concisely as:

$$L = \sum_{i=0}^H L_i/D_i * \sum_{i=0}^H D_i$$

... where **D** = *decayFactor* and **H** = *history*.

Setting **history** = **0** effectively disables the time decay function and only the current load for each metric will be considered in the load balance factor computation.

The `mod_cluster` proxy module expects the load factor to be an integer between **0** and **100**, where **0** indicates max load and **100** indicates zero load. Therefore, the final load balance factor sent to the proxy is:

$$100 - (L \times 100)$$

While you are free to write your own load metrics, the following *LoadMetrics* are available out of the box:

## 11.2. WEB CONTAINER METRICS

### 1. ActiveSessionsLoadMetric

- Requires an explicit capacity.
- Uses `SessionLoadMetricSource` to query session managers
- Analogous to `method=S` in `mod_jk`

For example:

```
<bean name="ActiveSessionsLoadMetric" class="org.jboss.modcluster.load.metric.impl.ActiveSessionsLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=ActiveSessionsLoadMetric", exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
  <constructor>
    <parameter><inject bean="SessionLoadMetricSource"/></parameter>
  </constructor>
  <property name="capacity">1000</property>
</bean>
<bean name="SessionLoadMetricSource" class="org.jboss.modcluster.load.metric.impl.SessionLoadMetricSource" mode="On Demand">
  <constructor>
    <parameter class="javax.management.MBeanServer"><inject bean="JMXKernel" property="mbeanServer"/></parameter>
  </constructor>
</bean>
```

### 2. BusyConnectorsLoadMetric

- Returns the percentage of connector threads from the thread pool that are busy servicing requests
- Uses `ThreadPoolLoadMetricSource` to query connector thread pools
- Analogous to `method=B` in `mod_jk`

For example:

```

<bean name="BusyConnectorsLoadMetric" class="org.jboss.modcluster.load.metric.impl.BusyConnectorsLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=BusyConnectorsLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
  <constructor>
    <parameter><inject bean="ThreadPoolLoadMetricSource"/></parameter>
  </constructor>
</bean>
<bean name="ThreadPoolLoadMetricSource" class="org.jboss.modcluster.load.metric.impl.ThreadPoolLoadMetricSource" mode="On Demand">
  <constructor>
    <parameter class="javax.management.MBeanServer"><inject bean="JMXKernel" property="mbeanServer"/></parameter>
  </constructor>
</bean>

```

### 3. ReceiveTrafficLoadMetric

- o Returns the incoming request traffic in KB/sec
- o Requires an explicit capacity
- o Uses RequestProcessorLoadMetricSource to query request processors
- o Analogous to method=T in mod\_jk

For example:

```

<bean name="ReceiveTrafficLoadMetric" class="org.jboss.modcluster.load.metric.impl.ReceiveTrafficLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=ReceiveTrafficLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
  <constructor>
    <parameter class="org.jboss.modcluster.load.metric.impl.RequestProcessorLoadMetricSource"><inject bean="RequestProcessorLoadMetricSource"/></parameter>
  </constructor>
  <property name="capacity">1024</property>
</bean>
<bean name="RequestProcessorLoadMetricSource" class="org.jboss.modcluster.load.metric.impl.RequestProcessorLoadMetricSource" mode="On Demand">
  <constructor>
    <parameter class="javax.management.MBeanServer"><inject bean="JMXKernel" property="mbeanServer"/></parameter>
  </constructor>
</bean>

```

### 4. SendTrafficLoadMetric

- o Returns the outgoing request traffic in KB/sec
- o Requires an explicit capacity

- o Uses RequestProcessorLoadMetricSource to query request processors
- o Analogous to method=T in mod\_jk

For example:

```
<bean name="SendTrafficLoadMetric" class="org.jboss.modcluster.load.metric.impl.SendTrafficLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=SendTrafficLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
  <constructor>
    <parameter class="org.jboss.modcluster.load.metric.impl.RequestProcessorLoadMetricSource"><inject bean="RequestProcessorLoadMetricSource"/></parameter>
  </constructor>
  <property name="capacity">512</property>
</bean>
```

### 5. RequestCountLoadMetric

- o Returns the number of requests/sec
- o Requires an explicit capacity
- o Uses RequestProcessorLoadMetricSource to query request processors
- o Analogous to method=R in mod\_jk

For example:

```
<bean name="RequestCountLoadMetric" class="org.jboss.modcluster.load.metric.impl.RequestCountLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=RequestCountLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
  <constructor>
    <parameter class="org.jboss.modcluster.load.metric.impl.RequestProcessorLoadMetricSource"><inject bean="RequestProcessorLoadMetricSource"/></parameter>
  </constructor>
  <property name="capacity">1000</property>
</bean>
```

## 11.3. SYSTEM/JVM METRICS

### 1. AverageSystemLoadMetric

- o Returns CPU load
- o Requires Java 1.6+.
- o Uses OperatingSystemLoadMetricSource to generically read attributes

For example:

```

<bean name="AverageSystemLoadMetric" class="org.jboss.modcluster.load.metric.impl.AverageSystemLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=AverageSystemLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
  <constructor>
    <parameter><inject bean="OperatingSystemLoadMetricSource"/></parameter>
  </constructor>
</bean>
<bean name="OperatingSystemLoadMetricSource" class="org.jboss.modcluster.load.metric.impl.OperatingSystemLoadMetricSource" mode="On Demand">
</bean>

```

## 2. SystemMemoryUsageLoadMetric

- o Returns system memory usage
- o Requires `com.sun.management.OperatingSystemMXBean` (available in Sun's JDK or OpenJDK)
- o Uses `OperatingSystemLoadMetricSource` to generically read attributes

For example:

```

<bean name="SystemMemoryUsageLoadMetric" class="org.jboss.modcluster.load.metric.impl.SystemMemoryUsageLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=SystemMemoryUsageLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
  <constructor>
    <parameter><inject bean="OperatingSystemLoadMetricSource"/></parameter>
  </constructor>
</bean>

```

## 3. HeapMemoryUsageLoadMetric

- o Returns the heap memory usage as a percentage of max heap size

For example:

```

<bean name="HeapMemoryUsageLoadMetric" class="org.jboss.modcluster.load.metric.impl.HeapMemoryUsageLoadMetric" mode="On Demand">
  <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=HeapMemoryUsageLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
</bean>

```

## 11.4. OTHER METRICS

### 1. ConnectionPoolUsageLoadMetric

- o Returns the percentage of connections from a connection pool that are in use.
- o Uses `ConnectionPoolLoadMetricSource` to query JCA connection pools

For example:

```
<bean name="ConnectionPoolUsageMetric" class="org.jboss.modcluster.load.metric.impl.ConnectionPoolUsageLoadMetric" mode="On Demand"> <annotation>@org.jboss.aop.microcontainer.aspects.jmx.JMX(name="jboss.web:service=ConnectionPoolUsageLoadMetric",exposedInterface=org.jboss.modcluster.load.metric.LoadMetricMBean.class)</annotation>
<constructor>
  <parameter><inject bean="ConnectionPoolLoadMetricSource"/></parameter>
</constructor>
</bean>
<bean name="ConnectionPoolLoadMetricSource" class="org.jboss.modcluster.load.metric.impl.ConnectionPoolLoadMetricSource" mode="On Demand">
  <constructor>
    <parameter class="javax.management.MBeanServer"><inject bean="JMXKernel" property="mbeanServer"/></parameter> </constructor>
</bean>
```

## CHAPTER 12. LOAD BALANCING DEMONSTRATION

The JBoss HTTP Connector includes a load balancing demonstration to show how different server-side scenarios affect the client request routing performed by the load balancing proxy server. The required configuration is located in the `JBOSS_EAP_DIST/mod_cluster/demo` directory.

The application consists of two primary components:

### `/server/load-demo.war`

A WAR file to be deployed in JBoss Enterprise Application Platform or JBoss Enterprise Web Server. This WAR includes a number of servlets.

### `/client/lib/mod-cluster-demo.jar`

A web application that lets users launch a pool of threads, by sending requests through the load balancer to the application's primary servlet. The application displays information about which servers are handling the requests. It can also send separate requests to the application's load-generation servlets, allowing the user to see how certain load conditions affect request load balancing.

This application can be used to demonstrate how different worker-side scenarios impact the routing decisions of the proxy server.



### IMPORTANT

If running the demonstration on JBoss Enterprise Web Server, the only metrics available will be System, and JVM metrics. The demonstration application is not designed to interact with any other metrics in Tomcat 6.



### NOTE

The demonstration application does not show the maximum load a cluster configuration can handle.

## 12.1. SET UP THE DEMONSTRATION

The following procedure summarizes how to set up and start the demonstration. These steps will then be explained in further detail. Once the demonstration is running, refer to [Section 12.3, “Interact with the demonstration”](#).

### Task: Start the Demo

Complete this task to set up the base requirements of the demonstration.

### Prerequisites

- Install and Configure the Worker Node. Refer to [Section 8.2, “Install and configure a worker node”](#)
- Install and Configure the Proxy Server. Refer to [Section 9.1, “Static proxy configuration”](#)

#### 1. Start the Proxy Server

Navigate to `HTTPD_DIST/sbin` and start the proxy server.

```
[sbin]$ apachectl start
```

## 2. Start the Worker Node

In a terminal, execute the following command:

- o For JBoss Enterprise Web Server:

```
[home]$ ./JBOSS_EWS_DIST/tomcat6/bin/startup.sh
```

- o For JBoss Enterprise Application Platform:

```
[home]$ ./JBOSS_EAP_DIST/bin/run.sh
```

## 3. On JBoss Enterprise Web Server, specify the Catalina Service Name

Tomcat 6 only: In `$JBOSS_EWS_DIST/mod_cluster/src/demo/resources/web.xml`, under the `<web-app>` element, append a `<context-param>` directive, which specifies Catalina as a service.

```
<context-param>
  <param-name>service-name</param-name>
  <param-value>Catalina</param-value>
</context-param>
```

## 4. Deploy Demo Web Archive to Worker Node

Copy `load-demo.war` from `JBOSS-EAP_DIST/mod_cluster/demo/server` into one of the following directories:

- o For JBoss Enterprise Web Server:

```
JBOSS_EWS_DIST/tomcat6/webapps
```

- o For JBoss Enterprise Application Platform:

```
JBOSS_EAP_DIST/jboss-as/server/PROFILE/deploy
```

