Red Hat Enterprise Linux 9

Configuring and managing cloud-init for RHEL 9

Using cloud-init to automate the initialization of cloud instances
Abstract

You can efficiently create multiple cloud instances of RHEL by using the cloud-init package. This allows for consistent and repeatable deployment of RHEL on a variety of cloud platforms. In the following chapters, you can learn more about: How cloud-init works How to use cloud-init to initiate cloud instances What uses of cloud-init Red Hat supports
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MAKING OPEN SOURCE MORE INCLUSIVE

Red Hat is committed to replacing problematic language in our code, documentation, and web properties. We are beginning with these four terms: master, slave, blacklist, and whitelist. Because of the enormity of this endeavor, these changes will be implemented gradually over several upcoming releases. For more details, see our CTO Chris Wright’s message.
PROVIDING FEEDBACK ON RED HAT DOCUMENTATION

We appreciate your feedback on our documentation. Let us know how we can improve it.

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1. Log in to the Jira website.
2. Click Create in the top navigation bar.
3. Enter a descriptive title in the Summary field.
4. Enter your suggestion for improvement in the Description field. Include links to the relevant parts of the documentation.
5. Click Create at the bottom of the dialogue.
CHAPTER 1. INTRODUCING RHEL ON PUBLIC CLOUD PLATFORMS

Public cloud platforms provide computing resources as a service. Instead of using on-premises hardware, you can run your IT workloads, including Red Hat Enterprise Linux (RHEL) systems, as public cloud instances.

1.1. BENEFITS OF USING RHEL IN A PUBLIC CLOUD

RHEL as a cloud instance located on a public cloud platform has the following benefits over RHEL on-premises physical systems or virtual machines (VMs):

- **Flexible and fine-grained allocation of resources**
  A cloud instance of RHEL runs as a VM on a cloud platform, which typically means a cluster of remote servers maintained by the provider of the cloud service. Therefore, allocating hardware resources to the instance, such as a specific type of CPU or storage, happens on the software level and is easily customizable.

  In comparison to a local RHEL system, you are also not limited by the capabilities of your physical host. Instead, you can choose from a variety of features, based on selection offered by the cloud provider.

- **Space and cost efficiency**
  You do not need to own any on-premises servers to host your cloud workloads. This avoids the space, power, and maintenance requirements associated with physical hardware.

  Instead, on public cloud platforms, you pay the cloud provider directly for using a cloud instance. The cost is typically based on the hardware allocated to the instance and the time you spend using it. Therefore, you can optimize your costs based on your requirements.

- **Software-controlled configurations**
  The entire configuration of a cloud instance is saved as data on the cloud platform, and is controlled by software. Therefore, you can easily create, remove, clone, or migrate the instance. A cloud instance is also operated remotely in a cloud provider console and is connected to remote storage by default.

  In addition, you can back up the current state of a cloud instance as a snapshot at any time. Afterwards, you can load the snapshot to restore the instance to the saved state.

- **Separation from the host and software compatibility**
  Similarly to a local VM, the RHEL guest operating system on a cloud instance runs on a virtualized kernel. This kernel is separate from the host operating system and from the client system that you use to connect to the instance.

  Therefore, any operating system can be installed on the cloud instance. This means that on a RHEL public cloud instance, you can run RHEL-specific applications that cannot be used on your local operating system.

  In addition, even if the operating system of the instance becomes unstable or is compromised, your client system is not affected in any way.

Additional resources

- What is public cloud?
What is a hyperscaler?

Types of cloud computing

Public cloud use cases for RHEL

Obtaining RHEL for public cloud deployments

1.2. PUBLIC CLOUD USE CASES FOR RHEL

Deploying on a public cloud provides many benefits, but might not be the most efficient solution in every scenario. If you are evaluating whether to migrate your RHEL deployments to the public cloud, consider whether your use case will benefit from the advantages of the public cloud.

Beneficial use cases

- Deploying public cloud instances is very effective for flexibly increasing and decreasing the active computing power of your deployments, also known as scaling up and scaling down. Therefore, using RHEL on public cloud is recommended in the following scenarios:
  - Clusters with high peak workloads and low general performance requirements. Scaling up and down based on your demands can be highly efficient in terms of resource costs.
  - Quickly setting up or expanding your clusters. This avoids high upfront costs of setting up local servers.
- Cloud instances are not affected by what happens in your local environment. Therefore, you can use them for backup and disaster recovery.

Potentially problematic use cases

- You are running an existing environment that cannot be adjusted. Customizing a cloud instance to fit the specific needs of an existing deployment may not be cost-effective in comparison with your current host platform.
- You are operating with a hard limit on your budget. Maintaining your deployment in a local data center typically provides less flexibility but more control over the maximum resource costs than the public cloud does.

Next steps

- Obtaining RHEL for public cloud deployments

Additional resources

- Should I migrate my application to the cloud? Here’s how to decide.

1.3. FREQUENT CONCERNS WHEN MIGRATING TO A PUBLIC CLOUD

Moving your RHEL workloads from a local environment to a public cloud platform might raise concerns about the changes involved. The following are the most commonly asked questions.

Will my RHEL work differently as a cloud instance than as a local virtual machine?

In most respects, RHEL instances on a public cloud platform work the same as RHEL virtual machines on a local host, such as an on-premises server. Notable exceptions include:
Instead of private orchestration interfaces, public cloud instances use provider-specific console interfaces for managing your cloud resources.

Certain features, such as nested virtualization, may not work correctly. If a specific feature is critical for your deployment, check the feature’s compatibility in advance with your chosen public cloud provider.

Will my data stay safe in a public cloud as opposed to a local server?

The data in your RHEL cloud instances is in your ownership, and your public cloud provider does not have any access to it. In addition, major cloud providers support data encryption in transit, which improves the security of data when migrating your virtual machines to the public cloud.

The general security of your RHEL public cloud instances is managed as follows:

- Your public cloud provider is responsible for the security of the cloud hypervisor
- Red Hat provides the security features of the RHEL guest operating systems in your instances
- You manage the specific security settings and practices in your cloud infrastructure

What effect does my geographic region have on the functionality of RHEL public cloud instances?

You can use RHEL instances on a public cloud platform regardless of your geographical location. Therefore, you can run your instances in the same region as your on-premises server.

However, hosting your instances in a physically distant region might cause high latency when operating them. In addition, depending on the public cloud provider, certain regions may provide additional features or be more cost-efficient. Before creating your RHEL instances, review the properties of the hosting regions available for your chosen cloud provider.

1.4. OBTAINING RHEL FOR PUBLIC CLOUD DEPLOYMENTS

To deploy a RHEL system in a public cloud environment, you need to:

1. Select the optimal cloud provider for your use case, based on your requirements and the current offer on the market.
   The cloud providers currently certified for running RHEL instances are:
   - Amazon Web Services (AWS)
     - For more information, see Deploying RHEL 9 on Amazon Web Services.
   - Google Cloud Platform (GCP)
     - For more information, see Deploying RHEL 9 on Google Cloud Platform.
   - Microsoft Azure
     - For more information, see Deploying RHEL 9 on Microsoft Azure.

