



Red Hat Enterprise Linux OpenStack Platform 7 Partner Integration

Integrating certified third party software and hardware in an OpenStack Platform Environment

OpenStack Team

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Abstract

This guide provides guidelines on integrating certified third party components into a Red Hat Enterprise Linux OpenStack Platform environment. This includes adding these components to your Overcloud images and creating configuration for deployment using the director.

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CHAPTER 1. INTRODUCTION

This document has been created to help Red Hat Enterprise Linux OpenStack Platform partners in their efforts to integrate solutions with Red Hat Enterprise Linux OpenStack Platform director as the tool used to install and manage the deployment lifecycle of an OpenStack Platform environment. Integration with the director enables seamless adoption of your technology. You can find broad benefits in an optimization of resources, reduction in deployments times and reduction in lifecycle management costs.

Looking forward, OpenStack Platform director integration is a strong move toward providing rich integration with existing enterprise management systems and processes. Within the Red Hat product portfolio, tools such as CloudForms are expected to have visibility into director's integrations are provide broader exposure for management of service deployment.

1.1. PARTNER INTEGRATION OVERVIEW

This guide aims to help partners integrate their software and hardware solutions in manner that the director configures as a part of the Overcloud. This follows a workflow broken down into multiple sections that show how to perform certain integration tasks:

- ✳ **Architecture** - An examination of some of the technologies the director uses to perform Overcloud creation and configuration.
- ✳ **Overcloud Images** - The director writes a base image to each node in the Overcloud as a foundation for their node type. This section explains how to modify these images before deployment so that you can include drivers or software. This is useful for testing your drivers and configuration before contributing them upstream.
- ✳ **Configuration** - The director configures each service on the Overcloud, primarily using Puppet modules. This section show how Puppet module work and how they are used to configure the Overcloud.
- ✳ **Orchestration** - The director uses a set of Heat templates to create and configure the Overcloud. This can also include custom environment files and Heat templates to modify the behaviour of the Overcloud configuration. This section focuses on creating such templates to enable custom configuration of the Overcloud. This also involves including Puppet configuration from the previous chapter.
- ✳ **Integration Points** - The image that the director deploys contains the required OpenStack components and set of Puppet modules for the configuration. This section discusses some of the upstream projects for contributing your component drivers and Puppet modules. This ensures that Red Hat can test them and include them in future Red Hat OpenStack Platform distributions.
- ✳ **Examples** - This chapter is the culmination of the knowledge from previous chapters to demonstrate how real world certified vendors currently integrate their projects into the Overcloud using the director. This includes some practical network and storage examples. This section is useful to help similar vendors integrate their own products into Red Hat Enterprise Linux OpenStack Platform's ecosystem.

1.2. PARTNER INTEGRATION REQUIREMENTS

You must meet several prerequisites before meaningful integration work can be completed with the director. These requirements are not limited to technical integration and also include various levels of partner solution documentation. The goal is to have a complete shared understanding of the entire integration so that Red Hat engineering, partner managers, and support resources can

effectively support the work.

The first requirement is related to RHEL OSP solution certification. To be included with OSP director, the partner solution must first be certified with RHEL OSP.

✎ [Red Hat Enterprise Linux OpenStack Platform Certification](#)

✎ [Certification Questionnaire](#)

CHAPTER 2. ARCHITECTURE

The director advocates the use of native OpenStack APIs to configure, deploy, and manage OpenStack environments itself. This means integration with director requires integrating with these native OpenStack APIs and supporting components. The major benefit of utilizing such APIs director is that they are well documented, undergo extensive integration testing upstream, are mature, and makes understanding how the director works easier for those that have a foundational knowledge of OpenStack. This also means the director automatically inherits core OpenStack feature enhancements, security patches, and bug fixes.

The Red Hat Enterprise Linux OpenStack Platform director is a toolset for installing and managing a complete OpenStack environment. It is based primarily on the OpenStack project TripleO, which is an abbreviation for "OpenStack-On-OpenStack". This project takes advantage of OpenStack components to install a fully operational OpenStack environment. This includes new OpenStack components that provision and control bare metal systems to use as OpenStack nodes. This provides a simple method for installing a complete Red Hat Enterprise Linux OpenStack Platform environment that is both lean and robust.

The Red Hat Enterprise Linux OpenStack Platform director uses two main concepts: an Undercloud and an Overcloud. This director itself is comprised of a subset of OpenStack components that form a single-system OpenStack environment, otherwise known as the Undercloud. The Undercloud acts as a management system that can create a production-level cloud for workloads to run. This production-level cloud is the Overcloud. For more information on the Overcloud and the Undercloud, see the [Director Installation and Usage](#) guide.

Director ships with tools, utilities, and example templates for creating an Overcloud configuration. The director captures configuration data, parameters, and network topology information then uses this information in conjunction with components such as Ironi, Heat, and Puppet to orchestrate an Overcloud installation.

Partners have varied requirements. Understanding the director's architecture aids in understand which components matter for a given integration effort.

2.1. CORE COMPONENTS

2.1.1. Ironi

Ironi provides dedicated bare metal hosts to end users through self-service provisioning. The director uses Ironi to manage the lifecycle of the bare metal hardware in our Overcloud. Ironi has its own native API for defining bare metal nodes. Administrators aiming to provision OpenStack environments with the director must register their nodes with Ironi using a specific driver. This main driver (, specifying their IPMI (or vendor specific equivalent, such as HP iLO, Cisco UCS, or Dell DRAC) credentials and addresses. Ironi controls the power management of the nodes and gathers hardware information or **facts** using a discovery mechanism. The director uses the information obtained from the discovery process to match node to various OpenStack environment roles, such as Controller nodes, Compute nodes, and storage nodes. For example, a discovered node with 10-disks will more than likely be provisioned as a storage node.

Partners wishing to have director support for their hardware will need to have driver coverage in Ironi.

2.1.2. Heat

Heat acts as an application stack orchestration engine. This allows organisations to define what

elements for a given application before deploying it to a cloud. This involves creating a stack template that includes a number of infrastructure resources (e.g. instances, networks, storage volumes, elastic IPs, etc) along with a set of parameters for configuration. Heat creates these resources based on a given dependency chain, monitors them for availability, and scales them where necessary. These templates enable application stacks to become portable and achieve repeatability with expected results.

The director uses the native OpenStack Heat APIs to provision and manage the resources associated with deploying an Overcloud. This includes precise details such as defining the number of nodes to provision per node role, the software components to configure for each node, and the order in which the director configures these components and node types. The director also uses Heat for troubleshooting a deployment and making changes post-deployment with ease.

The following example is a snippet from a Heat template that defines parameters of a Controller node:

```
NeutronExternalNetworkBridge:
  description: Name of bridge used for external network traffic.
  type: string
  default: 'br-ex'
NeutronBridgeMappings:
  description: >
    The OVS logical->physical bridge mappings to use. See the Neutron
    documentation for details. Defaults to mapping br-ex - the
external
  bridge on hosts - to a physical name 'datacentre' which can be
used
  to create provider networks (and we use this for the default
floating
  network) - if changing this either use different post-install
network
  scripts or be sure to keep 'datacentre' as a mapping network
name.
  type: string
  default: "datacentre:br-ex"
```

Heat consumes templates included with the director to facilitate the creation of an Overcloud, which includes calling Ironic to power the nodes. We can view the resources (and their status) of an in-progress Overcloud using the standard Heat tools. For example, you can use the Heat tools to display the Overcloud as a nested application stack.

Heat provides a comprehensive and powerful syntax for declaring and creating production OpenStack clouds. However, it requires some prior understanding and proficiency for partner integration. Every partner integration use case requires Heat templates.

2.1.3. Puppet

Puppet is a configuration management and enforcement tool. It is used as a mechanism to describe the end state of a machine and keep it that way. You define this end state in a Puppet manifest. Puppet supports two models:

- ✱ A standalone mode in which instructions in the form of manifests are ran locally
- ✱ A server mode where it retrieves its manifests from a central server, called a Puppet Master.

Administrators make changes in two ways: either uploading new manifests to a node and executing them locally, or in the client/server model by making modifications on the Puppet Master.

We use Puppet in many areas of director:

- ✳ We use Puppet on the Undercloud host locally to install and configure packages as per the configuration laid out in **undercloud.conf**.
- ✳ We inject the **openstack-puppet-modules** package into the base Overcloud image. These Puppet modules are ready for post-deployment configuration. By default, we create an image that contains all OpenStack services and use it for each node.
- ✳ We provide additional Puppet manifests and parameters to the nodes via Heat, and apply the configuration after the Overcloud's deployment. This includes the services to enable and start and the OpenStack configuration to apply, which are dependent on the node type.
- ✳ We provide Puppet **hieradata** to the nodes. The Puppet modules and manifests are free from site or node-specific parameters to keep the manifests consistent. The hieradata acts as a form of parameterized values that you can push to a Puppet module and reference in other areas. For example, to reference the MySQL password inside of a manifest, save this information as hieradata and reference it within the manifest.

Viewing the hieradata:

```
[root@localhost ~]# grep mysql_root_password hieradata.yaml # View
the data in the hieradata file
openstack::controller::mysql_root_password: 'redhat123'
```

Referencing it in the Puppet manifest:

```
[root@localhost ~]# grep mysql_root_password example.pp # Now
referenced in the Puppet manifest
mysql_root_password =>
hiera('openstack::controller::mysql_root_password')
```

Partner integrated services that need package installation and service enablement should consider creating Puppet modules to meet their requirement. For examples, see [Section 4.2, “Obtaining OpenStack Puppet Modules”](#) for information on how to obtain current Openstack Puppet modules.