## 5. Start the Demonstration

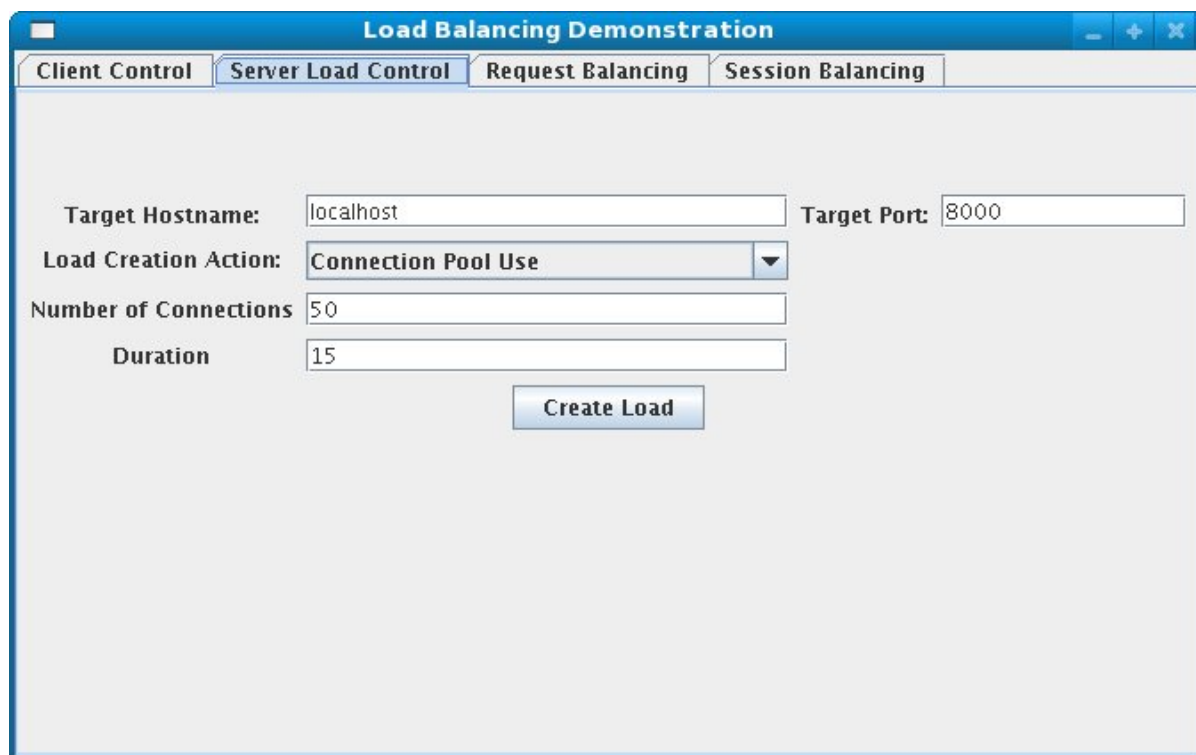
Navigate to `JBOSS_EAP_DIST/mod_cluster/demo/client/`, and start the demonstration.

```
[client]$ ./run-demo.sh
```

### Result

The demonstration starts, and the Load Balancing Demonstration window opens. Proceed to [Task: Configure Client Control Tab Fields](#)





## 12.2. CONFIGURE THE DEMO CLIENT

You must configure the demonstration's Client Control parameters to ensure the client operates as expected throughout the demonstration.

### Task: Configure Client Control Tab Fields

Complete this task to configure the **Client Control** tab of the Load Balancing Demonstration.

#### Terms

##### Proxy Hostname

Hostname of the load-balancing proxy server, or the IP address on which the proxy server is listening for requests. The default value for this field is `localhost`, or determined by the `mod_cluster.proxy.host` system property, if set.

Edit the `-Dmod_cluster.proxy.host=localhost` value in `run-demo.sh` to avoid re-setting this value each time you use the demo.

##### Proxy Port

Port on which the load-balancing proxy server listens for requests. The default value is `8000`, or determined by the `mod_cluster.proxy.port` property, if set.

Edit the `-Dmod_cluster.proxy.port=8000` value in `run-demo.sh` to avoid re-setting this value each time you use the demo.

##### Context Path

The part of the request URL that specifies the request is for `load-demo.war`.

##### Session Life

Number of seconds a client thread should use a session before invalidating or abandoning it. This should be a small value, or session stickiness can prevent changes in server load from affecting the proxy server's routing decisions. When sticky sessions are enabled (strongly recommended), the creation of new sessions allows the proxy to balance the workload.

### Invalidate

When checked, specifies that a session is invalidated by the client thread when the thread stops using a session. When unchecked, the session is abandoned, and exists on the worker node until the session timeout expires.

### Session Timeout

The number of seconds a session can remain unused before the worker node can expire and remove the session.

Deselecting **Invalidate** and setting a high value relative to session life causes a significant number of unused sessions to accumulate on the server.

### Num Threads

Number of client threads to launch. Each thread repeatedly makes requests until the **Stop** button is pressed, or a request receives a response other than HTTP 200.

### Sleep Time

Number of milliseconds that client threads should sleep between requests.

### Startup Time

Number of seconds over which the application should stagger client thread start-up. Staggering the start time of sessions avoids the unrealistic situation where all sessions start and end almost simultaneously. Staggering the start time allows the proxy to continually see new sessions and decide how to route them.

### Prerequisites

Complete [Task: Start the Demo](#) before continuing with this task.

1. Click the **Client Control** tab.
2. Supply values for all fields on the **Client Control** tab, referring to the list of terms above.
3. Once you have specified the values, proceed to [Task: Interact with the Demonstration](#).

## 12.3. INTERACT WITH THE DEMONSTRATION

### Terms

#### Active Sessions

A session is considered active if a client thread will ever send a request associated with the session. When client threads stop using a session, they can either send a request to invalidate it, or abandon it by no longer including its session cookie in requests.

Once a session has been abandoned, it is no longer reflected in the *Session Balancing* chart, but will continue to exist on the worker node until it is removed based on session timeout values.

### Total Clients

The number of client threads created since the last time the *Start* button was clicked.

### Live Clients

The number of client threads currently running.

### Failed Clients

The number of clients threads that terminated abnormally, for example, a request that resulted in something other than a HTTP 200 response.

This section shows you how to configure and start using the demo.

### Task: Interact with the Demonstration

Complete this task to test the effects of changing load-balancing parameters.

#### Prerequisites

- Complete [Task: Start the Demo](#).
  - Complete [Task: Configure Client Control Tab Fields](#).
1. Click on the **Request Balancing** tab to see how many requests are going to each of the worker nodes.
  2. Click on the **Session Balancing** tab to see how many active sessions are being hosted by each of the worker nodes.
  3. Stop some of the worker nodes, or undeploy `load-demo.war`, and observe the effect that this has on request and session balancing.
  4. Restart some of the worker nodes, or re-deploy the `load-demo.war` to some of the workers, and observe the effect that this has on request and session balancing.
  5. Experiment with adding artificial load to one or more worker nodes and observe the effects on load and session balancing. (See [Section 12.3.1, “Generate artificial load”](#) for details.)

### 12.3.1. Generate artificial load

You can use the Load Balancing Demonstration to instruct your worker nodes to generate various types of load, and then track how that load affects request and session balancing. Load generation is controlled in the *Server Load Control* tab:

#### Target Hostname, Target Port

The hostname and port number of the server on which to generate load. There are two strategies for setting these values:

1. Use the hostname and port of the proxy server. The proxy will route the load to a worker node. However, the client does not maintain a session cookie for these requests, so subsequent generated load will not necessarily be routed to the same worker.

2. If the worker nodes are running the `HttpConnector` and the `AJP` connector, you can specify the IP address and port on which a worker's `HttpConnector` is listening. (The default is `8080`.)

**Load Creation Action**

Specifies the type of load the worker node should generate.

**Available Actions****Active Sessions**

Generates server load by causing session creation on the target server.

**Datasource Use**

Generates server load by taking connections from the `java:DefaultDS` datasource for a set time.

**Connection Pool Use**

Generates server load by blocking threads in the webserver connections pool for a set time.

**Heap Memory Pool Use**

Generates server load by filling 50% of free heap memory for a set time.

**CPU Use**

Generates server CPU load by initiating a tight loop in a thread.

**Server Receive Traffic**

Generates server traffic receipt load by POSTing a large byte array to the server once per second for a set time.

**Server Send Traffic**

Generates server traffic send load by making a request once per second, to which the server responds with a large byte array.

**Request Count**

Generates server load by making numerous requests, increasing the request count on the target server.

**Params**

Zero or more parameters to pass to the specified load creation servlet, for example, `Number of Connections` and `Duration`, as seen in the screenshot. The parameters displayed, their name, and their meaning depend on the selected Load Creation Action. The label for each parameter includes a tooltip that explains its use.

## PART III. INTERNET SERVER API (ISAPI)

## CHAPTER 13. OVERVIEW

Read this chapter for a brief introduction about the Internet Server Application Programming Interface (ISAPI).

### 13.1. WHAT IS INTERNET SERVER API

Internet Server Application Programming Interface (ISAPI) is a multi-tier application programming interface for Microsoft Internet Information Services (IIS) web servers, and other compatible third-party web servers.

Two application types exist for ISAPI applications:

- Extensions (full applications that run on IIS); and
- Filters (applications that modify or enhance IIS functionality by constantly filtering for requests relevant to their functionality).

ISAPI applications are implemented by compiling Extensions or Filters into Dynamic Link Library (DLL) files. These DLLs must then be registered with the web server before they are available for use.

## CHAPTER 14. CONFIGURING THE ISAPI CONNECTOR ON WINDOWS

Read this chapter to learn how to configure the ISAPI connector to use JBoss Enterprise Application Platform as a worker node for a Windows Server 2003 or 2008 master node.

### 14.1. PREREQUISITES AND CONFIGURATION ASSUMPTIONS

Complete the following prerequisites before continuing with the tasks that follow:

- On the master node install one of the following technology combinations, and the appropriate Native binary for its operating system and architecture.
  - Windows Server 2003 (32-bit) with Microsoft IIS 6
  - Windows Server 2003 (64-bit) with Microsoft IIS 6
  - Windows Server 2008 (32-bit) with Microsoft IIS 7.0
  - Windows Server 2008 (64-bit) with Microsoft IIS 7.0
- On the worker nodes install JBoss Enterprise Application Platform 5.2 or later. The Native components are optional for worker nodes.

Refer to the *Installation Guide* for assistance with these installation prerequisites.

### 14.2. CONFIGURE SERVER INSTANCE AS A WORKER NODE

#### Task: Configure Server Instance as a Worker Node

Complete this task to correctly configure your JBoss Enterprise Application Platform instance as a worker node for use with Microsoft Internet Information Services (IIS).

#### Prerequisites

- [Section 14.1, “Prerequisites and configuration assumptions”](#)
1. **Create a server profile for each worker node**  
Make a copy of the server profile you want to configure as a worker node, and rename it - **worker - 01** for example.
  2. **Give each instance a unique name**  
Edit the following line in the *PROFILE\deploy\jbossweb.sar\server.xml* file of each new worker instance:

```
<Engine name="jboss.web" defaultHost="localhost">
```

Add a unique `jvmRoute` value, as shown. This value is the identifier for this node in the cluster.

```
<Engine name="jboss.web" defaultHost="localhost" jvmRoute="worker-01">
```

### 3. Enable session handling

Uncomment the following line in the *PROFILE*\deployers\jbossweb.deployer\META-INF\war-deployers-jboss-beans.xml file of each worker node:

```
<property name="useJK">false</property>
```

This property controls whether special session handling is used to coordinate with mod\_jk and other connector variants. Set this property to `true` in both worker nodes:

```
<property name="useJK">true</property>
```

### 4. Start worker nodes

Start each worker node in a separate command line interface. Ensure that each node is bound to a different IP address with the `--host` switch and that the profile is specified with the `-c` switch.

```
JBOSS_EAP_DIST\bin\run.bat --host=127.0.0.1 -c worker-01
```

## 14.3. MICROSOFT IIS 6 INITIAL CLUSTERING CONFIGURATION

Microsoft IIS 6 contains basic ISAPI filters and ISAPI mapping as part of the default installation. Here we create a filter to direct web requests to JBoss Enterprise Application Platform.

