

Red Hat Fuse 7.11

Getting Started with Fuse on Apache Karaf

Get started quickly with Red Hat Fuse on Karaf

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Abstract

Get started building an application with Fuse on Apache Karaf.

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PREFACE

To get started with Fuse, you need to download and install the files for your Apache Karaf container. The information and instructions here guide you in installing, developing, and building your first Fuse application.

- Chapter 1, Getting started with Fuse on Karaf
- Chapter 2, Setting up Maven locally

MAKING OPEN SOURCE MORE INCLUSIVE

Red Hat is committed to replacing problematic language in our code, documentation, and web properties. We are beginning with these four terms: master, slave, blacklist, and whitelist. Because of the enormity of this endeavor, these changes will be implemented gradually over several upcoming releases. For more details, see our CTO Chris Wright's message.

CHAPTER 1. GETTING STARTED WITH FUSE ON KARAF

To learn about Fuse on Karaf as well as install, develop, and build your first Fuse application on a Karaf container, the information and instructions here assist you with this. See the following topics for details:

- Section 1.1, "About Fuse on Karaf"
- Section 1.2, "Installing Fuse on Karaf"
- Section 1.3, "Building your first Fuse application on Karaf"

1.1. ABOUT FUSE ON KARAF

Apache Karaf is based on the OSGi standard from the OSGi Alliance. OSGi originated in the telecommunications industry, where it was used to develop gateway servers that could be upgraded on the fly, without needing to shut down the server (a feature known as *hot code swapping*). Subsequently, OSGi container technology has found a variety of other uses and is popular for modularised applications (for example, the Eclipse IDE).

Distinctive features of this container technology are:

- Particularly suited to running in standalone mode.
- Strong support for modularisation (OSGi bundles), with sophisticated class-loading support.
- Multiple versions of a dependency can be deployed side by side in a container (but this requires some care in practice).
- Hot code swapping, enabling you to upgrade or replace a module without shutting down the container. This is a unique feature, but requires significant effort to make it work properly.

Note: Spring Dynamic Modules (Spring-DM) (which integrates Spring XML with the OSGi service layer in Apache Karaf) is not supported. Instead, you should use the Blueprint framework. Using Blueprint XML does not prevent you from using the Java libraries from the Spring framework: the latest version of Spring is compatible with Blueprint.

1.2. INSTALLING FUSE ON KARAF

The standard installation package for Fuse 7.11 on Karaf is available for download from the Red Hat Customer Portal. It installs the standard assembly of the Karaf container, and provides the full Fuse technology stack.

Prerequisites

- You need a full-subscription account on the Red Hat Customer Portal.
- You must be logged into the customer portal.
- You must have downloaded the CodeReady Studio installer.
- You must have downloaded the Fuse on Karaf installer.

Procedure

- 1. Unpack the downloaded **.zip** archive file for Fuse on Apache Karaf to a convenient location on your file system, **FUSE INSTALL**.
- 2. Add an administrator user to the Fuse runtime.
 - a. Open the **FUSE_INSTALL**/etc/users.properties file in a text editor.
 - b. Delete the # character at the start of the line that starts with #admin = admin.
 - c. Delete the # character at the start of the line that starts with # g \:admingroup.
 - d. Customize the username, **USERNAME**, and password, **PASSWORD**, of the user entry, so that you have a user entry and an admin group entry like the following (on consecutive lines):

```
USERNAME = PASSWORD,_g_:admingroup
_g_\:admingroup = group,admin,manager,viewer,systembundles,ssh
```

- e. Save the etc/users.properties file.
- 3. Run the CodeReady Studio installer as follows:

 $java\ \hbox{-jar}\ DOWNLOAD_LOCATION/code ready studio-12.21.3. GA-in staller-standal one. jar$

- 4. During installation:
 - a. Accept the terms and conditions.
 - b. Choose your preferred installation path.
 - c. Select the Java 8 JVM.
 - d. At the **Select Platforms and Servers**step, configure the Fuse on Karaf runtime by clicking **Add** and browsing to the location of the **FUSE INSTALL** directory.
 - e. At the Select Additional Features to Install step, select Red Hat Fuse Tooling.
- 5. CodeReady Studio starts up. When the **Searching for runtimes** dialog appears, click **OK** to create the Fuse on Karaf runtime.
- 6. (Optional) In order to use Apache Maven from the command line, you need to install and configure Maven as described in Setting up Maven locally).