CHAPTER 3. OVERCLOUD IMAGES

The Red Hat Enterprise Linux OpenStack Platform director provides images for the Overcloud. The QCOW image in this collection contains a base set of software components that integrate together to form various Overcloud roles, such as Compute, Controller, and storage nodes. In some situations, you might aim to modify certain aspects of the Overcloud image to suit your needs, such as installing additional components to nodes.

This document describes a series of actions to use the **virt-customize** tool to modify an existing Overcloud image to augment an existing Controller node. For example, you can use these procedures to install additional ml2 plugins, Cinder backends, or monitoring agents not shipped with the initial image.

3.1. OBTAINING THE OVERCLOUD IMAGES

The director requires several disk images for provisioning Overcloud nodes. This includes:

- ✱ **A discovery kernel and ramdisk** - Used for bare metal system discovery over PXE boot.
- ✱ **A deployment kernel and ramdisk** - Used for system provisioning and deployment.
- ✱ **An Overcloud kernel, ramdisk, and full image** - A base Overcloud system that is written to the node's hard disk.

Obtain these images from the Red Hat Enterprise Linux OpenStack Platform downloads page on the Red Hat Customer Portal at https://access.redhat.com/downloads/content/191/ver=7/rhel---7/7/x86_64/product-downloads. This location on the Customer Portal contains the images in TAR archives. Download these image archives to the **images** directory on the **stack** user's home on the directory host (**/home/stack/images/**) and extract the images from the archives:

```
$ cd ~/images
$ for tarfile in *.tar; do tar -xf $tarfile; done
```

3.2. INSTALLING VIRT-CUSTOMIZE TO THE DIRECTOR

The **libguestfs-tools** package contains the **virt-customize** tool. Install the **libguestfs-tools** from the **rhel-7-server-rpms** repository:

```
$ sudo yum install libguestfs-tools
```

3.3. INSPECTING THE OVERCLOUD IMAGE

You might aim to explore the contents of the **overcloud-full.qcow2**. Create a virtual machine instance using either the **qemu-system-x86_64** command:

```
$ sudo qemu-system-x86_64 --kernel overcloud-full.vmlinuz --initrd
overcloud-full.initrd -m 1024 --append root=/dev/sda --enable-kvm
overcloud-full.qcow2
```

Or using the following boot options in **virt-manager**: * **Kernel path:** /overcloud-full.vmlinuz * **initrd path:** /overcloud-full.initrd * **Kernel arguments:** root=/dev/sda

3.4. SETTING THE ROOT PASSWORD

Set the password for the **root** user on image:

```
$ virt-customize -a overcloud-full.qcow2 --root-password password:test
[ 0.0] Examining the guest ...
[ 18.0] Setting a random seed
[ 18.0] Setting passwords
[ 19.0] Finishing off
```

This provides administration-level access for your nodes through the console.

3.5. REGISTERING THE IMAGE

Register your image temporarily to enable Red Hat repositories relevant to your customizations:

```
$ virt-customize -a overcloud-full.qcow2 --run-command 'subscription-
manager register --username=[username] --password=[password]'
[ 0.0] Examining the guest ...
[ 10.0] Setting a random seed
[ 10.0] Running: subscription-manager register --username=[username] --
password=[password]
[ 24.0] Finishing off
```

Make sure to replace the **[username]** and **[password]** with your Red Hat customer account details. This runs the following command on the image:

```
subscription-manager register --username=[username] --password=
[password]
```

This registers your Overcloud image to the Red Hat Content Delivery Network:

3.6. ATTACHING A SUBSCRIPTION AND ENABLING RED HAT REPOSITORIES

Find a list of pool ID from your account's subscriptions:

```
$ sudo subscription-manager list
```

Choose a subscription pool ID and attach it to the image:

```
$ virt-customize -a overcloud-full.qcow2 --run-command 'subscription-
manager attach --pool [subscription-pool]'
[ 0.0] Examining the guest ...
[ 12.0] Setting a random seed
[ 12.0] Running: subscription-manager attach --pool [subscription-pool]
[ 52.0] Finishing off
```

Make sure to replace the **[subscription-pool]** with your chosen subscription pool ID. This runs the following command on the image:

```
subscription-manager attach --pool [subscription-pool]
```

This adds the pool to the image, which allows you to enable Red Hat repositories with the following command:

```
$ subscription-manager repos --enable=[repo-id]
```

3.7. COPYING A CUSTOM REPOSITORY FILE

Adding third-party software to the image requires additional repositories. For example, the following is an example repo file that contains configuration to use the OpenDaylight repository content:

```
$ cat opendaylight.repo

[opendaylight]
name=OpenDaylight Repository
baseurl=https://nexus.opendaylight.org/content/repositories/opendaylight-yum-epel-6-x86_64/
gpgcheck=0
```

Copy the repository file on to the image:

```
$ virt-customize -a overcloud-full.qcow2 --upload
opendaylight.repo:/etc/yum.repos.d/
[ 0.0] Examining the guest ...
[ 12.0] Setting a random seed
[ 12.0] Copying: opendaylight.repo to /etc/yum.repos.d/
[ 13.0] Finishing off
```

The **--copy-in** option copies the repository file to **/etc/yum.repos.d/** on the Openstack image.

Important: Red Hat does not offer support for software from non-certified vendors. Check with your Red Hat support representative that the software you aim to install is supported.

3.8. INSTALLING RPMS

Use the **virt-customize** command to install packages to the image:

```
$ virt-customize -a overcloud-full.qcow2 --install opendaylight
[ 0.0] Examining the guest ...
[ 11.0] Setting a random seed
[ 11.0] Installing packages: opendaylight
[ 91.0] Finishing off
```

The **--install** option allows you to specify a package to install.

3.9. CLEANING THE SUBSCRIPTION POOL

After installing the necessary packages to customize the image, we now remove our subscriptions and unregister the image:

```
$ virt-customize -a overcloud-full.qcow2 --run-command 'subscription-
manager remove --all'
[ 0.0] Examining the guest ...
```

```
[ 12.0] Setting a random seed
[ 12.0] Running: subscription-manager remove --all
[ 18.0] Finishing off
```

This removes all subscription pools from the image.

3.10. UNREGISTERING THE IMAGE

Finally, unregister the image. This is so the Overcloud deployment process can deploy the image to your nodes and register each of them individually.

```
$ virt-customize -a overcloud-full.qcow2 --run-command 'subscription-
manager unregister'
[ 0.0] Examining the guest ...
[ 11.0] Setting a random seed
[ 11.0] Running: subscription-manager unregister
[ 17.0] Finishing off
```

3.11. UPLOADING THE IMAGES TO THE DIRECTOR

After modifying the image, upload it to the director. Make sure to source the **stackrc** file so that you can access the director from the command line:

```
$ source stackrc
$ openstack overcloud image upload --image-path /home/stack/images/
```

This uploads the following images into the director: **bm-deploy-kernel**, **bm-deploy-ramdisk**, **overcloud-full**, **overcloud-full-initrd**, and **overcloud-full-vmlinuz**. These are the images for deployment and the Overcloud. The script also installs the discovery images on the director's PXE server. View a list of the images in the CLI using the following command:

```
$ openstack image list
+-----+-----+
| ID                                          | Name                                |
+-----+-----+
| 765a46af-4417-4592-91e5-a300ead3faf6     | bm-deploy-ramdisk                  |
| 09b40e3d-0382-4925-a356-3a4b4f36b514     | bm-deploy-kernel                   |
| ef793cd0-e65c-456a-a675-63cd57610bd5     | overcloud-full                     |
| 9a51a6cb-4670-40de-b64b-b70f4dd44152     | overcloud-full-initrd              |
| 4f7e33f4-d617-47c1-b36f-cbe90f132e5d     | overcloud-full-vmlinuz             |
+-----+-----+
```

This list will not show the discovery PXE images (discovery-ramdisk.*). The director copies these files to /httpboot.

```
[stack@host1 ~]$ ls /httpboot -l
total 151636
-rw-r--r--. 1 ironic ironic      269 Sep 19 02:43 boot.ipxe
-rw-r--r--. 1 root  root        252 Sep 10 15:35 discoverd.ipxe
-rwxr-xr-x. 1 root  root    5027584 Sep 10 16:32 discovery.kernel
-rw-r--r--. 1 root  root   150230861 Sep 10 16:32 discovery.ramdisk
drwxr-xr-x. 2 ironic ironic    4096 Sep 19 02:45 pxelinux.cfg
```

CHAPTER 4. CONFIGURATION

This chapter explores how to provide additions to the OpenStack Puppet modules. This includes some basic guidelines on developing Puppet modules.

4.1. LEARNING PUPPET BASICS

The following section provide a few basic to help you understand Puppet's syntax and the structure of a Puppet module.

4.1.1. Examining the Anatomy of a Puppet Module

Before contributing to the OpenStack modules, we need to understand the components that create a Puppet module.

Manifests

Manifests are files that contain code to define a set of resource and their attributes. A resource is any configurable part of a system. Examples of resources include packages, services, files, users and groups, SELinux configuration, SSH key authentication, cron jobs, and more. A manifest defines each required resource using a set of key-value pairs for their attributes. For example:

```
package { 'httpd':  
  ensure => installed,  
}
```

This declaration checks if the httpd package is installed. If not, the manifest executes yum and installs it. Manifests are located in the manifest directory of a module. Puppet modules also use a test directory for test manifests. These manifests are used to test certain classes contained in your official manifests.

Classes

Classes act as a method for unifying multiple resources in a manifest. For example, if installing and configuring a HTTP server, you might create a class with three resources: one to install the HTTP server packages, one to configure the HTTP server, and one to start or enable the server. You can also refer to classes from other modules, which applies their configuration. For example, if you had to configure an application that also required a webserver, you can refer to the previously mentioned class for the HTTP server.

