Configuring firewalls and packet filters

A guide to configuring and managing firewalls and packet-filtering technologies in Red Hat Enterprise Linux 9
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Abstract

This document describes how to configure firewalls and filter network packets in Red Hat Enterprise Linux 9.
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Red Hat provides Red Hat Enterprise Linux Beta access to all subscribed Red Hat accounts. The purpose of Beta access is to:

- Provide an opportunity to customers to test major features and capabilities prior to the general availability release and provide feedback or report issues.

- Provide Beta product documentation as a preview. Beta product documentation is under development and is subject to substantial change.

Note that Red Hat does not support the usage of RHEL Beta releases in production use cases. For more information, see What does Beta mean in Red Hat Enterprise Linux and can I upgrade a RHEL Beta installation to a General Availability (GA) release?.

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CHAPTER 1. USING AND CONFIGURING FIREWALLD

A firewall is a way to protect machines from any unwanted traffic from outside. It enables users to control incoming network traffic on host machines by defining a set of firewall rules. These rules are used to sort the incoming traffic and either block it or allow through.

firewalld is a firewall service daemon that provides a dynamic customizable host-based firewall with a D-Bus interface. Being dynamic, it enables creating, changing, and deleting the rules without the necessity to restart the firewall daemon each time the rules are changed.

firewalld uses the concepts of zones and services, that simplify the traffic management. Zones are predefined sets of rules. Network interfaces and sources can be assigned to a zone. The traffic allowed depends on the network your computer is connected to and the security level this network is assigned. Firewall services are predefined rules that cover all necessary settings to allow incoming traffic for a specific service and they apply within a zone.

Services use one or more ports or addresses for network communication. Firewalls filter communication based on ports. To allow network traffic for a service, its ports must be open. firewalld blocks all traffic on ports that are not explicitly set as open. Some zones, such as trusted, allow all traffic by default.

Note that firewalld with nftables backend does not support passing custom nftables rules to firewalld, using the --direct option.

1.1. GETTING STARTED WITH FIREWALLD

This section provides information about firewalld.

1.1.1. When to use firewalld, nftables, or iptables

The following is a brief overview in which scenario you should use one of the following utilities:

- firewalld: Use the firewalld utility for simple firewall use cases. The utility is easy to use and covers the typical use cases for these scenarios.

- nftables: Use the nftables utility to set up complex and performance critical firewalls, such as for a whole network.

- iptables: The iptables utility on Red Hat Enterprise Linux uses the nf_tables kernel API instead of the legacy back end. The nf_tables API provides backward compatibility so that scripts that use iptables commands still work on Red Hat Enterprise Linux. For new firewall scripts, Red Hat recommends to use nftables.

**IMPORTANT**

To avoid that the different firewall services influence each other, run only one of them on a RHEL host, and disable the other services.

1.1.2. Zones

firewalld can be used to separate networks into different zones according to the level of trust that the user has decided to place on the interfaces and traffic within that network. A connection can only be part of one zone, but a zone can be used for many network connections.

NetworkManager notifies firewalld of the zone of an interface. You can assign zones to interfaces with:
- **NetworkManager**
- **firewall-config** tool
- **firewall-cmd** command-line tool
- The RHEL web console

The latter three can only edit the appropriate **NetworkManager** configuration files. If you change the zone of the interface using the web console, **firewall-cmd** or **firewall-config**, the request is forwarded to **NetworkManager** and is not handled by **firewalld**.

The predefined zones are stored in the `/usr/lib/firewalld/zones/` directory and can be instantly applied to any available network interface. These files are copied to the `/etc/firewalld/zones/` directory only after they are modified. The default settings of the predefined zones are as follows:

- **block**
  Any incoming network connections are rejected with an icmp-host-prohibited message for **IPv4** and icmp6-adm-prohibited for **IPv6**. Only network connections initiated from within the system are possible.

- **dmz**
  For computers in your demilitarized zone that are publicly-accessible with limited access to your internal network. Only selected incoming connections are accepted.

- **drop**
  Any incoming network packets are dropped without any notification. Only outgoing network connections are possible.

- **external**
  For use on external networks with masquerading enabled, especially for routers. You do not trust the other computers on the network to not harm your computer. Only selected incoming connections are accepted.

- **home**
  For use at home when you mostly trust the other computers on the network. Only selected incoming connections are accepted.

- **internal**
  For use on internal networks when you mostly trust the other computers on the network. Only selected incoming connections are accepted.

- **public**
  For use in public areas where you do not trust other computers on the network. Only selected incoming connections are accepted.

- **trusted**
  All network connections are accepted.

- **work**
  For use at work where you mostly trust the other computers on the network. Only selected incoming connections are accepted.

One of these zones is set as the **default** zone. When interface connections are added to **NetworkManager**, they are assigned to the default zone. On installation, the default zone in **firewalld** is set to be the **public** zone. The default zone can be changed.
NOTE

The network zone names should be self-explanatory and to allow users to quickly make a reasonable decision. To avoid any security problems, review the default zone configuration and disable any unnecessary services according to your needs and risk assessments.

Additional resources

- The `firewalld.zone(5)` man page.

1.1.3. Predefined services

A service can be a list of local ports, protocols, source ports, and destinations, as well as a list of firewall helper modules automatically loaded if a service is enabled. Using services saves users time because they can achieve several tasks, such as opening ports, defining protocols, enabling packet forwarding and more, in a single step, rather than setting up everything one after another.

Service configuration options and generic file information are described in the `firewalld.service(5)` man page. The services are specified by means of individual XML configuration files, which are named in the following format: `service-name.xml`. Protocol names are preferred over service or application names in `firewalld`.

Services can be added and removed using the graphical `firewall-config` tool, `firewall-cmd`, and `firewall-offline-cmd`.

Alternatively, you can edit the XML files in the `/etc/firewalld/services/` directory. If a service is not added or changed by the user, then no corresponding XML file is found in `/etc/firewalld/services/`. The files in the `/usr/lib/firewalld/services/` directory can be used as templates if you want to add or change a service.

Additional resources

- The `firewalld.service(5)` man page

1.1.4. Starting firewalld

Procedure

1. To start `firewalld`, enter the following command as `root`:

```
# systemctl unmask firewalld
# systemctl start firewalld
```

2. To ensure `firewalld` starts automatically at system start, enter the following command as `root`:

```
# systemctl enable firewalld
```

1.1.5. Stopping firewalld

Procedure

1. To stop `firewalld`, enter the following command as `root`:
1.1.6. Verifying the permanent firewalld configuration

In certain situations, for example after manually editing firewalld configuration files, administrators want to verify that the changes are correct. This section describes how to verify the permanent configuration of the firewalld service.

Prerequisites

- The firewalld service is running.

Procedure

1. Verify the permanent configuration of the firewalld service:

   ```bash
   # firewall-cmd --check-config
   success
   ```

   If the permanent configuration is valid, the command returns success. In other cases, the command returns an error with further details, such as the following:

   ```bash
   # firewall-cmd --check-config
   Error: INVALID_PROTOCOL: 'public.xml': 'tcpx' not from {'tcp'|'udp'|'sctp'|'dccp'}
   ```

1.2. VIEWING THE CURRENT STATUS AND SETTINGS OF FIREWALLD

This section covers information about viewing current status, allowed services, and current settings of firewalld.

1.2.1. Viewing the current status of firewalld

The firewall service, firewalld, is installed on the system by default. Use the firewalld CLI interface to check that the service is running.

Procedure

1. To see the status of the service:

   ```bash
   # firewall-cmd --state
   ```

2. For more information about the service status, use the systemctl status sub-command:
1.2.2. Viewing allowed services using GUI

To view the list of services using the graphical firewall-config tool, press the Super key to enter the Activities Overview, type firewall, and press Enter. The firewall-config tool appears. You can now view the list of services under the Services tab.

You can start the graphical firewall configuration tool using the command-line.

Prerequisites

- You installed the firewall-config package.

Procedure

- To start the graphical firewall configuration tool using the command-line:

  $ firewall-config

The Firewall Configuration window opens. Note that this command can be run as a normal user, but you are prompted for an administrator password occasionally.

1.2.3. Viewing firewalld settings using CLI

With the CLI client, it is possible to get different views of the current firewall settings. The --list-all option shows a complete overview of the firewalld settings.

firewalld uses zones to manage the traffic. If a zone is not specified by the --zone option, the command is effective in the default zone assigned to the active network interface and connection.

Procedure

- To list all the relevant information for the default zone:

  # firewall-cmd --list-all
  
  public
  target: default
  icmp-block-inversion: no
  interfaces:
  sources:
  services: ssh dhcpv6-client
  ports:
  protocols:
  masquerade: no
  forward-ports:
source-ports:
icmp-blocks:
rich rules:

- To specify the zone for which to display the settings, add the `--zone=zone-name` argument to the `firewall-cmd --list-all` command, for example:

```
# firewall-cmd --list-all --zone=home
home
  target: default
  icmp-block-inversion: no
  interfaces:
  sources:
  services: ssh mdns samba-client dhcpv6-client
... [trimmed for clarity]
```

- To see the settings for particular information, such as services or ports, use a specific option. See the `firewalld` manual pages or get a list of the options using the command help:

```
# firewall-cmd --help
```

- To see which services are allowed in the current zone:

```
# firewall-cmd --list-services
ssh dhcpv6-client
```

**NOTE**
Listing the settings for a certain subpart using the CLI tool can sometimes be difficult to interpret. For example, you allow the SSH service and `firewalld` opens the necessary port (22) for the service. Later, if you list the allowed services, the list shows the SSH service, but if you list open ports, it does not show any. Therefore, it is recommended to use the `--list-all` option to make sure you receive a complete information.

### 1.3. CONTROLLING NETWORK TRAFFIC USING `firewalld`

This section covers information about controlling network traffic using `firewalld`.

#### 1.3.1. Disabling all traffic in case of emergency using CLI

In an emergency situation, such as a system attack, it is possible to disable all network traffic and cut off the attacker.

**Procedure**

1. To immediately disable networking traffic, switch panic mode on:

```
# firewall-cmd --panic-on
```
IMPORTANT

Enabling panic mode stops all networking traffic. For this reason, it should be used only when you have the physical access to the machine or if you are logged in using a serial console.

2. Switching off panic mode reverts the firewall to its permanent settings. To switch panic mode off, enter:

```
$ firewall-cmd --panic-off
```

Verification

- To see whether panic mode is switched on or off, use:

```
$ firewall-cmd --query-panic
```

1.3.2. Controlling traffic with predefined services using CLI

The most straightforward method to control traffic is to add a predefined service to `firewalld`. This opens all necessary ports and modifies other settings according to the `service definition file`.

Procedure

1. Check that the service is not already allowed:

```
$ firewall-cmd --list-services
ssh dhcpv6-client
```

2. List all predefined services:

```
$ firewall-cmd --get-services
RH-Satellite-6 amanda-client amanda-k5-client bacula bacula-client bitcoin bitcoin-rpc bitcoin-testnet bitcoin-testnet-rpc ceph ceph-mon cfengine condor-collector ctdb dhcp dhcpv6 dhcpv6-client dns docker-registry ...
[trimmed for clarity]
```

3. Add the service to the allowed services:

```
$ firewall-cmd --add-service=<service-name>
```

4. Make the new settings persistent:

```
$ firewall-cmd --runtime-to-permanent
```

1.3.3. Controlling traffic with predefined services using GUI

This procedure describes how to control the network traffic with predefined services using graphical user interface.

Prerequisites
You installed the **firewall-config** package

**Procedure**

1. To enable or disable a predefined or custom service:
   a. Start the **firewall-config** tool and select the network zone whose services are to be configured.
   b. Select the **Services** tab.
   c. Select the check box for each type of service you want to trust or clear the check box to block a service.