NOTE

If you are using CodeReady Studio exclusively, it is not strictly necessary to install Maven, because CodeReady Studio has Maven pre-installed and configured for you. However, if you plan to invoke Maven from the command line, it is necessary to perform this step.

1.3. BUILDING YOUR FIRST FUSE APPLICATION ON KARAF

This set of instructions assists you in building your first Fuse application on Karaf.

Prerequisites

- You need a full-subscription account on the Red Hat Customer Portal.
- You must be logged into the customer portal.
- You must have downloaded the CodeReady Studio installer.
- You must have downloaded and successfully installed Fuse on Karaf.

Procedure

- 1. In CodeReady Studio, create a new project, as follows:
 - a. Select File→New→Fuse Integration Project.
 - b. Enter **fuse-camel-cbr** in the **Project Name** field.
 - c. Click Next.
 - d. In the Select a Target Environment pane, choose the following settings:
 - Select **Standalone** as the deployment platform.
 - Select Karaf/Fuse on Karaf as the runtime environment and use the Runtime
 (optional) dropdown menu to select the fuse-karaf-7.11.1.fuse-7_11_1-00013-redhat 00003 Runtime server as the target runtime.
 - e. After selecting the target runtime, the **Camel Version** is automatically selected for you and the field is grayed out.
 - f. Click Next.
 - g. In the Advanced Project Setup pane, select the Beginner→Content Based Router Blueprint DSL template.
 - h. Click Finish.
 - i. If prompted to open the associated Fuse Integration perspective, click Yes.
 - j. Wait while CodeReady Studio downloads required artifacts and builds the project in the background.



IMPORTANT

If this is the first time you are building a Fuse project in CodeReady Studio, it will take several minutes for the wizard to finish generating the project, as it downloads dependencies from remote Maven repositories. Do not attempt to interrupt the wizard or close CodeReady Studio while the project is building in the background.

- 2. Deploy the project to the server, as follows:
 - a. In the Servers view (bottom left corner of the Fuse Integration perspective), if the server is not already started, select the fuse-karaf-7.11.1.fuse-7_11_1-00013-redhat-00003
 Runtime Server server and click the green arrow to start it.



NOTE

If you see the dialog, Warning: The authenticity of host 'localhost' can't be established., click Yes to connect to the server and access the Karaf console.

b. Wait until you see a message like the following in the **Console** view:

Karaf started in 1s. Bundle stats: 12 active, 12 total

- c. After the server has started, switch back to the **Servers** view, right-click on the server and select **Add and Remove** from the context menu.
- d. In the Add and Remove dialog, select the fuse-camel-cbr project and click the Add > button.
- e. Click Finish.
- f. You can check whether the project's OSGi bundle has started up by going to the **Terminal** view and entering **bundle:list** | **tail**. You should see some output like the following:

			1.0.0.201505202023	org.osgi:org.osgi.service.j
232	Active	80	1.0.0.SNAPSHOT	Fuse CBR Quickstart



NOTE

As soon as the Camel route starts up, it will create a directory, **work/cbr/input**, in your Fuse installation (*not* in the **fuse-camel-cbr** project).

- Copy the files you find in the project's src/main/data directory to the FUSE_INSTALL/work/cbr/input directory. You can do this in your system file browser (outside of Eclipse).
- 4. Wait a few moments and then look in the **FUSE_INSTALL/work/cbr/output** directory to see the same files organized by country:
 - a. order1.xml in work/cbr/output/others
 - b. order2.xml and order4.xml in work/cbr/output/uk
 - c. order3.xml and order5.xml in work/cbr/output/us
- 5. Undeploy the project, as follows:
 - a. In the Servers view, select the Red Hat Fuse 7+ Runtime Server server.
 - b. Right-click on the server and select **Add and Remove** from the context menu.
 - c. In the **Add and Remove** dialog, select your **fuse-camel-cbr** project and click the **< Remove** button.
 - d. Click Finish.