Static Files

Modules can contain static files that Puppet can copy to certain locations on your system. These locations, and other attributes such as permissions, are defined through file resource declarations in manifests.

Static files are located in the files directory of a module.

Templates

Sometimes configuration files require custom content. In this situation, users would create a template instead of a static file. Like static files, templates are defined in manifests and copied to locations on a system. The difference is that templates allow Ruby expressions to define customized content and variable input. For example, if you wanted to configure httpd

with a customizable port then the template for the configuration file would include:

```
Listen <%= @httpd_port %>
```

The **httpd_port** variable in this case is defined in the manifest that references this template.

Templates are located in the templates directory of a module.

Plugins

Plugins allow for aspects that extend beyond the core functionality of Puppet. For example, you can use plugins to define custom facts, custom resources, or new functions. For example, a database administrator might need a resource type for PostgreSQL databases. This could help the database administrator populate PostgreSQL with a set of new databases after installing PostgreSQL. As a result, the database administrator need only create a Puppet manifest that ensures PostgreSQL installs and the databases are created afterwards.

Plugins are located in the lib directory of a module. This includes a set of subdirectories depending on the plugin type. For example:

- ✧ **/lib/facter** - Location for custom facts.
- ✧ **/lib/puppet/type** - Location for custom resource type definitions, which outline the key-value pairs for attributes.
- ✧ **/lib/puppet/provider** - Location for custom resource providers, which are used in conjunction with resource type definitions to control resources.
- ✧ **/lib/puppet/parser/functions** - Location for custom functions.

4.1.2. Installing a Service

Some software requires package installations. This is one function a Puppet module can perform. This requires a resource definition that defines configurations for a certain package.

For example, to install the **httpd** package through the **mymodule** module, you would add the following content to a Puppet manifest in the **mymodule** module:

```
class mymodule::httpd {
  package { 'httpd':
    ensure => installed,
  }
}
```

This code defines a subclass of **mymodule** called **httpd**, then defines a package resource declaration for the **httpd** package. The **ensure => installed** attribute tells Puppet to check if the package is installed. If it is not installed, Puppet executes **yum** to install it.

4.1.3. Starting and Enabling a Service

After installing a package, you might aim to start the service. Use another resource declaration called **service**. This requires editing the manifest with the following content:

```
class mymodule::httpd {
```

```

package { 'httpd':
  ensure => installed,
}
service { 'httpd':
  ensure => running,
  enable => true,
  require => Package["httpd"],
}
}

```

This achieves a couple of things:

- ✧ The **ensure => running** attribute checks if the service is running. If not, Puppet enables it.
- ✧ The **enable => true** attribute sets the service to run when the system boots.
- ✧ The **require => Package["httpd"]** attribute defines an ordering relationship between one resource declaration and another. In this case, it ensures the httpd service starts after the httpd package installs. This creates a dependency between the service and its respective package.

4.1.4. Configuring a Service

The previous two steps show how to install and enable a service through Puppet. However, you might aim to provide some custom configuration to the services. In our example, the HTTP server already provides some default configuration in `/etc/httpd/conf/httpd.conf`, which provides a web host on port 80. This section adds some extra configuration to provide an additional web host on a user-specified port.

For this to occur, you use a template file to store the HTTP configuration file. This is because the user-defined port requires variable input. In the module's **templates** directory, you would add a file called **myserver.conf.erb** with the following contents:

```

Listen <%= @httpd_port %>
NameVirtualHost *: <%= @httpd_port %>
<VirtualHost *: <%= @httpd_port %>>
  DocumentRoot /var/www/myserver/
  ServerName *: <%= @fqdn %>>
  <Directory "/var/www/myserver/">
    Options All Indexes FollowSymLinks
    Order allow,deny
    Allow from all
  </Directory>
</VirtualHost>

```

This template follows the standard syntax for Apache web server configuration. The only difference is the inclusion of Ruby escape characters to inject variables from our module. For example, **httpd_port**, which we use to specify the web server port.

Notice also the inclusion of **fqdn**, which is a variable that stores the fully qualified domain name of the system. This is known as a **system fact**. System facts are collected from each system prior to generating each respective system's Puppet catalog. Puppet uses the **facter** command to gather these system facts and you can also run **facter** to view a list of these facts.

After saving this file, you would add the resource to module's Puppet manifest :

```

class mymodule::httpd {

```

```

package { 'httpd':
  ensure => installed,
}
service { 'httpd':
  ensure => running,
  enable => true,
  require => Package["httpd"],
}
file {'/etc/httpd/conf.d/myserver.conf':
  notify => Service["httpd"],
  ensure => file,
  require => Package["httpd"],
  content => template("mymodule/myserver.conf.erb"),
}
file { "/var/www/myserver":
  ensure => "directory",
}
}

```

This achieves the following:

- ✳ We add a file resource declaration for the server configuration file (**/etc/httpd/conf.d/myserver.conf**). The content for this file is the **myserver.conf.erb** template we created earlier. We also check the **httpd** package is installed before adding this file.
- ✳ We also add a second file resource declaration. This one creates a directory (**/var/www/myserver**) for our web server.
- ✳ We also add a relationship between the configuration file and the httpd service using the **notify => Service["httpd"]** attribute. This checks our configuration file for any changes. If the file has changed, Puppet restarts the service.

4.2. OBTAINING OPENSTACK PUPPET MODULES

The Red Hat Enterprise Linux OpenStack Platform uses the official OpenStack Puppet modules, which you obtain from the **openstack** group on **Github**. Navigate your browser to <https://github.com/openstack> and in the filters section search for **puppet**. All Puppet module use the prefix **puppet-**.

For this example, we will examine the official OpenStack Block Storage (**cinder**), which you can clone using the following command:

```
$ git clone https://github.com/openstack/puppet-cinder.git
```

This creates a clone of the Puppet module for Cinder.

4.3. ADDING CONFIGURATION FOR A PUPPET MODULE

The OpenStack modules primarily aim to configure the core service. Most also contain additional manifests to configure additional services, sometimes known as **backends**, **agents**, or **plugins**. For example, the **cinder** module contains a directory called **backends**, which contains configuration options for different storage devices including NFS, iSCSI, Red Hat Ceph Storage, and others.

For example, the **manifests/backends/nfs.pp** file contains the following configuration

```
define cinder::backend::nfs (
  $volume_backend_name = $name,
  $nfs_servers          = [],
  $nfs_mount_options   = undef,
  $nfs_disk_util        = undef,
  $nfs_sparsed_volumes = undef,
  $nfs_mount_point_base = undef,
  $nfs_shares_config    = '/etc/cinder/shares.conf',
  $nfs_used_ratio       = '0.95',
  $nfs_oversub_ratio    = '1.0',
  $extra_options        = {},
) {

  file {$nfs_shares_config:
    content => join($nfs_servers, "\n"),
    require => Package['cinder'],
    notify  => Service['cinder-volume']
  }

  cinder_config {
    "${name}/volume_backend_name": value => $volume_backend_name;
    "${name}/volume_driver":       value =>
      'cinder.volume.drivers.nfs.NfsDriver';
    "${name}/nfs_shares_config":   value => $nfs_shares_config;
    "${name}/nfs_mount_options":   value => $nfs_mount_options;
    "${name}/nfs_disk_util":       value => $nfs_disk_util;
    "${name}/nfs_sparsed_volumes": value => $nfs_sparsed_volumes;
    "${name}/nfs_mount_point_base": value => $nfs_mount_point_base;
    "${name}/nfs_used_ratio":      value => $nfs_used_ratio;
    "${name}/nfs_oversub_ratio":   value => $nfs_oversub_ratio;
  }

  create_resources('cinder_config', $extra_options)
}
```

This achieves a couple of things:

- ✳ The **define** statement creates a defined type called **cinder::backend::nfs**. A defined type is similar to a class; the main difference is Puppet evaluates a defined type multiple times. For example, you might require multiple NFS backends and as such the configuration requires multiple evaluations for each NFS share.
- ✳ The next few lines define the parameters in this configuration and their default values. The default values are overwritten if the user passes new values to the **cinder::backend::nfs** defined type.
- ✳ The **file** function is a resource declaration that calls for the creation of a file. This file contains a list of our NFS shares and name for this file is defined in the parameters (**\$nfs_shares_config = '/etc/cinder/shares.conf'**). Note the additional attributes:
- ✳ The **content** attribute creates a list using the **\$nfs_servers** parameter.
- ✳ The **require** attribute ensures that the **cinder** package is installed.

- ✧ The **notify** attribute tells the **cinder-volume** service to reset.
- ✧ The **cinder_config** function is a resource declaration that uses a plugin from the **lib/puppet/** directory in the module. This plugin adds configuration to the **/etc/cinder/cinder.conf** file. Each line in this resource adds a configuration options to the relevant section in the **cinder.conf** file. For example, if the **\$name** parameter is **my nfs**, then the following attributes:

```
"${name}/volume_backend_name": value => $volume_backend_name;
"${name}/volume_driver":       value =>
    'cinder.volume.drivers.nfs.NfsDriver';
"${name}/nfs_shares_config":   value => $nfs_shares_config;
```

Would save the following to the **cinder.conf** file:

```
[my nfs]
volume_backend_name=my nfs
volume_driver=cinder.volume.drivers.nfs.NfsDriver
nfs_shares_config=/etc/cinder/shares.conf
```

- ✧ The **create_resources** function converts a hash into a set of resources. In this case, the manifest converts the **\$extra_options** hash to a set of additional configuration options for the backend. This provides a flexible method to add further configuration options not included in the manifest's core parameters.