### Task: Define ISAPI Filter

Complete this task to define the ISAPI Filter on the Master server using the management console.

1. On the master server, open IIS Manager:
  - o **Start** → **Run**, then type `inetmgr` and hit Enter.
  - o **Start** → **Control Panel** → **Administrative Tools** → **Internet Information Services (IIS) Manager**

The IIS 6 Manager window opens.

2. In the tree view pane, expand **Web Sites**
3. Right click on **Default Web Site**, and then click **Properties**

The Properties window opens.

4. Click the **ISAPI Filters** tab.
5. Click the **Add** button, and specify the following values in the **Add/Edit Filter Properties** window:

**Filter name:**

Specify `jboss` (exactly as written).

**Executable:**

Specify `NATIVE\sbin\isapi_redirect.dll` .



- Click **OK** to save the values, and close the **Add/Edit Filter Properties** dialog.



#### NOTE

The **ISAPI Filters** tab now displays the **jboss** filter status and priority as **Unknown** because IIS has not yet received requests for the resource. The status and priority will change to **Loaded** and **High** respectively once a request is executed.

#### Task: Define ISAPI Virtual Directory

Complete this task to define the ISAPI virtual directory using the IIS management console.

- Right click on **Default Web Site**, and then click **New → Add Virtual Directory**.

The **Add Virtual Directory** window opens.

- Specify the following values in the **Add Virtual Directory** window:

##### Alias:

Specify **jboss** (exactly as written).

##### Physical path:

Specify **NATIVE\sbin\**.

- Click **OK** to save the values and close the **Add Virtual Directory** window.

- In the tree view pane, expand **Web Sites → Default Web Site**.

- Right click on the **jboss** virtual directory, and then click **Properties**.

- Click the **Virtual Directory** tab, and make the following changes:

##### Execute Permissions:

Select **Scripts and Executables**.

##### Read check box:

Select to activate Read access.

- Click **OK** to save the values and close the **jboss Properties** window.

#### Task: Define ISAPI Web Service Extension

Complete this task to define the ISAPI web service extension using the management console.

- Click **Web Service Extensions**, and in the **Tasks** group select **Add a new Web service extension**.

The **New Web Service Extension** window opens.

- Add the following values to the **New Web Service Extension** window:

**Extension name:**

Specify `jboss` (exactly as written).

**Required files:**

Specify the path `NATIVE\sbin\isapi_redirect.dll` .

**Set extension status to Allowed:**

Select the check box.

3. Click OK to save the values and close the **New Web Service Extension** window.
4. Confirm the `jboss` Web Service Extension displays in the list.

## 14.4. MICROSOFT IIS 7 INITIAL CLUSTERING CONFIGURATION

Microsoft IIS 7 can be managed using the Management Console, or through the command prompt using the `APPCMD.EXE` command tool.

### Terms

#### ISAPI and CGI Restrictions

ISAPI and CGI restrictions are request handlers that allow dynamic content to execute on a server. These restrictions are either CGI files (`.exe`) or ISAPI extensions (`.dll`). You can add custom ISAPI or CGI restrictions if the IIS configuration system allows this. [ [Configuring ISAPI and CGI Restrictions in IIS 7](#) ].

#### Task: Define a JBoss Native ISAPI Restriction

Complete this task to define an ISAPI Restriction using the management console.

1. On the master server, open IIS Manager:
  - o **Start** → **Run**, then type `inetmgr` and hit Enter.
  - o **Start** → **Control Panel** → **Administrative Tools** → **Internet Information Services (IIS) Manager**

The IIS 7 Manager window opens.

2. In the tree view pane, select **IIS 7** (referred to as Server Home).

The IIS 7 Home Features View opens.

3. Double-click **ISAPI and CGI Restrictions**.

The **ISAPI and CGI Restrictions** Features View opens.

4. In the **Actions** pane, click **Add**.

The **Add ISAPI or CGI Restriction** window opens.

5. Specify the following values in the **Add ISAPI or CGI Restriction** window:

**ISAPI or CGI Path:**

Specify `NATIVE\sbin\isapi_redirect.dll` .

**Description:**

Specify `jboss` (exactly as written).

**Allow extension path to execute**

Select the check box.

6. Click **OK** to save the values, and close the **Add ISAPI or CGI Restriction** window.

**NOTE**

The **ISAPI and CGI Restrictions** Features View now displays the `jboss` restriction and path.

**Task: Define a JBoss Native Virtual Directory**

Complete this task to define a virtual directory for the JBoss Native binary using the management console.

1. Right click on **Default Web Site**, and then click **Add Virtual Directory** .

The **Add Virtual Directory** window opens

2. Specify the following values in the **Add Virtual Directory** window:

**Alias:**

Specify `jboss` (exactly as written).

**Physical path:**

Specify `NATIVE\sbin\` .

3. Click **OK** to save the values and close the **Add Virtual Directory** window.

**Task: Define a JBoss Native ISAPI Redirect Filter**

Complete this task to define a JBoss Native ISAPI Redirect Filter using the management console.

1. In the tree view pane, expand **Sites** → **Default Web Site** .
2. Double-click **ISAPI Filters**.

The **ISAPI Filters** Features View opens.

3. In the **Actions** pane, click **Add**.

The **Add ISAPI Filter** window opens.

4. Specify the following values in the **Add ISAPI Filter** window:

**Filter name:**

Specify `jboss` (exactly as written).

**Executable:**

Specify `NATIVE\sbin\isapi_redirect.dll` .

5. Click **OK** to save the values and close the **Add ISAPI Filters** window.

**Task: Enable the ISAPI-dll Handler**

Complete this task to enable the ISAPI-dll handler using the management console.

1. In the tree view pane, select **IIS 7** (referred to as Server Home).

The IIS 7 Home Features View opens.

2. Double-click **Handler Mappings**.

The **Handler Mappings** Features View opens.

3. In the **Group by** drop down box, select **State** .

The Handler Mappings are displayed in Enabled and Disabled groups.

4. If **ISAPI-dll** is in the Disabled group, right mouse click and select **Edit Feature Permissions** .

5. Ensure the **Read**, **Script**, and **Execute** check boxes are selected.

6. Click **OK** to save the values and close the **Edit Feature Permissions** window.

## 14.5. CONFIGURE A BASIC CLUSTER WITH ISAPI

**Task: Configure ISAPI to serve a Basic Cluster**

Complete this task to configure ISAPI to manage applications common to all servers on a single IP address range, and route application requests to the correct server instance.

Use the configuration as an example when configuring your ISAPI cluster.

**NOTE**

This task does not provide instructions for load-balancing or server outage fail over. Refer to [Section 14.6, “Configure a load-balancing cluster with ISAPI”](#) for configuration instructions.

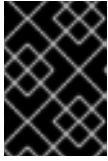
**Prerequisites**

- Complete the relevant Microsoft IIS clustering setup procedure. Refer to [Section 14.3, “Microsoft IIS 6 initial clustering configuration”](#) or [Section 14.4, “Microsoft IIS 7 initial clustering configuration”](#) for more information.
- The following steps assume that the `C:\connectors` directory is used to store logs,

properties files, and NSAPI locks.

### 1. Create `isapi_redirect.properties` file

Create a new file named `isapi_redirect.properties` in the `NATIVE\sbin\` directory.



#### IMPORTANT

The `isapi_redirect.properties` file must be in the same directory as the `isapi_redirect.dll` file.

Append the following configuration block to `isapi_redirect.properties`:

```
# Configuration file for the ISAPI Redirector
# Extension uri definition
extension_uri=/jboss/isapi_redirect.dll

# Full path to the log file for the ISAPI Redirector
log_file=c:\connectors\isapi_redirect.log

# Log level (debug, info, warn, error or trace)
# Use debug only testing phase, for production switch to info
log_level=debug

# Full path to the workers.properties file
worker_file=c:\connectors\workers.properties

# Full path to the uriworkermap.properties file
worker_mount_file=c:\connectors\uriworkermap.properties

#Full path to the rewrite.properties file
rewrite_rule_file=c:\connectors\rewrite.properties
```

### 2. Optional: Create `rewrite.properties` file

The `rewrite.properties` file allows you to specify simple URL rewrites specific to an application. This configuration file is optional, and can be excluded from the `isapi_redirect.properties` file if URL rewrites are not required.

The functionality offered is similar to Apache HTTP Server's `mod_rewrite`, but is less powerful. You specify the rewrite path using name-value pairs. A simple example is where the `app_01` application has an abstract directory name, containing images, and you want to remap that directory to something more intuitive.

```
#Simple example, images are accessible under abc path
/app-01/abc/=/app-01/images/
```

### 3. Create `uriworkermap.properties` file

The `uriworkermap.properties` file contains deployed application mapping configuration information. Append the following lines to the file.

```
# images and css files for path /status are provided by worker01
/status=worker01
/images/=worker01
/css/=worker01
```

```

# Path /web-console is provided by worker02
# IIS (customized) error page is used for http errors with number
greater or equal to 400
# css files are provided by worker01
/web-console/*=worker02;use_server_errors=400
/web-console/css/*=worker01

# Example of exclusion from mapping, logo.gif will not be displayed
# !/web-console/images/logo.gif=*

# Requests to /app-01 or /app-01/something will be routed to
worker01
/app-01|/*=worker01

# Requests to /app-02 or /app-02/something will be routed to
worker02
/app-02|/*=worker02

```

#### 4. Create workers.properties file

The `worker.properties` file contains mapping definitions between worker labels and server instances. Append the following lines to the file.

```

# An entry that lists all the workers defined
worker.list=worker01, worker02

# Entries that define the host and port associated with these
workers

# First EAP server definition, port 8009 is standard port for AJP in
EAP
worker.worker01.host=127.0.0.1
worker.worker01.port=8009
worker.worker01.type=ajp13

# Second EAP server definition
worker.worker02.host= 127.0.0.100
worker.worker02.port=8009
worker.worker02.type=ajp13

```

#### 5. Restart IIS

Restart your IIS server to implement the changes. Execute the following commands for the IIS version you are running:

##### IIS 6

```

C:\> net stop iisadmin /Y
C:\> net start w3svc

```

##### IIS 7

```

C:\> net stop was /Y
C:\> net start w3svc

```

## 6. Verify the Logs

Ensure you check the ISAPI logs once IIS has restarted. The logs are saved to the file location specified in the `log_file` property in `isapi_redirect.properties`. You should also check IIS logs and the Event Viewer for other events of type Warning or Error.

# 14.6. CONFIGURE A LOAD-BALANCING CLUSTER WITH ISAPI

## Task: Configure ISAPI to serve a Load-Balancing Cluster

Complete this task to configure ISAPI to manage applications common to all servers, route requests to JBoss Enterprise Application Platform instances, and redirect requests to live nodes when some nodes are not online or experiencing connectivity issues.

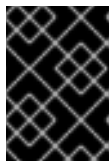
Use the configuration as an example when configuring your ISAPI cluster.

### Prerequisites

- Complete the relevant Microsoft IIS clustering setup procedure. Refer to [Section 14.3, “Microsoft IIS 6 initial clustering configuration”](#) or [Section 14.4, “Microsoft IIS 7 initial clustering configuration”](#) for more information.
- The following steps assume that the `C:\connectors` directory is used to store logs, properties files, and NSAPI locks.

#### 1. Create `isapi_redirect.properties` file

Create a new file named `isapi_redirect.properties` in the `NATIVE\sbin\` directory.