CHAPTER 2. SETTING UP MAVEN LOCALLY

Typical Fuse application development uses Maven to build and manage projects.

The following topics describe how to set up Maven locally:

- Section 2.1, "Preparing to set up Maven"
- Section 2.2, "Adding Red Hat repositories to Maven"
- Section 2.3, "Using local Maven repositories"
- Section 2.4, "Setting Maven mirror using environmental variables or system properties"
- Section 2.5, "About Maven artifacts and coordinates"

2.1. PREPARING TO SET UP MAVEN

Maven is a free, open source, build tool from Apache. Typically, you use Maven to build Fuse applications.

Procedure

- 1. Download the latest version of Maven from the Maven download page.
- Ensure that your system is connected to the Internet.
 While building a project, the default behavior is that Maven searches external repositories and downloads the required artifacts. Maven looks for repositories that are accessible over the Internet.

You can change this behavior so that Maven searches only repositories that are on a local network. That is, Maven can run in an offline mode. In offline mode, Maven looks for artifacts in its local repository. See Section 2.3, "Using local Maven repositories".

2.2. ADDING RED HAT REPOSITORIES TO MAVEN

To access artifacts that are in Red Hat Maven repositories, you need to add those repositories to Maven's **settings.xml** file. Maven looks for the **settings.xml** file in the **.m2** directory of the user's home directory. If there is not a user specified **settings.xml** file, Maven uses the system-level **settings.xml** file at **M2_HOME/conf/settings.xml**.

Prerequisite

You know the location of the **settings.xml** file in which you want to add the Red Hat repositories.

Procedure

In the **settings.xml** file, add **repository** elements for the Red Hat repositories as shown in this example:

```
<activation>
 <activeByDefault>true</activeByDefault>
</activation>
<repositories>
<repository>
   <id>redhat-ga-repository</id>
   <url>https://maven.repository.redhat.com/ga</url>
   <releases>
      <enabled>true</enabled>
   </releases>
   <snapshots>
      <enabled>false</enabled>
   </snapshots>
 </repository>
 <repository>
   <id>redhat-ea-repository</id>
   <url>https://maven.repository.redhat.com/earlyaccess/all</url>
   <releases>
      <enabled>true</enabled>
   </releases>
   <snapshots>
      <enabled>false</enabled>
   </snapshots>
 </repository>
 <repository>
  <id>jboss-public</id>
  <name>JBoss Public Repository Group</name>
  <url>https://repository.jboss.org/nexus/content/groups/public/</url>
 </repository>
</repositories>
<pluginRepositories>
 <pluginRepository>
   <id>redhat-ga-repository</id>
   <url>https://maven.repository.redhat.com/ga</url>
   <releases>
      <enabled>true</enabled>
   </releases>
   <snapshots>
      <enabled>false</enabled>
   </snapshots>
 </pluginRepository>
 <pluginRepository>
   <id>redhat-ea-repository</id>
   <url>https://maven.repository.redhat.com/earlyaccess/all</url>
   <releases>
      <enabled>true</enabled>
   </releases>
   <snapshots>
      <enabled>false</enabled>
   </snapshots>
 </pluginRepository>
 <pluginRepository>
  <id>jboss-public</id>
  <name>JBoss Public Repository Group</name>
  <url>https://repository.jboss.org/nexus/content/groups/public</url>
 </pluginRepository>
```

```
<activeProfiles>
<activeProfile>extra-repos</activeProfile>
</activeProfiles>
</activeProfiles>
</settings>
```

2.3. USING LOCAL MAVEN REPOSITORIES

If you are running a container without an Internet connection, and you need to deploy an application that has dependencies that are not available offline, you can use the Maven dependency plug-in to download the application's dependencies into a Maven offline repository. You can then distribute this customized Maven offline repository to machines that do not have an Internet connection.

Procedure

1. In the project directory that contains the **pom.xml** file, download a repository for a Maven project by running a command such as the following:

mvn org.apache.maven.plugins:maven-dependency-plugin:3.1.0:go-offline - Dmaven.repo.local=/tmp/my-project

In this example, Maven dependencies and plug-ins that are required to build the project are downloaded to the /tmp/my-project directory.