2. To edit a service:
   a. Start the **firewall-config** tool.
   b. Select **Permanent** from the menu labeled **Configuration**. Additional icons and menu buttons appear at the bottom of the **Services** window.
   c. Select the service you want to configure.

The **Ports**, **Protocols**, and **Source Port** tabs enable adding, changing, and removing of ports, protocols, and source port for the selected service. The modules tab is for configuring **Netfilter** helper modules. The **Destination** tab enables limiting traffic to a particular destination address and Internet Protocol (IPv4 or IPv6).

**NOTE**

It is not possible to alter service settings in the **Runtime** mode.

**1.3.4. Adding new services**

Services can be added and removed using the graphical **firewall-config** tool, **firewall-cmd**, and **firewall-offline-cmd**. Alternatively, you can edit the XML files in `/etc/firewalld/services/`. If a service is not added or changed by the user, then no corresponding XML file are found in `/etc/firewalld/services/`. The files `/usr/lib/firewalld/services/` can be used as templates if you want to add or change a service.

**NOTE**

Service names must be alphanumeric and can, additionally, include only `_` (underscore) and `-` (dash) characters.

**Procedure**

To add a new service in a terminal, use **firewall-cmd**, or **firewall-offline-cmd** in case of not active **firewalld**.

1. Enter the following command to add a new and empty service:

   ```bash
   $ firewall-cmd --new-service=service-name --permanent
   ```

2. To add a new service using a local file, use the following command:
You can change the service name with the additional `--name=service-name` option.

3. As soon as service settings are changed, an updated copy of the service is placed into `/etc/firewalld/services/`. As `root`, you can enter the following command to copy a service manually:

```
# cp /usr/lib/firewalld/services/service-name.xml /etc/firewalld/services/service-name.xml
```

`firewalld` loads files from `/usr/lib/firewalld/services` in the first place. If files are placed in `/etc/firewalld/services` and they are valid, then these will override the matching files from `/usr/lib/firewalld/services`. The overridden files in `/usr/lib/firewalld/services` are used as soon as the matching files in `/etc/firewalld/services` have been removed or if `firewalld` has been asked to load the defaults of the services. This applies to the permanent environment only. A reload is needed to get these fallbacks also in the runtime environment.

### 1.3.5. Opening ports using GUI

To permit traffic through the firewall to a certain port, you can open the port in the GUI.

**Prerequisites**

- You installed the `firewall-config` package

**Procedure**

1. Start the `firewall-config` tool and select the network zone whose settings you want to change.

2. Select the **Ports** tab and click the **Add** button on the right-hand side. The **Port and Protocol** window opens.

3. Enter the port number or range of ports to permit.

4. Select **tcp** or **udp** from the list.

### 1.3.6. Controlling traffic with protocols using GUI

To permit traffic through the firewall using a certain protocol, you can use the GUI.

**Prerequisites**

- You installed the `firewall-config` package

**Procedure**

1. Start the `firewall-config` tool and select the network zone whose settings you want to change.

2. Select the **Protocols** tab and click the **Add** button on the right-hand side. The **Protocol** window opens.

3. Either select a protocol from the list or select the **Other Protocol** check box and enter the protocol in the field.
1.3.7. Opening source ports using GUI

To permit traffic through the firewall from a certain port, you can use the GUI.

**Prerequisites**

- You installed the `firewall-config` package

**Procedure**

1. Start the firewall-config tool and select the network zone whose settings you want to change.
2. Select the Source Port tab and click the Add button on the right-hand side. The Source Port window opens.
3. Enter the port number or range of ports to permit. Select tcp or udp from the list.

1.4. CONTROLLING PORTS USING CLI

Ports are logical devices that enable an operating system to receive and distinguish network traffic and forward it accordingly to system services. These are usually represented by a daemon that listens on the port, that is it waits for any traffic coming to this port.

Normally, system services listen on standard ports that are reserved for them. The `httpd` daemon, for example, listens on port 80. However, system administrators by default configure daemons to listen on different ports to enhance security or for other reasons.

1.4.1. Opening a port

Through open ports, the system is accessible from the outside, which represents a security risk. Generally, keep ports closed and only open them if they are required for certain services.

**Procedure**

To get a list of open ports in the current zone:

1. List all allowed ports:
   ```
   # firewall-cmd --list-ports
   ```
2. Add a port to the allowed ports to open it for incoming traffic:
   ```
   # firewall-cmd --add-port=port-number/port-type
   ```
   The port types are either tcp, udp, sctp, or dccp. The type must match the type of network communication.
3. Make the new settings persistent:
   ```
   # firewall-cmd --runtime-to-permanent
   ```
   The port types are either tcp, udp, sctp, or dccp. The type must match the type of network communication.
1.4.2. Closing a port

When an open port is no longer needed, close that port in firewalld. It is highly recommended to close all unnecessary ports as soon as they are not used because leaving a port open represents a security risk.

Procedure

To close a port, remove it from the list of allowed ports:

1. List all allowed ports:

```
# firewall-cmd --list-ports
```

**WARNING**

This command will only give you a list of ports that have been opened as ports. You will not be able to see any open ports that have been opened as a service. Therefore, you should consider using the `--list-all` option instead of `--list-ports`.

2. Remove the port from the allowed ports to close it for the incoming traffic:

```
# firewall-cmd --remove-port=port-number/port-type
```

3. Make the new settings persistent:

```
# firewall-cmd --runtime-to-permanent
```

1.5. WORKING WITH FIREWALLD ZONES

Zones represent a concept to manage incoming traffic more transparently. The zones are connected to networking interfaces or assigned a range of source addresses. You manage firewall rules for each zone independently, which enables you to define complex firewall settings and apply them to the traffic.

1.5.1. Listing zones

This procedure describes how to list zones using the command line.

Procedure

1. To see which zones are available on your system:

```
# firewall-cmd --get-zones
```

The `firewall-cmd --get-zones` command displays all zones that are available on the system, but it does not show any details for particular zones.

2. To see detailed information for all zones:
To see detailed information for a specific zone:

```
# firewall-cmd --zone=zone-name --list-all
```

### 1.5.2. Modifying firewalld settings for a certain zone

The Controlling traffic with predefined services using cli and Controlling ports using cli explain how to add services or modify ports in the scope of the current working zone. Sometimes, it is required to set up rules in a different zone.

**Procedure**

- To work in a different zone, use the `--zone=zone-name` option. For example, to allow the SSH service in the zone `public`:

```
# firewall-cmd --add-service=ssh --zone=public
```

### 1.5.3. Changing the default zone

System administrators assign a zone to a networking interface in its configuration files. If an interface is not assigned to a specific zone, it is assigned to the default zone. After each restart of the firewalld service, `firewalld` loads the settings for the default zone and makes it active.

**Procedure**

To set up the default zone:

1. Display the current default zone:

   ```
   # firewall-cmd --get-default-zone
   ```

2. Set the new default zone:

   ```
   # firewall-cmd --set-default-zone zone-name
   ```

**NOTE**

Following this procedure, the setting is a permanent setting, even without the `--permanent` option.

### 1.5.4. Assigning a network interface to a zone

It is possible to define different sets of rules for different zones and then change the settings quickly by changing the zone for the interface that is being used. With multiple interfaces, a specific zone can be set for each of them to distinguish traffic that is coming through them.

**Procedure**

To assign the zone to a specific interface:

1. List the active zones and the interfaces assigned to them:
# firewall-cmd --get-active-zones

2. Assign the interface to a different zone:

   # firewall-cmd --zone=zone_name --change-interface=interface_name --permanent

### 1.5.5. Assigning a zone to a connection using nmcli

This procedure describes how to add a `firewalld` zone to a `NetworkManager` connection using the `nmcli` utility.

**Procedure**

1. Assign the zone to the `NetworkManager` connection profile:

   ```
   # nmcli connection modify profile connection.zone zone_name
   ```

2. Reload the connection:

   ```
   # nmcli connection up profile
   ```

### 1.5.6. Manually assigning a zone to a network connection in an ifcfg file

When the connection is managed by `NetworkManager`, it must be aware of a zone that it uses. For every network connection, a zone can be specified, which provides the flexibility of various firewall settings according to the location of the computer with portable devices. Thus, zones and settings can be specified for different locations, such as company or home.

**Procedure**

- To set a zone for a connection, edit the `/etc/sysconfig/network-scripts/ifcfg-connection_name` file and add a line that assigns a zone to this connection:

  ```
  ZONE=zone_name
  ```

### 1.5.7. Creating a new zone

To use custom zones, create a new zone and use it just like a predefined zone. New zones require the `--permanent` option, otherwise the command does not work.

**Procedure**

1. Create a new zone:

   ```
   # firewall-cmd --new-zone=zone-name
   ```

2. Check if the new zone is added to your permanent settings:

   ```
   # firewall-cmd --get-zones
   ```

3. Make the new settings persistent:
1.5.8. Zone configuration files

Zones can also be created using a zone configuration file. This approach can be helpful when you need to create a new zone, but want to reuse the settings from a different zone and only alter them a little.

A `firewalld` zone configuration file contains the information for a zone. These are the zone description, services, ports, protocols, icmp-blocks, masquerade, forward-ports and rich language rules in an XML file format. The file name has to be `zone-name.xml` where the length of `zone-name` is currently limited to 17 chars. The zone configuration files are located in the `/usr/lib/firewalld/zones/` and `/etc/firewalld/zones/` directories.

The following example shows a configuration that allows one service (SSH) and one port range, for both the TCP and UDP protocols:

```xml
<?xml version="1.0" encoding="utf-8"?>
<zone>
  <short>My Zone</short>
  <description>Here you can describe the characteristic features of the zone.</description>
  <service name="ssh"/>
  <port protocol="udp" port="1025-65535"/>
  <port protocol="tcp" port="1025-65535"/>
</zone>
```

To change settings for that zone, add or remove sections to add ports, forward ports, services, and so on.

Additional resources

- `firewalld.zone` manual page

1.5.9. Using zone targets to set default behavior for incoming traffic

For every zone, you can set a default behavior that handles incoming traffic that is not further specified. Such behaviour is defined by setting the target of the zone. There are four options - `default`, `ACCEPT`, `REJECT`, and `DROP`. By setting the target to `ACCEPT`, you accept all incoming packets except those disabled by a specific rule. If you set the target to `REJECT` or `DROP`, you disable all incoming packets except those that you have allowed in specific rules. When packets are rejected, the source machine is informed about the rejection, while there is no information sent when the packets are dropped.

Procedure

To set a target for a zone:

1. List the information for the specific zone to see the default target:

   ```bash
   $ firewall-cmd --zone=zone-name --list-all
   ```

2. Set a new target in the zone:

   ```bash
   # firewall-cmd --permanent --zone=zone-name --set-target=<default|ACCEPT|REJECT|DROP>
   ```
1.6. USING ZONES TO MANAGE INCOMING TRAFFIC DEPENDING ON A SOURCE

You can use zones to manage incoming traffic based on its source. That enables you to sort incoming traffic and route it through different zones to allow or disallow services that can be reached by that traffic.

If you add a source to a zone, the zone becomes active and any incoming traffic from that source will be directed through it. You can specify different settings for each zone, which is applied to the traffic from the given sources accordingly. You can use more zones even if you only have one network interface.

1.6.1. Adding a source

To route incoming traffic into a specific zone, add the source to that zone. The source can be an IP address or an IP mask in the classless inter-domain routing (CIDR) notation.

**NOTE**

In case you add multiple zones with an overlapping network range, they are ordered alphanumerically by zone name and only the first one is considered.