This shows the importance of including a manifest to configure your hardware's OpenStack driver. The manifest provides a simple method for the director to include configuration options relevant to your hardware. This acts as a main integration point for the director to configure your Overcloud to use your hardware.

4.4. ADDING HIERA DATA TO PUPPET CONFIGURATION

Puppet contains a tool called **Hiera**, which acts as a key/value systems that provides node-specific configuration. These keys and their values are usually stored in files located in **/etc/puppet/hieradata**. The **/etc/puppet/hiera.yaml** file defines the order that Puppet reads the files in the **hieradata** directory.

When configuring the Overcloud, Puppet uses this data to overwrite the default values for certain Puppet classes. For example, the default NFS mount options for **cinder::backend::nfs** in **puppet-cinder** are undefined:

```
$nfs_mount_options = undef,
```

However, you can create your own manifest that calls the **cinder::backend::nfs** defined type and replace this option with Hiera data:

```
cinder::backend::nfs { $cinder_nfs_backend:
  nfs_mount_options => hiera('cinder_nfs_mount_options'),
}
```

This means the **nfs_mount_options** parameter takes uses Hiera data value from the **cinder_nfs_mount_options** key:

```
cinder_nfs_mount_options: rsize=8192, wsize=8192
```

■

Alternatively, you can use the Hieradata to overwrite

cinder::backend::nfs::nfs_mount_options parameter directly so that it applies to all evaluations of the NFS configuration. For example:

```
cinder::backend::nfs::nfs_mount_options: rsize=8192, wsize=8192
```

The above Hieradata overwrites this parameter on each evaluation of **cinder::backend::nfs**.

CHAPTER 5. ORCHESTRATION

The director uses Heat Orchestration Templates (HOT) as a template format for its Overcloud deployment plan. Templates in HOT format are mostly expressed in YAML format. The purpose of a template is to define and create a stack, which is a collection of resources that Heat creates and the configuration per resources. Resources are objects in OpenStack and can include compute resources, network configuration, security groups, scaling rules, and custom resources.

This chapter provides some basics for understanding the HOT syntax so that you can create your own template files.

5.1. LEARNING HEAT TEMPLATE BASICS

5.1.1. Understanding Heat Templates

The structure of a Heat template has three main sections:

Parameters

These are settings passed to Heat, which provides a way to customize a stack, and any default values for parameters without passed values. These are defined in the **parameters** section of a template.

Resources

These are the specific objects to create and configure as part of a stack. OpenStack contains a set of core resources that span across all components. These are defined in the **resources** section of a template.

Output

These are values passed from Heat after the stack's creation. You can access these values either through the Heat API or client tools. These are defined in the **output** section of a template.

Here is an example of a basic Heat template:

```
heat_template_version: 2013-05-23

description: > A very basic Heat template.

parameters:
  key_name:
    type: string
    default: lars
    description: Name of an existing key pair to use for the instance
  flavor:
    type: string
    description: Instance type for the instance to be created
    default: m1.small
  image:
    type: string
    default: cirros
    description: ID or name of the image to use for the instance
```

```

resources:
  my_instance:
    type: OS::Nova::Server
    properties:
      name: My Cirros Instance
      image: { get_param: image }
      flavor: { get_param: flavor }
      key_name: { get_param: key_name }

output:
  instance_name:
    description: Get the instance's name
    value: { get_attr: [ my_instance, name ] }

```

This template uses the resource type type: **OS::Nova::Server** to create an instance called **my_instance** with a particular flavor, image, and key. The stack returns the value of **instance_name**, which is **My Cirros Instance**.



Important

A Heat template also requires the **heat_template_version** parameter, which defines the syntax version to use and the functions available. For more information, see the [Official Heat Documentation](#).

5.1.2. Understanding Environment Files

An environment file is a special type of template that provides customization for your Heat templates. This includes three key parts:

Parameters

These are common settings you apply to a template's parameters. These are defined in the **parameters** section of an environment file.

Parameter Defaults

These parameters modify the default values for parameters in your templates. These are defined in the **parameter_defaults** section of an environment file.

Resource Registry

This section defines custom resource names, link to other Heat templates. This essentially provides a method to create custom resources that do not exist within the core resource collection. These are defined in the **resource_registry** section of an environment file.

Here is an example of a basic environment file:

```

resource_registry:
  OS::Nova::Server::MyServer: myserver.yaml

parameter_defaults:

```



```

NetworkName: my_network

parameters:
  MyIP: 192.168.0.1

```

This creates a new resource type called **OS::Nova::Server::MyServer**. The `myserver.yaml` file is a Heat template file that provides an implementation for this resource type that overrides any built-in ones.

5.2. OBTAINING THE DEFAULT DIRECTOR TEMPLATES

The director uses an advanced Heat template collection used to create an Overcloud. This collection is available from the **openstack** group on **Github** in the [openstack-tripleo-heat-templates](https://github.com/openstack/tripleo-heat-templates) repository. To obtain a clone of this template collection, run the following command:

```
$ git clone https://github.com/openstack/tripleo-heat-templates.git
```



Note

The Red Hat-specific version of this template collection is available from the **openstack-tripleo-heat-template** package, which installs the collection to `/usr/share/openstack-tripleo-heat-templates`.

There are many Heat templates and environment files in this collection. However, the three main files to note in this template collection:

overcloud-without-mergepy.yaml

This is the main template file used to create the Overcloud environment.

overcloud-resource-registry-puppet.yaml

This is the main environment file used to create the Overcloud environment. It provides a set of configurations for Puppet modules stored on the Overcloud image. After the director writes the Overcloud image to each node, Heat starts the Puppet configuration for each node using the resources registered in this environment file.

overcloud-resource-registry.yaml

This is a standard environment file used to create the Overcloud environment. The `overcloud-resource-registry-puppet.yaml` is based on this file. This file is used for a customized configuration of your environment.

The director uses the first two files to drive the creation of the Overcloud. All other files in this collection either have some descendant relation to the **overcloud-resource-registry-puppet.yaml** file or provide extra functionality in relation to their own environment file, which you can add to the deployment.

environments

Contains additional Heat environment files that you can use with your Overcloud creation. These environment files enable extra functions for your resulting OpenStack environment. For example, the directory contains an environment file for enabling Cinder NetApp backend storage (**cinder-netapp-config.yaml**).

extraconfig

Templates used to enable extra functionality. For example, the **extraconfig/pre_deploy/rhel-registration** director provides the ability to register your nodes' Red Hat Enterprise Linux operating systems to the Red Hat Content Delivery network or your own Red Hat Satellite server.

firstboot

Provides example **first_boot** scripts that the director uses when initially creating the nodes.

network

A set of Heat templates to help create isolated networks and ports.

puppet

Templates mostly driven by configuration with puppet. The aforementioned **overcloud-resource-registry-puppet.yaml** environment file uses the files in this directory to drive the application of the Puppet configuration on each node.

validation-scripts

Contains validation scripts useful for all deployment configurations.

This provides a general overview of the templates the director uses for orchestrating the Overcloud creation. The next few sections show how to create your own custom templates and environment files that you can add to an Overcloud deployment.

5.3. CUSTOMIZING CONFIGURATION ON FIRST BOOT

The director provides a mechanism to perform configuration on all nodes upon the initial creation of the Overcloud. The director achieves this through **cloud-init**, which you can call using the **OS::TripleO::NodeUserData** resource type.

In this example, we aim to update the nameserver with a custom IP address on all nodes. we first create a basic Heat template (**nameserver.yaml**) that runs a script to append each node's **resolv.conf** with a specific nameserver. We use the **OS::TripleO::MultipartMime** resource type to send the configuration script.

```
heat_template_version: 2014-10-16

resources:
  userdata:
    type: OS::Heat::MultipartMime
    properties:
      parts:
        - config: {get_resource: nameserver_config}

  nameserver_config:
    type: OS::Heat::SoftwareConfig
```

```

    properties:
      config: |
        #!/bin/bash
        echo "nameserver 192.168.1.1" >> /etc/resolve.conf

  outputs:
    OS::stack_id:
      value: {get_resource: userdata}

```

Next, create an environment file (**firstboot.yaml**) that registers our Heat template as the **OS::TripleO::NodeUserData** resource type.

```

resource_registry:
  OS::TripleO::NodeUserData: nameserver.yaml

```

This achieves the following:

1. **OS::TripleO::NodeUserData** is a director-based Heat resource used in other templates in the collection and applies first boot configuration to all nodes. This resource passes data for use in **cloud-init**. The default **NodeUserData** refers to a Heat template that produces a blank value (**firstboot/userdata_default.yaml**). In our case, our **firstboot.yaml** environment file replaces this default with a reference to our own **nameserver.yaml** file.
2. **nameserver_config** defines our Bash script to run on first boot. The **OS::Heat::SoftwareConfig** resource defines it as a piece of configuration to apply.
3. **userdata** converts the configuration from **nameserver_config** into a multi-part MIME message using the **OS::Heat::MultipartMime** resource.
4. The **outputs** provides an output parameter **OS::stack_id** which takes the MIME message from **userdata** and provides it to the the Heat template/resource calling it.

As a result, each node runs the following Bash script on its first boot:

```

#!/bin/bash
echo "nameserver 192.168.1.1" >> /etc/resolve.conf

```

This example shows how Heat template pass and modify configuration from one resource to another. It also shows how to use environment files to register new Heat resources or modify existing ones.