### IMPORTANT

The `isapi_redirect.properties` file must be in the same directory as the `isapi_redirect.dll` file.

Append the following configuration block to the file:

```
# Configuration file for the ISAPI Redirector
# Extension uri definition
extension_uri=/jboss/isapi_redirect.dll

# Full path to the log file for the ISAPI Redirector
log_file=c:\connectors\isapi_redirect.log

# Log level (debug, info, warn, error or trace)
# Use debug only testing phase, for production switch to info
log_level=debug

# Full path to the workers.properties file
worker_file=c:\connectors\workers.properties

# Full path to the uriworkermap.properties file
worker_mount_file=c:\connectors\uriworkermap.properties

#OPTIONAL: Full path to the rewrite.properties file
rewrite_rule_file=c:\connectors\rewrite.properties
```

## 2. Optional: Create `rewrite.properties` file

The `rewrite.properties` file allows you to specify simple URL rewrites specific to an application. This configuration file is optional, and can be excluded from the `isapi_redirect.properties` file if URL rewrites are not required.

The functionality offered is similar to Apache HTTP Server's `mod_rewrite`, but is less powerful. You specify the rewrite path using name-value pairs. A simple example is where the `app_01` application has an abstract directory name containing images, and you want to remap that directory to something more intuitive.

```
#Simple example, images are accessible under abc path
/app-01/abc/=/app-01/images/
```

## 3. Create `uriworkermap.properties` file

The `uriworkermap.properties` file contains deployed application mapping configuration information. Append the following lines to the file.

```
# images, css files, path /status and /web-console will provided by
nodes defined in load-balancer
/css/*=router
/images/*=router
/status=router
/web-console|/*=router

# Example of exclusion from mapping, logo.gif will not be displayed
!/web-console/images/logo.gif=*

# Requests to /app-01 and /app-02 will be routed to nodes defined in
load-balancer
/app-01|/*=router
/app-02|/*=router

# mapping for management console, nodes in cluster can be enabled or
disabled here
/jkmanager|/*=status
```

## 4. Create `workers.properties` file

The `worker.properties` file contains mapping definitions between worker labels and server instances. Append the following lines to the file.

```
# The advanced router LB worker
worker.list=router,status

# First EAP server definition, port 8009 is standard port for AJP in
EAP
#
# lbfactor defines how much the worker will be used.
# The higher the number, the more requests are served
# lbfactor is useful when one machine is more powerful
# ping_mode=A - all possible probes will be used to determine that
# connections are still working

worker.worker01.port=8009
worker.worker01.host=127.0.0.1
```



```

worker.worker01.type=ajp13
worker.worker01.ping_mode=A
worker.worker01.socket_timeout=10
worker.worker01.lbfactor=3

# Second EAP server definition
worker.worker02.port=8009
worker.worker02.host= 127.0.0.100
worker.worker02.type=ajp13
worker.worker02.ping_mode=A
worker.worker02.socket_timeout=10
worker.worker02.lbfactor=1

# Define the LB worker
worker.router.type=lb
worker.router.balance_workers=worker01,worker02

# Define the status worker for jkmanager
worker.status.type=status

```

**NOTE**

For an explanation of `workers.properties` directives, refer to [Appendix A, Reference: `workers.properties`](#).

**5. Restart IIS**

Restart your IIS server to implement the changes. Execute the following commands for the IIS version you are running:

**IIS 6**

```

C:\> net stop iisadmin /Y
C:\> net start w3svc

```

**IIS 7**

```

C:\> net stop was /Y
C:\> net start w3svc

```

**6. Verify the Logs**

Ensure you check the ISAPI logs once IIS has restarted. The logs are saved to the file location specified in the `log_file` property in `isapi_redirect.properties`. You should also check IIS logs and the Event Viewer for other events of type Warning or Error.

## **PART IV. NETSCAPE SERVER API (NSAPI)**

## CHAPTER 15. WHAT IS NETSCAPE SERVER API?

Read this chapter to gain a basic understanding of the Netscape Server API (NSAPI).

NSAPI is a programming interface that allows developers to extend the functionality of web server software by creating applications (referred to as plug-ins) that run inside the server process itself.

The goal of NSAPI, and its plug-ins, is to provide a method of creating different functional interfaces between the web server and the back-end applications which run on it.

The NSAPI plug-ins are designed to implement Server Application Functions (SAFs). SAFs consume a HTTP request and take input from a server configuration database, and return a response to the client based on the inputs. Each SAF is linked to a particular class, which directly relates to the request-response step it helps implement.

The request-response steps (classes) are summarized in the following list:

1. Authorization translation;
2. Name translation;
3. Path checks;
4. Object type;
5. Request response;
6. Log transaction.

You are not required to provide a SAF for each request-response step: NSAPI allows you to substitute your own custom functionality to the core request-response steps. You also have the choice of applying the SAF globally, or constraining the SAF to a directory, file group, or individual file.

## CHAPTER 16. CONFIGURING THE NSAPI CONNECTOR ON SOLARIS

The following tasks describe how to configure the NSAPI connector to use a JBoss Enterprise Application Platform instance as a worker node for a Sun Java System Web Server (SJWS) master node. Sun Java System Web Server has been renamed to the Oracle iPlanet Web Server. The old name is used throughout this guide for clarity.

In this section, all of the server instances are on the same machine. To use different machines for each instance, use the `-b` switch to bind your instance of JBoss Enterprise Application Platform to a public IP address. Remember to edit the `workers.properties` file on the SJWS machine to reflect these changes in IP address.

### 16.1. PREREQUISITES AND CONFIGURATION ASSUMPTIONS

- Worker nodes are already installed with JBoss Enterprise Application Platform 5.2 or later. The Native components are not a requirement of the NSAPI connector. Refer to the *Installation Guide* for assistance with this prerequisite.
- The master node is already installed with one of the following technology combinations, and the appropriate Native binary for its operating system and architecture. Refer to the *Installation Guide* for assistance with this installation prerequisite.
  - Solaris 10 x86 with Sun Java System Web Server 7.0 U8
  - Solaris 10 SPARC 64 with Sun Java System Web Server 7.0 U8

### 16.2. CONFIGURE SERVER INSTANCE AS A WORKER NODE

#### Task: Configure a JBoss Enterprise Application Platform Worker Node

Follow this task to correctly configure a JBoss Enterprise Application Platform instance as a SJWS worker node.

#### Prerequisites

- [Section 16.1, “Prerequisites and configuration assumptions”](#)
1. **Create a server profile for each worker node**  
Make a copy of the server profile that you wish to configure as a worker node. (This procedure uses the `default` server profile.)

```
[user@workstation jboss-ep-5.2]$ cd jboss-as/server
[user@workstation server]$ cp -r default/ default-01
[user@workstation server]$ cp -r default/ default-02
```

2. **Give each instance a unique name**

Edit the following line in the `deploy/jbossweb.sar/server.xml` file of each new worker instance:

```
<Engine name="jboss.web" defaultHost="localhost">
```

Add a unique `jvmRoute` value, as shown. This value is the identifier for this node in the cluster.

For the `default-01` server profile:

```
<Engine name="jboss.web" defaultHost="localhost"
jvmRoute="worker01">
```

For the `default-02` server profile:

```
<Engine name="jboss.web" defaultHost="localhost"
jvmRoute="worker02">
```

### 3. Enable session handling

Uncomment the following line in the `deployers/jbossweb.deployer/META-INF/war-deployers-jboss-beans.xml` file of each worker node:

```
<property name="useJK">>false</property>
```

This property controls whether special session handling is used to coordinate with `mod_jk` and other connector variants. Set this property to `true` in both worker nodes:

```
<property name="useJK">>true</property>
```

### 4. Start your worker nodes

Start each worker node in a separate command line interface. Ensure that each node is bound to a different IP address with the `-b` switch.

```
[user@workstation jboss-eap-5.2]$ ./jboss-as/bin/run.sh -b 127.0.0.1
-c default-01
```

```
[user@workstation jboss-eap-5.2]$ ./jboss-as/bin/run.sh -b
127.0.0.100 -c default-02
```

## 16.3. INITIAL CLUSTERING CONFIGURATION

### Task: Configure Required Elements

Complete this task to configure the basic elements required for clustering using Sun Java Web Server (SJWS) and NSAPI.

#### Prerequisites

- [Task: Configure a JBoss Enterprise Application Platform Worker Node](#)
- Native zip archive extracted to the directory `/tmp/connectors/`. The directory `/tmp/connectors/jboss-ep-5.2/native/` is referred to as *NATIVE* in this procedure.
- The directory `/tmp/connectors` is used as the storage location for logs, properties files, and NSAPI locks.

- SJWS is installed in one of the locations specified in the *SJWS* file path abbreviation in [Section 1, “File Name Conventions”](#).

### 1. Disable servlet mappings

Under *Built In Servlet Mappings* in the *SJWS/PROFILE/config/default-web.xml* file, disable the mappings for the following servlets, by commenting them out as shown:

- default
- invoker
- jsp

```
<!-- ===== Built In Servlet Mappings
===== -->

<!-- The servlet mappings for the built in servlets defined above. -
-->

<!-- The mapping for the default servlet -->
<!--servlet-mapping>
  <servlet-name>default</servlet-name>
  <url-pattern>/</url-pattern>
</servlet-mapping-->

<!-- The mapping for the invoker servlet -->
<!--servlet-mapping>
  <servlet-name>invoker</servlet-name>
  <url-pattern>/servlet/*</url-pattern>
</servlet-mapping-->

<!-- The mapping for the JSP servlet -->
<!--servlet-mapping>
  <servlet-name>jsp</servlet-name>
  <url-pattern>*.jsp</url-pattern>
</servlet-mapping-->
```

### 2. Load the required modules and properties

Append the following lines to the *SJWS/PROFILE/config/magnus.conf* file:

```
Init fn="load-modules" funcs="jk_init,jk_service"
shlib="NATIVE/lib/nsapi_redirector.so" shlib_flags="(global|now)"
Init fn="jk_init" worker_file="/tmp/connectors/workers.properties"
log_level="debug" log_file="/tmp/connectors/nsapi.log"
shm_file="/tmp/connectors/jk_shm"
```

These lines define the location of the *nsapi\_redirector.so* module used by the *jk\_init* and *jk\_service* functions, and the location of the *workers.properties* file, which defines the worker nodes and their attributes.



#### NOTE

The *lib* directory in the *NATIVE/lib/nsapi\_redirector.so* path applies only to 32-bit machines. On 64-bit machines, this directory is called *lib64*.

## 16.4. CONFIGURE A BASIC CLUSTER WITH NSAPI

### Task: Configure a Basic Cluster with NSAPI

Complete this task to configure a basic cluster, where requests for particular paths are forwarded to particular worker nodes. The procedure specifies that `worker02` serves the `/nc` path, while `worker01` serves `/status` and all other paths defined in the first part of the `obj.conf` file.

#### Prerequisites

- [Task: Configure Required Elements](#)
- SJWS is installed in one of the locations specified in the `SJWS` file path abbreviation in [Section 1, “File Name Conventions”](#).