2. Create a RHEL cloud instance on your chosen cloud platform. For more information, see Methods for creating RHEL cloud instances.

3. To keep your RHEL deployment up-to-date, use Red Hat Update Infrastructure (RHUI).

Additional resources
1.5. METHODS FOR CREATING RHEL CLOUD INSTANCES

To deploy a RHEL instance on a public cloud platform, you can use one of the following methods:

Create a system image of RHEL and import it to the cloud platform.

- To create the system image, you can use the RHEL image builder or you can build the image manually.
- This method uses your existing RHEL subscription, and is also referred to as bring your own subscription (BYOS).
- You pre-pay a yearly subscription, and you can use your Red Hat customer discount.
- Your customer service is provided by Red Hat.
- For creating multiple images effectively, you can use the cloud-init tool.

Purchase a RHEL instance directly from the cloud provider marketplace.

- You post-pay an hourly rate for using the service. Therefore, this method is also referred to as pay as you go (PAYG).
- Your customer service is provided by the cloud platform provider.

Additional resources

- What is a golden image?
The **cloud-init** utility automates the initialization of cloud instances during system boot. You can configure **cloud-init** to perform a variety of tasks:

- Configuring a host name
- Installing packages on an instance
- Running scripts
- Suppressing default virtual machine (VM) behavior

**Prerequisites**

- Sign up for a [Red Hat Customer Portal](https://www.redhat.com) account.

The **cloud-init** is available in various types of RHEL images. For example:

- If you download a KVM guest image from the [Red Hat Customer Portal](https://www.redhat.com), the image comes preinstalled with the **cloud-init** package. After you launch the instance, the **cloud-init** package becomes enabled. KVM guest images on the Red Hat Customer Portal are intended to use with Red Hat Virtualization (RHV), the Red Hat OpenStack Platform (RHOSP), and Red Hat OpenShift Virtualization.

- You can also download the RHEL ISO image from the Red Hat Customer Portal to create a custom guest image. In this case, you need to install the **cloud-init** package on the customized guest image.

- If you require to use an image from a cloud service provider (for example, AWS or Azure), use the [RHEL image builder](https://www.redhat.com) to create the image. Image builder images are customized for specific cloud providers. The following image types include **cloud-init** already installed:
  - Amazon Machine Image (AMI)
  - Virtual Hard Disk (VHD)
  - QEMU copy-on-write (qcow2)
    For details about the RHEL image builder, see [Composing a customized RHEL system image](https://www.redhat.com).

Most cloud platforms support **cloud-init**, but configuration procedures and supported options vary. Alternatively, you can configure **cloud-init** for the NoCloud environment.

In addition, you can configure **cloud-init** on one VM and then use that VM as a template to create additional VMs or clusters of VMs.

Specific Red Hat products, for example, [Red Hat Virtualization](https://www.redhat.com), have documented procedures to configure **cloud-init** for those products.

### 2.1. OVERVIEW OF THE CLOUD-INIT CONFIGURATION

The **cloud-init** utility uses YAML-formatted configuration files to apply user-defined tasks to instances. When an instance boots, the **cloud-init** service starts and executes the instructions from the YAML file. Depending on the configuration, tasks complete either during the first boot or on subsequent boots of the VM.
To define the specific tasks, configure the `/etc/cloud/cloud.cfg` file and add directives under the `/etc/cloud/cloud.cfg.d/` directory.

- The `cloud.cfg` file includes directives for various system configurations, such as user access, authentication, and system information. The file also includes default and optional modules for `cloud-init`. These modules execute in order in the following phases: .. The `cloud-init` initialization phase .. The configuration phase .. The final phase.

  + In the `cloud.cfg` file, the modules for the three phases are listed under `cloud_init_modules`, `cloud_config_modules`, and `cloud_final_modules` respectively.

- You can add additional directives for `cloud-init` in the `cloud.cfg.d` directory. When adding directives to the `cloud.cfg.d` directory, you need to add them to a custom file named `*.cfg`, and always include `#cloud-config` at the top of the file.

### 2.2. CLOUD-INIT OPERATES IN STAGES

During system boot, the `cloud-init` utility operates in five stages that determine whether `cloud-init` runs and where it finds its datasources, among other tasks. The stages are as follows:

1. **Generator stage**: By using the `systemd` service, this phase determines whether to run `cloud-init` utility at the time of boot.

2. **Local stage**: `cloud-init` searches local datasources and applies network configuration, including the DHCP-based fallback mechanism.

3. **Network stage**: `cloud-init` processes user data by running modules listed under `cloud_init_modules` in the `/etc/cloud/cloud.cfg` file. You can add, remove, enable, or disable modules in the `cloud_init_modules` section.

4. **Config stage**: `cloud-init` runs modules listed under `cloud_config_modules` section in the `/etc/cloud/cloud.cfg` file. You can add, remove, enable, or disable modules in the `cloud_config_modules` section.

5. **Final stage**: `cloud-init` runs modules and configurations included in the `cloud_final_modules` section of the `/etc/cloud/cloud.cfg` file. It can include the installation of specific packages, as well as triggering configuration management plug-ins and user-defined scripts. You can add, remove, enable, or disable modules in the `cloud_final_modules` section.

### Additional resources

- **Boot Stages of cloud-init**

### 2.3. CLOUD-INIT MODULES EXECUTE IN PHASES

When `cloud-init` runs, it executes the modules within `cloud.cfg` in order within three phases:

1. The network phase (`cloud_init_modules`)

2. The configuration phase (`cloud_config_modules`)

3. The final phase (`cloud_final_modules`)

When `cloud-init` runs for the first time on a VM, all the modules you have configured run in their respective phases. On a subsequent running of `cloud-init`, whether a module runs within a phase
depends on the module frequency of the individual module. Some modules run every time cloud-init runs; some modules only run the first time cloud-init runs, even if the instance ID changes.

**NOTE**

An instance ID uniquely identifies an instance. When an instance ID changes, cloud-init treats the instance as a new instance.

The possible module frequency values are as follows:

- **Per instance** means that the module runs on first boot of an instance. For example, if you clone an instance or create a new instance from a saved image, the modules designated as per instance run again.

- **Per once** means that the module runs only once. For example, if you clone an instance or create a new instance from a saved image, the modules designated per once do not run again on those instances.

- **Per always** means the module runs on every boot.

**NOTE**

You can override a module’s frequency when you configure the module or by using the command line.

### 2.4. CLOUD-INIT ACTS UPON USER DATA, METADATA, AND VENDOR DATA

The datasources that cloud-init consumes are user data, metadata, and vendor data.