5.4. CUSTOMIZING CONFIGURATION BEFORE OVERCLOUD CONFIGURATION

The Overcloud uses Puppet for core configuration of OpenStack components. The director provides a set of resources to provide custom configuration after the first boot completes and before the core configuration begins. These resources include:

OS::TripleO::ControllerExtraConfigPre

Additional configuration applied to Controller nodes before the core Puppet configuration.

OS::TripleO::ComputeExtraConfigPre

Additional configuration applied to Compute nodes before the core Puppet configuration.

OS::TripleO::CephStorageExtraConfigPre

Additional configuration applied to CephStorage nodes before the core Puppet configuration.

OS::TripleO::NodeExtraConfig

Additional configuration applied to all nodes roles before the core Puppet configuration.

In this example, we first create a basic Heat template (**/home/stack/templates/nameserver.yaml**) that runs a script to append each node's **resolv.conf** with a variable **nameserver**.

```
heat_template_version: 2014-10-16

parameters:
  server:
    type: json
  nameserver_ip:
    type: string

resources:
  ExtraPreConfig:
    type: OS::Heat::SoftwareConfig
    properties:
      group: script
      config:
        str_replace:
          template: |
            #!/bin/sh
            echo "nameserver _NAMESERVER_IP_" >> /etc/resolve.conf
          params:
            _NAMESERVER_IP_: {get_param: nameserver_ip}
  ExtraPreDeployment:
    type: OS::Heat::SoftwareDeployment
    properties:
      config: {get_resource: ExtraPreConfig}
      server: {get_param: server}
      actions: ['CREATE']

outputs:
  deploy_stdout:
    description: Deployment reference, used to trigger post-deploy on
    changes
    value: {get_attr: [ExtraPreDeployment, deploy_stdout]}
```

Important

The **servers** parameter is the server list to apply the configuration and is provided by the parent template. This parameter is mandatory in all pre-configuration templates.

Next, create an environment file (**/home/stack/templates/pre_config.yaml**) that registers our Heat template as the **OS::TripleO::NodeExtraConfig** resource type.

```
resource_registry:
  OS::TripleO::NodeExtraConfig: nameserver.yaml
parameter_defaults:
  nameserver_ip: 192.168.1.1
```

This achieves the following:

1. **OS::TripleO::NodeExtraConfig** is a director-based Heat resource used in the configuration templates in the Heat template collection. This resource passes configuration to each node type through the ***-puppet.yaml** templates. The default **NodeExtraConfig** refers to a Heat template that produces a blank value (**puppet/extraconfig/pre_deploy/default.yaml**). In our case, our **pre_config.yaml** environment file replaces this default with a reference to our own **nameserver.yaml** file.
2. The environment file also passes the **nameserver_ip** as a **parameter_default** value for our environment. This is a parameter that stores the IP address of our nameserver. The **nameserver.yaml** Heat template then accepts this parameter as defined in the **parameters** section.
3. The template defines **ExtraPreConfig** as a configuration resource through **OS::Heat::SoftwareConfig**. Note the **group: script** property. The **group** defines the software configuration tool to use, which are available through a set of hooks for Heat. In this case, the **script** hook runs an executable script that you define in the **SoftwareConfig** resource as the **config** property.
4. The script itself appends **/etc/resolve.conf** with the nameserver IP address. Note the **str_replace** attribute, which allows you to replace variables in the **template** section with parameters in the **params** section. In this case, we set the **NAMESERVER_IP** to the nameserver IP address, which substitutes the same variable in the script. This results in the following script:

```
#!/bin/sh
echo "nameserver 192.168.1.1" >> /etc/resolve.conf
```

5. The **ExtraPreDeployments** deploys the **ExtraPreConfig** configuration to the node. Note the following:
 - ✦ The **config** attribute makes a reference to the **ExtraPreConfig** resource so Heat knows what configuration to apply.
 - ✦ The **servers** attribute retrieves a map of the Overcloud nodes, which the **overcloud-without-mergepy.yaml** passes.
 - ✦ The **actions** attribute defines when to apply the configuration. In this case, we only apply the configuration when the Overcloud is created. Possible actions include **CREATE**, **UPDATE**, **DELETE**, **SUSPEND**, and **RESUME**.

This example shows how to create a Heat template that defines a configuration and deploys it using the **OS::Heat::SoftwareConfig** and **OS::Heat::SoftwareDeployments** before the core configuration. It also shows how to define parameters in your environment file and pass them to templates in the configuration.

5.5. CUSTOMIZING CONFIGURATION AFTER OVERCLOUD CONFIGURATION

A situation might occur where you have completed the creation of your Overcloud but want to add additional configuration, either on initial creation or on a subsequent update of the Overcloud. In this case, you use the **OS::TripleO::NodeExtraConfigPost** resource to apply configuration using the standard **OS::Heat::SoftwareConfig** types. This applies additional configuration after the main Overcloud configuration completes.

In this example, we first create a basic Heat template (**nameserver.yaml**) that runs a script to append each node's **resolv.conf** with a variable nameserver.

```
heat_template_version: 2014-10-16

parameters:
  servers:
    type: json

  nameserver_ip:
    type: string

resources:

  ExtraConfig:
    type: OS::Heat::SoftwareConfig
    properties:
      group: script
      config:
        str_replace:
          template: |
            #!/bin/sh
            echo "nameserver _NAMESERVER_IP_" >> /etc/resolve.conf
        params:
          _NAMESERVER_IP_: {get_param: nameserver_ip}

  ExtraDeployments:
    type: OS::Heat::SoftwareDeployments
    properties:
      servers: {get_param: servers}
      config: {get_resource: ExtraConfig}
      actions: ['CREATE']
```

Important

The **servers** parameter is the server list to apply the configuration and is provided by the parent template (**overcloud-without-mergepy.yaml**). This parameter is mandatory in all **OS::TripleO::NodeExtraConfigPost** templates.

Next, create an environment file (**post_config.yaml**) that registers our Heat template as the **OS::TripleO::NodeExtraConfigPost** resource type.

```
resource_registry:
  OS::TripleO::NodeExtraConfigPost: nameserver.yaml
```

```
parameter_defaults:
  nameserver_ip: 192.168.1.1
```

This achieves the following:

1. **OS::TripleO::NodeExtraConfigPost** is a director-based Heat resource used in the post-configuration templates in the collection. This resource passes configuration to each node type through the ***-post.yaml** templates. The default **NodeExtraConfigPost** refers to a Heat template that produces a blank value (**extraconfig/post_deploy/default.yaml**). In our case, our **post_config.yaml** environment file replaces this default with a reference to our own **nameserver.yaml** file.
2. The environment file also passes the **nameserver_ip** as a **parameter_default** value for our environment. This is a parameter that stores the IP address of our nameserver. The **nameserver.yaml** Heat template then accepts this parameter as defined in the **parameters** section.
3. The template defines **ExtraConfig** as a configuration resource through **OS::Heat::SoftwareConfig**. Note the **group: script** property. The **group** defines the software configuration tool to use, which are available through a set of hooks for Heat. In this case, the **script** hook runs an executable script that you define in the **SoftwareConfig** resource as the **config** property.
4. The script itself appends **/etc/resolve.conf** with the nameserver IP address. Note the **str_replace** attribute, which allows you to replace variables in the **template** section with parameters in the **params** section. In this case, we set the **NAMESERVER_IP** to the nameserver IP address, which substitutes the same variable in the script. This results in the following script:

```
#!/bin/sh
echo "nameserver 192.168.1.1" >> /etc/resolve.conf
```

5. The **ExtraDeployments** deploys the **ExtraConfig** configuration to the node. Note the following:
 - ✦ The **config** attribute makes a reference to the **ExtraConfig** resource so Heat knows what configuration to apply.
 - ✦ The **servers** attribute retrieves a map of the Overcloud nodes, which the **overcloud-without-mergepy.yaml** passes.
 - ✦ The **actions** attribute defines when to apply the configuration. In this case, we only apply the configuration when the Overcloud is created. Possible actions include **CREATE**, **UPDATE**, **DELETE**, **SUSPEND**, and **RESUME**.

This example shows how to create a Heat template that defines a configuration and deploys it using the **OS::Heat::SoftwareConfig** and **OS::Heat::SoftwareDeployments**. It also shows how to define parameters in your environment file and pass them to templates in the configuration.

5.6. APPLYING CUSTOM PUPPET CONFIGURATION TO AN OVERCLOUD

Previously, we discussed adding configuration for a new backend to OpenStack Puppet modules. This section shows how the director executes the application of new configuration.

Heat templates provide a hook allowing you to apply Puppet configuration with a **OS::Heat::SoftwareConfig** resource. The process is similar to how we include and execute Bash scripts. However, instead of the **group: script** hook, we use the **group: puppet** hook.

For example, you might have a Puppet manifest (**example-puppet-manifest.pp**) that enables an NFS Cinder backend using the official Cinder Puppet Module:

```
cinder::backend::nfs { 'mynfsserver':
  nfs_servers          => ['192.168.1.200:/storage'],
}
```

This Puppet configuration creates a new resource using the **cinder::backend::nfs** defined type. To apply this resource through Heat, create a basic Heat template (**puppet-config.yaml**) that runs our Puppet manifest:

```
heat_template_version: 2014-10-16

parameters:
  servers:
    type: json

resources:
  ExtraPuppetConfig:
    type: OS::Heat::SoftwareConfig
    properties:
      group: puppet
      config:
        get_file: example-puppet-manifest.pp
      options:
        enable_hiera: True
        enable_factor: False

  ExtraPuppetDeployment:
    type: OS::Heat::SoftwareDeployments
    properties:
      config: {get_resource: ExtraPuppetConfig}
      servers: {get_param: servers}
      actions: ['CREATE', 'UPDATE']
```

Next, create an environment file (**puppet_config.yaml**) that registers our Heat template as the **OS::TripleO::NodeExtraConfigPost** resource type.

```
resource_registry:
  OS::TripleO::NodeExtraConfigPost: puppet_config.yaml
```

This example is similar to using **SoftwareConfig** and **SoftwareDeployments** from the **script** hook example in the previous section. However, there are some differences in this example:

1. We set **group: puppet** so that we execute the **puppet** hook.
2. The **config** attribute uses the **get_file** attribute to refer to a Puppet manifest that contains our additional configuration.
3. The **options** attribute contains some options specific to Puppet configurations:

- ✳ The **enable_hiera** option enables the Puppet configuration to use Hiera data.
- ✳ The **enable_factor** option enables the Puppet configuration to use system facts from the **factor** command.