- To set the source in the current zone:
  ```shell
  # firewall-cmd --add-source=<source>
  ```
- To set the source IP address for a specific zone:
  ```shell
  # firewall-cmd --zone=zone-name --add-source=<source>
  ```

The following procedure allows all incoming traffic from **192.168.2.15** in the trusted zone:

**Procedure**

1. List all available zones:
   ```shell
   # firewall-cmd --get-zones
   ```
2. Add the source IP to the trusted zone in the permanent mode:
   ```shell
   # firewall-cmd --zone=trusted --add-source=192.168.2.15
   ```
3. Make the new settings persistent:
   ```shell
   # firewall-cmd --runtime-to-permanent
   ```

1.6.2. Removing a source

Removing a source from the zone cuts off the traffic coming from it.

**Procedure**

1. List allowed sources for the required zone:
1.6.3. Adding a source port

To enable sorting the traffic based on a port of origin, specify a source port using the `--add-source-port` option. You can also combine this with the `--add-source` option to limit the traffic to a certain IP address or IP range.

Procedure

- To add a source port:
  
  # firewall-cmd --zone=zone-name --add-source-port=<port-name>/<tcp|udp|sctp|dccp>

1.6.4. Removing a source port

By removing a source port you disable sorting the traffic based on a port of origin.

Procedure

- To remove a source port:
  
  # firewall-cmd --zone=zone-name --remove-source-port=<port-name>/<tcp|udp|sctp|dccp>

1.6.5. Using zones and sources to allow a service for only a specific domain

To allow traffic from a specific network to use a service on a machine, use zones and source. The following procedure allows only HTTP traffic from the 192.0.2.0/24 network while any other traffic is blocked.

WARNING

When you configure this scenario, use a zone that has the default target. Using a zone that has the target set to ACCEPT is a security risk, because for traffic from 192.0.2.0/24, all network connections would be accepted.

Procedure

1. List all available zones:
2. Add the IP range to the internal zone to route the traffic originating from the source through the zone:

```
# firewall-cmd --zone=internal --add-source=192.0.2.0/24
```

3. Add the http service to the internal zone:

```
# firewall-cmd --zone=internal --add-service=http
```

4. Make the new settings persistent:

```
# firewall-cmd --runtime-to-permanent
```

Verification

- Check that the internal zone is active and that the service is allowed in it:

```
# firewall-cmd --zone=internal --list-all
internal (active)
target: default
icmp-block-inversion: no
interfaces:
sources: 192.0.2.0/24
services: cockpit dhcpv6-client mdns samba-client ssh http ...
```

Additional resources

- `firewalld.zones(5)` man page

### 1.7. Filtering Forwarded Traffic Between Zones

With a policy object, users can group different identities that require similar permissions in the policy. You can apply policies depending on the direction of the traffic.

The policy objects feature provides forward and output filtering in firewalld. The following describes the usage of firewalld to filter traffic between different zones to allow access to locally hosted VMs to connect the host.

#### 1.7.1. The relationship between policy objects and zones

Policy objects allow the user to attach firewalld’s primitives’ such as services, ports, and rich rules to the policy. You can apply the policy objects to traffic that passes between zones in a stateful and unidirectional manner.

```
# firewall-cmd --permanent --new-policy myOutputPolicy

# firewall-cmd --permanent --policy myOutputPolicy --add-ingress-zone HOST
```
# firewall-cmd --permanent --policy myOutputPolicy --add-egress-zone ANY

HOST and ANY are the symbolic zones used in the ingress and egress zone lists.

- The HOST symbolic zone allows policies for the traffic originating from or has a destination to the host running firewalld.

- The ANY symbolic zone applies policy to all the current and future zones. ANY symbolic zone acts as a wildcard for all zones.

1.7.2. Using priorities to sort policies

Multiple policies can apply to the same set of traffic, therefore, priorities should be used to create an order of precedence for the policies that may be applied.

To set a priority to sort the policies:

# firewall-cmd --permanent --policy mypolicy --set-priority -500

In the above example -500 is a lower priority value but has higher precedence. Thus, -500 will execute before -100. Higher priority values have precedence over lower values.

The following rules apply to policy priorities:

- Policies with negative priorities apply before rules in zones.
- Policies with positive priorities apply after rules in zones.
- Priority 0 is reserved and hence is unusable.

1.7.3. Using policy objects to filter traffic between locally hosted Containers and a network physically connected to the host

The policy objects feature allows users to filter their container and virtual machine traffic.

Procedure

1. Create a new policy.

   # firewall-cmd --permanent --new-policy podmanToHost

2. Block all traffic.

   # firewall-cmd --permanent --policy podmanToHost --set-target REJECT
   # firewall-cmd --permanent --policy podmanToHost --add-service dhcp
   # firewall-cmd --permanent --policy podmanToHost --add-service dns

**NOTE**

Red Hat recommends that you block all traffic to the host by default and then selectively open the services you need for the host.
3. Define the ingress zone to use with the policy.
   
   ```
   # firewall-cmd --permanent --policy podmanToHost --add-ingress-zone podman
   ```

4. Define the egress zone to use with the policy.
   
   ```
   # firewall-cmd --permanent --policy podmanToHost --add-egress-zone ANY
   ```

Verification

- Verify information about the policy.
  
  ```
  # firewall-cmd --info-policy podmanToHost
  ```

### 1.7.4. Setting the default target of policy objects

You can specify `--set-target` options for policies. The following targets are available:

- **ACCEPT** - accepts the packet
- **DROP** - drops the unwanted packets
- **REJECT** - rejects unwanted packets with an ICMP reply
- **CONTINUE** (default) - packets will be subject to rules in following policies and zones.

```
# firewall-cmd --permanent --policy mypolicy --set-target CONTINUE
```

Verification

- Verify information about the policy
  
  ```
  # firewall-cmd --info-policy mypolicy
  ```

### 1.8. CONFIGURING NAT USING FIREWALLD

With `firewalld`, you can configure the following network address translation (NAT) types:

- Masquerading
- Source NAT (SNAT)
- Destination NAT (DNAT)
- Redirect

#### 1.8.1. The different NAT types: masquerading, source NAT, destination NAT, and redirect

These are the different network address translation (NAT) types:

Masquerading and source NAT (SNAT)
Use one of these NAT types to change the source IP address of packets. For example, Internet Service Providers do not route private IP ranges, such as 10.0.0.0/8. If you use private IP ranges in your network and users should be able to reach servers on the Internet, map the source IP address of packets from these ranges to a public IP address.

Both masquerading and SNAT are very similar. The differences are:

- Masquerading automatically uses the IP address of the outgoing interface. Therefore, use masquerading if the outgoing interface uses a dynamic IP address.
- SNAT sets the source IP address of packets to a specified IP and does not dynamically look up the IP of the outgoing interface. Therefore, SNAT is faster than masquerading. Use SNAT if the outgoing interface uses a fixed IP address.

Destination NAT (DNAT)

Use this NAT type to rewrite the destination address and port of incoming packets. For example, if your web server uses an IP address from a private IP range and is, therefore, not directly accessible from the Internet, you can set a DNAT rule on the router to redirect incoming traffic to this server.

Redirect

This type is a special case of DNAT that redirects packets to the local machine depending on the chain hook. For example, if a service runs on a different port than its standard port, you can redirect incoming traffic from the standard port to this specific port.

1.8.2. Configuring IP address masquerading

The following procedure describes how to enable IP masquerading on your system. IP masquerading hides individual machines behind a gateway when accessing the Internet.

Procedure

1. To check if IP masquerading is enabled (for example, for the external zone), enter the following command as root:

   # firewall-cmd --zone=external --query-masquerade

   The command prints yes with exit status 0 if enabled. It prints no with exit status 1 otherwise. If zone is omitted, the default zone will be used.

2. To enable IP masquerading, enter the following command as root:

   # firewall-cmd --zone=external --add-masquerade

3. To make this setting persistent, repeat the command adding the --permanent option.

To disable IP masquerading, enter the following command as root:

   # firewall-cmd --zone=external --remove-masquerade --permanent

1.9. PORT FORWARDING

Redirecting ports using this method only works for IPv4-based traffic. For IPv6 redirecting setup, you must use rich rules.
To redirect to an external system, it is necessary to enable masquerading. For more information, see Configuring IP address masquerading.

1.9.1. Adding a port to redirect

Using firewalld, you can set up ports redirection so that any incoming traffic that reaches a certain port on your system is delivered to another internal port of your choice or to an external port on another machine.

Prerequisites

- Before you redirect traffic from one port to another port, or another address, you have to know three things: which port the packets arrive at, what protocol is used, and where you want to redirect them.

Procedure

1. To redirect a port to another port:

   ```
   # firewall-cmd --add-forward-port=port=port-number:proto=tcp|udp|sctp|dccp:toport=port-number
   ```

2. To redirect a port to another port at a different IP address:

   a. Add the port to be forwarded:

      ```
      # firewall-cmd --add-forward-port=port=port-number:proto=tcp|udp:toport=port-number:toaddr=IP
      ```

   b. Enable masquerade:

      ```
      # firewall-cmd --add-masquerade
      ```

1.9.2. Redirecting TCP port 80 to port 88 on the same machine

Follow the steps to redirect the TCP port 80 to port 88.

Procedure

1. Redirect the port 80 to port 88 for TCP traffic:

   ```
   # firewall-cmd --add-forward-port=port=80:proto=tcp:toport=88
   ```

2. Make the new settings persistent:

   ```
   # firewall-cmd --runtime-to-permanent
   ```

3. Check that the port is redirected:

   ```
   # firewall-cmd --list-all
   ```

1.9.3. Removing a redirected port

Red Hat Enterprise Linux 9.0 Beta Configuring firewalls and packet filters
This procedure describes how to remove the redirected port.

**Procedure**

1. To remove a redirected port:
   ```bash
   # firewall-cmd --remove-forward-port=port=port-number:proto=<tcp|udp>:toport=port-number:toaddr=<IP>
   ```

2. To remove a forwarded port redirected to a different address:
   a. Remove the forwarded port:
      ```bash
      # firewall-cmd --remove-forward-port=port=port-number:proto=<tcp|udp>:toport=port-number:toaddr=<IP>
      ```
   b. Disable masquerade:
      ```bash
      # firewall-cmd --remove-masquerade
      ```

**1.9.4. Removing TCP port 80 forwarded to port 88 on the same machine**

This procedure describes how to remove the port redirection.

**Procedure**

1. List redirected ports:
   ```bash
   ~]# firewall-cmd --list-forward-ports
   port=80:proto=tcp:toport=88:toaddr=
   ```

2. Remove the redirected port from the firewall:
   ```bash
   ~]# firewall-cmd --remove-forward-port=port=80:proto=tcp:toport=88:toaddr=
   ```

3. Make the new settings persistent:
   ```bash
   ~]# firewall-cmd --runtime-to-permanent
   ```

**1.10. MANAGING ICMP REQUESTS**

The **Internet Control Message Protocol (ICMP)** is a supporting protocol that is used by various network devices to send error messages and operational information indicating a connection problem, for example, that a requested service is not available. **ICMP** differs from transport protocols such as TCP and UDP because it is not used to exchange data between systems.

Unfortunately, it is possible to use the **ICMP** messages, especially **echo-request** and **echo-reply**, to reveal information about your network and misuse such information for various kinds of fraudulent activities. Therefore, **firewalld** enables blocking the **ICMP** requests to protect your network information.

**1.10.1. Listing and blocking ICMP requests**
Listing ICMP requests

The ICMP requests are described in individual XML files that are located in the `/usr/lib/firewalld/icmptypes/` directory. You can read these files to see a description of the request. The `firewall-cmd` command controls the ICMP requests manipulation.