- User data includes directives you specify in the cloud.cfg file and in the cloud.cfg.d directory, for example, user data can include files to run, packages to install, and shell scripts. Refer to the cloud-init Documentation section User-Data Formats for information about the types of user data that cloud-init allows.

- Metadata includes data associated with a specific datasource, for example, metadata can include a server name and instance ID. If you are using a specific cloud platform, the platform determines where your instances find user data and metadata. Your platform may require that you add metadata and user data to an HTTP service; in this case, when cloud-init runs it consumes metadata and user data from the HTTP service.

- Vendor data is optionally provided by the organization (for example, a cloud provider) and includes information that can customize the image to better fit the environment where the image runs. cloud-init acts upon optional vendor data and user data after it reads any metadata and initializes the system. By default, vendor data runs on the first boot. You can disable vendor data execution. Refer to the cloud-init Documentation section Instance Metadata; Datasources for a list of datasources; and Vendor Data for more information about vendor data.

### 2.5. CLOUD-INIT IDENTIFIES THE CLOUD PLATFORM

cloud-init attempts to identify the cloud platform using the script ds-identify. The script runs on the first boot of an instance.
Adding a datasource directive can save time when cloud-init runs. You would add the directive in the /etc/cloud/cloud.cfg file or in the /etc/cloud/cloud.cfg.d directory. For example:

```yaml
datasource_list: [Ec2]
```

Beyond adding the directive for your cloud platform, you can further configure cloud-init by adding additional configuration details, such as metadata URLs.

```yaml
datasource_list: [Ec2]
datasource: Ec2:
```

After cloud-init runs, you can view a log file (run/cloud-init/ds-identify.log) that provides detailed information about the platform.

Additional resources

- Datasources
- How to identify the datasource I’m using
- How can I debug my user data?

2.6. ADDITIONAL RESOURCES

- Upstream documentation for cloud-init
CHAPTER 3. RED HAT SUPPORT FOR CLOUD-INIT

Red Hat supports the cloud-init utility, cloud-init modules, and default directories and files across various Red Hat products.

3.1. CLOUD-INIT SIGNIFICANT DIRECTORIES AND FILES

By using directories and files in the following table, you can perform tasks such as:

- Configuring cloud-init
- Finding information about your configuration after cloud-init has run
- Examining log files
- Finding templates

Depending on your scenario and datasource, there can be additional files and directories important to your configuration.

Table 3.1. cloud-init directories and files

<table>
<thead>
<tr>
<th>Directory or File</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>/etc/cloud/cloud.cfg</td>
<td>The cloud.cfg file includes the basic cloud-init configuration and lets you know in what phase each module runs.</td>
</tr>
<tr>
<td>/etc/cloud/cloud.cfg.d</td>
<td>The cloud.cfg.d directory is where you can add additional directives for cloud-init.</td>
</tr>
<tr>
<td>/var/lib/cloud</td>
<td>When cloud-init runs, it creates a directory layout under /var/lib/cloud. The layout includes directories and files that give specifics on your instance configuration.</td>
</tr>
<tr>
<td>/usr/share/doc/cloud-init/examples</td>
<td>The examples directory includes multiple examples. You can use them to help model your own directives.</td>
</tr>
<tr>
<td>/etc/cloud/templates</td>
<td>This directory includes templates that you can enable in cloud-init for certain scenarios. The templates provide direction for enabling.</td>
</tr>
<tr>
<td>/var/log/cloud-init.log</td>
<td>The cloud-init.log file provides log information helpful for debugging.</td>
</tr>
<tr>
<td>/run/cloud-init</td>
<td>The /run/cloud-init directory includes logged information about your datasource and the ds-identify script.</td>
</tr>
</tbody>
</table>

3.2. RED HAT PRODUCTS THAT USE CLOUD-INIT
You can use **cloud-init** with these Red Hat products:

- **Red Hat Virtualization.** Once you install **cloud-init** on a VM, you can create a template and leverage **cloud-init** functions for all VMs created from that template. Refer to [Using Cloud-Init to Automate the Configuration of Virtual Machines](#) for information about using **cloud-init** with VMs.

- **Red Hat OpenStack Platform.** You can use **cloud-init** to help configure images for OpenStack. Refer to the [Instances and Images Guide](#) for more information.

- **Red Hat Satellite.** You can use **cloud-init** with Red Hat Satellite. Refer to [Preparing Cloud-init Images in Red Hat Virtualization](#) for more information.

- **Red Hat OpenShift.** You can use **cloud-init** when you create VMs for OpenShift. Refer to [Creating Virtual Machines](#) for more information.

### 3.3. RED HAT SUPPORTS THESE CLOUD-INIT MODULES

Red Hat supports most **cloud-init** modules. Individual modules can contain multiple configuration options. In the following table, you can find all of the **cloud-init** modules that Red Hat currently supports and provides a brief description and the default module frequency. Refer to [Modules](#) in the **cloud-init** Documentation section for complete descriptions and options for these modules.