This example shows how to include a Puppet manifest as part of the software configuration for the Overcloud. This provides a way to apply certain configuration classes from existing Puppet modules on the Overcloud images, which helps you customize your Overcloud to use certain software and hardware.

5.7. MODIFYING HIERA DATA IN THE OVERCLOUD

As mentioned previously, Puppet uses the Hiera tool to provide node-specific values for certain variables. These keys and their values are usually stored in files located in **/etc/puppet/hieradata**. On the Overcloud, this directory includes a set of extra Hiera files, which you use to add custom parameters.

You pass this Hiera data using a set of parameters in the director's Heat template collection. These parameters are:

ExtraConfig

Configuration to add to all nodes.

NovaComputeExtraConfig

Configuration to add to all Compute nodes.

controllerExtraConfig

Configuration to add to all Controller nodes.

BlockStorageExtraConfig

Configuration to add to all Block Storage nodes.

ObjectStorageExtraConfig

Configuration to add to all Object Storage nodes

CephStorageExtraConfig

Configuration to add to all Ceph Storage nodes

To add extra configuration to the post-deployment configuration process, create an environment file that contains these parameters in the **parameter_defaults** section. For example, to increase the reserved memory for Compute hosts to 1024 MB:

```
parameter_defaults:
  NovaComputeExtraConfig:
    nova::compute::reserved_host_memory: 1024
```

This adds **nova::compute::reserved_host_memory: 1024** to a custom Hiera file in the **/etc/puppet/hieradata** directory on Compute nodes.

5.8. ADDING ENVIRONMENT FILES TO AN OVERCLOUD DEPLOYMENT

After developing a set of environment files relevant to your custom configuration, include these files in your Overcloud deployment. This means running the **openstack overcloud deploy** command with the **-e** option, followed by the environment file. You can specify the **-e** option as many times as necessary for your customization. For example:

```
$ openstack overcloud deploy --templates -e network-configuration.yaml
-e storage-configuration.yaml -e first-boot.yaml
```

Important

Environment files are stacked in consecutive order. This means that each subsequent file stacks upon both the main Heat template collection and all previous environment files. This provides a way to override resource definitions. For example, if all environment files in an Overcloud deployment define the **NodeExtraConfigPost** resource, then Heat uses **NodeExtraConfigPost** defined in the last environment file. As a result, the order of the environment files is important. Make sure to order your environment files so they are processed and stacked correctly.

Warning

Any environment files added to the Overcloud using the **-e** option become part of your Overcloud's stack definition. The director requires these environment files for any post-deployment or re-deployment functions. Failure to include these files can result in damage to your Overcloud.

[[Integration Points]] == Integration Points

This chapter explores the specific integration points for director integration. This includes looking at specific OpenStack components and their relationship with director or Overcloud integration. This section is not an exhaustive description of all OpenStack integration but should give you enough information to start integrating hardware and software with Red Hat Enterprise Linux OpenStack Platform.

5.9. BARE METAL PROVISIONING (IRONIC)

The OpenStack Bare Metal Provisioning (Ironic) component is used within the director to control the power state of the nodes. The director uses a set of back-end drivers to interface with specific bare metal power controllers. These drivers are the key to enabling hardware and vendor specific extensions and capabilities. The most common driver is the IPMI driver (**pxe_ipmitool**) which controls the power state for any server that supports the Intelligent Platform Management Interface (IPMI).

Integrating with Ironic starts with the upstream OpenStack community first. Ironic drivers accepted upstream are automatically included in the core Red Hat Enterprise Linux OpenStack Platform product and the director by default. However, they might not be supported as per certification requirements.

Hardware drivers must undergo continuous integration testing to ensure their continued functionality. For information on third party driver testing and suitability, please see the OpenStack community page on [Ironic Testing](#).

Upstream Repositories:

- ✳ OpenStack: <http://git.openstack.org/cgit/openstack/ironic/>
- ✳ GitHub: <https://github.com/openstack/ironic/>

Upstream Blueprints:

- ✳ Launchpad: <http://launchpad.net/ironic>

Puppet Module:

- ✳ GitHub: <https://github.com/openstack/puppet-ironic>

Bugzilla components:

- ✳ openstack-ironic
- ✳ python-ironicclient
- ✳ python-ironic-oscplugin
- ✳ openstack-ironic-discoverd
- ✳ openstack-puppet-modules
- ✳ openstack-tripleo-heat-templates

Integration Notes:

- ✳ The upstream project contains drivers in the **ironic/drivers** directory.
- ✳ The director performs a bulk registration of nodes defined in a JSON file. The **os-cloud-config** tool (<https://github.com/openstack/os-cloud-config/>) parses this file to determine the node registration details and perform the registration. This means the **os-cloud-config** tool, specifically the **nodes.py** file, requires support for your driver.
- ✳ The director is automatically configured to use Ironic, which means the Puppet configuration requires little to no modification. However, if your driver is included with Ironic, you need to add your driver to the **/etc/ironic/ironic.conf** file. Edit this file and search for the **enabled_drivers** parameter. For example:

```
enabled_drivers=pxe_ipmitool,pxe_ssh,pxe_drac
```

This allows Ironic to use the specified driver from the **drivers** directory.

5.10. NETWORKING (NEUTRON)

OpenStack Networking (Neutron) provides the ability to create a network architecture within your cloud environment. The project provides several integration points for Software Defined Networking (SDN) vendors. These integration points usually fall into the categories of **plugins** or **agents**

A **plugin** allows extension and customization of pre-existing Neutron functions. Vendors can write plugins to ensure interoperability between Neutron and certified software and hardware. Most vendors should aim to develop a driver for Neutron's Modular Layer 2 (ml2) plugin, which provides a modular backend for integrating your own drivers.

An **agent** provides a specific network function. The main Neutron server (and its plugins) communicate with Neutron agents. Existing examples include agents for DHCP, Layer 3 support,

and bridging support.

For both plugins and agents, you can either:

- ✳ Include them for distribution as part of the OpenStack Platform solution, or
- ✳ Add them to the Overcloud images after OpenStack Platform's distribution.

It is recommended to analyze the functionality of existing plugins and agents so you can determine how to integrate your own certified hardware and software. In particular, it is recommended to first develop a driver as a part of the ml2 plugin.

Upstream Repositories:

- ✳ OpenStack: <http://git.openstack.org/cgit/openstack/neutron/>
- ✳ GitHub: <https://github.com/openstack/neutron/>

Upstream Blueprints:

- ✳ Launchpad: <http://launchpad.net/neutron>

Puppet Module:

- ✳ GitHub: <https://github.com/openstack/puppet-neutron>

Bugzilla components:

- ✳ openstack-neutron
- ✳ python-neutronclient
- ✳ openstack-puppet-modules
- ✳ openstack-tripleo-heat-templates

Integration Notes:

- ✳ The upstream **neutron** project contains several integration points:
 - The plugins are located in **neutron/plugins/**
 - The ml2 plugin drivers are located in **neutron/plugins/ml2/drivers/**
 - The agents are located in **neutron/agents/**
- ✳ Since the OpenStack Liberty release, many of the vendor-specific ml2 plugin have been moved into their own repositories beginning with **networking-**. For example, the Cisco-specific plugins are located in <https://github.com/openstack/networking-cisco>
- ✳ The **puppet-neutron** repository also contains separate directories for configuring these integration points:
 - The plugin configuration is located in **manifests/plugins/**
 - The ml2 plugin driver configuration is located in **manifests/plugins/ml2/**
 - The agent configuration is located in **manifests/agents/**

- ✧ The **puppet-neutron** repository contains numerous additional libraries for configuration functions. For example, the **neutron_plugin_ml2** library adds a function to add attributes to the ml2 plugin configuration file.

5.11. BLOCK STORAGE (CINDER)

OpenStack Block Storage (Cinder) provides an API that interacts with block storage devices, which OpenStack uses to create volumes. For example, Cinder provides virtual storage devices for instances. Cinder provides a core set of drivers to support different storage hardware and protocols. For example, some of the core drivers include support for NFS, iSCSI, and Red Hat Ceph Storage. Vendors can include drivers to support additional certified hardware.

Vendors have two main options with the drivers and configuration they develop:

- ✧ Include them for distribution as part of the OpenStack Platform solution, or
- ✧ Add them to the Overcloud images after OpenStack Platform's distribution.

It is recommended to analyze the functionality of existing drivers so you can determine how to integrate your own certified hardware and software.

Upstream Repositories:

- ✧ OpenStack: <http://git.openstack.org/cgit/openstack/cinder/>
- ✧ GitHub: <https://github.com/openstack/cinder/>

Upstream Blueprints:

- ✧ Launchpad: <http://launchpad.net/cinder>

Puppet Module:

- ✧ GitHub: <https://github.com/openstack/puppet-cinder>

Bugzilla components:

- ✧ openstack-cinder
- ✧ python-cinderclient
- ✧ openstack-puppet-modules
- ✧ openstack-tripleo-heat-templates

Integration Notes:

- ✧ The upstream **cinder** repository contains the drivers in **cinder/volume/drivers/**
- ✧ The **puppet-cinder** repository contains two main directories for driver configuration:
 - The **manifests/backend** directory contains a set of defined types that configure the drivers.
 - The **manifests/volume** directory contains a set of classes to configure a default block storage device.
- ✧ The **puppet-cinder** repository contains a library called **cinder_config** to add attributes to the Cinder configuration files.

