

Red Hat Hyperconverged Infrastructure for Virtualization 1.5

Managing virtual machines using Cockpit

Perform common virtual machine management tasks in Cockpit

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Abstract

After Red Hat Hyperconverged Infrastructure for Virtualization has been deployed, you can perform many operational and management tasks for virtual machines using Cockpit. Read this book to understand how to manage virtual machines using Cockpit. This document explains how to perform maintenance tasks specific to Red Hat Hyperconverged Infrastructure for Virtualization.

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CHAPTER 1. UNDERSTANDING COCKPIT

1.1. UNDERSTANDING THE OVIRT MACHINES TAB

The **oVirt Machines** tab provides an overview of the virtual machines running in the hyperconverged cluster.

To view this tab, browse to the Cockpit interface for your server (for example, http://server1.example.com:9090), log in, and click the hostname and **oVirt Machines**.

The oVirt Machines tab

Host Cluster Templates	VDSM	
		oVirt Host State: up
Virtual Machines		× Host to Maintenance
Name	Connection	State
HostedEngine	System	running
ovirt-metrics	System	running

This tab is divided into a number of subtabs.

Host

The **Host** subtab shows information about virtual machines that are available on this virtualization host. Clicking on each virtual machine shows a summary of that machine, as well as various management operations. See Managing virtual machines using Cockpit for more information about virtual machine operations.

Cluster

The **Cluster** subtab shows information about virtual machines that are available in the hyperconverged cluster. The **Host** column lets you easily navigate to the appropriate location for managing each virtual machine. The **Action** column shows any operations you can perform from this virtualization host.

The Cluster subtab

	Host Clust	er Templates	s VI	DSM								
Clu	uster Virtua	al Machines										
	Name	Description	Cluster	Template	Memory	vCPUs	OS	HA	Stateless	Host	Action	State
	HostedEngine	Hosted engine VM	Default	Blank	16.0 GiB	4	rhel_7x64	no	no	Host		running

Templates

The **Templates** subtab shows the template images that you can use to create new virtual machines.

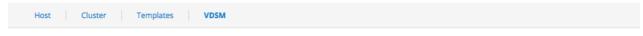
The Templates subtab

Host Cluster	Templat	tes VDSM							
Cluster Templates									
Name	Name Version		Description	Memory	vCPUs	OS	HA	Stateless	Action
Blank		Blank	Blank template	1 GiB	1	other	no	no	Create VM
centos7-template	centos7-template			1 GiB	1	other	no	no	Create VM
RHEL7.5_Template	RHEL7.5_Template			2 GiB	2	other_linux	yes	no	Create VM

VDSM

The **VDSM** subtab shows the current contents of the **vdsm.conf** file and provides an easy way to edit the file's contents. See VDSM and Hooks in the Red Hat Virtualization 4.2 documentation for more information about VDSM.

The VDSM subtab



Edit the vdsm.conf

VDSM Service Management	Save	Reload
[vars]		
ssl = true		
[addresses]		
management_port = 54321		
		1

1.2. UNDERSTANDING THE VIRTUAL MACHINE SUMMARY

In Cockpit, the **Host** subtab on the **oVirt Machines** tab shows information about virtual machines that are available on this virtualization host.

Clicking on each virtual machine shows a summary of that machine, as well as various management operations. The summary is divided into a number of sections that display different types of information and operations.

Overview

This section shows basic information about the virtual machine's compute resources and capabilities.

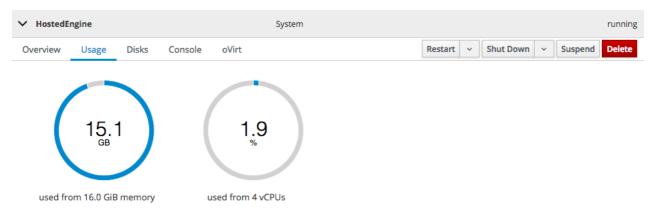
The Overview section of the virtual machine summary

✓ HostedEng	ine			System						running
Overview	Usage	Disks Con	sole	oVirt		Restart ~		Shut Down 🗸	Suspend	Delete
Memory: vCPUs:				pc-i440fx-rhel7.5.0 custom (Haswell-noTSX)	Boot Order: Autostart:	Descript	ion:	Hosted engine VM	•)

Usage

This section shows the memory and CPU usage of this virtual machine.

The Usage section of the virtual machine summary



Disks

This section shows details about the storage devices available to this virtual machine.