- To list all available ICMP types:

  ```bash
  # firewall-cmd --get-icmptypes
  ```

- The ICMP request can be used by IPv4, IPv6, or by both protocols. To see for which protocol the ICMP request has used:

  ```bash
  # firewall-cmd --info-icmptype=<icmptype>
  ```

- The status of an ICMP request shows `yes` if the request is currently blocked or `no` if it is not. To see if an ICMP request is currently blocked:

  ```bash
  # firewall-cmd --query-icmp-block=<icmptype>
  ```

Blocking or unblocking ICMP requests

When your server blocks ICMP requests, it does not provide the information that it normally would. However, that does not mean that no information is given at all. The clients receive information that the particular ICMP request is being blocked (rejected). Blocking the ICMP requests should be considered carefully, because it can cause communication problems, especially with IPv6 traffic.

- To see if an ICMP request is currently blocked:

  ```bash
  # firewall-cmd --query-icmp-block=<icmptype>
  ```

- To block an ICMP request:

  ```bash
  # firewall-cmd --add-icmp-block=<icmptype>
  ```

- To remove the block for an ICMP request:

  ```bash
  # firewall-cmd --remove-icmp-block=<icmptype>
  ```

Blocking ICMP requests without providing any information at all

Normally, if you block ICMP requests, clients know that you are blocking it. So, a potential attacker who is sniffing for live IP addresses is still able to see that your IP address is online. To hide this information completely, you have to drop all ICMP requests.

- To block and drop all ICMP requests:

  ```bash
  # firewall-cmd --permanent --set-target=DROP
  ```

Now, all traffic, including ICMP requests, is dropped, except traffic which you have explicitly allowed.

To block and drop certain ICMP requests and allow others:
1. Set the target of your zone to **DROP**:
   ```
   # firewall-cmd --permanent --set-target=DROP
   ```
2. Add the ICMP block inversion to block all **ICMP** requests at once:
   ```
   # firewall-cmd --add-icmp-block-inversion
   ```
3. Add the ICMP block for those **ICMP** requests that you want to allow:
   ```
   # firewall-cmd --add-icmp-block=<icmptype>
   ```
4. Make the new settings persistent:
   ```
   # firewall-cmd --runtime-to-permanent
   ```

The **block inversion** inverts the setting of the **ICMP** requests blocks, so all requests, that were not previously blocked, are blocked because of the target of your zone changes to **DROP**. The requests that were blocked are not blocked. This means that if you want to unblock a request, you must use the blocking command.

To revert the block inversion to a fully permissive setting:
1. Set the target of your zone to **default** or **ACCEPT**:
   ```
   # firewall-cmd --permanent --set-target=default
   ```
2. Remove all added blocks for **ICMP** requests:
   ```
   # firewall-cmd --remove-icmp-block=<icmptype>
   ```
3. Remove the **ICMP** block inversion:
   ```
   # firewall-cmd --remove-icmp-block-inversion
   ```
4. Make the new settings persistent:
   ```
   # firewall-cmd --runtime-to-permanent
   ```

### 1.10.2. Configuring the ICMP filter using GUI

- To enable or disable an **ICMP** filter, start the `firewall-config` tool and select the network zone whose messages are to be filtered. Select the **ICMP Filter** tab and select the check box for each type of **ICMP** message you want to filter. Clear the check box to disable a filter. This setting is per direction and the default allows everything.

- To edit an **ICMP** type, start the `firewall-config` tool and select **Permanent** mode from the menu labeled **Configuration**. Additional icons appear at the bottom of the **Services** window. Select **Yes** in the following dialog to enable masquerading and to make forwarding to another machine working.
To enable inverting the ICMP Filter, click the Invert Filter check box on the right. Only marked ICMP types are now accepted, all other are rejected. In a zone using the DROP target, they are dropped.

1.11. SETTING AND CONTROLLING IP SETS USING FIREWALLD

To see the list of IP set types supported by firewalld, enter the following command as root.

```
r # firewall-cmd --get-ipset-types
hash:net,net hash:net,net,iface hash:net,net,iface
```

1.11.1. Configuring IP set options using CLI

IP sets can be used in firewalld zones as sources and also as sources in rich rules. In Red Hat Enterprise Linux, the preferred method is to use the IP sets created with firewalld in a direct rule.

- To list the IP sets known to firewalld in the permanent environment, use the following command as root:

  ```
r # firewall-cmd --permanent --get-ipsets
```

- To add a new IP set, use the following command using the permanent environment as root:

  ```
r # firewall-cmd --permanent --new-ipset=test --type=hash:net
success
```

The previous command creates a new IP set with the name test and the hash:net type for IPv4. To create an IP set for use with IPv6, add the --option=family=inet6 option. To make the new setting effective in the runtime environment, reload firewalld.

- List the new IP set with the following command as root:

  ```
r # firewall-cmd --permanent --get-ipsets
test
```

- To get more information about the IP set, use the following command as root:

  ```
r # firewall-cmd --permanent --info-ipset=test
  test
type: hash:net
  options:
  entries:
```

Note that the IP set does not have any entries at the moment.

- To add an entry to the test IP set, use the following command as root:

  ```
r # firewall-cmd --permanent --ipset=test --add-entry=192.168.0.1
success
```

The previous command adds the IP address 192.168.0.1 to the IP set.
To get the list of current entries in the IP set, use the following command as root:

```
# firewall-cmd --permanent --ipset=test --get-entries
192.168.0.1
```

Generate a file containing a list of IP addresses, for example:

```
# cat > iplist.txt <<EOL
192.168.0.2
192.168.0.3
192.168.1.0/24
192.168.2.254
EOL
```

The file with the list of IP addresses for an IP set should contain an entry per line. Lines starting with a hash, a semi-colon, or empty lines are ignored.

To add the addresses from the `iplist.txt` file, use the following command as root:

```
# firewall-cmd --permanent --ipset=test --add-entries-from-file=iplist.txt
success
```

To see the extended entries list of the IP set, use the following command as root:

```
# firewall-cmd --permanent --ipset=test --get-entries
192.168.0.1
192.168.0.2
192.168.0.3
192.168.1.0/24
192.168.2.254
```

To remove the addresses from the IP set and to check the updated entries list, use the following commands as root:

```
# firewall-cmd --permanent --ipset=test --remove-entries-from-file=iplist.txt
success
# firewall-cmd --permanent --ipset=test --get-entries
192.168.0.1
```

You can add the IP set as a source to a zone to handle all traffic coming in from any of the addresses listed in the IP set with a zone. For example, to add the test IP set as a source to the drop zone to drop all packets coming from all entries listed in the test IP set, use the following command as root:

```
# firewall-cmd --permanent --zone=drop --add-source=ipset:test
success
```

The `ipset:` prefix in the source shows `firewalld` that the source is an IP set and not an IP address or an address range.

Only the creation and removal of IP sets is limited to the permanent environment, all other IP set options can be used also in the runtime environment without the `--permanent` option.
1.12. PRIORITIZING RICH RULES

By default, rich rules are organized based on their rule action. For example, `deny` rules have precedence over `allow` rules. The `priority` parameter in rich rules provides administrators fine-grained control over rich rules and their execution order.

1.12.1. How the priority parameter organizes rules into different chains

You can set the `priority` parameter in a rich rule to any number between -32768 and 32767, and lower values have higher precedence.

The `firewalld` service organizes rules based on their priority value into different chains:

- Priority lower than 0: the rule is redirected into a chain with the `__pre` suffix.
- Priority higher than 0: the rule is redirected into a chain with the `__post` suffix.
- Priority equals 0: based on the action, the rule is redirected into a chain with the `__log`, `__deny`, or `__allow` the action.

Inside these sub-chains, `firewalld` sorts the rules based on their priority value.

1.12.2. Setting the priority of a rich rule

The procedure describes an example of how to create a rich rule that uses the `priority` parameter to log all traffic that is not allowed or denied by other rules. You can use this rule to flag unexpected traffic.

Procedure

1. Add a rich rule with a very low precedence to log all traffic that has not been matched by other rules:

   ```sh
   # firewall-cmd --add-rich-rule='rule priority=32767 log prefix="UNEXPECTED: " limit value="5/m"
   ```

   The command additionally limits the number of log entries to 5 per minute.

2. Optionally, display the `nftables` rule that the command in the previous step created:

   ```sh
   # nft list chain inet firewalld filter_IN_public_post
   table inet firewalld {
   ```
1.13. CONFIGURING FIREWALL LOCKDOWN

Local applications or services are able to change the firewall configuration if they are running as root (for example, libvirt). With this feature, the administrator can lock the firewall configuration so that either no applications or only applications that are added to the lockdown allow list are able to request firewall changes. The lockdown settings default to disabled. If enabled, the user can be sure that there are no unwanted configuration changes made to the firewall by local applications or services.

1.13.1. Configuring lockdown using CLI

This procedure describes how to enable or disable lockdown using the command line.

- To query whether lockdown is enabled, use the following command as root:

  ```
  # firewall-cmd --query-lockdown
  ```

  The command prints yes with exit status 0 if lockdown is enabled. It prints no with exit status 1 otherwise.

- To enable lockdown, enter the following command as root:

  ```
  # firewall-cmd --lockdown-on
  ```

- To disable lockdown, use the following command as root:

  ```
  # firewall-cmd --lockdown-off
  ```

1.13.2. Configuring lockdown allowlist options using CLI

The lockdown allowlist can contain commands, security contexts, users and user IDs. If a command entry on the allowlist ends with an asterisk "*", then all command lines starting with that command will match. If the "*" is not there then the absolute command including arguments must match.

- The context is the security (SELinux) context of a running application or service. To get the context of a running application use the following command:

  ```
  $ ps -e --context
  ```

  That command returns all running applications. Pipe the output through the grep tool to get the application of interest. For example:

  ```
  $ ps -e --context | grep example_program
  ```

- To list all command lines that are in the allowlist, enter the following command as root:

  ```
  # firewall-cmd --list-lockdown-whitelist-commands
  ```
To add a command `command` to the allowlist, enter the following command as `root`:

```
# firewall-cmd --add-lockdown-whitelist-command='/usr/bin/python3 -Es /usr/bin/command'
```

To remove a command `command` from the allowlist, enter the following command as `root`:

```
# firewall-cmd --remove-lockdown-whitelist-command='/usr/bin/python3 -Es /usr/bin/command'
```

To query whether the command `command` is in the allowlist, enter the following command as `root`:

```
# firewall-cmd --query-lockdown-whitelist-command='/usr/bin/python3 -Es /usr/bin/command'
```

The command prints `yes` with exit status `0` if true. It prints `no` with exit status `1` otherwise.

To list all security contexts that are in the allowlist, enter the following command as `root`:

```
# firewall-cmd --list-lockdown-whitelist-contexts
```

To add a context `context` to the allowlist, enter the following command as `root`:

```
# firewall-cmd --add-lockdown-whitelist-context=context
```

To remove a context `context` from the allowlist, enter the following command as `root`:

```
# firewall-cmd --remove-lockdown-whitelist-context=context
```

To query whether the context `context` is in the allowlist, enter the following command as `root`:

```
# firewall-cmd --query-lockdown-whitelist-context=context
```

Prints `yes` with exit status `0`, if true, prints `no` with exit status `1` otherwise.