5.12. IMAGE STORAGE (GLANCE)

OpenStack Image Storage (Cinder) provides an API that interacts with storage types to provide storage for images. Glance provides a core set of drivers to support different storage hardware and protocols. For example, the core drivers include support for file, OpenStack Object Storage (Swift), OpenStack Block Storage (Cinder), and Red Hat Ceph Storage. Vendors can include drivers to support additional certified hardware.

Upstream Repositories:

✎ OpenStack:

- <http://git.openstack.org/cgit/openstack/glance/>
- http://git.openstack.org/cgit/openstack/glance_store/

✎ GitHub:

- <https://github.com/openstack/glance/>
- https://github.com/openstack/glance_store/

Upstream Blueprints:

✎ Launchpad: <http://launchpad.net/glance>

Puppet Module:

✎ GitHub: <https://github.com/openstack/puppet-glance>

Bugzilla components:

- ✎ openstack-glance
- ✎ python-glanceclient
- ✎ openstack-puppet-modules
- ✎ openstack-tripleo-heat-templates

Integration Notes:

- ✎ Adding vendor-specific driver is not necessary as Glance can use Cinder, which contains integration points, to manage image storage.
- ✎ The upstream **glance_store** repository contains the drivers in **glance_store/_drivers**.
- ✎ The **puppet-glance** repository contains the driver configuration in the **manifests/backend** directory.
- ✎ The **puppet-glance** repository contains a library called **glance_api_config** to add attributes to the Glance configuration files.

5.13. SHARED FILE SYSTEMS (MANILA)

OpenStack Shared File System Service (Manila) provides an API for shared and distributed file system services. Vendors can include drivers to support additional certified hardware.

Upstream Repositories:

✧ OpenStack: <http://git.openstack.org/cgit/openstack/manila/>

✧ GitHub: <https://github.com/openstack/manila/>

Upstream Blueprints:

✧ Launchpad: <http://launchpad.net/manila>

Puppet Module:

✧ GitHub: <https://github.com/openstack/puppet-manila>

Bugzilla components:

✧ openstack-manila

✧ python-manilaclient

✧ openstack-puppet-modules

✧ openstack-tripleo-heat-templates

Integration Notes:

✧ The upstream **manila** repository contains the drivers in **manila/share/drivers/**.

✧ The **puppet-manila** repository contains the driver configuration in the **manifests/backend** directory.

✧ The **puppet-manila** repository contains a library called **manila_config** to add attributes to the Manila configuration files.

CHAPTER 6. EXAMPLES

This chapter highlights some example vendor integration as part of the Red Hat Enterprise Linux OpenStack Platform.

6.1. CISCO NEXUS 1000V

The Cisco Nexus 1000V is a network switch designed for virtual machine access. It also provides advanced switching and security using VXLANs, ACLs, and IGMP snooping. The ml2 driver for the Cisco Nexus 1000V is contained in the [networking-cisco](#) repository, which you can install alongside the Neutron service.

The Overcloud image contains the Neutron Puppet module (**puppet-neutron**), which includes a class (**neutron::plugins::ml2::cisco::nexus1000v**) to configure Neutron to use the Cisco Nexus 1000V. This class is located in the **manifests/plugins/ml2/cisco/nexus1000v.pp** manifest from the module. The class uses a set of default parameters, which you can override, and then uses the **neutron_plugin_ml2** library to configure the ml2 plugin to use the Cisco Nexus 1000V:

```
neutron_plugin_ml2 {
  'ml2/extension_drivers'           : value =>
$extension_drivers;
  'ml2_cisco_n1kv/n1kv_vsm_ips'     : value =>
$n1kv_vsm_ip;
  'ml2_cisco_n1kv/username'         : value =>
$n1kv_vsm_username;
  'ml2_cisco_n1kv/password'         : value =>
$n1kv_vsm_password;
  'ml2_cisco_n1kv/default_policy_profile' : value =>
$default_policy_profile;
  'ml2_cisco_n1kv/default_vlan_network_profile' : value =>
$default_vlan_network_profile;
  'ml2_cisco_n1kv/default_vxlan_network_profile' : value =>
$default_vxlan_network_profile;
  'ml2_cisco_n1kv/poll_duration'     : value =>
$poll_duration;
  'ml2_cisco_n1kv/http_pool_size'    : value =>
$http_pool_size;
  'ml2_cisco_n1kv/http_timeout'      : value =>
$http_timeout;
  'ml2_cisco_n1kv/sync_interval'      : value =>
$sync_interval;
  'ml2_cisco_n1kv/max_vsm_retries'   : value =>
$max_vsm_retries;
  'ml2_cisco_n1kv/restrict_policy_profiles' : value =>
$restrict_policy_profiles;
  'ml2_cisco_n1kv/enable_vif_type_n1kv' : value =>
$enable_vif_type_n1kv;
}
```

The director's Heat template collection contains an environment file and registered templates to configure the Hiera data for the Cisco Nexus 1000V. The environment file is located in **environments/cisco-n1kv-config.yaml** and contains the following default content:


```

resource_registry:
  OS::TripleO::ControllerExtraConfigPre:
    ../puppet/extraconfig/pre_deploy/controller/cisco-n1kv.yaml
  OS::TripleO::ComputeExtraConfigPre:
    ../puppet/extraconfig/pre_deploy/controller/cisco-n1kv.yaml

parameter_defaults:
  N1000vVSMIP: '192.0.2.50'
  N1000vMgmtGatewayIP: '192.0.2.1'
  N1000vVSMDomainID: '100'
  N1000vVSMHostMgmtIntf: 'br-ex'

```

The **resource_registry** sets the preconfiguration resources for Controller and Compute nodes (**OS::TripleO::ControllerExtraConfigPre** and **OS::TripleO::ComputeExtraConfigPre**) to use **puppet/extraconfig/pre_deploy/controller/cisco-n1kv.yaml** as the template to use for preconfiguration. The **parameter_defaults** section includes some parameters to pass to these resources.

Including this environment file in the deployment defines the Hieradata, which the Puppet uses for the Neutron Puppet module's parameters during configuration.

Starting the actual application of the Puppet configuration is automatic. The Heat template collection contains a set of core Puppet manifests for configuring the Controller and Compute nodes. These files contain logic that detects if the Cisco Nexus 1000V Hieradata is set. If so (by including **cisco-n1kv.yaml** in your deployment), the manifest includes the **neutron::plugins::ml2::cisco::nexus1000v** class as well as the Cisco Nexus 1000V's VEM and VSM agents:

```

if 'cisco_n1kv' in hiera('neutron_mechanism_drivers') {
  include neutron::plugins::ml2::cisco::nexus1000v

  class { 'neutron::agents::n1kv_vem':
    n1kv_source      => hiera('n1kv_vem_source', undef),
    n1kv_version     => hiera('n1kv_vem_version', undef),
  }

  class { 'n1k_vsm':
    n1kv_source      => hiera('n1kv_vsm_source', undef),
    n1kv_version     => hiera('n1kv_vsm_version', undef),
  }
}

```

This means configuring the Overcloud to use Cisco Nexus 1000V only requires a few steps:

1. Copy the **environments/cisco-n1kv-config.yaml** file to a local location so that you can edit it:

```
$ cp /usr/share/openstack-tripleo-heat-
templates/environments/cisco-n1kv-config.yaml ~/templates/.
```

2. Edit the **cisco-n1kv-config.yaml** file:

- ✧ Modify the **resource_registry** section to use absolute paths referring to **cisco-n1kv.yaml**
- ✧ Modify the **parameter_defaults** section to add Cisco Nexus 1000V parameters. See the **cisco-n1kv.yaml** for reference

For example:

```
resource_registry:
  OS::TripleO::ControllerExtraConfigPre: /usr/share/openstack-
tripleo-heat-
templates/puppet/extraconfig/pre_deploy/controller/cisco-
n1kv.yaml
  OS::TripleO::ComputeExtraConfigPre: /usr/share/openstack-
tripleo-heat-
templates/puppet/extraconfig/pre_deploy/controller/cisco-
n1kv.yaml

parameter_defaults:
  N1000vVSMIP: '192.0.2.50'
  N1000vMgmtGatewayIP: '192.0.2.1'
  N1000vVSMDomainID: '100'
  N1000vVSMHostMgmtIntf: 'br-ex'
  N1000vVSMUser: admin
  N1000vVSMPassword: p@55w0rd!
```

3. Include the **cisco-n1kv-config.yaml** file in your deployment:

```
$ openstack overcloud deploy --templates -e ~/templates/cisco-
n1kv-config.yaml
```

This defines the Cisco Nexus 1000V configuration as a part of the Overcloud's Hieradata. Then the Overcloud uses this Hieradata to configure Neutron's Nexus 1000V ml2 driver during the core configuration.

This example demonstrates how the director integrates network components from a certified vendor with the Overcloud's Neutron service.

6.2. NETAPP STORAGE

NetApp provides several solutions for integration with OpenStack storage components. This example shows the how NetApp Storage integrates with Cinder to provide a backend for block storage.