#### 1. Define the paths to serve via NSAPI

Edit the `SJWS/PROFILE/config/obj.conf` file. Define paths that should be served via NSAPI at the end of the `default` Object definition, as shown:

```
<Object name="default">
  [...]
  NameTrans fn="assign-name" from="/status" name="jknsapi"
  NameTrans fn="assign-name" from="/images(|/*)" name="jknsapi"
  NameTrans fn="assign-name" from="/css(|/*)" name="jknsapi"
  NameTrans fn="assign-name" from="/nc(|/*)" name="jknsapi"
  NameTrans fn="assign-name" from="/jmx-console(|/*)"
  name="jknsapi"
</Object>
```

You can map the path of any application deployed on your JBoss Enterprise Platform instance in this `obj.conf` file. In the example code, the `/nc` path is mapped to an application deployed under the name `nc`.

#### 2. Define the worker that serves each path

Edit the `SJWS/PROFILE/config/obj.conf` file and add the following `jknsapi` Object definition after the `default` Object definition.

```
<Object name="jknsapi">
  ObjectType fn=force-type type=text/plain
  Service fn="jk_service" worker="worker01" path="/status"
  Service fn="jk_service" worker="worker02" path="/nc(/*)"
  Service fn="jk_service" worker="worker01"
</Object>
```

This `jknsapi` Object defines the worker nodes used to serve each path that was assigned to `name="jknsapi"` in the `default` Object.

In the example code, the third `Service` definition does not specify a `path` value, so the worker node defined (`worker01`) serves all of the paths assigned to `jknsapi` by default. In this case, the first `Service` definition in the example code, which assigns the `/status` path to `worker01`, is superfluous.

#### 3. Define the workers and their attributes

Create a `workers.properties` file in the location you defined in [Step 2](#).

Define the list of worker nodes and each worker node's properties in this file:

```
# An entry that lists all the workers defined
worker.list=worker01, worker02

# Entries that define the host and port associated with these
workers
worker.worker01.host=127.0.0.1
worker.worker01.port=8009
worker.worker01.type=ajp13

worker.worker02.host=127.0.0.100
worker.worker02.port=8009
worker.worker02.type=ajp13
```

#### 4. Restart the server

Once your Sun Java System Web Server instance is configured, restart it so that your changes take effect.

For Sun Java System Web Server 6.1:

```
SJWS/PROFILE/stop
SJWS/PROFILE/start
```

For Sun Java System Web Server 7.0:

```
SJWS/PROFILE/bin/stopserv
SJWS/PROFILE/bin/startserv
```

## 16.5. CONFIGURE A LOAD-BALANCED CLUSTER WITH NSAPI

### Task: Configure a Load-balanced Cluster with NSAPI

Complete this task to configure a load-balanced cluster consisting of two worker nodes.

#### Prerequisites

- [Task: Configure Required Elements](#)
- SJWS is installed in one of the locations specified in the *SJWS* file path abbreviation in [Section 1, "File Name Conventions"](#).

#### 1. Define the paths to serve via NSAPI

Open *SJWS/PROFILE/config/obj.conf* and define paths that should be served through NSAPI at the end of the `default` Object definition, as shown:

```
<Object name="default">
  [...]
  NameTrans fn="assign-name" from="/status" name="jknsapi"
  NameTrans fn="assign-name" from="/images(|/*)" name="jknsapi"
  NameTrans fn="assign-name" from="/css(|/*)" name="jknsapi"
  NameTrans fn="assign-name" from="/nc(|/*)" name="jknsapi"
  NameTrans fn="assign-name" from="/jmx-console(|/*)"
```



```

name="jknsapi"
  NameTrans fn="assign-name" from="/jkmanager/*" name="jknsapi"
</Object>

```

You can map the path of any application deployed on your JBoss Enterprise Platform instance in this `obj.conf` file. In the example code, the `/nc` path is mapped to an application deployed under the name `nc`.

## 2. Define the worker that serves each path

Open `SJWS/PROFILE/config/obj.conf` and add the following `jknsapi` Object definition after the `default` Object definition.

```

<Object name="jknsapi">
  ObjectType fn="force-type" type="text/plain
  Service fn="jk_service" worker="status" path="/jkmanager(/*)"
  Service fn="jk_service" worker="router"
</Object>

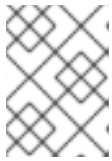
```

This `jknsapi` Object defines the worker nodes used to serve each path that was assigned to `name="jknsapi"` in the `default` Object.

## 3. Define the workers and their attributes

Create `SJWS/PROFILE/config/workers.properties`.

Define the list of worker nodes and each worker node's properties in this file:



### NOTE

For an explanation of `workers.properties` directives, refer to [Appendix A, Reference: `workers.properties`](#)

```

# The advanced router LB worker
worker.list=router,status

#First EAP server definition, port 8009 is standard port for AJP in
EAP
#
#lbfactor defines how much the worker will be used.
#The higher the number, the more requests are served
#lbfactor is useful when one machine is more powerful
#ping_mode=A - all possible probes will be used to determine that
#connections are still working
worker.worker01.port=8009
worker.worker01.host=127.0.0.1
worker.worker01.type=ajp13
worker.worker01.ping_mode=A
worker.worker01.socket_timeout=10
worker.worker01.lbfactor=3

#Second EAP server definition
worker.worker02.port=8009
worker.worker02.host=127.0.0.100
worker.worker02.type=ajp13
worker.worker02.ping_mode=A

```

```
worker.worker02.socket_timeout=10
worker.worker02.lbfactor=1

# Define the LB worker
worker.router.type=lb
worker.router.balance_workers=worker01,worker02

# Define the status worker
worker.status.type=status
```

#### 4. Restart the server

Once your Sun Java System Web Server instance is configured, restart it so that your changes take effect.

For Sun Java System Web Server 6.1:

```
SJWS/PROFILE/stop
SJWS/PROFILE/start
```

For Sun Java System Web Server 7.0:

```
SJWS/PROFILE/bin/stopserv
SJWS/PROFILE/bin/startserv
```

## **PART V. COMMON LOAD BALANCING TASKS**

## CHAPTER 17. HTTP SESSION STATE REPLICATION

HTTP session state replication is a means of distributing clients' state across multiple servers. The following terms are important in understanding load balancing. Refer to the Clustering Guide part of the *Administration and Configuration Guide* for details of associated JBoss Enterprise Application Platform high availability options.

### Software Load Balancer

A dedicated software-based service designed to distribute HTTP client session requests across multiple computer servers (cluster). The primary directive of a software load balancer is to maximize resource utilization, reduce request response times, and prevent server overload. The load balancer forwards client session requests to a server cluster, based on server load and availability.

### Client Session

A semi-permanent connection between the client (an application) and the server. The load balancer determines whether the client session is created with persistence, or whether a client session is redistributed based on server load and availability.

### Session Persistence

Session persistence is a feature where information about a client's session is stored by the server so that if the client's connection is interrupted temporarily, the session can continue at the time the connection error occurred. A persistent session is also commonly known as a *sticky session*.

### Sticky Session

See Session Persistence.

[Section 3.1, “Configure worker nodes in mod\\_jk”](#) describes how to configure session state persistence in the load balancer to ensure a client in a session is always routed to the same server node.

Session persistence on its own is not a best-practice solution because if a server fails, all session state data is lost. For example, if a customer is about to make a purchase on a web site, and the server hosting the shopping cart instance fails, session state data associated with the cart is lost permanently.

One way of preventing client session data loss is to replicate session data across the servers in the cluster. If a server node fails or is shut down, the load balancer can fail over the next client request to any server node and obtain the same session state.

Using a load balancer that supports session persistence, but not configuring web applications for session replication, allows you to scale your implementation by avoiding the cost of session state replication: each request for a session will always be handled by the same node.

Session state replication is more expensive than basic session persistence, but the reliability it provides for session state data makes it important when creating a load balanced cluster.

## 17.1. ENABLING SESSION REPLICATION IN YOUR APPLICATION

To enable replication of your web application you must tag the application as distributable in the `web.xml` descriptor. Here's an example:

```
<?xml version="1.0"?>
<web-app xmlns="http://java.sun.com/xml/ns/j2ee"
         xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
         xsi:schemaLocation="http://java.sun.com/xml/ns/j2ee
```

```

    http://java.sun.com/xml/ns/j2ee/web-
app_2_4.xsd"
    version="2.4">

    <distributable/>

</web-app>

```

You can further configure session replication using the **replication-config** element in the **jboss-web.xml** file. However, the **replication-config** element only needs to be set if one or more of the default values described below is unacceptable. All of the configuration elements are optional, and can be omitted if the default value is acceptable.

Here is an example:

```

<!DOCTYPE jboss-web PUBLIC
    "-//JBoss//DTD Web Application 5.0//EN"
    "http://www.jboss.org/j2ee/dtd/jboss-web_5_0.dtd">

<jboss-web>

    <replication-config>
        <cache-name>custom-session-cache</cache-name>
        <replication-trigger>SET</replication-trigger>
        <replication-granularity>ATTRIBUTE</replication-granularity>
        <replication-field-batch-mode>true</replication-field-batch-mode>
        <use-jk>false</use-jk>
        <max-unreplicated-interval>30</max-unreplicated-interval>
        <snapshot-mode>INSTANT</snapshot-mode>
        <snapshot-interval>1000</snapshot-interval>
        <session-notification-
policy>com.example.CustomSessionNotificationPolicy</session-notification-
policy>
    </replication-config>

</jboss-web>

```

### <replication-trigger>

element determines when the container should consider that session data must be replicated across the cluster. The rationale for this setting is that after a mutable object stored as a session attribute is accessed from the session, in the absence of a **setAttribute** call, the container has no clear way to know if the object (and hence the session state) has been modified and needs to be replicated. This element has 3 valid values:

**SET\_AND\_GET** is conservative but not optimal (performance-wise): it will always replicate session data even if its content has only been accessed and not modified. This setting made (a little) sense in JBoss Enterprise Application Platform 4 since using it was a way to ensure that every request triggered replication of the session's timestamp. Since setting **max\_unreplicated\_interval** to 0 accomplishes the same thing at much lower cost, using **SET\_AND\_GET** makes no sense with JBoss Enterprise Application Platform 5 or JBoss Enterprise Web Platform 5.

**SET\_AND\_NON\_PRIMITIVE\_GET** is conservative but will only replicate if an object of a non-primitive type has been accessed (in effect, the object is not of a well-known immutable JDK type such as **Integer**, **Long**, **String**, etc.) This is the default value.

**SET** assumes that the developer will explicitly call `setAttribute` on the session if the data needs to be replicated. This setting prevents unnecessary replication and can have a major beneficial impact on performance, but requires very good coding practices to ensure `setAttribute` is always called whenever a mutable object stored in the session is modified.

In all cases, calling `setAttribute` marks the session as needing replication.

#### <cacheName>

Specifies the name of the JBoss Cache configuration that should be used for storing distributable sessions and replicating them around the cluster. This element lets web applications that require different caching characteristics specify the use of separate, differently configured, JBoss Cache instances. In JBoss Enterprise Application Platform 4 the cache to use was a server-wide configuration that could not be changed per web application. The default value is `standard-session-cache`. See [Section 17.3, “Configure the JBoss Cache instance used for session state replication”](#) for more details on JBoss Cache configuration for web-tier clustering.

#### <replication-field-batch-mode>

Specifies whether all replication messages associated with a request will be batched into one message. This is applicable only if `replication-granularity` is `FIELD`. If `replication-field-batch-mode` is set to `true`, fine-grained changes made to objects stored in the session attribute map will replicate only when the HTTP request is finished; otherwise they replicate as they occur. Setting this to `false` is not advised because it increases the number of replication requests and the chance of session state being out of sync. Default is `true`.