To list all user IDs that are in the allowlist, enter the following command as `root`:

```
# firewall-cmd --list-lockdown-whitelist-uids
```

To add a user ID `uid` to the allowlist, enter the following command as `root`:

```
# firewall-cmd --add-lockdown-white-list-uid=uid
```

To remove a user ID `uid` from the allowlist, enter the following command as `root`:

```
# firewall-cmd --remove-lockdown-white-list-uid=uid
```

To query whether the user ID `uid` is in the allowlist, enter the following command:

```
$ firewall-cmd --query-lockdown-white-list-uid=uid
```

Prints `yes` with exit status `0`, if true, prints `no` with exit status `1` otherwise.
To list all user names that are in the allowlist, enter the following command as root:

```
# firewall-cmd --list-lockdown-whitelist-users
```

To add a user name `user` to the allowlist, enter the following command as root:

```
# firewall-cmd --add-lockdown-whitelist-user=user
```

To remove a user name `user` from the allowlist, enter the following command as root:

```
# firewall-cmd --remove-lockdown-whitelist-user=user
```

To query whether the user name `user` is in the allowlist, enter the following command:

```
$ firewall-cmd --query-lockdown-whitelist-user=user
```

Prints `yes` with exit status 0, if true, prints `no` with exit status 1 otherwise.

### 1.13.3. Configuring lockdown allowlist options using configuration files

The default allowlist configuration file contains the NetworkManager context and the default context of libvirt. The user ID 0 is also on the list.

```xml
<?xml version="1.0" encoding="utf-8"?>
<whitelist>
    <selinux context="system_u:system_r:NetworkManager_t:s0"/>
    <selinux context="system_u:system_r:virtd_t:s0-s0:c0.c1023"/>
    <user id="0"/>
</whitelist>
```

Following is an example allowlist configuration file enabling all commands for the `firewall-cmd` utility, for a user called `user` whose user ID is 815:

```xml
<?xml version="1.0" encoding="utf-8"?>
<whitelist>
    <command name="/usr/libexec/platform-python -s /bin/firewall-cmd*"/>
    <selinux context="system_u:system_r:NetworkManager_t:s0"/>
    <user id="815"/>
    <user name="user"/>
</whitelist>
```

This example shows both `user id` and `user name`, but only one option is required. Python is the interpreter and is prepended to the command line. You can also use a specific command, for example:

```
/usr/bin/python3 /bin/firewall-cmd --lockdown-on
```

In that example, only the `--lockdown-on` command is allowed.

In Red Hat Enterprise Linux, all utilities are placed in the `/usr/bin/` directory and the `/bin/` directory is sym-linked to the `/usr/bin/` directory. In other words, although the path for `firewall-cmd` when entered as `root` might resolve to `/bin/firewall-cmd`, `/usr/bin/firewall-cmd` can now be used. All new scripts
should use the new location. But be aware that if scripts that run as root are written to use the /bin/firewall-cmd path, then that command path must be added in the allowlist in addition to the /usr/bin/firewall-cmd path traditionally used only for non-root users.

The * at the end of the name attribute of a command means that all commands that start with this string match. If the * is not there then the absolute command including arguments must match.

**1.14. ENABLING TRAFFIC FORWARDING BETWEEN DIFFERENT INTERFACES OR SOURCES WITHIN A FIREWALLD ZONE**

Intra-zone forwarding is a **firewalld** feature that enables traffic forwarding between interfaces or sources within a **firewalld** zone.

**1.14.1. The difference between intra-zone forwarding and zones with the default target set to ACCEPT**

When intra-zone forwarding is enabled, the traffic within a single **firewalld** zone can flow from one interface or source to another interface or source. The zone specifies the trust level of interfaces and sources. If the trust level is the same, communication between interfaces or sources is possible.

Note that, if you enable intra-zone forwarding in the default zone of **firewalld**, it applies only to the interfaces and sources added to the current default zone.

The **trusted** zone of **firewalld** uses a default target set to **ACCEPT**. This zone accepts all forwarded traffic, and intra-zone forwarding is not applicable for it.

As for other default target values, forwarded traffic is dropped by default, which applies to all standard zones except the trusted zone.

**1.14.2. Using intra-zone forwarding to forward traffic between an Ethernet and Wi-Fi network**

You can use intra-zone forwarding to forward traffic between interfaces and sources within the same **firewalld** zone. For example, use this feature to forward traffic between an Ethernet network connected to **enp1s0** and a Wi-Fi network connected to **wlp0s20**.

**Procedure**

1. Enable packet forwarding in the kernel:

   ```bash
   # echo "net.ipv4.ip_forward=1" > /etc/sysctl.d/95-IPv4-forwarding.conf
   # sysctl -p /etc/sysctl.d/95-IPv4-forwarding.conf
   ```

2. Ensure that interfaces between which you want to enable intra-zone forwarding are not assigned to a zone different than the **internal** zone:

   ```bash
   # firewall-cmd --get-active-zones
   ```

3. If the interface is currently assigned to a zone other than **internal**, reassign it:

   ```bash
   # firewall-cmd --zone=internal --change-interface=interface_name --permanent
   ```
4. Add the `enp1s0` and `wlp0s20` interfaces to the `internal` zone:

```
# firewall-cmd --zone=internal --add-interface=enp1s0 --add-interface=wlp0s20
```

5. Enable intra-zone forwarding:

```
# firewall-cmd --zone=internal --add-forward
```

**Verification**

The following verification steps require that the `nmap-ncat` package is installed on both hosts.

1. Log in to a host that is in the same network as the `enp1s0` interface of the host you enabled zone forwarding on.

2. Start an echo service with `ncat` to test connectivity:

```
# ncat -e /usr/bin/cat -l 12345
```

3. Log in to a host that is in the same network as the `wlp0s20` interface.

4. Connect to the echo server running on the host that is in the same network as the `enp1s0`:

```
# ncat <other host> 12345
```

5. Type something and press `Enter`, and verify the text is sent back.

**Additional resources**

- `firewalld.zones(5)` man page

**1.15. ADDITIONAL RESOURCES**

- `firewalld(1)` man page
- `firewalld.conf(5)` man page
- `firewall-cmd(1)` man page
- `firewall-config(1)` man page
- `firewall-offline-cmd(1)` man page
- `firewalld.icmptype(5)` man page
- `firewalld.ipset(5)` man page
- `firewalld.service(5)` man page
- `firewalld.zone(5)` man page
- `firewalld.direct(5)` man page
- `firewalld.lockdown-whitelist(5)`
- `firewalld.richlanguage(5)`
- `firewalld.zones(5)` man page
- `firewalld.dbus(5)` man page
CHAPTER 2. GETTING STARTED WITH NFTABLES

The nftables framework provides packet classification facilities. The most notable features are:

- built-in lookup tables instead of linear processing
- a single framework for both the IPv4 and IPv6 protocols
- rules all applied atomically instead of fetching, updating, and storing a complete rule set
- support for debugging and tracing in the rule set (nftrace) and monitoring trace events (in the nft tool)
- more consistent and compact syntax, no protocol-specific extensions
- a Netlink API for third-party applications

The nftables framework uses tables to store chains. The chains contain individual rules for performing actions. The libnftnl library can be used for low-level interaction with nftables Netlink API over the libmnl library.

To display the effect of rule set changes, use the nft list ruleset command. Since these tools add tables, chains, rules, sets, and other objects to the nftables rule set, be aware that nftables rule-set operations, such as the nft flush ruleset command, might affect rule sets installed using the formerly separate legacy commands.

2.1. MIGRATING FROM IPTABLES TO NFTABLES

If your firewall configuration still uses iptables rules, you can migrate your iptables rules to nftables.

IMPORTANT

The ipset and iptables-nft packages have been deprecated in Red Hat Enterprise Linux 9. This includes deprecation of nft-variants such as iptables, ip6tables, arptables, and ebttables utilities. If you are using any of these tools, for example, because you upgraded from an earlier RHEL version, Red Hat recommends migrating to the nft command line tool provided by the nftables package.

2.1.1. When to use firewalld, nftables, or iptables

The following is a brief overview in which scenario you should use one of the following utilities:

- firewalld: Use the firewalld utility for simple firewall use cases. The utility is easy to use and covers the typical use cases for these scenarios.

- nftables: Use the nftables utility to set up complex and performance critical firewalls, such as for a whole network.

- iptables: The iptables utility on Red Hat Enterprise Linux uses the nf_tables kernel API instead of the legacy back end. The nf_tables API provides backward compatibility so that scripts that use iptables commands still work on Red Hat Enterprise Linux. For new firewall scripts, Red Hat recommends to use nftables.
IMPORTANT

To avoid that the different firewall services influence each other, run only one of them on a RHEL host, and disable the other services.

2.1.2. Converting iptables rules to nftables rules

Red Hat Enterprise Linux provides the `iptables-translate` and `ip6tables-translate` tools to convert existing `iptables` or `ip6tables` rules into the equivalent ones for `nftables`.

Note that some extensions lack translation support. If such an extension exists, the tool prints the untranslated rule prefixed with the `#` sign. For example:

```
# iptables-translate -A INPUT -j CHECKSUM --checksum-fill
nft # -A INPUT -j CHECKSUM --checksum-fill
```

Additionally, users can use the `iptables-restore-translate` and `ip6tables-restore-translate` tools to translate a dump of rules. Note that before that, users can use the `iptables-save` or `ip6tables-save` commands to print a dump of current rules. For example:

```
# iptables-save >/tmp/iptables.dump
# iptables-restore-translate -f /tmp/iptables.dump

# Translated by iptables-restore-translate v1.8.0 on Wed Oct 17 17:00:13 2018
add table ip nat
...
```

For more information and a list of possible options and values, enter the `iptables-translate --help` command.

2.1.3. Comparison of common iptables and nftables commands

The following is a comparison of common `iptables` and `nftables` commands:

- Listing all rules:

<table>
<thead>
<tr>
<th><code>iptables</code></th>
<th><code>nftables</code></th>
</tr>
</thead>
<tbody>
<tr>
<td><code>iptables-save</code></td>
<td><code>nft list ruleset</code></td>
</tr>
</tbody>
</table>

- Listing a certain table and chain:

<table>
<thead>
<tr>
<th><code>iptables</code></th>
<th><code>nftables</code></th>
</tr>
</thead>
<tbody>
<tr>
<td><code>iptables -L</code></td>
<td><code>nft list table ip filter</code></td>
</tr>
<tr>
<td><code>iptables -L INPUT</code></td>
<td><code>nft list chain ip filter INPUT</code></td>
</tr>
<tr>
<td><code>iptables -t nat -L PREROUTING</code></td>
<td><code>nft list chain ip nat PREROUTING</code></td>
</tr>
</tbody>
</table>

The `nft` command does not pre-create tables and chains. They exist only if a user created them manually.
Example: Listing rules generated by firewalld

```
# nft list table inet firewalld
# nft list table ip firewalld
# nft list table ip6 firewalld
```

### 2.2. WRITING AND EXECUTING NFTABLES SCRIPTS

The nftables framework provides a native scripting environment that brings a major benefit over using shell scripts to maintain firewall rules: the execution of scripts is atomic. This means that the system either applies the whole script or prevents the execution if an error occurs. This guarantees that the firewall is always in a consistent state.

Additionally, the nftables script environment enables administrators to:

- add comments
- define variables
- include other rule set files

This section explains how to use these features, as well as creating and executing nftables scripts.

When you install the nftables package, Red Hat Enterprise Linux automatically creates *.nft scripts in the /etc/nftables/ directory. These scripts contain commands that create tables and empty chains for different purposes.

#### 2.2.1. Supported nftables script formats

The nftables scripting environment supports scripts in the following formats:

- You can write a script in the same format as the nft list ruleset command displays the rule set:

  ```
  #!/usr/sbin/nft -f
  
  # Flush the rule set
  flush ruleset
  
  table inet example_table {
    chain example_chain {
      # Chain for incoming packets that drops all packets that are not explicitly allowed by any rule in this chain
      type filter hook input priority 0; policy drop;
      
      # Accept connections to port 22 (ssh)
      tcp dport ssh accept
    }
  }
  
  # You can use the same syntax for commands as in nft commands:
  ```

  ```
  #!/usr/sbin/nft -f
  
  # Flush the rule set
  ```
2.2.2. Running nftables scripts

You can run nftables script either by passing it to the nft utility or execute the script directly.