2. Distribute this customized Maven offline repository internally to any machines that do not have an Internet connection.

2.4. SETTING MAVEN MIRROR USING ENVIRONMENTAL VARIABLES OR SYSTEM PROPERTIES

When running the applications you need access to the artifacts that are in the Red Hat Maven repositories. These repositories are added to Maven's **settings.xml** file. Maven checks the following locations for **settings.xml** file:

- looks for the specified url
- if not found looks for \${user.home}/.m2/settings.xml
- if not found looks for \${maven.home}/conf/settings.xml
- if not found looks for \${M2 HOME}/conf/settings.xml
- if no location is found, empty org.apache.maven.settings.Settings instance is created.

2.4.1. About Maven mirror

Maven uses a set of remote repositories to access the artifacts, which are currently not available in local repository. The list of repositories almost always contains Maven Central repository, but for Red Hat Fuse, it also contains Maven Red Hat repositories. In some cases where it is not possible or allowed to

access different remote repositories, you can use a mechanism of Maven mirrors. A mirror replaces a particular repository URL with a different one, so all HTTP traffic when remote artifacts are being searched for can be directed to a single URL.

2.4.2. Adding Maven mirror to settings.xml

To set the Maven mirror, add the following section to Maven's **settings.xml**:

```
<mirror>
    <id>all</id>
    <mirrorOf>*</mirrorOf>
    <url>http://host:port/path</url>
</mirror>
```

No mirror is used if the above section is not found in the **settings.xml** file. To specify a global mirror without providing the XML configuration, you can use either system property or environmental variables.

2.4.3. Setting Maven mirror using environmental variable or system property

To set the Maven mirror using either environmental variable or system property, you can add:

- Environmental variable called MAVEN_MIRROR_URL to bin/setenv file
- System property called mavenMirrorUrl to etc/system.properties file

2.4.4. Using Maven options to specify Maven mirror url

To use an alternate Maven mirror url, other than the one specified by environmental variables or system property, use the following maven options when running the application:

- -DmavenMirrorUrl=mirrorId::mirrorUrl for example, -DmavenMirrorUrl=my-mirror::http://mirror.net/repository
- -DmavenMirrorUrl=mirrorUrl for example, -DmavenMirrorUrl=http://mirror.net/repository. In this example, the <id> of the <mirror> is just a mirror.

2.5. ABOUT MAVEN ARTIFACTS AND COORDINATES

In the Maven build system, the basic building block is an *artifact*. After a build, the output of an artifact is typically an archive, such as a JAR or WAR file.

A key aspect of Maven is the ability to locate artifacts and manage the dependencies between them. A *Maven coordinate* is a set of values that identifies the location of a particular artifact. A basic coordinate has three values in the following form:

groupld:artifactld:version

Sometimes Maven augments a basic coordinate with a *packaging* value or with both a *packaging* value and a *classifier* value. A Maven coordinate can have any one of the following forms:

groupld:artifactId:version groupld:artifactId:packaging:version groupld:artifactId:packaging:classifier:version Here are descriptions of the values:

groupdld

Defines a scope for the name of the artifact. You would typically use all or part of a package name as a group ID. For example, **org.fusesource.example**.

artifactId

Defines the artifact name relative to the group ID.

version

Specifies the artifact's version. A version number can have up to four parts: **n.n.n.n**, where the last part of the version number can contain non-numeric characters. For example, the last part of **1.0-SNAPSHOT** is the alphanumeric substring, **0-SNAPSHOT**.

packaging

Defines the packaged entity that is produced when you build the project. For OSGi projects, the packaging is **bundle**. The default value is **jar**.

classifier

Enables you to distinguish between artifacts that were built from the same POM, but have different content

Elements in an artifact's POM file define the artifact's group ID, artifact ID, packaging, and version, as shown here:

To define a dependency on the preceding artifact, you would add the following **dependency** element to a POM file:



NOTE

It is not necessary to specify the **bundle** package type in the preceding dependency, because a bundle is just a particular kind of JAR file and **jar** is the default Maven package type. If you do need to specify the packaging type explicitly in a dependency, however, you can use the **type** element.