#### IMPORTANT

The `FIELD` granularity option is now deprecated as JBoss Cache, which provides this feature, is to be substituted by Infinispan (Infinispan does not support this granularity).

#### <useJK>

Specifies whether the container should assume that a JK-based software load balancer (for example, `mod_jk`, `mod_proxy`, `mod_cluster`) is being used for load balancing for this web application. If set to `true`, the container will examine the session ID associated with every request and replace the `JvmRoute` portion of the session ID if it detects a failover.

You need only set this to `false` for web applications whose URL cannot be handled by the JK load balancer.

#### <max-unreplicated-interval>

Specifies the maximum interval between requests, in seconds, after which a request will trigger replication of the session's timestamp regardless of whether the request has otherwise made the session dirty. Such replication ensures that other nodes in the cluster are aware of the most recent value for the session's timestamp and will not incorrectly expire an unreplicated session upon failover. It also results in correct values for `HttpSession.getLastAccessedTime()` calls following failover.

The default value is `null` (in effect, unspecified). In this case the session manager will use the presence or absence of a `JvmRoute` configuration on its enclosing JBoss Web Engine (see [Section 3.2, “Configuring JBoss to work with mod\\_jk”](#)) to determine whether JK is used.

A value of **0** means the timestamp will be replicated whenever the session is accessed. A value of **1** means the timestamp will be replicated only if some other activity during the request (for example, modifying an attribute) has resulted in other replication work involving the session. A positive value greater than the `HttpSession.getMaxInactiveInterval()` value will be treated as probable misconfiguration and converted to **0**; (in effect, replicate the metadata on every request). Default value is **60**.

#### <snapshot-mode>

Specifies when sessions are replicated to the other nodes. Possible values are **INSTANT** (the default) and **INTERVAL**.

The typical value, **INSTANT**, replicates changes to the other nodes at the end of requests, using the request processing thread to perform the replication. In this case, the `snapshot-interval` property is ignored.

With **INTERVAL** mode, a background task is created that runs every `snapshot-interval` milliseconds, checking for modified sessions and replicating them.

Note that this property has no effect if `replication-granularity` is set to **FIELD**. If it is **FIELD**, **INSTANT** mode will be used.

#### <snapshot-interval>

Specifies how often (in milliseconds) the background task that replicates modified sessions should be started for this web application. Only meaningful if `snapshot-mode` is set to **INTERVAL**.

#### <session-notification-policy>

Specifies the fully qualified class name of the implementation of the `ClusteredSessionNotificationPolicy` interface that should be used to govern whether servlet specification notifications should be emitted to any registered `HttpSessionListener`, `HttpSessionAttributeListener` and/or `HttpSessionBindingListener`.



#### IMPORTANT

Event notifications that may be appropriate in non-clustered environment may not necessarily be appropriate in a clustered environment; see <https://jira.jboss.org/jira/browse/JBAS-5778> for an example of why a notification may not be desired. Configuring an appropriate `ClusteredSessionNotificationPolicy` gives the application author fine-grained control over what notifications are issued.

## 17.2. HTTPSESSION PASSIVATION AND ACTIVATION

### Passivation

The process of controlling memory usage by removing relatively unused sessions from memory while storing them in persistent storage.

If a passivated session is requested by a client, it can be "activated" back into memory and removed from the persistent store. JBoss Enterprise Application Platform 5 supports `HttpSession` passivation from clustered web applications where the `web.xml` file includes the `distributable` directive.

Passivation occurs at three points during the life cycle of a web application:

- When the container requests the creation of a new session. If the number of currently active sessions exceeds a configurable limit, an attempt is made to passivate sessions to make room in memory.
- Periodically (by default every ten seconds) as the JBoss Web background task thread runs.
- When the web application is deployed and a backup copy of sessions active on other servers is acquired by the newly deploying web application's session manager.

A session is passivated if one of the following conditions is true:

- The session has not been in use for longer than a configurable maximum idle time.
- The number of active sessions exceeds a configurable maximum and the session has not been in use for longer than a configurable minimum idle time.

In both cases, sessions are passivated on a Least Recently Used (LRU) basis.

### 17.2.1. Configuring HttpSession passivation

Session passivation behavior is configured in the `jboss-web.xml` deployment descriptor in your web application's `WEB-INF` directory.

```
<!DOCTYPE jboss-web PUBLIC
    "-//JBoss//DTD Web Application 5.0//EN"
    "http://www.jboss.org/j2ee/dtd/jboss-web_5_0.dtd">

<jboss-web>

  <max-active-sessions>20</max-active-sessions>
  <passivation-config>
    <use-session-passivation>true</use-session-passivation>
    <passivation-min-idle-time>60</passivation-min-idle-time>
    <passivation-max-idle-time>600</passivation-max-idle-time>
  </passivation-config>

</jboss-web>
```

- **max-active-sessions**

Determines the maximum number of active sessions allowed. If the number of sessions managed by the session manager exceeds this value and passivation is enabled, the excess will be passivated based on the configured `passivation-min-idle-time`. If after passivation is completed (or if passivation is disabled), the number of active sessions still exceeds this limit, attempts to create new sessions will be rejected. If set to `-1` (the default), there is no limit.

The total number of sessions in memory includes sessions replicated from other cluster nodes that are not being accessed on this node. Take this into account when setting `max-active-sessions`. Whether or not *buddy replication* is enabled will also affect the number of sessions replicated from other nodes.

Say, for example, that you have an eight node cluster, and each node handles requests from 100 users. With *total replication*, each node would store 800 sessions in memory. With *buddy*



*replication* enabled, and the default `numBuddies` setting (1), each node will store 200 sessions in memory.

- **use-session-passivation**

Determines whether session passivation will be enabled for the web application. Default is `false`.

- **passivation-min-idle-time**

Determines the minimum time (in seconds) that a session must have been inactive before the container will consider passivating it in order to reduce the active session count to obey the value defined by `max-active-sessions`. A value of `-1` (the default) disables passivating sessions before `passivation-max-idle-time`. Neither a value of `-1` nor a high value are recommended if `max-active-sessions` is set.

- **passivation-max-idle-time**

Determines the maximum time (in seconds) that a session can be inactive before the container should attempt to passivate it to save memory. Passivation of such sessions will take place regardless of whether the active session count exceeds `max-active-sessions`. Should be less than the `session-timeout` setting in `web.xml`. A value of `-1` (the default) disables passivation based on maximum inactivity.

## 17.3. CONFIGURE THE JBOSS CACHE INSTANCE USED FOR SESSION STATE REPLICATION

The container for a distributable web application makes use of JBoss Cache to provide HTTP session replication services around the cluster. It integrates with the `CacheManager` service to obtain a reference to a JBoss Cache instance. For more information, refer to the *Distributed Caching with JBoss Cache* and *JBoss Cache Configuration and Deployment* chapters in the *Administration and Configuration Guide*

The name of the JBoss Cache configuration to use is controlled by the `cacheName` element in the application's `jboss-web.xml` (see [Section 17.1, “Enabling session replication in your application”](#)). In most cases this does not need to be set because the default value of `standard-session-cache` is appropriate.

The JBoss Cache configurations in the `CacheManager` service expose a number of options.

The `standard-session-cache` configuration is already optimized for the web session replication use case, and most of the settings should not be altered. Administrators may be interested in altering the following settings:

- **cacheMode**

The default is `REPL_ASYNC`, which specifies that a session replication message sent to the cluster does not wait for responses from other cluster nodes confirming that the message has been received and processed. The alternative mode, `REPL_SYNC`, offers a greater degree of confirmation that session state has been received, but reduces performance significantly.

- **enabled** property in the `buddyReplicationConfig` section

Set to `true` to enable buddy replication. Default is `false`.

- **numBuddies** property in the **buddyReplicationConfig** section

Set to a value greater than the default (1) to increase the number of backup nodes onto which sessions are replicated. Only relevant if buddy replication is enabled.

- **buddyPoolName** property in the **buddyReplicationConfig** section

A way to specify a preferred replication group when buddy replication is enabled. JBoss Cache tries to pick a buddy who shares the same pool name (falling back to other buddies if not available). Only relevant if buddy replication is enabled.

- **multiplexerStack**

Name of the JGroups protocol stack the cache should use.

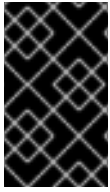
- **clusterName**

Identifying name JGroups will use for this cache's channel. Only change this if you create a new cache configuration, in which case this property should have a different value from all other cache configurations.

If you wish to use a completely new JBoss Cache configuration rather than editing one of the existing ones, refer to *Deployment via the CacheManager Service* section in the *Administration and Configuration Guide* .

## CHAPTER 18. HIGH-AVAILABILITY WEB SESSIONS

JBoss Enterprise Application Server allows you to make web sessions highly available by storing them in a database table.



### IMPORTANT

HTTP session replication with JBoss Cache is the preferred approach to securing web session failover. It is strongly recommended to use this approach if possible (refer to [Chapter 17, HTTP session state replication](#)).

To provide high availability web sessions, you can configure JBoss Application Server to store the web session state in a database table. If the server then becomes unavailable, the web session state is still preserved in the database table and can be used by failover servers, while if using session replication, the web session is available on the server and the respective failover nodes. The high availability web session setup can be useful in a WAN with several application server instance or in combination with session replication.

To make web sessions highly available, you need to do the following:

- configure the server to use the session manager set on your web application (JBoss Application Server by default ignores the web application session manager and switches to JBossCacheManager automatically);
- configure your web applications to use DataSourcePersistentManager as their session manager (the manager handles the storing of web sessions to the defined database table);
- create the web session table in the target database and deploy the datasource, which will provide the connection between the session manager and the database table.

### Configuring JBoss Enterprise Application Server

To configure JBoss Enterprise Application Server to allow storing of sessions in a database, disable overriding of the session manager set on your web application (overriden to JBossCacheManager; this allows the web application to use its own session manager):

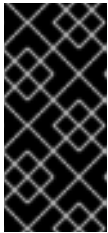
1. Open the `JBOSS_HOME/server/PROFILE/deployers/jbossweb.deployer/META-INF/war-deployers-jboss-beans.xml` file for editing.
2. Set the `overrideDistributableManager` property of the `WarDeployer` bean to `false`:

```
<bean name="WarDeployer"
class="org.jboss.web.tomcat.service.deployers.TomcatDeployer">
    . . .
    <!-- "False" disables overriding the session manager for
distributable webapps -->
    <property name="overrideDistributableManager">false</property>
</bean>
```

### Configuring Web Application

Configure your web application to use the database persistent session manager:

1. In the application's **WEB-INF** directory, create the **context.xml** file, which will define what session manager is to be used as well as the manager's attributes.



### IMPORTANT

Note that it is not recommended to add the manager definition to the **jboss-web.xml** file, although it is the standard web application deployment descriptor. The goal of using the **context.xml** file instead is to avoid any unnecessary changes to the existing JBoss Application Server code.

2. In the **context.xml** file, add the **Manager** element and its attributes:

#### **className**

fully-qualified class name of the session manager implementation

#### **dataSourceJndiName**

datasource that allows the session manager to communicate with the database that stores the web sessions

```
<Context cookies="true" crossContext="true">
    <Manager
        className="org.jboss.web.tomcat.service.session.persistent.DataSource
        ePersistentManager"
        dataSourceJndiName="java:HttpSessionDS"/>
:</Context>
```



### NOTE

The **className** and **dataSourceJndiName** are compulsory attributes. You can also define further **Context** and **Manager** attributes (refer to [Section 18.1, "DataSourcePersistentManager Configuration Attributes"](#)).