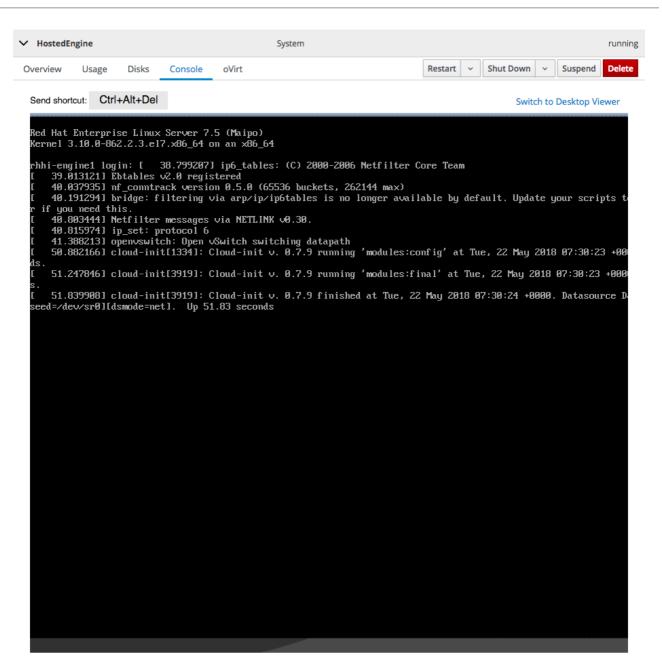
The Disks section of the virtual machine summary

∨ н	ostedEng	gine				System		running
Over	view	Usage	Disks	Console	oVirt			Restart ~ Shut Down ~ Suspend Delete
								Count: 2
	Device	e Target	Used	Capacity	Bus	Readonly		Source
	cdron	n hdc	0.00 GI	3	ide	yes		
	disk	vda	57.1 G	3 58 GB	virtio	no	File:	/var/run/vdsm/storage/cd6093ed-53d3-4fd4- b4e4-4672f33e2578/e9c2dcf9-58d0-42e0-ac3d-352b85ad1a6d /452fa5aa-1905-4b1d-bb63-603e34ffb595

Console

This section shows options for connecting to the console of the virtual machine.

Graphics Console (VNC)



Graphics Console in Desktop Viewer

> More Information

✓ HostedE	ngine		System	n run	ning
Overview	Usage Disl	ks Console	oVirt	Restart ~ Shut Down ~ Suspend Del	ete
				Switch to In-Browser Viewer	
	Connect	with Remo	te Viewer	Manual Connection	
	La	unch Remote Viev	ver	Connect with any SPICE or VNC viewer application.	
				Address: 10.70.40.36	

SPICE Port: 5900 SPICE TLS Port: 5901 VNC Port: 5902

oVirt

This section shows virtualization related information about the virtual machine and provides a way to migrate the virtual machine to another virtualization host. See Migrating a virtual machine to a different virtualization host using Cockpit for more details about migrating virtual machines.

The oVirt section of the virtual machine summary

✓ HostedEngine	System	running
Overview Usage Disks Console	oVirt	Restart ~ Shut Down ~ Suspend Delete
Description: Hosted engine VM	HA: disabled	Migrate To: Automatically selected host
Base template: Blank	Stateless: no	
OS Type: rhel_7x64	Optimized for: server	

See Managing virtual machines using Cockpit for more information about any of the virtual machine operations mentioned in this section.

CHAPTER 2. MANAGING VIRTUAL MACHINES USING COCKPIT

2.1. CREATING A VIRTUAL MACHINE FROM A TEMPLATE USING COCKPIT

- 1. Log in to Cockpit.
- 2. Click the hostname, then click **oVirt Machines** \rightarrow **Template**.
- 3. Click the New VM button beside the template that you want to use.
- 4. Specify a **Name** for your VM and click **Create**. Your new virtual machine is created on one of the hosts in your hyperconverged cluster.

2.2. UPDATING A VIRTUAL MACHINE USING COCKPIT

You cannot currently update virtual machines using Cockpit.

See Upgrading to RHHI for Virtualization 1.5 for information about updating the Hosted Engine virtual machine using Red Hat Virtualization Manager.

See Updating Virtual Machine Guest Agents and Drivers in the Red Hat Virtualization 4.2 documentation for instructions on updating virtualization related software on a virtual machine using Red Hat Virtualization Manager.

2.3. STARTING A VIRTUAL MACHINE USING COCKPIT

- 1. Log in to Cockpit.
- 2. Click the hostname, then click oVirt Machines \rightarrow Cluster.
- 3. Click Run beside the virtual machine you want to start.

2.4. PAUSING A VIRTUAL MACHINE USING COCKPIT

- 1. Log in to Cockpit.
- 2. Click the hostname, then click **oVirt Machines** \rightarrow **Host**.
- 3. Click the virtual machine to pause.
- 4. Click Suspend.