**Table 3.2. Supported cloud-init modules**

<table>
<thead>
<tr>
<th>cloud-init Module</th>
<th>Description</th>
<th>Default Module Frequency</th>
</tr>
</thead>
<tbody>
<tr>
<td>bootcmd</td>
<td>Runs commands early in the boot process</td>
<td>per always</td>
</tr>
<tr>
<td>ca_certs</td>
<td>Adds CA certificates</td>
<td>per instance</td>
</tr>
<tr>
<td>debug</td>
<td>Enables or disables output of internal information to assist with debugging</td>
<td>per instance</td>
</tr>
<tr>
<td>disable_ec2_metadata</td>
<td>Enables or disables the AWS EC2 metadata</td>
<td>per always</td>
</tr>
<tr>
<td>disk_setup</td>
<td>Configures simple partition tables and file systems</td>
<td>per instance</td>
</tr>
<tr>
<td>final_message</td>
<td>Specifies the output message once <strong>cloud-init</strong> completes</td>
<td>per always</td>
</tr>
<tr>
<td>foo</td>
<td>Example shows module structure (Module does nothing)</td>
<td>per instance</td>
</tr>
<tr>
<td>growpart</td>
<td>Resizes partitions to fill the available disk space</td>
<td>per always</td>
</tr>
<tr>
<td>cloud-init Module</td>
<td>Description</td>
<td>Default Module Frequency</td>
</tr>
<tr>
<td>------------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>--------------------------</td>
</tr>
<tr>
<td>keys_to_console</td>
<td>Allows controls of fingerprints and keys that can be written to the console</td>
<td>per instance</td>
</tr>
<tr>
<td>landscape</td>
<td>Installs and configures a landscape client</td>
<td>per instance</td>
</tr>
<tr>
<td>locale</td>
<td>Configures the system locale and applies it system-wide</td>
<td>per instance</td>
</tr>
<tr>
<td>mcollective</td>
<td>Installs, configures, and starts mcollective</td>
<td>per instance</td>
</tr>
<tr>
<td>migrator</td>
<td>Moves old versions of cloud-init to newer versions</td>
<td>per always</td>
</tr>
<tr>
<td>mounts</td>
<td>Configures mount points and swap files</td>
<td>per instance</td>
</tr>
<tr>
<td>phone_home</td>
<td>Posts data to a remote host after boot completes</td>
<td>per instance</td>
</tr>
<tr>
<td>power_state_change</td>
<td>Completes shutdown and reboot after all configuration modules have run</td>
<td>per instance</td>
</tr>
<tr>
<td>puppet</td>
<td>Installs and configures puppet</td>
<td>per instance</td>
</tr>
<tr>
<td>resizefs</td>
<td>Resizes a file system to use all available space on a partition</td>
<td>per always</td>
</tr>
<tr>
<td>resolv_conf</td>
<td>Configures resolv.conf</td>
<td>per instance</td>
</tr>
<tr>
<td>rh_subscription</td>
<td>Registers a Red Hat Enterprise Linux system</td>
<td>per instance</td>
</tr>
<tr>
<td>rightscale_userdata</td>
<td>Adds support for RightScale configuration hooks to cloud-init</td>
<td>per instance</td>
</tr>
<tr>
<td>rsyslog</td>
<td>Configures remote system logging using rsyslog</td>
<td>per instance</td>
</tr>
<tr>
<td>runcmd</td>
<td>Runs arbitrary commands</td>
<td>per instance</td>
</tr>
<tr>
<td>cloud-init Module</td>
<td>Description</td>
<td>Default Module Frequency</td>
</tr>
<tr>
<td>--------------------------</td>
<td>-----------------------------------------------------------------------------</td>
<td>--------------------------</td>
</tr>
<tr>
<td>salt_minion</td>
<td>Installs, configures, and starts salt minion</td>
<td>per instance</td>
</tr>
<tr>
<td>scripts_per_boot</td>
<td>Runs per boot scripts</td>
<td>per always</td>
</tr>
<tr>
<td>scripts_per_instance</td>
<td>Runs per instance scripts</td>
<td>per instance</td>
</tr>
<tr>
<td>scripts_per_once</td>
<td>Runs scripts once</td>
<td>per once</td>
</tr>
<tr>
<td>scripts_user</td>
<td>Runs user scripts</td>
<td>per instance</td>
</tr>
<tr>
<td>scripts_vendor</td>
<td>Runs vendor scripts</td>
<td>per instance</td>
</tr>
<tr>
<td>seed_random</td>
<td>Provides random seed data</td>
<td>per instance</td>
</tr>
<tr>
<td>set_hostname</td>
<td>Sets host name and fully qualified domain name (FQDN)</td>
<td>per always</td>
</tr>
<tr>
<td>set_passwords</td>
<td>Sets user passwords and enables or disables SSH password authentication</td>
<td>per instance</td>
</tr>
<tr>
<td>ssh_authkey_fingerprints</td>
<td>Logs fingerprints of user SSH keys</td>
<td>per instance</td>
</tr>
<tr>
<td>ssh_import_id</td>
<td>Imports SSH keys</td>
<td>per instance</td>
</tr>
<tr>
<td>ssh</td>
<td>Configures SSH, and host and authorized SSH keys</td>
<td>per instance</td>
</tr>
<tr>
<td>timezone</td>
<td>Sets the system time zone</td>
<td>per instance</td>
</tr>
<tr>
<td>update_etc_hosts</td>
<td>Updates /etc/hosts</td>
<td>per always</td>
</tr>
<tr>
<td>update_hostname</td>
<td>Updates host name and FQDN</td>
<td>per always</td>
</tr>
<tr>
<td>users_groups</td>
<td>Configures users and groups</td>
<td>per instance</td>
</tr>
<tr>
<td>write_files</td>
<td>Writes arbitrary files</td>
<td>per instance</td>
</tr>
<tr>
<td>yum_add_repo</td>
<td>Adds dnf repository configuration to the system</td>
<td>per always</td>
</tr>
</tbody>
</table>

The following list of modules is **not** supported by Red Hat:

**Table 3.3. Modules not supported**
### 3.4. THE DEFAULT CLOUD.CFG FILE

The `/etc/cloud/cloud.cfg` file lists the modules comprising the basic configuration for `cloud-init`.

The modules in the file are the default modules for `cloud-init`. You can configure the modules for your environment or remove modules you do not need. Modules that are included in `cloud.cfg` do not necessarily do anything by being listed in the file. You need to configure them individually if you want them to perform actions during one of the `cloud-init` phases.

The `cloud.cfg` file provides the chronology for running individual modules. You can add additional modules to `cloud.cfg` as long as Red Hat supports the modules you want to add.

The default contents of the file for Red Hat Enterprise Linux (RHEL) are as follows:

#### NOTE

- Modules run in the order given in `cloud.cfg`. You typically do not change this order.
- The `cloud.cfg` directives can be overridden by user data.
- When running `cloud-init` manually, you can override `cloud.cfg` with command line options.
- Each module includes its own configuration options, where you can add specific information.

<table>
<thead>
<tr>
<th>Module</th>
</tr>
</thead>
<tbody>
<tr>
<td>apt_configure</td>
</tr>
<tr>
<td>apt_pipeline</td>
</tr>
<tr>
<td>byobu</td>
</tr>
<tr>
<td>chef</td>
</tr>
<tr>
<td>emit_upstart</td>
</tr>
<tr>
<td>grub_dpkg</td>
</tr>
<tr>
<td>ubuntu_init_switch</td>
</tr>
</tbody>
</table>

**users:**

- default

**disable_root:** 1

**ssh_pwauth:** 0

**mount_default_fields:** `~`, ~, 'auto', 'defaults,nofail,x-systemd.requires=cloud-init.service', '0', '2'
ssh_deletekeys: 1
ssh_genkeytypes: ['rsa', 'ecdsa', 'ed25519']
syslog_fix_perms: ~
disable_vmware_customization: false

cloud_init_modules: 9
- disk_setup
- migrator
- bootcmd
- write-files
- growpart
- resizefs
- set_hostname
- update_hostname
- update_etc_hosts
- rsyslog
- users-groups
- ssh

cloud_config_modules: 10
- mounts
- locale
- set-passwords
- rh_subscription
- dnf-add-repo
- package-update-upgrade-install
- timezone
- puppet
- chef
- salt-minion
- mcollective
- disable-ec2-metadata
- runcmd

cloud_final_modules: 11
- rightscale_userdata
- scripts-per-once
- scripts-per-boot
- scripts-per-instance
- scripts-user
- ssh-authkey-fingerprints
- keys-to-console
- phone-home
- final-message
- power-state-change

system_info:
default_user: 12
  name: cloud-user
  lock_passwd: true
  gecos: Cloud User
  groups: [adm, systemd-journal]
sudo: ["ALL=(ALL) NOPASSWD:ALL"]
shell: /bin/bash
distro: rhel 13
paths:
  cloud_dir: /var/lib/cloud  # vim:syntax=yaml
  templates_dir: /etc/cloud/templates
  ssh_svcname: sshd