Prerequisites

- The procedure of this section assumes that you stored an nftables script in the /etc/nftables/example_firewall.nft file.

Procedure

- To run an nftables script by passing it to the nft utility, enter:

  # nft -f /etc/nftables/example_firewall.nft

- To run an nftables script directly:

  a. Steps that are required only once:

    i. Ensure that the script starts with the following shebang sequence:

       #!/usr/sbin/nft -f

       IMPORTANT

       If you omit the -f parameter, the nft utility does not read the script and displays: Error: syntax error, unexpected newline, expecting string.

    ii. Optional: Set the owner of the script to root:

       # chown root /etc/nftables/example_firewall.nft

    iii. Make the script executable for the owner:

       # chmod u+x /etc/nftables/example_firewall.nft

  b. Run the script:

     # /etc/nftables/example_firewall.nft

     If no output is displayed, the system executed the script successfully.
**IMPORTANT**

Even if `nft` executes the script successfully, incorrectly placed rules, missing parameters, or other problems in the script can cause that the firewall behaves not as expected.

Additional resources

- `chown(1)` man page
- `chmod(1)` man page
- Automatically loading nftables rules when the system boots

2.2.3. Using comments in nftables scripts

The **nftables** scripting environment interprets everything to the right of a `#` character as a comment.

**Example 2.1. Comments in an nftables script**

Comments can start at the beginning of a line, as well as next to a command:

```
...  
# Flush the rule set  
flush ruleset  
    add table inet example_table # Create a table  
...
```

2.2.4. Using variables in an nftables script

To define a variable in an **nftables** script, use the **define** keyword. You can store single values and anonymous sets in a variable. For more complex scenarios, use sets or verdict maps.

**Variables with a single value**

The following example defines a variable named **INET_DEV** with the value **enp1s0**:

```
define INET_DEV = enp1s0  
```

You can use the variable in the script by writing the `$` sign followed by the variable name:

```
...  
    add rule inet example_table example_chain iifname $INET_DEV tcp dport ssh accept  
...  
```

**Variables that contain an anonymous set**

The following example defines a variable that contains an anonymous set:

```
define DNS_SERVERS = { 192.0.2.1, 192.0.2.2 }  
```

You can use the variable in the script by writing the `$` sign followed by the variable name:
add rule inet example_table example_chain ip daddr $DNS_SERVERS accept

**NOTE**

Note that curly braces have special semantics when you use them in a rule because they indicate that the variable represents a set.

### 2.2.5. Including files in an nftables script

**Additional resources**

The **nftables** scripting environment enables administrators to include other scripts by using the **include** statement.

If you specify only a file name without an absolute or relative path, **nftables** includes files from the default search path, which is set to `/etc` on Red Hat Enterprise Linux.

**Example 2.2. Including files from the default search directory**

To include a file from the default search directory:

```
include "example.nft"
```

**Example 2.3. Including all *.nft files from a directory**

To include all files ending in `*.nft` that are stored in the `/etc/nftables/rulesets/` directory:

```
include "/etc/nftables/rulesets/*.nft"
```

Note that the **include** statement does not match files beginning with a dot.

**Additional resources**

- The **Include files** section in the **nft**(8) man page

### 2.2.6. Automatically loading nftables rules when the system boots

The **nftables** systemd service loads firewall scripts that are included in the `/etc/sysconfig/nftables.conf` file. This section explains how to load firewall rules when the system boots.

**Prerequisites**

- The **nftables** scripts are stored in the `/etc/nftables/` directory.

**Procedure**

1. Edit the `/etc/sysconfig/nftables.conf` file.

   - If you enhance `*.nft` scripts created in `/etc/nftables/` when you installed the **nftables**
If you enhance *.nft scripts created in /etc/nftables/ when you installed the nftables package, uncomment the include statement for these scripts.

- If you write scripts from scratch, add include statements to include these scripts. For example, to load the /etc/nftables/example.nft script when the nftables service starts, add:

```plaintext
include "/etc/nftables/example.nft"
```

2. Optionally, start the nftables service to load the firewall rules without rebooting the system:

```plaintext
# systemctl start nftables
```

3. Enable the nftables service.

```plaintext
# systemctl enable nftables
```

Additional resources

- Supported nftables script formats

### 2.3. Creating and Managing Nftables Tables, Chains, and Rules

This section explains how to display nftables rule sets, and how to manage them.

#### 2.3.1. Standard Chain Priority Values and Textual Names

When you create a chain, the priority you can either set an integer value or a standard name that specifies the order in which chains with the same hook value traverse.

The names and values are defined based on what priorities are used by xtables when registering their default chains.

**NOTE**

The nft list chains command displays textual priority values by default. You can view the numeric value by passing the -y option to the command.

**Example 2.4. Using a textual value to set the priority**

The following command creates a chain named example_chain in example_table using the standard priority value 50:

```plaintext
# nft add chain inet example_table example_chain { type filter hook input priority 50 \; policy accept \; }
```

Because the priority is a standard value, you can alternatively use the textual value:

```plaintext
# nft add chain inet example_table example_chain { type filter hook input priority security \; policy accept \; }
```

**Table 2.1. Standard Priority Names, Family, and Hook Compatibility Matrix**
<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Families</th>
<th>Hooks</th>
</tr>
</thead>
<tbody>
<tr>
<td>raw</td>
<td>-300</td>
<td>ip, ip6, inet</td>
<td>all</td>
</tr>
<tr>
<td>mangle</td>
<td>-150</td>
<td>ip, ip6, inet</td>
<td>all</td>
</tr>
<tr>
<td>dstnat</td>
<td>-100</td>
<td>ip, ip6, inet</td>
<td>prerouting</td>
</tr>
<tr>
<td>filter</td>
<td>0</td>
<td>ip, ip6, inet, arp, netdev</td>
<td>all</td>
</tr>
<tr>
<td>security</td>
<td>50</td>
<td>ip, ip6, inet</td>
<td>all</td>
</tr>
<tr>
<td>srcnat</td>
<td>100</td>
<td>ip, ip6, inet</td>
<td>postrouting</td>
</tr>
</tbody>
</table>

All families use the same values, but the **bridge** family uses following values:

**Table 2.2. Standard priority names, and hook compatibility for the bridge family**

<table>
<thead>
<tr>
<th>Name</th>
<th>Value</th>
<th>Hooks</th>
</tr>
</thead>
<tbody>
<tr>
<td>dstnat</td>
<td>-300</td>
<td>prerouting</td>
</tr>
<tr>
<td>filter</td>
<td>-200</td>
<td>all</td>
</tr>
<tr>
<td>out</td>
<td>100</td>
<td>output</td>
</tr>
<tr>
<td>srcnat</td>
<td>300</td>
<td>postrouting</td>
</tr>
</tbody>
</table>

Additional resources

- The **Chains** section in the **nft(8)** man page

### 2.3.2. Displaying the nftables rule set

The rule sets of **nftables** contain tables, chains, and rules. This section explains how to display the rule set.

**Procedure**

- To display the rule set, enter:

```bash
# nft list ruleset
table inet example_table {
  chain example_chain {
    type filter hook input priority filter; policy accept;
tcp dport http accept
tcp dport ssh accept
  }
}
```
By default, nftables does not pre-create tables. As a consequence, displaying the rule set on a host without any tables, the `nft list ruleset` command shows no output.

2.3.3. Creating an nftables table

A table in nftables is a name space that contains a collection of chains, rules, sets, and other objects. This section explains how to create a table.

Each table must have an address family defined. The address family of a table defines what address types the table processes. You can set one of the following address families when you create a table:

- **ip**: Matches only IPv4 packets. This is the default if you do not specify an address family.
- **ip6**: Matches only IPv6 packets.
- **inet**: Matches both IPv4 and IPv6 packets.
- **arp**: Matches IPv4 address resolution protocol (ARP) packets.
- **bridge**: Matches packets that traverse a bridge device.
- **netdev**: Matches packets from ingress.

**Procedure**

1. Use the `nft add table` command to create a new table. For example, to create a table named `example_table` that processes IPv4 and IPv6 packets:

   ```
   # nft add table inet example_table
   ```

2. Optionally, list all tables in the rule set:

   ```
   # nft list tables
   table inet example_table
   ```

**Additional resources**

- The Address families section in the `nft(8)` man page
- The Tables section in the `nft(8)` man page

2.3.4. Creating an nftables chain

Chains are containers for rules. The following two rule types exists:

- Base chain: You can use base chains as an entry point for packets from the networking stack.
- Regular chain: You can use regular chains as a `jump` target and to better organize rules.

The procedure describes how to add a base chain to an existing table.
Prerequisites

- The table to which you want to add the new chain exists.

Procedure

1. Use the `nft add chain` command to create a new chain. For example, to create a chain named `example_chain` in `example_table`:

```
# nft add chain inet example_table example_chain { type filter hook input priority 0 \; policy accept \; }
```

**IMPORTANT**

To avoid that the shell interprets the semicolons as the end of the command, prepend the semicolons the \ escape character.

This chain filters incoming packets. The `priority` parameter specifies the order in which `nftables` processes chains with the same hook value. A lower priority value has precedence over higher ones. The `policy` parameter sets the default action for rules in this chain. Note that if you are logged in to the server remotely and you set the default policy to `drop`, you are disconnected immediately if no other rule allows the remote access.

2. Optionally, display all chains:

```
# nft list chains
table inet example_table {
    chain example_chain {
        type filter hook input priority filter; policy accept;
    }
}
```

Additional resources

- The **Address families** section in the `nft(8)` man page
- The **Chains** section in the `nft(8)` man page

### 2.3.5. Appending a rule to the end of an nftables chain

This section explains how to append a rule to the end of an existing `nftables` chain.

Prerequisites

- The chain to which you want to add the rule exists.

Procedure

1. To add a new rule, use the `nft add rule` command. For example, to add a rule to the `example_chain` in the `example_table` that allows TCP traffic on port 22:

```
# nft add rule inet example_table example_chain tcp dport 22 accept
```
Instead of the port number, you can alternatively specify the name of the service. In the example, you could use `ssh` instead of the port number 22. Note that a service name is resolved to a port number based on its entry in the `/etc/services` file.

2. Optionally, display all chains and their rules in `example_table`:

```bash
# nft list table inet example_table
table inet example_table {
    chain example_chain {
        type filter hook input priority filter; policy accept;
        tcp dport ssh accept
    }
}
```

Additional resources

- The Address families section in the `nft(8)` man page
- The Rules section in the `nft(8)` man page

2.3.6. Inserting a rule at the beginning of an nftables chain

This section explains how to insert a rule at the beginning of an existing nftables chain.

Prerequisites

- The chain to which you want to add the rule exists.

Procedure

1. To insert a new rule, use the `nft insert rule` command. For example, to insert a rule to the `example_chain` in the `example_table` that allows TCP traffic on port 22:

```bash
# nft insert rule inet example_table example_chain tcp dport 22 accept
```

You can alternatively specify the name of the service instead of the port number. In the example, you could use `ssh` instead of the port number 22. Note that a service name is resolved to a port number based on its entry in the `/etc/services` file.

2. Optionally, display all chains and their rules in `example_table`:

```bash
# nft list table inet example_table
table inet example_table {
    chain example_chain {
        type filter hook input priority filter; policy accept;
        tcp dport ssh accept
    }
}
```

Additional resources

- The Address families section in the `nft(8)` man page
2.3.7. Inserting a rule at a specific position of an nftables chain

This section explains how to insert rules before and after an existing rule in an nftables chain. This way you can place new rules at the right position.