## Configuring Database and Datasource

Create the database session table, which will hold the web session data and then create the respective datasource:

1. Create the web session ( **httpsessions** ) database table:

You can change the name of the table and of the columns; however, make sure to configure the **DataSourcePersistentManager** attributes appropriately.

Individual columns must be able to store values of particular datatypes:

- o **creationtime** and **lastaccess** : java long values
- o **maxinactive** and **version** : java int value

- o metadata : serialized java objects (currently not used)
- o attributes : serialized java objects (stores the session attributes map; should be large enough to store your largest sessions)
- o primary key : synthetic primary key (optional, make sure there is a UNIQUE INDEX on app + id).

The following command creates the table with default settings in the most common databases (MySQL, IBM DB2, Oracle Database):

```
CREATE TABLE httpsessions (app VARCHAR(255) NOT NULL, id
VARCHAR(255) NOT NULL,
    fullid VARCHAR(255) NOT NULL, creationtime BIGINT NOT NULL,
    maxinactive BIGINT NOT NULL, version INT NOT NULL, lastaccess
BIGINT NOT NULL,
    isnew CHAR(1) NOT NULL, valid CHAR(1) NOT NULL, metadata
VARBINARY NULL,
    attributes LONGVARBINARY NOT NULL,
    CONSTRAINT app_id PRIMARY KEY (app, id))
```

2. Deploy an appropriate datasource to allow the DataSourcePersistentManager to communicate with the database (refer to the chapter on *Datasource Configuration* in the *Administration and Configuration Guide*. Make sure the datasource is set up as local-tx-datasource (xa-datasources are not supported).
3. Add the dataSourceJndiName with the jndi-name of the created datasource to DataSourcePersistentManager element in the context.xml file.

## 18.1. DATASOURCEPERSISTENTMANAGER CONFIGURATION ATTRIBUTES

The DataSourcePersistentManager element must define the className and dataSourceJndiName attributes. Apart from these, it can define other properties to specify manager's behavior and the way it interacts with the database.

### Compulsory Properties

#### className

fully-qualified class name of the org.apache.catalina.Manager implementation (that is, org.jboss.web.tomcat.service.session.persistent.DataSourcePersistentManager)

#### dataSourceJndiName

JNDI name of the data source, which defines the database connection to the httpsessions

### Properties Defining the Database Connection Properties

#### connectionName

value of the username parameter to pass to the DataSource.getConnection method (if null, the getConnection with no arguments is called)

**connectionPassword**

password to pass to `DataSource.getConnection`

**sessionTable**

name of the database session table in which sessions are stored (by default `httpsessions`)

**sessionAppCol**

name of the column with the web application name associated with the session (by default `app`)

**sessionIdCol**

name of the column with the core, immutable part of a session ID (by default `id`; this and the `sessionAppCol` columns form the unique index for the table)

**sessionFullIdCol**

name of the column with the full session ID (including any mutable element added to the core session ID, for example a `jvmRoute`; by default `fullid`)

**sessionCreationTimeCol**

name of the column with the time when the session was created (of the long datatype, by default `creationtime`)

**sessionMaxInactiveCol**

name of the column with the maximum number of milliseconds the session can remain unaccessed before expiring (by default `maxinactive`)

**sessionVersionCol**

name of the column which stores the session's "version" (session version is incremented each time the session is persisted; by default `version`)

**sessionLastAccessedCol**

name of the column with the timestamp of the last session access (take the long data type value; by default `lastaccess`)

**sessionNewCol**

Name of the column with the flag indicating whether the session is new (session is considered new if it was not yet joined by the client; by default `isnew`)

**sessionValidCol**

name of the column with the flag indicating whether the session is valid (by default `isvalid`)

**sessionMetadataCol**

name of the column which can store serialized metadata about the session (currently unused; by default `metadata`)

**sessionAttributeCol**

name of the column with the serialized session attribute map (by default `attributes`)

## Properties Defining the Manager's Behavior

### **cleanupInterval**

minimum period of time in seconds that must lapse from the last cleaning of old "abandoned" sessions from the database before the next cleaning (by default 14400 seconds, that is, 4 hours)

A session is abandoned if the only server that was handling the session requests was shut down before the session expired, no further requests for the session were received so that the session did not fail over to another server. Such session do not expire on the normal session expiration checks. Therefore a special process runs periodically to clean the session from the database.

### **replicationTriggerString**

activity executed during a request that makes the session database persistent (the activity with the replication-trigger property SET)

### **maxUnreplicatedInterval**

maximum interval between requests, in seconds, after which the session's timestamp is persisted regardless of whether the request caused the session to become dirty in any other way

### **useJK**

flag determining whether the container assumes a JK-based software load balancer is used for load balancing (if set to `true`, the container examines the session ID associated with every request and replace the `jvmRoute` portion of the session ID if it detects a failover)

### **maxActiveAllowed**

maximum number of active sessions

### **useSessionPassivation**

flag for enabling/disabling session passivation (session is removed from memory but remains always in the persistent store)

### **passivationMinIdleTime**

minimum time, in seconds, a session must be inactive before passivated

### **passivationMaxIdleTime**

maximum time, in seconds, a session can be inactive before passivated

### **processExpiresFrequency**

frequency at which the background process thread calls the session manager to perform background processes (for example, expire or passivate sessions; (by default, every 10 seconds)

This configuration is defined as value `N` with the background cleanup process called 1 in `N` callings to the session manager. Default is 1, that is, the cleanup process is performed every time the manager is called by the background process, that is cleanup is performed every 10 seconds. For example, if set to 6, the manager performs the cleanup once a minute (1/6, that is once in 60 seconds).

### **sessionNotificationPolicy**

fully qualified class name of the implementation of the `ClusteredSessionNotificationPolicy` interface that is used to govern whether servlet specification notifications is emitted to any registered `HttpSessionListener`, `HttpSessionAttributeListener` or `HttpSessionBindingListener`.



## CHAPTER 19. USING CLUSTERED SINGLE SIGN-ON (SSO)

JBoss supports clustered single sign-on (SSO), allowing a user to authenticate to one web application and to be recognized on all web applications that are deployed on the same virtual host, regardless of whether they are deployed on that same machine or on another node in the cluster.

Authentication replication is handled by JBoss Cache. Clustered single sign-on support is a JBoss-specific extension of the non-clustered `org.apache.catalina.authenticator.SingleSignOn` valve that is a standard part of Tomcat and JBoss Web.

### 19.1. CONFIGURATION

To enable clustered single sign-on, you must add the `ClusteredSingleSignOn` valve to the appropriate `Host` elements of the `JBOSS_HOME/server/PROFILE/deploy/jbossweb.sar/server.xml` file. The valve element is already included in the standard file; you just need to uncomment it. The valve configuration is shown here:

```
Valve className="org.jboss.web.tomcat.service.sso.ClusteredSingleSignOn" /
```

The element supports the following attributes:

- **className** is a required attribute to set the Java class name of the valve implementation to use. This must be set to `org.jboss.web.tomcat.service.sso.ClusteredSingleSignOn`.
- **cacheConfig** is the name of the cache configuration to use for the clustered SSO cache. Default is `clustered-ss0`.



#### NOTE

For more information about cache configuration, refer to *The JBoss Enterprise Application Platform CacheManager Service* section in the *Administration and Configuration Guide*.

- **treeCacheName** is deprecated; use **cacheConfig**. Specifies a JMX ObjectName of the JBoss Cache MBean to use for the clustered SSO cache. If no cache can be located from the CacheManager service using the value of **cacheConfig**, an attempt to locate an MBean registered in JMX under this ObjectName will be made. Default value is `jboss.cache:service=TomcatClusteringCache`.
- **cookieDomain** is used to set the host domain to be used for SSO cookies. See [Section 19.4, “Configuring the cookie domain”](#) for more. Default is `"/`.
- **maxEmptyLife** is the maximum number of seconds an SSO with no active sessions will be usable by a request. The clustered SSO valve tracks which cluster nodes are managing sessions related to an SSO. When a node is shutdown, all local copies of a session are invalidated. If a further user request is made within the time specified by *maxEmptyLife*, the request will fail over to another cluster node, activating the backup copy of the session. If *maxEmptyLife* is set to `0`, the SSO valve terminates together with the local session copies. Default is `1800`, (30 minutes).
- **processExpiresInterval** is the minimum number of seconds between efforts by the valve to find and invalidate SSOs that have exceeded their *maxEmptyLife*. Does not imply effort will

be spent on such cleanup every *processExpiresInterval*, just that it will not occur more frequently than that. Default is **60**.

- **requireReauthentication** is a flag to determine whether each request needs to be reauthenticated to the security *Realm*. If **true**, this valve uses cached security credentials (username and password) to reauthenticate to the JBoss Web security *Realm* for each request associated with an SSO session. If **false**, the valve can itself authenticate requests based on the presence of a valid SSO cookie, without rechecking with the *Realm*. Setting to **true** can allow web applications with different **security-domain** configurations to share an SSO. Default is **false**.

## 19.2. SSO BEHAVIOR

The user will not be challenged as long as they access only unprotected resources in any of the web applications on the virtual host.

Upon access to a protected resource in any web app, the user will be challenged to authenticate, using the log in method defined for the web app.

Once authenticated, the roles associated with this user will be utilized for access control decisions across all of the associated web applications, without challenging the user to authenticate themselves to each application individually.

If the web application invalidates a session (by invoking the `javax.servlet.http.HttpSession.invalidate()` method), the user's sessions in all web applications will be invalidated.

A session timeout does not invalidate the SSO if other sessions are still valid.

## 19.3. LIMITATIONS

There are a number of known limitations to this Tomcat valve-based SSO implementation:

- Only useful within a cluster of EAP instances; SSO does not propagate to other resources.
- Requires use of container-managed authentication (via **login-config** element in `web.xml`).
- Requires cookies. SSO is maintained via a cookie and URL rewriting is not supported.
- Unless **requireReauthentication** is set to **true**, all web applications configured for the same SSO valve must share the same JBoss Web *Realm* and JBoss Security **security-domain**. This means:
  - In `server.xml` you can nest the **Realm** element inside the **Host** element (or the surrounding **Engine** element), but not inside a `context.xml` packaged with one of the involved web applications.
  - The **security-domain** configured in `jboss-web.xml` or `jboss-app.xml` must be consistent for all of the web applications.
  - Even if you set **requireReauthentication** to **true** and use a different **security-domain** (or, less likely, a different **Realm**) for different webapps, the varying security integrations must all accept the same credentials (for example, username and password).

## 19.4. CONFIGURING THE COOKIE DOMAIN

The SSO valve supports a `cookieDomain` configuration attribute. This attribute allows configuration of the SSO cookie's domain (the set of hosts to which the browser will present the cookie). By default the domain is `"/`, meaning the browser will only present the cookie to the host that issued it. The `cookieDomain` attribute allows the cookie to be scoped to a wider domain.