1. Specifies the default user for the system. Refer to Users and Groups for more information.
2. Enables or disables root login. Refer to Authorized Keys for more information.
3. Specifies whether ssh is configured to accept password authentication. Refer to Set Passwords for more information.
4. Configures mount points; must be a list containing six values. Refer to Mounts for more information.
5. Specifies whether to remove default host SSH keys. Refer to Host Keys for more information.
6. Specifies key types to generate. Refer to Host Keys for more information. Note that for RHEL 8.4 and earlier, the default value of this line is ~.
7. cloud-init runs at multiple stages of boot. Set this option so that cloud-init can log all stages to its log file. Find more information about this option in the cloud-config.txt file in the usr/share/doc/cloud-init/examples directory.
8. Enables or disables VMware vSphere customization
9. The modules in this section are services that run when the cloud-init service starts, early in the boot process.
10. These modules run during cloud-init configuration, after initial boot.
11. These modules run in the final phase of cloud-init, after the configuration finishes.
12. Specifies details about the default user. Refer to Users and Groups for more information.
13. Specifies the distribution
14. Specifies the main directory that contains cloud-init-specific subdirectories. Refer to Directory layout for more information.
15. Specifies where templates reside
16. The name of the SSH service

Additional resources

- Modules

3.5. THE CLOUD.CFG.D DIRECTORY

cloud-init acts upon directives that you provide and configure. Typically, those directives are included in the cloud.cfg.d directory.
While you can configure modules by adding user data directives within the `cloud.cfg` file, as a best practice consider leaving `cloud.cfg` unmodified. Add your directives to the `/etc/cloud/cloud.cfg.d` directory. Adding directives to this directory can make future modifications and upgrades easier.

There are multiple ways to add directives. You can include directives in a file named `*.cfg`, which includes the heading `#cloud-config`. Typically, the directory would contain multiple `*.cfg` files. There are other options for adding directives, for example, you can add a user data script. Refer to User-Data Formats for more information.

Additional resources

- Cloud config examples

### 3.6. THE DEFAULT 05_LOGGING.CFG FILE

The `05_logging.cfg` file sets logging information for `cloud-init`. The `/etc/cloud/cloud.cfg.d` directory includes this file, along with other `cloud-init` directives that you add.

`cloud-init` uses the logging configuration in `05_logging.cfg` by default. The default contents of the file for Red Hat Enterprise Linux (RHEL) are as follows:

```yaml
## This yaml formatted config file handles setting
## logger information.  The values that are necessary to be set
## are seen at the bottom.  The top '_log' are only used to remove
## redundancy in a syslog and fallback-to-file case.
#
## The 'log_cfgs' entry defines a list of logger configs
## Each entry in the list is tried, and the first one that
## works is used.  If a log_cfg list entry is an array, it will
## be joined with \n'.
_log:
  - &log_base |
    [loggers]
    keys=root,cloudinit

    [handlers]
    keys=consoleHandler,cloudLogHandler

    [formatters]
    keys=simpleFormatter,arg0Formatter

    [logger_root]
    level=DEBUG
    handlers=consoleHandler,cloudLogHandler

    [logger_cloudinit]
    level=DEBUG
    qualname=cloudinit
    handlers=
    propagate=1

    [handler_consoleHandler]
```
CHAPTER 3. RED HAT SUPPORT FOR CLOUD-INIT

class=StreamHandler
level=WARNING
formatter=arg0Formatter
args=(sys.stderr,)

[formatter_arg0Formatter]
format=%(asctime)s - %(filename)s%(levelname)s: %(message)s

[formatter_simpleFormatter]
format=[CLOUDINIT] %(filename)s%(levelname)s: %(message)s

- &log_file |
 [handler_cloudLogHandler]
class=FileHandler
level=DEBUG
formatter=arg0Formatter
args=('/var/log/cloud-init.log',)
- &log_syslog |
 [handler_cloudLogHandler]
class=handlers.SysLogHandler
level=DEBUG
formatter=simpleFormatter
args=('/dev/log', handlers.SysLogHandler.LOG_USER)

log_cfgs:
# Array entries in this list will be joined into a string
# that defines the configuration.
#
# If you want logs to go to syslog, uncomment the following line.
# - [ *log_base, *log_syslog ]
#
# The default behavior is to just log to a file.
# This mechanism that does not depend on a system service to operate.
# - [ *log_base, *log_file ]
# A file path can also be used.
# - /etc/log.conf

# This tells cloud-init to redirect its stdout and stderr to
# 'tee -a /var/log/cloud-init-output.log' so the user can see output
# there without needing to look on the console.
output: {all: '| tee -a /var/log/cloud-init-output.log'}

Additional resources

- Logging

3.7. THE CLOUD-INIT /VAR/LIB/CLOUD DIRECTORY LAYOUT

When cloud-init first runs, it creates a directory layout that includes information about your instance and cloud-init configuration.

The directory can include optional directories, such as /scripts/vendor.

The following is a sample directory layout for cloud-init:

/var/lib/cloud/
- data/
  - instance-id
  - previous-instance-id
  - previous-datasource
  - previous-hostname
  - result.json
  - set-hostname
  - status.json
- handlers/
  - instance
    - boot-finished
    - cloud-config.txt
    - datasource
    - handlers/
      - obj.pkl
    - scripts/
      - sem/
    - user-data.txt
    - user-data.txt.i
    - vendor-data.txt
    - vendor-data.txt.i
- instances/
  f111ee00-0a4a-4eea-9c17-3fa164739c55/
    - boot-finished
    - cloud-config.txt
    - datasource
    - handlers/
      - obj.pkl
    - scripts/
      - sem/
    - user-data.txt
    - user-data.txt.i
    - vendor-data.txt
    - vendor-data.txt.i
- scripts/
  - per-boot/
  - per-instance/
  - per-once/
  - vendor/
- seed/
- sem/
  - config_scripts_per_once.once

Additional resources

- Directory layout
CHAPTER 4. CONFIGURING CLOUD-INIT

By using cloud-init, you can perform a variety of configuration tasks.

Your cloud-init configuration can require that you add directives to the cloud.cfg file and the cloud.cfg.d directory. Alternatively, your specific data source might require that you add directives to files, such as a user data file and a metadata file. A data source might require that you upload your directives to an HTTP server. Check the requirements of your data source and add directives accordingly.

4.1. CREATING A VIRTUAL MACHINE THAT INCLUDES CLOUD-INIT FOR A NOCLOUD DATASOURCE

To create a new virtual machine (VM) that includes cloud-init, create a meta-data file and a user-data file.