Prerequisites

- The chain to which you want to add the rules exists.

Procedure

1. Use the `nft -a list ruleset` command to display all chains and their rules in the `example_table` including their handle:

```bash
# nft -a list table inet example_table
table inet example_table { # handle 1
    chain example_chain { # handle 1
        type filter hook input priority filter; policy accept;
        tcp dport 22 accept # handle 2
        tcp dport 443 accept # handle 3
        tcp dport 389 accept # handle 4
    }
}
```

Using the `-a` displays the handles. You require this information to position the new rules in the next steps.

2. Insert the new rules to the `example_chain` chain in the `example_table`:

   - To insert a rule that allows TCP traffic on port 636 before handle 3, enter:

     ```bash
     # nft insert rule inet example_table example_chain position 3 tcp dport 636 accept
     ```

   - To add a rule that allows TCP traffic on port 80 after handle 3, enter:

     ```bash
     # nft add rule inet example_table example_chain position 3 tcp dport 80 accept
     ```

3. Optionally, display all chains and their rules in `example_table`:

```bash
# nft -a list table inet example_table
table inet example_table { # handle 1
    chain example_chain { # handle 1
        type filter hook input priority filter; policy accept;
        tcp dport 22 accept # handle 2
        tcp dport 636 accept # handle 5
        tcp dport 443 accept # handle 3
        tcp dport 80 accept # handle 6
        tcp dport 389 accept # handle 4
    }
}
```

Additional resources
2.4. CONFIGURING NAT USING NFTABLES

With nftables, you can configure the following network address translation (NAT) types:

- Masquerading
- Source NAT (SNAT)
- Destination NAT (DNAT)
- Redirect

2.4.1. The different NAT types: masquerading, source NAT, destination NAT, and redirect

These are the different network address translation (NAT) types:

Masquerading and source NAT (SNAT)

Use one of these NAT types to change the source IP address of packets. For example, Internet Service Providers do not route private IP ranges, such as 10.0.0.0/8. If you use private IP ranges in your network and users should be able to reach servers on the Internet, map the source IP address of packets from these ranges to a public IP address.

Both masquerading and SNAT are very similar. The differences are:

- Masquerading automatically uses the IP address of the outgoing interface. Therefore, use masquerading if the outgoing interface uses a dynamic IP address.

- SNAT sets the source IP address of packets to a specified IP and does not dynamically look up the IP of the outgoing interface. Therefore, SNAT is faster than masquerading. Use SNAT if the outgoing interface uses a fixed IP address.

Destination NAT (DNAT)

Use this NAT type to rewrite the destination address and port of incoming packets. For example, if your web server uses an IP address from a private IP range and is, therefore, not directly accessible from the Internet, you can set a DNAT rule on the router to redirect incoming traffic to this server.

Redirect

This type is a special case of DNAT that redirects packets to the local machine depending on the chain hook. For example, if a service runs on a different port than its standard port, you can redirect incoming traffic from the standard port to this specific port.

2.4.2. Configuring masquerading using nftables

Masquerading enables a router to dynamically change the source IP of packets sent through an interface to the IP address of the interface. This means that if the interface gets a new IP assigned, nftables automatically uses the new IP when replacing the source IP.

The following procedure describes how to replace the source IP of packets leaving the host through the ens3 interface to the IP set on ens3.
Procedure

1. Create a table:

   # nft add table nat

2. Add the `prerouting` and `postrouting` chains to the table:

   # nft -- add chain nat prerouting { type nat hook prerouting priority -100 \; }
   # nft add chain nat postrouting { type nat hook postrouting priority 100 \; }

   **IMPORTANT**

   Even if you do not add a rule to the `prerouting` chain, the `nftables` framework requires this chain to match incoming packet replies.

   Note that you must pass the `--` option to the `nft` command to avoid that the shell interprets the negative priority value as an option of the `nft` command.

3. Add a rule to the `postrouting` chain that matches outgoing packets on the `ens3` interface:

   # nft add rule nat postrouting ofname "ens3" masquerade

2.4.3. Configuring source NAT using `nftables`

On a router, Source NAT (SNAT) enables you to change the IP of packets sent through an interface to a specific IP address.

The following procedure describes how to replace the source IP of packets leaving the router through the `ens3` interface to **192.0.2.1**.

Procedure

1. Create a table:

   # nft add table nat

2. Add the `prerouting` and `postrouting` chains to the table:

   # nft -- add chain nat prerouting { type nat hook prerouting priority -100 \; }
   # nft add chain nat postrouting { type nat hook postrouting priority 100 \; }

   **IMPORTANT**

   Even if you do not add a rule to the `postrouting` chain, the `nftables` framework requires this chain to match outgoing packet replies.

   Note that you must pass the `--` option to the `nft` command to avoid that the shell interprets the negative priority value as an option of the `nft` command.

3. Add a rule to the `postrouting` chain that replaces the source IP of outgoing packets through `ens3` with **192.0.2.1**:
nft add rule nat postrouting ofname "ens3" snat to 192.0.2.1

Additional resources

- Forwarding incoming packets on a specific local port to a different host

2.4.4. Configuring destination NAT using nftables

Destination NAT enables you to redirect traffic on a router to a host that is not directly accessible from the Internet.

The following procedure describes how to redirect incoming traffic sent to port 80 and 443 of the router to the host with the 192.0.2.1 IP address.

Procedure

1. Create a table:

   # nft add table nat

2. Add the prerouting and postrouting chains to the table:

   # nft -- add chain nat prerouting { type nat hook prerouting priority -100 \; }
   # nft add chain nat postrouting { type nat hook postrouting priority 100 \; }

   IMPORTANT

   Even if you do not add a rule to the postrouting chain, the nftables framework requires this chain to match outgoing packet replies.

   Note that you must pass the -- option to the nft command to avoid that the shell interprets the negative priority value as an option of the nft command.

3. Add a rule to the prerouting chain that redirects incoming traffic on the ens3 interface sent to port 80 and 443 to the host with the 192.0.2.1 IP:

   # nft add rule nat prerouting iifname ens3 tcp dport { 80, 443 } dnat to 192.0.2.1

4. Depending on your environment, add either a SNAT or masquerading rule to change the source address:

   a. If the ens3 interface used dynamic IP addresses, add a masquerading rule:

      # nft add rule nat postrouting ofname "ens3" masquerade

   b. If the ens3 interface uses a static IP address, add a SNAT rule. For example, if the ens3 uses the 198.51.100.1 IP address:

      # nft add rule nat postrouting ofname "ens3" snat to 198.51.100.1

Additional resources
2.4.5. Configuring a redirect using nftables

The redirect feature is a special case of destination network address translation (DNAT) that redirects packets to the local machine depending on the chain hook.

The following procedure describes how to redirect incoming and forwarded traffic sent to port 22 of the local host to port 2222.

Procedure

1. Create a table:

   ```
   # nft add table nat
   ```

2. Add the prerouting chain to the table:

   ```
   # nft --add chain nat prerouting { type nat hook prerouting priority -100 ; }
   ```

   Note that you must pass the -- option to the nft command to avoid that the shell interprets the negative priority value as an option of the nft command.

3. Add a rule to the prerouting chain that redirects incoming traffic on port 22 to port 2222:

   ```
   # nft add rule nat prerouting tcp dport 22 redirect to 2222
   ```

Additional resources

- The different NAT types: masquerading, source NAT, destination NAT, and redirect

2.5. USING SETS IN NFTABLES COMMANDS

The nftables framework natively supports sets. You can use sets, for example, if a rule should match multiple IP addresses, port numbers, interfaces, or any other match criteria.

2.5.1. Using anonymous sets in nftables

An anonymous set contain comma-separated values enclosed in curly brackets, such as `{ 22, 80, 443 }`, that you use directly in a rule. You can also use anonymous sets also for IP addresses or any other match criteria.

The drawback of anonymous sets is that if you want to change the set, you must replace the rule. For a dynamic solution, use named sets as described in Using named sets in nftables.

Prerequisites

- The example_chain chain and the example_table table in the inet family exists.

Procedure

1. For example, to add a rule to example_chain in example_table that allows incoming traffic to port 22, 80, and 443:
# nft add rule inet example_table example_chain tcp dport { 22, 80, 443 } accept

2. Optionally, display all chains and their rules in example_table:

```bash
# nft list table inet example_table
```

<p>| |</p>
<table>
<thead>
<tr>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>table inet example_table {</td>
</tr>
<tr>
<td>chain example_chain {</td>
</tr>
<tr>
<td>type filter hook input priority filter; policy accept;</td>
</tr>
<tr>
<td>tcp dport { ssh, http, https } accept</td>
</tr>
<tr>
<td>}</td>
</tr>
<tr>
<td>}</td>
</tr>
</tbody>
</table>

### 2.5.2. Using named sets in nftables

The nftables framework supports mutable named sets. A named set is a list or range of elements that you can use in multiple rules within a table. Another benefit over anonymous sets is that you can update a named set without replacing the rules that use the set.

When you create a named set, you must specify the type of elements the set contains. You can set the following types:

- **ipv4.addr** for a set that contains IPv4 addresses or ranges, such as `192.0.2.1` or `192.0.2.0/24`.
- **ipv6.addr** for a set that contains IPv6 addresses or ranges, such as `2001:db8:1::1` or `2001:db8:1::1/64`.
- **ether.addr** for a set that contains a list of media access control (MAC) addresses, such as `52:54:00:6b:66:42`.
- **inet.proto** for a set that contains a list of Internet protocol types, such as `tcp`.
- **inet.service** for a set that contains a list of Internet services, such as `ssh`.
- **mark** for a set that contains a list of packet marks. Packet marks can be any positive 32-bit integer value (0 to 2147483647).

**Prerequisites**

- The example_chain chain and the example_table table exists.

**Procedure**

1. Create an empty set. The following examples create a set for IPv4 addresses:

   - To create a set that can store multiple individual IPv4 addresses:
     ```bash
     # nft add set inet example_table example_set { type ipv4_addr \; }
     ```

   - To create a set that can store IPv4 address ranges:
     ```bash
     # nft add set inet example_table example_set { type ipv4_addr \; flags interval \; }
     ```
IMPORTANT

To avoid that the shell interprets the semicolons as the end of the command, you must escape the semicolons with a backslash.

2. Optionally, create rules that use the set. For example, the following command adds a rule to the example_chain in the example_table that will drop all packets from IPv4 addresses in example_set.

```bash
# nft add rule inet example_table example_chain ip saddr @example_set drop
```

Because example_set is still empty, the rule has currently no effect.

3. Add IPv4 addresses to example_set:

   - If you create a set that stores individual IPv4 addresses, enter:

     ```bash
     # nft add element inet example_table example_set { 192.0.2.1, 192.0.2.2 }
     ```

   - If you create a set that stores IPv4 ranges, enter:

     ```bash
     # nft add element inet example_table example_set { 192.0.2.0-192.0.2.255 }
     ```

     When you specify an IP address range, you can alternatively use the Classless Inter-Domain Routing (CIDR) notation, such as 192.0.2.0/24 in the above example.

2.5.3. Additional resources

   - The Sets section in the nft(8) man page

2.6. USING VERDICT MAPS IN NFTABLES COMMANDS

Verdict maps, which are also known as dictionaries, enable nft to perform an action based on packet information by mapping match criteria to an action.

2.6.1. Using anonymous maps in nftables

An anonymous map is a { match_criteria : action } statement that you use directly in a rule. The statement can contain multiple comma-separated mappings.

The drawback of an anonymous map is that if you want to change the map, you must replace the rule. For a dynamic solution, use named maps as described in Using named maps in nftables.