For example, suppose we have a case where two apps, with URLs `http://app1.xyz.com` and `http://app2.xyz.com`, that wish to share an SSO context. These apps could be running on different servers in a cluster or the virtual host with which they are associated could have multiple aliases. This can be supported with the following configuration:

```
Valve className="org.jboss.web.tomcat.service.sso.ClusteredSingleSignOn"  
      cookieDomain="xyz.com" /
```

## CHAPTER 20. COMPLETE WORKING EXAMPLE

Following are a set of example configuration files for a complete working example.

### Proxy Server

A proxy server listening on localhost:

```
LoadModule slotmem_module modules/mod_slotmem.so
LoadModule manager_module modules/mod_manager.so
LoadModule proxy_cluster_module modules/mod_proxy_cluster.so
LoadModule advertise_module modules/mod_advertise.so

Listen 127.0.0.1:6666
<VirtualHost 127.0.0.1:6666>

    <Directory />
        Order deny,allow
        Deny from all
        Allow from 127.0.0.1
    </Directory>

    KeepAliveTimeout 60
    MaxKeepAliveRequests 0

    ManagerBalancerName mycluster
    ServerAdvertise On
    AdvertiseFrequency 5

</VirtualHost>

<Location /mod_cluster-manager>
    SetHandler mod_cluster-manager
    Order deny,allow
    Deny from all
    Allow from 127.0.0.1
</Location>
```

### JBoss Web Client Listener

Following are the listener definitions for

**JBOSS\_EAP\_DIST/server/PROFILE/deploy/jbossweb.sar/server.xml**.

```
<!-- Non-clustered mode -->
<Listener
className="org.jboss.web.tomcat.service.deployers.MicrocontainerIntegratio
nLifecycleListener" delegateBeanName="ModClusterService"/>
<!-- Clustered mode
    Listener
className="org.jboss.web.tomcat.service.deployers.MicrocontainerIntegratio
nLifecycleListener" delegateBeanName="HAModClusterService"/-->
```

### JBoss Web Client Service Dependencies

Following are the required dependencies for the WebServer bean in `JBOSS_EAP_DIST/server/PROFILE/deploy/jbossweb.sar/META-INF/jboss-beans.xml`. Add them to the existing dependencies.

```
<bean name="WebServer"
class="org.jboss.web.tomcat.service.deployers.TomcatService">
  <!-- ... -->
  <depends>ModClusterService</depends><!-- Non-clustered mode -->
  <!--depends>HAModClusterService</depends--><!-- Clustered mode -->
  <!-- ... -->
</bean>
```

### Example iptables Firewall Rules

Following are a set of example firewall rules using `iptables`, for a cluster node on the 192.168.1.0/24 subnet.

```
/sbin/iptables -I INPUT 5 -p udp -d 224.0.1.0/24 -j ACCEPT -m comment --
comment "mod_cluster traffic"
/sbin/iptables -I INPUT 6 -p udp -d 224.0.0.0/4 -j ACCEPT -m comment --
comment "JBoss Cluster traffic"
/sbin/iptables -I INPUT 9 -p udp -s 192.168.1.0/24 -j ACCEPT -m comment --
comment "cluster subnet for inter-node communication"
/sbin/iptables -I INPUT 10 -p tcp -s 192.168.1.0/24 -j ACCEPT -m comment -
-comment "cluster subnet for inter-node communication"
/etc/init.d/iptables save
```

## APPENDIX A. REFERENCE: WORKERS.PROPERTIES

Apache HTTP Server worker nodes are Servlet containers that are mapped to the `mod_jk` load balancer. The worker nodes are defined in `HTTPD_DIST/conf/workers.properties`. This file specifies where the different Servlet containers are located, and how calls should be load-balanced across them.

The `workers.properties` file contains two sections:

### Global Properties

This section contains directives that apply to all workers.

### Worker Properties

This section contains directives that apply to each individual worker.

Each node is defined using the Worker Properties naming convention. The worker name can only contain alphanumeric characters, limited to `[a-z][A-Z][0-9][_\-]`.

The structure of a Worker Property is `worker.worker_name.directive`.

#### **worker**

The constant prefix for all worker properties.

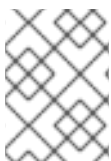
#### **worker\_name**

The arbitrary name given to the worker. For example: `node1`, `node_01`, `Node_1`.

#### **directive**

The specific directive required.

The main directives required to configure worker nodes are described below.



### NOTE

For the full list of `worker.properties` configuration directives, refer directly to the [Apache Tomcat Connector - Reference Guide](#)

### **worker.properties Global Directives**

#### **worker.list**

Specifies the list of worker names used by `mod_jk`. The workers in this list are available to map requests to.



### NOTE

A single node configuration, which is not managed by a load balancer, must be set to `worker.list=[worker name]`.

### **workers.properties Mandatory Directives**

**type**

Specifies the type of worker, which determines the directives applicable to the worker. The default value is *ajp13*, which is the preferred worker type to select for communication between the web server and Apache HTTP Server.

Other values include *ajp14*, *lb*, *status*.

For detailed information about *ajp13*, refer to [The Apache Tomcat Connector - AJP Protocol Reference](#)

**workers.properties Connection Directives****host**

The hostname or IP address of the worker. The worker node must support the *ajp13* protocol stack. The default value is `localhost`.

You can specify the *port* directive as part of the *host* directive by appending the port number after the hostname or IP address. For example: `worker . node1 . host=192 . 168 . 2 . 1 : 8009` or `worker . node1 . host=node1 . example . com : 8009`

**port**

The port number of the remote server instance listening for defined protocol requests. The default value is `8009`, which is the default listen port for AJP13 workers. If you are using AJP14 workers, this value must be set to `8011`.

**ping\_mode**

Specifies the conditions under which connections are probed for their current network health.

The probe uses an empty AJP13 packet for the CPing, and expects a CPong in return, within a specified timeout.

You specify the conditions by using a combination of the directive flags. The flags are not comma-separated. For example, a correct directive flag set is `worker . node1 . ping_mode=CI`, which specifies that the connection will be pinged on connecting to the server and at regular intervals afterward.

**C (connect)**

Specifies the connection is probed once after connecting to the server. You specify the timeout using the *connect\_timeout* directive, otherwise the value for *ping\_timeout* is used.

**P (prepost)**

Specifies the connection is probed before sending each request to the server. You specify the timeout using the *prepost\_timeout* directive, otherwise the value for *ping\_timeout* is used.

**I (interval)**

Specifies the connection is probed during regular internal maintenance cycles. You specify the idle time between each interval using the *connection\_ping\_interval* directive, otherwise the value for *ping\_timeout* is used.

**A (all)**

The most common setting, which specifies all directive flags are applied. For information about the `*_timeout` advanced directives, refer directly to [Apache Tomcat Connector - Reference Guide](#).

### **ping\_timeout**

Specifies the time to wait for CPong answers to a CPing connection probe (refer to *ping\_mode*). The default value is 10000 (milliseconds).

## **worker.properties Load Balancing Directives**

### **lbfactor**

Specifies the load-balancing factor for an individual worker, and is only specified for a member worker of a load balancer.

This directive defines the relative amount of HTTP request load distributed to the worker compared to other workers in the cluster.

A common example where this directive applies is where you want to differentiate servers with greater processing power than others in the cluster. For example, if you require a worker to take three times the load of other workers, specify `worker .worker_name .lbfactor=3`

### **balance\_workers**

Specifies the worker nodes that the load balancer must manage. The directive can be used multiple times for the same load balancer, and consists of a comma-separated list of worker names as specified in the `workers.properties` file.

### **sticky\_session**

Specifies whether requests for workers with SESSION IDs are routed back to the same worker. The default is `0` (false). When set to `1` (true), load balancer persistence is enabled.

For example, if you specify `worker .loadbalancer .sticky_session=0`, each request is load balanced between each node in the cluster. In other words, different requests for the same session will go to different servers based on server load.

If `worker .loadbalancer .sticky_session=1`, each session is persisted (locked) to one server until the session is terminated, providing that server is available.



## APPENDIX B. REFERENCE: JAVA PROPERTIES

Read this appendix to learn about the JBoss HTTP Connector (`mod_cluster`) configuration properties that apply to either a JBoss Enterprise Application Platform or JBoss Enterprise Application Platform server node.

### B.1. PROXY CONFIGURATION

The configuration values are sent to proxies under the following conditions:

- During server startup;
- When a proxy is detected through the advertise mechanism;
- During error recovery, when a proxy's configuration is reset.

#### Proxy Configuration Attributes

##### `stickySession`

Specifies whether subsequent requests for a given session should be routed to the same node, if possible. Default is `true`.

##### `stickySessionRemove`

Specifies whether the `httpd` proxy should remove session stickiness if the balancer is unable to route a request to the node to which it is stuck. This property is ignored if `stickySession` is `false`. Default is `false`.

##### `stickySessionForce`

Specifies whether the `httpd` proxy should return an error if the balancer is unable to route a request to the node to which it is stuck. This property is ignored if `stickySession` is `false`. Default is `true`.

##### `workerTimeout`

Specifies the number of seconds to wait for a worker to become available to handle a request. When all the workers of a balancer are usable, `mod_cluster` will retry after a while (`workerTimeout/100`) to find a usable worker.

A value of `-1` indicates that the `httpd` will not wait for a worker to be available and will return an error if no workers are available. Default is `-1`.

##### `maxAttempts`

Specifies the number of times the `httpd` proxy will attempt to send a given request to a worker before aborting. The minimum value is 1: try once before aborting. Default is `1`.

##### `flushPackets`

Specifies whether packet flushing is enabled or disabled. Default is `false`.

##### `flushWait`

Specifies the time to wait before flushing packets. A value of `-1` means wait forever. Default is `-1`.

**ping**

Time to wait (in seconds) for a pong answer to a ping. Default is **10**.

**smax**

Specifies the soft maximum idle connection count. The maximum value is determined by the httpd thread configuration ( `ThreadsPerChild` or `1` ).

**ttl**

Specifies the time (in seconds) idle connections persist, above the `smax` threshold. Default is **60**.

**nodeTimeout**

Specifies the time (in seconds) `mod_cluster` waits for the back-end server response before returning an error.

`mod_cluster` always uses a `CPing/CPong` before forwarding a request. The `connectiontimeout` value used by `mod_cluster` is the `ping` value. Default is **-1**.

**balancer**

Specifies the name of the load-balancer. Default is `mycluster`.

**domain**

Optional parameter, which specifies how load is balanced across `jvmRoutes` within the same domain. `domain` is used in conjunction with partitioned session replication (for example, buddy replication).

## APPENDIX C. REVISION HISTORY

**Revision 5.2.0-103.400**  
Rebuild with publican 4.0.0

**2013-10-30**

**Rüdiger Landmann**

**Revision 5.2.0-103**

**Thu Jul 12 2013**

**Russell Dickenson**

Incorporated changes for JBoss Enterprise Application Platform 5.2.0 GA. For information about documentation changes to this guide, refer to *Release Notes 5.2.0*.

**Revision 5.1.2-100**

**Thu Dec 8 2011**

**Jared Morgan**

Incorporated changes for JBoss Enterprise Application Platform 5.1.2 GA. For information about documentation changes to this guide, refer to *Release Notes 5.1.2*.

**Revision 5.1.1-100**

**Mon Jul 18 2011**

**Jared Morgan**

Incorporated changes for JBoss Enterprise Application Platform 5.1.1 GA. For information about documentation changes to this guide, refer to *Release Notes 5.1.1*.