- The meta-data file includes instance details.
- The user-data file includes information to create a user and grant access.

Include these files in a new ISO image, and attach the ISO file to a new VM created from a KVM Guest Image. In this scenario, the datasource is NoCloud.

Procedure

1. Create a directory named cloudinitiso and set it as your working directory:

   $ mkdir cloudinitiso
   $ cd cloudinitiso

2. Create the meta-data file and add the following information:

   - instance-id: citest
   - local-hostname: citest-1

3. Create the user-data file and add the following information:

   #cloud-config
   password: cilogon
   chpasswd: {expire: False}
   ssh_pwauth: True
   ssh_authorized_keys:
   - ssh-rsa AAA...fhHQ== sample@redhat.com

   NOTE

   The last line of the user-data file references an SSH public key. Find your SSH public keys in ~/.ssh/id_rsa.pub. When trying this sample procedure, modify the line to include one of your public keys.

4. Use the genisoimage command to create an ISO image that includes user-data and meta-data:

6. Create a new VM from the KVM Guest Image using the `virt-install` utility and attach the downloaded image to the existing image:

   ```bash
   # virt-install 
   --memory 4096 
   --vcpus 4 
   --name mytestcivm 
   --disk /var/lib/libvirt/images/rhel-8.1-x86_64-kvm.qcow2,device=disk,bus=virtio,format=qcow2 
   --disk /home/sample/cloudinitiso/ciiso.iso,device=cdrom 
   --os-type Linux 
   --os-variant rhel9.0 
   --virt-type kvm 
   --graphics none 
   --import
   ``

7. Log on to your image with username `cloud-user` and password `cilogon`:

   ```
   citest-1 login: cloud-user
   Password: 
   [cloud-user@citest-1 ~]$
   ```

**Verification**

- Check the `cloud-init` status to confirm that the utility has completed its defined tasks:

  ```bash
  [cloud-user@citest-1 instance]$ cloud-init status
  status: done
  ```

- The `cloud-init` utility creates the `cloud-init` directory layout under `/var/lib/cloud` when it runs, and it updates or changes certain directory contents based upon the directives you have specified.

  For example, you can confirm that the datasource is `NoCloud` by checking the datasource file.

  ```bash
  $ cd /var/lib/cloud/instance
  $ cat datasource
  DataSourceNoCloud: DataSourceNoCloud [seed=/dev/sr0][dsmode=net]
  ```

- `cloud-init` copies user-data into `/var/lib/cloud/instance/user-data.txt`
#cloud-config
password: cilogon
chpasswd: {expire: False}
ssh_pwaluth: True
ssh_authorized_keys:
  - ssh-rsa AAA...fhHQ== sample@redhat.com

NOTE
For OpenStack, the Creating and managing instances includes information for configuring an instance using cloud-init. See Creating a customized instance for specific procedures.

Additional resources
- Upstream documentation for the NoCloud data source

4.2. EXPIRING A CLOUD USER PASSWORD WITH CLOUD-INIT

To force cloud-user to change the cloud-user password at the first login, you can set their password as expired.

Procedure

1. Depending on the requirements of your datasource, edit the user-data file or add the following directive to the cloud.cfg.d directory:

```
#cloud-config
password: mypassword
chpasswd: {expire: True}
ssh_pwaluth: True
ssh_authorized_keys:
  - ssh-rsa AAA...SDvz user1@yourdomain.com
  - ssh-rsa AAB...QTuo user2@yourdomain.com
```

NOTE
All user directives include #cloud-config at the top of the file so that cloud-init recognizes the file as containing user directives. When you include directives in the cloud.cfg.d directory, name the file *_.cfg, and always include #cloud-config at the top of the file.

2. Change the line chpasswd: {expire: False} to chpasswd: {expire: True}:

```
#cloud-config
password: mypassword
chpasswd: {expire: True}
ssh_pwaluth: True
ssh_authorized_keys:
  - ssh-rsa AAA...SDvz user1@yourdomain.com
  - ssh-rsa AAB...QTuo user2@yourdomain.com
```

This works to expire the password because password and chpasswd operate on the default user unless you indicate otherwise.

NOTE
This is a global setting. When you set chpasswd to True, all users you create need to change their passwords when they log in.
4.3. CHANGING A DEFAULT USER NAME WITH CLOUD-INIT

You can change the default user name to something other than cloud-user.

Procedure

1. Depending on the requirements of your datasource, edit the user-data file or add the following directive to the cloud.cfg.d directory:

```
NOTE

All user directives include #cloud-config at the top of the file so that cloud-init recognizes the file as containing user directives. When you include directives in the cloud.cfg.d directory, name the file *.cfg, and always include #cloud-config at the top of the file.
```

2. Add the line `user: <username>`, replacing <username> with the new default user name:

```
#cloud-config
user: username
password: mypassword
chpasswd: {expire: False}
ssh_pwauth: True
ssh_authorized_keys:
- ssh-rsa AAA...SDvz user1@yourdomain.com
- ssh-rsa AAB...QTuo user2@yourdomain.com
```

4.4. SETTING A ROOT PASSWORD WITH CLOUD-INIT

To set the root password, create a user list.

Procedure

1. Depending on the requirements of your datasource, edit the user-data file or add the following directive to the cloud.cfg.d directory:

```
NOTE

All user directives include #cloud-config at the top of the file so that cloud-init recognizes the file as containing user directives. When you include directives in the cloud.cfg.d directory, name the file *.cfg, and always include #cloud-config at the top of the file.
```

2. Create a user list in the chpasswd section of the file:

```
#cloud-config
ssh_pwauth: True
```

White space is significant. Do not include white space before or after the colon in your user list. If you include white space, the password is set with a space in it.
**ssh Authorized Keys:**
- ssh-rsa AAA...SDvz user1@yourdomain.com
- ssh-rsa AAB...QTuo user2@yourdomain.com

**chpasswd:**

| list: |
| root:myrootpassword |
| cloud-user:mypassword |
| expire: False |

**NOTE**

If you use this method to set the user password, you must set all passwords in this section.

### 4.5. Managing Red Hat Subscriptions with Cloud-Init

You can use the `rh_subscription` directive to register your system. For each subscription, you need to edit user data.

#### Example 1

- You can use the `auto-attach` and `service-level` options:
  - Under `rh_subscription`, add your `username` and `password`, set `auto-attach` to `True`, and set `service-level` to `self-support`.

  ```
  rh_subscription:
  username: sample@redhat.com
  password: 'mypassword'
  auto-attach: True
  service-level: self-support
  ```

**NOTE**

The `service-level` option requires that you use the `auto-attach` option.

#### Example 2

- You can use the `activation-key` and `org` options:
  - Under `rh_subscription`, add your `activation key` and `org` number and set `auto-attach` to `True`.