The drivers for Cinder are contained within the project itself, which is publically available on GitHub at <https://github.com/openstack/cinder>. The drivers for NetApp Storage are located in the **cinder/volume/drivers/netapp/** directory of the repository. This means the drivers are automatically included with Red Hat Enterprise Linux OpenStack Platform.

The configuration for NetApp is contained in the Puppet module for cinder (**puppet-cinder**), which the Overcloud image also contains. The manifest in the Puppet modules that contains the configuration is located at **manifests/backend/netapp.pp**. This manifest uses the **cinder_config** library to add netapp settings to the Cinder configuration files:

```
cinder_config {
```

```

    "${name}/nfs_mount_options":          value => $nfs_mount_options;
    "${name}/volume_backend_name":        value =>
$volume_backend_name;
    "${name}/volume_driver":              value =>
'cinder.volume.drivers.netapp.common.NetAppDriver';
    "${name}/netapp_login":                value => $netapp_login;
    "${name}/netapp_password":            value => $netapp_password,
secret => true;
    "${name}/netapp_server_hostname":      value =>
$netapp_server_hostname;
    "${name}/netapp_server_port":          value =>
$netapp_server_port;
    "${name}/netapp_size_multiplier":      value =>
$netapp_size_multiplier;
    "${name}/netapp_storage_family":       value =>
$netapp_storage_family;
    "${name}/netapp_storage_protocol":     value =>
$netapp_storage_protocol;
    "${name}/netapp_transport_type":       value =>
$netapp_transport_type;
    "${name}/netapp_vfiler":               value => $netapp_vfiler;
    "${name}/netapp_volume_list":          value =>
$netapp_volume_list;
    "${name}/netapp_vserver":              value => $netapp_vserver;
    "${name}/netapp_partner_backend_name": value =>
$netapp_partner_backend_name;
    "${name}/expiry_thres_minutes":        value =>
$expiry_thres_minutes;
    "${name}/thres_avl_size_perc_start":   value =>
$thres_avl_size_perc_start;
    "${name}/thres_avl_size_perc_stop":    value =>
$thres_avl_size_perc_stop;
    "${name}/nfs_shares_config":           value => $nfs_shares_config;
    "${name}/netapp_copyoffload_tool_path": value =>
$netapp_copyoffload_tool_path;
    "${name}/netapp_controller_ips":       value =>
$netapp_controller_ips;
    "${name}/netapp_sa_password":          value =>
$netapp_sa_password, secret => true;
    "${name}/netapp_storage_pools":        value =>
$netapp_storage_pools;
    "${name}/netapp_eseries_host_type":    value =>
$netapp_eseries_host_type;
    "${name}/netapp_webservice_path":      value =>
$netapp_webservice_path;
}

```

The director's Heat template collection contains an environment file and registered templates to configure the Hiera data for a NetApp Storage backend. The environment file is located in **environments/cinder-netapp-config.yaml** and contains the following default content:

```

resource_registry:
  OS::Triple0::ControllerExtraConfigPre:
    ../puppet/extraconfig/pre_deploy/controller/cinder-netapp.yaml

parameter_defaults:

```

```

CinderEnableNetappBackend: true
CinderNetappBackendName: 'tripleo_netapp'
CinderNetappLogin: ''
CinderNetappPassword: ''
CinderNetappServerHostname: ''
CinderNetappServerPort: '80'
CinderNetappSizeMultiplier: '1.2'
CinderNetappStorageFamily: 'ontap_cluster'
CinderNetappStorageProtocol: 'nfs'
CinderNetappTransportType: 'http'
CinderNetappVfiler: ''
CinderNetappVolumeList: ''
CinderNetappVserver: ''
CinderNetappPartnerBackendName: ''
CinderNetappNfsShares: ''
CinderNetappNfsSharesConfig: '/etc/cinder/shares.conf'
CinderNetappNfsMountOptions: ''
CinderNetappCopyOffloadToolPath: ''
CinderNetappControllerIps: ''
CinderNetappSaPassword: ''
CinderNetappStoragePools: ''
CinderNetappEseriesHostType: 'linux_dm_mp'
CinderNetappWebservicePath: '/devmgr/v2'

```

The **resource_registry** sets the preconfiguration resources for Controller nodes (**OS::TripleO::ControllerExtraConfigPre**) to use **puppet/extraconfig/pre_deploy/controller/cinder-netapp.yaml** as the template to use for preconfiguration. The **parameter_defaults** section includes some parameters to pass to these resources.

Including this environment file in the deployment defines the Hiera data, which the Puppet uses for the Cinder Puppet module's parameters during configuration.

Starting the actual application of the Puppet configuration depends on the **CinderEnableNetappBackend** parameter. The Heat template collection contains a set of core Puppet manifests for configuring Controller nodes. These files contain logic that detects if the **cinder_enable_netapp_backend** Hiera data is set. The Hiera data is set using the **CinderEnableNetappBackend** parameter in the preconfiguration. Including **cinder-netapp-config.yaml** in your deployment and leaving the **CinderEnableNetappBackend: true** as is means the Controller Puppet manifest includes the **cinder::backend::netapp** class and passes the Hiera data values from the environment file:

```

if hiera('cinder_enable_netapp_backend', false) {
    $cinder_netapp_backend = hiera('cinder::backend::netapp::title')

    cinder_config {
        "${cinder_netapp_backend}/host": value => 'hostgroup';
    }

    if hiera('cinder::backend::netapp::nfs_shares', undef) {
        $cinder_netapp_nfs_shares =
split(hiera('cinder::backend::netapp::nfs_shares', undef), ',')
    }

    cinder::backend::netapp { $cinder_netapp_backend :
        netapp_login          =>

```

```

hiera('cinder::backend::netapp::netapp_login', undef),
    netapp_password =>
hiera('cinder::backend::netapp::netapp_password', undef),
    netapp_server_hostname =>
hiera('cinder::backend::netapp::netapp_server_hostname', undef),
    netapp_server_port =>
hiera('cinder::backend::netapp::netapp_server_port', undef),
    netapp_size_multiplier =>
hiera('cinder::backend::netapp::netapp_size_multiplier', undef),
    netapp_storage_family =>
hiera('cinder::backend::netapp::netapp_storage_family', undef),
    netapp_storage_protocol =>
hiera('cinder::backend::netapp::netapp_storage_protocol', undef),
    netapp_transport_type =>
hiera('cinder::backend::netapp::netapp_transport_type', undef),
    netapp_vfiler =>
hiera('cinder::backend::netapp::netapp_vfiler', undef),
    netapp_volume_list =>
hiera('cinder::backend::netapp::netapp_volume_list', undef),
    netapp_vserver =>
hiera('cinder::backend::netapp::netapp_vserver', undef),
    netapp_partner_backend_name =>
hiera('cinder::backend::netapp::netapp_partner_backend_name', undef),
    nfs_shares => $cinder_netapp_nfs_shares,
    nfs_shares_config =>
hiera('cinder::backend::netapp::nfs_shares_config', undef),
    netapp_copyoffload_tool_path =>
hiera('cinder::backend::netapp::netapp_copyoffload_tool_path', undef),
    netapp_controller_ips =>
hiera('cinder::backend::netapp::netapp_controller_ips', undef),
    netapp_sa_password =>
hiera('cinder::backend::netapp::netapp_sa_password', undef),
    netapp_storage_pools =>
hiera('cinder::backend::netapp::netapp_storage_pools', undef),
    netapp_eseries_host_type =>
hiera('cinder::backend::netapp::netapp_eseries_host_type', undef),
    netapp_webservice_path =>
hiera('cinder::backend::netapp::netapp_webservice_path', undef),
}
}

```

This means configuring the Overcloud to use NetApp Storage only requires a few steps:

1. Copy the **environments/cinder-netapp-config.yaml** file to a local location so that you can edit it:

```
$ cp /usr/share/openstack-tripleo-heat-
templates/environments/cinder-netapp-config.yaml ~/templates/.
```

2. Edit the **cinder-netapp-config.yaml** file:

- ✱ Modify the **resource_registry** section to use an absolute path referring to **cinder-netapp.yaml**

- ✱ Modify the **parameter_defaults** section to add NetApp parameters. See the **cinder-netapp.yaml** for reference

For example:

```
resource_registry:
    OS::TripleO::ControllerExtraConfigPre: /usr/share/openstack-
tripleo-heat-
templates/puppet/extraconfig/pre_deploy/controller/cinder-
netapp.yaml

parameter_defaults:
    CinderEnableNetappBackend: true
    CinderNetappBackendName: 'tripleo_netapp'
    CinderNetappLogin: 'admin'
    CinderNetappPassword: 'p@55w0rd!'
    CinderNetappServerHostname: 'netapp.example.com'
    CinderNetappServerPort: '80'
    CinderNetappSizeMultiplier: '1.2'
    CinderNetappStorageFamily: 'ontap_cluster'
    CinderNetappStorageProtocol: 'nfs'
    CinderNetappTransportType: 'http'
    CinderNetappNfsShares:
'192.168.1.200:/storage1,192.168.1.200:/storage2'
    CinderNetappNfsSharesConfig: '/etc/cinder/shares.conf'
    CinderNetappEseriesHostType: 'linux_dm_mp'
    CinderNetappWebservicePath: '/devmgr/v2'
```

Make sure to leave **CinderEnableNetappBackend** set to **true**.

3. Include the **cinder-netapp-config.yaml** file in your deployment:

```
$ openstack overcloud deploy --templates -e ~/templates/cinder-
netapp-config.yaml
```

This defines the NetApp Storage configuration as a part of the Overcloud's Hiera data. Then the Overcloud uses this Hieradata to configure Cinder's NetApp backend during the core configuration.

This example demonstrates how the director integrates storage components from a certified vendor with the Overcloud's Cinder service.