2.5. RESUMING A VIRTUAL MACHINE USING COCKPIT

- 1. Log in to Cockpit.
- 2. Click the hostname, then click oVirt Machines \rightarrow Host.
- 3. Click the virtual machine to resume.
- 4. Click Resume.

2.6. DELETING A VIRTUAL MACHINE USING COCKPIT

- 1. Log in to Cockpit.
- 2. Click the hostname, then click **oVirt Machines** \rightarrow **Host**.
- 3. Click the virtual machine to delete.
- 4. Click **Shut Down** to shut down the virtual machine before deletion.
- 5. Click Delete.
- 6. Confirm deletion.

2.7. SHUTTING DOWN A VIRTUAL MACHINE USING COCKPIT

- 1. Log in to Cockpit on the host that is running the virtual machine.
- 2. Click the hostname, then click oVirt Machines \rightarrow Host.
- 3. Click on the virtual machine you want to shut down.
- Click Shut Down. This shuts the virtual machine down gracefully. If your virtual machine is not responding, click the dropdown arrow beside Shut Down and click Force Shut Down instead.

2.8. MIGRATING A VIRTUAL MACHINE TO A DIFFERENT VIRTUALIZATION HOST USING COCKPIT

- 1. Log in to Cockpit.
- 2. Click the hostname, then click **oVirt Machines** \rightarrow **Host**.
- 3. Click the virtual machine to migrate.
- 4. Click the oVirt section.

The oVirt section of the virtual machine summary

✓ HostedEngine	System	running
Overview Usage Disks Consol	e oVirt	Restart ~ Shut Down ~ Suspend Delete
Description: Hosted engine VM	HA: disabled	Migrate To: Automatically selected host
Base template: Blank	Stateless: no	
OS Type: rhel_7x64	Optimized for: server	

- 5. Specify a host in the dropdown menu, or use the default value of **Automatically selected host**.
- 6. Click Migrate to and wait for the virtual machine to migrate.
- 7. Click the **Cluster** subtab and verify that the virtual machine is now running on a different host.

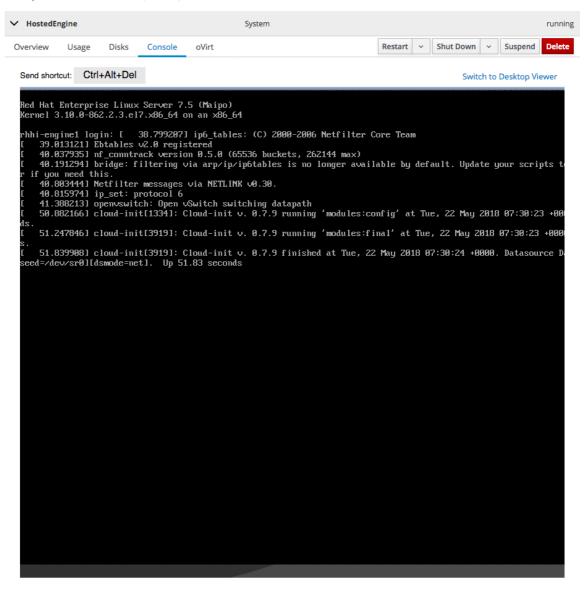
2.9. ACCESSING THE CONSOLE OF A VIRTUAL MACHINE USING COCKPIT

- 1. Log in to Cockpit.
- 2. Click the hostname, then click oVirt Machines \rightarrow Host.
- 3. Click the Console subtab.
- 4. Select a Console Type.

a. For the Hosted Engine virtual machine

The default console type for the Hosted Engine virtual machine is **Graphics Console** (VNC). The console loads after several seconds.

Graphics Console (VNC)



Click anywhere in the console and log in to the Hosted Engine virtual machine to perform any administrative operations.

b. For any other virtual machine:

Graphics Console in Desktop Viewer

✓ HostedEngine		System		,	running		
Overview	Usage	Disks	Console	oVirt	Restart	 Shut Down Suspend 	Delete
						Switch to In-Browser View	<u>er</u>
	Conn	ect wi	th Remo	te Viewer	Manual	Connection	
		Launch	n Remote Viev	ver	Connect with any SPI	CE or VNC viewer application.	
					Address: 1	0.70.40.36	
					SPICE Port: 5	5900	
	> More Informatio		n	SPICE TLS Port: 5	5901		
					VNC Port: 5	5902	

On Red Hat Enterprise Linux based systems, click **Launch Remote Viewer** to launch the **Remote Viewer** application.

Otherwise, use the information under **Manual Connection** to connect to the console with your preferred client.