  ```
  rh_subscription:
  activation-key: example_key
  org: 12345
  auto-attach: True
  ```

#### Example 3

- You can add a subscription pool:
  - Under `rh_subscription`, add your `username`, `password`, and pool number.

  ```
  rh_subscription:
  username: sample@redhat.com
  ```
Example 4

- You can set a server host name in the `/etc/rhsm/rhsm.conf` file:
  Under `rh_subscription`, add your `username`, `password`, `server-hostname`, and set `auto-attach` to `True`.

```plaintext
rh_subscription:
  username: sample@redhat.com
  password: 'password'
  server-hostname: test.example.com
  auto-attach: True
```

4.6. ADDING USERS AND USER OPTIONS WITH CLOUD-INIT

You create and describe users in a `users` section. You can modify the section to add more users to your initial system configuration, and you can set additional user options.

If you add the `users` section, you must also set the default user options in this section.

Procedure

1. Depending on the requirements of your datasource, edit the `user-data` file or add the following directive to the `cloud.cfg.d` directory:

   ```plaintext
   #cloud-config
   users:
   - default
   - name: user2
     gecos: User N. Ame
     selinux-user: staff_u
   ```
groups: users,wheel
ssh_pwauth: True
ssh_authorized_keys:
  - ssh-rsa AA..vz user@domain.com
chpasswd:
  list: |
    root:password
cloud-user:mypassword
user2:mypassword2
expire: False

NOTE
- The example places the user user2 into two groups, users and wheel.

4.7. RUNNING FIRST BOOT COMMANDS WITH CLOUD-INIT

You can use the runcmd and bootcmd sections to execute commands during startup and initialization.

The bootcmd section executes early in the initialization process and by default runs on every boot. The runcmd section executes near the end of the process and is only executed during the first boot and initialization.

Procedure

1. Depending on the requirements of your datasource, edit the user-data file or add the following directive to the cloud.cfg.d directory:

   NOTE
   All user directives include #cloud-config at the top of the file so that cloud-init recognizes the file as containing user directives. When you include directives in the cloud.cfg.d directory, name the file *.cfg, and always include #cloud-config at the top of the file.

2. Add the sections for bootcmd and runcmd; include commands you want cloud-init to execute.

```bash
#cloud-config
users:
- default
- name: user2
gecos: User N. Ame
groups: users
chpasswd:
  list: |
    root:password
    fedora:myfedpassword
    user2:mypassword2
expire: False
bootcmd:
- echo New MOTD >> /etc/motd
runcmd:
- echo New MOTD2 >> /etc/motd
```
4.8. ADDING ADDITIONAL SUDOERS WITH CLOUD-INIT

You can configure a user as a sudoer by adding a `sudo` and `groups` entry to the `users` section.

Procedure

1. Depending on the requirements of your datasource, edit the `user-data` file or add the following directive to the `cloud.cfg.d` directory:

   ```
   #cloud-config
   users:
   - default
     gecos: User D. Two
     sudo: ["ALL=(ALL) NOPASSWD:ALL"]
     groups: wheel,adm,systemd-journal
     ssh_pwauth: True
     sshAuthorizedKeys:
       - ssh-rsa AA...vz user@domain.com
   chpользователь:
     list: |
       root:password
       cloud-user:mypassword
       user2:mypassword2
     expire: False
   ```

2. Add a `sudo` entry and specify the user access. For example, `sudo: ALL=(ALL) NOPASSWD:ALL` allows a user unrestricted user access.

3. Add a `groups` entry and specify the groups that include the user:

4.9. SETTING UP A STATIC NETWORKING CONFIGURATION WITH CLOUD-INIT

You can set up network configuration with cloud-init by adding a `network/interfaces` section to the metadata.

Red Hat Enterprise Linux provides its default networking service through `NetworkManager`, a dynamic network control and configuration daemon that keeps network devices and connections up and active when they are available.

Your datasource might provide a network configuration. For details, see the cloud-init section Network Configuration Sources.

If you do not specify network configuration for cloud-init and have not disabled network configuration, cloud-init tries to determine if any attached devices have a connection. If it finds a connected device, it generates a network configuration that issues a DHCP request on the interface. Refer to the cloud-init
documentation section Fallback Network Configuration for more information.

**Procedure**

The following example adds a static networking configuration.

1. Depending on the requirements of your datasource, edit the `user-data` file or add the following directive to the `cloud.cfg.d` directory:

   ```yaml
   NOTE
   All user directives include `#cloud-config` at the top of the file so that `cloud-init` recognizes the file as containing user directives. When you include directives in the `cloud.cfg.d` directory, name the file `*.cfg`, and always include `#cloud-config` at the top of the file.
   
   2. Add a `network-interfaces` section.

   ```yaml
   network:
   version: 1
   config:
   - type: physical
     name: eth0
   subnets:
   - type: static
     address: 192.0.2.1/24
     gateway: 192.0.2.254
   ```

   ```yaml
   NOTE
   You can disable a network configuration by adding the following information to your metadata.
   ```

   ```yaml
   network:
   config: disabled
   ```

**Additional resources**

- Network Configuration
- NoCloud

### 4.10. CONFIGURING ONLY A ROOT USER WITH CLOUD-INIT

You can configure your user data so that you have a root user and no other users.

**Procedure**

1. Depending on the requirements of your datasource, edit the `user-data` file or add the following directive to the `cloud.cfg.d` directory:
2. Create an entry for the user root in the users section.
   The simple example that follows includes a users section with only the name option.

```yaml
users:
  - name: root
    chpasswd:
      list: |
      root:password
    expire: False
```

3. Optionally, set up SSH keys for the root user.

```yaml
users:
  - name: root
    ssh_pwauth: True
    ssh_authorized_keys:
      - ssh-rsa AA..vz user@domain.com
```

### 4.11. SETTING UP STORAGE WITH CONTAINER-STORAGE-SETUP IN CLOUD-INIT

You can set up storage by referencing the container-storage-setup utility within the write_files module.

**Procedure**

1. Depending on the requirements of your datasource, edit the user-data file or add the following directive to the cloud.cfg.d directory:

   ```yaml
   write_files:
      - path: /etc/sysconfig/docker-storage-setup
        permissions: 0644
   ```

   **NOTE**

   All user directives include #cloud-config at the top of the file so that cloud-init recognizes the file as containing user directives. When you include directives in the cloud.cfg.d directory, name the file *.cfg, and always include #cloud-config at the top of the file.

2. Add or modify the write_files module to include the path to the container-storage-setup utility.
   The following example sets the size of the root logical volume to 6 GB rather than the default 3 GB.

```yaml
write_files:
  - path: /etc/sysconfig/docker-storage-setup
    permissions: 0644
```

   **NOTE**

   All user directives include #cloud-config at the top of the file so that cloud-init recognizes the file as containing user directives. When you include directives in the cloud.cfg.d directory, name the file *.cfg, and always include #cloud-config at the top of the file.
NOTE
Prior to RHEL 7.4, container-storage-setup was called docker-storage-setup. If you are using OverlayFS for storage, as of RHEL 7.4 you can now use that type of file system with SELinux in enforcing mode.

4.12. CHANGING THE SYSTEM LOCALE WITH CLOUD-INIT

You can configure the system location with the locale module.

Procedure

1. Depending on the requirements of your datasource, edit the meta-data file. You can also add the following directive to the cloud.cfg file or the cloud.cfg.d directory:

2. Add the locale directive, specifying the location. The following sample sets the locale to ja_JP (Japan) with UTF-8 encoding.

```
#cloud-config
locale: ja_JP.UTF-8
```

Additional resources

- Set system locale

4.13. CLOUD-INIT AND SHELL SCRIPTS

You can add list values or string values to bootcmd or runcmd. You can also provide a shell script within userdata.

- If you use a list value for bootcmd or runcmd, each list item runs in turn using execve.
- If you use a string value, then the entire string runs as a shell script.
- If you want to use cloud-init to run a shell script, you can provide a shell script (complete with shebang (#!)) instead of providing cloud-init with a .yaml file.

Refer to Run commands on first boot for examples of how to put shell scripts in bootcmd and runcmd.

4.14. PREVENTING CLOUD-INIT FROM UPDATING CONFIG FILES

When you create or restore an instance from a backup image, the instance ID changes. With the change in the instance ID, the cloud-init utility updates configuration files. However, you can ensure that cloud-init does not update certain configuration files when you create or restore from backup.

Procedure

1. Edit the /etc/cloud/cloud.cfg file, for example:
2. Comment out or remove the configuration that you do not want `cloud-init` to update when you restore your instance. For example, to avoid updating the SSH key file, remove `-ssh` from the `cloud_init_modules` section.

```
cloud_init_modules:
  - disk_setup
  - migrator
  - bootcmd
  - write-files
  - growpart
  - resizefs
  - set_hostname
  - update_hostname
  - update_etc_hosts
  - rsyslog
  - users-groups
  # - ssh
```

**Verification**

- To check the configuration files updated by `cloud-init`, examine the `/var/log/cloud/cloud-init.log` file. Updated files are logged during instance startup with messages beginning with `Writing to`. For example:

```
2019-09-03 00:16:07,XXX - util.py[DEBUG]: Writing to /root/.ssh/authorized_keys - wb: [XXX] 554 bytes
2019-09-03 00:16:08,XXX - util.py[DEBUG]: Writing to /etc/ssh/sshd_config - wb: [XXX] 3905 bytes
```

**4.15. MODIFYING A VM CREATED FROM A KVM GUEST IMAGE AFTER CLOUD-INIT HAS RUN**

You can modify your `cloud-init` configuration before rerunning the `cloud-init` utility. When you launch a VM with the `cloud-init` package installed and enabled, `cloud-init` runs in its default state on the initial boot of the VM.

**Procedure**

1. Log in to your VM.

2. Add or change directives, for example, modify the `cloud.cfg` file in the `/etc/cloud` directory or add directives to the `/etc/cloud/cloud.cfg.d` directory.

3. Run the `cloud-init clean` command to clean directories so that `cloud-init` can rerun. You can also run the following commands as root to clean the VM:

```
rm -Rf /var/lib/cloud/instances/
rm -Rf /var/lib/cloud/instance
rm -Rf /var/lib/cloud/data/
```
NOTE
You can save the cleaned image as a new image and use that image for multiple VMs. The new VMs will use updated `cloud-init` configuration to run `cloud-init`.

4. Rerun `cloud-init` or reboot the VM. `cloud-init` reruns, implementing the configuration changes you made.

4.16. MODIFYING A VM FOR A SPECIFIC DATASOURCE AFTER CLOUD-INIT HAS RUN

You can modify your `cloud-init` configuration before rerunning `cloud-init`. This procedure uses OpenStack as an example datasource. Note that the exact steps you need to perform vary based on your datasource.

Procedure

1. Create and launch an instance for the OpenStack Platform. For information about creating instances for OpenStack, see Creating an instance. In this example, the virtual machine (VM) includes `cloud-init`, which runs upon boot of the VM.

2. Add or change directives. For example, modify the `user-data.file` file that is stored on the OpenStack HTTP server.

3. Clean the virtual machine. Run the following commands as root.

```
# rm -rf /etc/resolv.conf /run/cloud-init
# userdel -rf cloud-user
# hostnamectl set-hostname localhost.localdomain
# rm /etc/NetworkManager/conf.d/99-cloud-init.conf
```

NOTE
You can save the cleaned image as a new image and use that image for multiple virtual machines. The new virtual machines run `cloud-init`, using your updated `cloud-init` configuration.

4. Rerun `cloud-init` or reboot the virtual machine. `Cloud-init` reruns, implementing the configuration changes you made.

4.17. TROUBLESHOOTING CLOUD-INIT

After running the `cloud-init` utility, you can troubleshoot the instance by examining the configuration and log files. After identifying the issue, rerun `cloud-init` on your instance. You can run `cloud-init` from the command line. For details, run the `cloud-init --help` command.

Procedure

1. Review the `cloud-init` configuration files:

   a. Examine the `/etc/cloud/cloud.cfg` configuration file. Check which modules are included under `cloud_init_modules`, `cloud_config_modules`, and `cloud_final_modules`. 


b. Check directives (*.cfg files) in the /etc/cloud/cloud.cfg.d directory.

2. Review the /var/log/cloud-init.log and /var/log/cloud-init-output.log files for details on a specific issue. For example, if the root partition was not automatically extended, check log messages for the `growpart` utility. If the file system was not extended, check log messages for `resizefs`. For example:

```bash
# grep resizefs /var/log/cloud-init.log
```

**NOTE**

`growpart` does not support LVM. If your root partition is based in LVM, the root partition is not automatically extended upon first boot.

3. Rerun `cloud-init` commands as root:

   a. Rerun `cloud-init` with only the init modules:

   ```bash
   # /usr/bin/cloud-init -d init
   ```

   b. Rerun `cloud-init` with all modules in the configuration:

   ```bash
   # /usr/bin/cloud-init -d modules
   ```

c. Delete the `cloud-init` cache and force `cloud-init` to run after boot:

   ```bash
   # rm -rf /var/lib/cloud/ && /usr/bin/cloud-init -d init
   ```

d. Clean directories and simulate a clean instance:

   ```bash
   # rm -rf /var/lib/cloud/instances/
   # rm -rf /var/lib/cloud/instance
   # rm -rf /var/lib/cloud/data/
   # reboot
   ```

e. Rerun the `cloud-init` utility:

   ```bash
   # cloud-init init --local
   # cloud-init init
   ```

**Additional resources**

- The cloud-init cli commands