The example describes how to use an anonymous map to route both TCP and UDP packets of the IPv4 and IPv6 protocol to different chains to count incoming TCP and UDP packets separately.

Procedure

1. Create the example_table:

   ```bash
   # nft add table inet example_table
   ```

2. Create the tcp_packets chain in example_table:
3. Add a rule to `tcp_packets` that counts the traffic in this chain:

   ```
   # nft add rule inet example_table tcp_packets counter
   ```

4. Create the `udp_packets` chain in `example_table`:

   ```
   # nft add chain inet example_table udp_packets
   ```

5. Add a rule to `udp_packets` that counts the traffic in this chain:

   ```
   # nft add rule inet example_table udp_packets counter
   ```

6. Create a chain for incoming traffic. For example, to create a chain named `incoming_traffic` in `example_table` that filters incoming traffic:

   ```
   # nft add chain inet example_table incoming_traffic 
   { type filter hook input priority 0 \; }
   ```

7. Add a rule with an anonymous map to `incoming_traffic`:

   ```
   # nft add rule inet example_table incoming_traffic ip protocol vmap { tcp : jump tcp_packets, udp : jump udp_packets }
   ```

   The anonymous map distinguishes the packets and sends them to the different counter chains based on their protocol.

8. To list the traffic counters, display `example_table`:

   ```
   # nft list table inet example_table
   table inet example_table {
   chain tcp_packets {
   counter packets 36379 bytes 2103816
   }
   chain udp_packets {
   counter packets 10 bytes 1559
   }
   chain incoming_traffic {
   type filter hook input priority filter; policy accept;
   ip protocol vmap { tcp : jump tcp_packets, udp : jump udp_packets }
   }
   }
   ```

   The counters in the `tcp_packets` and `udp_packets` chain display both the number of received packets and bytes.

### 2.6.2. Using named maps in nftables

The nftables framework supports named maps. You can use these maps in multiple rules within a table. Another benefit over anonymous maps is that you can update a named map without replacing the rules that use it.
When you create a named map, you must specify the type of elements:

- **ipv4_addr** for a map whose match part contains an IPv4 address, such as `192.0.2.1`.
- **ipv6_addr** for a map whose match part contains an IPv6 address, such as `2001:db8:1::1`.
- **ether_addr** for a map whose match part contains a media access control (MAC) address, such as `52:54:00:6b:66:42`.
- **inet_proto** for a map whose match part contains an Internet protocol type, such as `tcp`.
- **inet_service** for a map whose match part contains an Internet services name port number, such as `ssh` or `22`.
- **mark** for a map whose match part contains a packet mark. A packet mark can be any positive 32-bit integer value (0 to `2147483647`).
- **counter** for a map whose match part contains a counter value. The counter value can be any positive 64-bit integer value.
- **quota** for a map whose match part contains a quota value. The quota value can be any positive 64-bit integer value.

The example describes how to allow or drop incoming packets based on their source IP address. Using a named map, you require only a single rule to configure this scenario while the IP addresses and actions are dynamically stored in the map. The procedure also describes how to add and remove entries from the map.

**Procedure**

1. Create a table. For example, to create a table named `example_table` that processes IPv4 packets:
   ```bash
   # nft add table ip example_table
   ```

2. Create a chain. For example, to create a chain named `example_chain` in `example_table`:
   ```bash
   # nft add chain ip example_table example_chain { type filter hook input priority 0 ; }
   ```

   **IMPORTANT**
   To avoid that the shell interprets the semicolons as the end of the command, you must escape the semicolons with a backslash.

3. Create an empty map. For example, to create a map for IPv4 addresses:
   ```bash
   # nft add map ip example_table example_map { type ipv4_addr : verdict ; }
   ```

4. Create rules that use the map. For example, the following command adds a rule to `example_chain` in `example_table` that applies actions to IPv4 addresses which are both defined in `example_map`:
   ```bash
   # nft add rule example_table example_chain ip saddr vmap @example_map
   ```
5. Add IPv4 addresses and corresponding actions to `example_map`:

```
# nft add element ip example_table example_map { 192.0.2.1 : accept, 192.0.2.2 : drop }
```

This example defines the mappings of IPv4 addresses to actions. In combination with the rule created above, the firewall accepts packet from `192.0.2.1` and drops packets from `192.0.2.2`.

6. Optionally, enhance the map by adding another IP address and action statement:

```
# nft add element ip example_table example_map { 192.0.2.3 : accept }
```

7. Optionally, remove an entry from the map:

```
# nft delete element ip example_table example_map { 192.0.2.1 }
```

8. Optionally, display the rule set:

```
# nft list ruleset
table ip example_table {
  map example_map {
    type ipv4_addr : verdict
    elements = { 192.0.2.2 : drop, 192.0.2.3 : accept }
  }

  chain example_chain {
    type filter hook input priority filter; policy accept;
    ip saddr vmap @example_map
  }
}
```

### 2.6.3. Additional resources

- The Maps section in the `nft(8)` man page

### 2.7. CONFIGURING PORT FORWARDING USING NFTABLES

Port forwarding enables administrators to forward packets sent to a specific destination port to a different local or remote port.

For example, if your web server does not have a public IP address, you can set a port forwarding rule on your firewall that forwards incoming packets on port `80` and `443` on the firewall to the web server. With this firewall rule, users on the internet can access the web server using the IP or host name of the firewall.

#### 2.7.1. Forwarding incoming packets to a different local port

This section describes an example of how to forward incoming IPv4 packets on port `8022` to port `22` on the local system.

**Procedure**

1. Create a table named `nat` with the `ip` address family:
2. Add the `prerouting` and `postrouting` chains to the table:

```bash
# nft -- add chain ip nat prerouting { type nat hook prerouting priority -100 \; }
# nft add chain ip nat postrouting { type nat hook postrouting priority 100 \; }
```

**NOTE**

Pass the `--` option to the `nft` command to avoid that the shell interprets the negative priority value as an option of the `nft` command.

3. Add a rule to the `prerouting` chain that redirects incoming packets on port **8022** to the local port **22**:

```bash
# nft add rule ip nat prerouting tcp dport 8022 redirect to :22
```

### 2.7.2. Forwarding incoming packets on a specific local port to a different host

You can use a destination network address translation (DNAT) rule to forward incoming packets on a local port to a remote host. This enables users on the Internet to access a service that runs on a host with a private IP address.

The procedure describes how to forward incoming IPv4 packets on the local port **443** to the same port number on the remote system with the **192.0.2.1** IP address.

**Prerequisites**

- You are logged in as the root user on the system that should forward the packets.

**Procedure**

1. Create a table named `nat` with the `ip` address family:

```bash
# nft add table ip nat
```

2. Add the `prerouting` and `postrouting` chains to the table:

```bash
# nft -- add chain ip nat prerouting { type nat hook prerouting priority -100 \; }
# nft add chain ip nat postrouting { type nat hook postrouting priority 100 \; }
```

**NOTE**

Pass the `--` option to the `nft` command to avoid that the shell interprets the negative priority value as an option of the `nft` command.

3. Add a rule to the `prerouting` chain that redirects incoming packets on port **443** to the same port on **192.0.2.1**:

```bash
# nft add rule ip nat prerouting tcp dport 443 dnat to 192.0.2.1
```

4. Add a rule to the `postrouting` chain to masquerade outgoing traffic:
2.8. USING NFTABLES TO LIMIT THE AMOUNT OF CONNECTIONS

You can use nftables to limit the number of connections or to block IP addresses that attempt to establish a given amount of connections to prevent them from using too many system resources.

2.8.1. Limiting the number of connections using nftables

The ct count parameter of the nft utility enables administrators to limit the number of connections. The procedure describes a basic example of how to limit incoming connections.

Prerequisites

- The base example_chain in example_table exists.

Procedure

1. Add a rule that allows only two simultaneous connections to the SSH port (22) from an IPv4 address and rejects all further connections from the same IP:

```
# nft add rule ip example_table example_chain tcp dport ssh meter example_meter { ip saddr ct count over 2 } counter reject
```

2. Optionally, display the meter created in the previous step:

```
# nft list meter ip example_table example_meter
table ip example_table {
    meter example_meter {
        type ipv4_addr
        size 65535
        elements = { 192.0.2.1 : ct count over 2 , 192.0.2.2 : ct count over 2 } }
}
```

The elements entry displays addresses that currently match the rule. In this example, elements lists IP addresses that have active connections to the SSH port. Note that the output does not display the number of active connections or if connections were rejected.

2.8.2. Blocking IP addresses that attempt more than ten new incoming TCP connections within one minute

This section explains how you temporarily block hosts that are establishing more than ten IPv4 TCP connections within one minute.

Procedure
1. Create the `filter` table with the `ip` address family:

   ```
   # nft add table ip filter
   ```

2. Add the `input` chain to the `filter` table:

   ```
   # nft add chain ip filter input { type filter hook input priority 0 \; }
   ```

3. Add a set named `denylist` to the `filter` table:

   ```
   # nft add set ip filter denylist { type ipv4_addr \; flags dynamic, timeout \; timeout 5m \; }
   ```

   This command creates a dynamic set for IPv4 addresses. The `timeout 5m` parameter defines that `nftables` automatically removes entries after five minutes to prevent that the set fills up with stale entries.

4. Add a rule that automatically adds the source IP address of hosts that attempt to establish more than ten new TCP connections within one minute to the `denylist` set:

   ```
   # nft add rule ip filter input ip protocol tcp ct state new, untracked add @denylist { ip saddr limit rate over 10/minute } drop
   ```

Additional resources

- [Using named sets in nftables](#)

2.9. DEBUGGING NFTABLES RULES

The `nftables` framework provides different options for administrators to debug rules and if packets match them. This section describes these options.

2.9.1. Creating a rule with a counter

To identify if a rule is matched, you can use a counter. This section describes how to create a new rule with a counter.

- For more information on a procedure that adds a counter to an existing rule, see [Adding a counter to an existing rule](#).

Prerequisites

- The chain to which you want to add the rule exists.

Procedure

1. Add a new rule with the `counter` parameter to the chain. The following example adds a rule with a counter that allows TCP traffic on port 22 and counts the packets and traffic that match this rule:

   ```
   # nft add rule inet example_table example_chain tcp dport 22 counter accept
   ```

2. To display the counter values:
2.9.2. Adding a counter to an existing rule

To identify if a rule is matched, you can use a counter. This section describes how to add a counter to an existing rule.

- For more information on a procedure that adds a new rule with a counter, see Creating a rule with the counter.

Prerequisites

- The rule to which you want to add the counter exists.

Procedure

1. Display the rules in the chain including their handles:

```bash
# nft --handle list chain inet example_table example_chain
```

2. Add the counter by replacing the rule but with the `counter` parameter. The following example replaces the rule displayed in the previous step and adds a counter:

```bash
# nft replace rule inet example_table example_chain handle 4 tcp dport 22 counter accept
```

3. To display the counter values:

```bash
# nft list ruleset
```

2.9.3. Monitoring packets that match an existing rule

The tracing feature in nftables in combination with the `nft monitor` command enables administrators to display packets that match a rule. The procedure describes how to enable tracing for a rule as well as monitoring packets that match this rule.
Prerequisites

- The rule to which you want to add the counter exists.

Procedure

1. Display the rules in the chain including their handles:

```bash
# nft --handle list chain inet example_table example_chain
table inet example_table {
    chain example_chain { # handle 1
        type filter hook input priority filter; policy accept;
tcp dport ssh accept # handle 4
    }
}
```

2. Add the tracing feature by replacing the rule but with the `meta nftrace set 1` parameters. The following example replaces the rule displayed in the previous step and enables tracing:

```bash
# nft replace rule inet example_table example_chain handle 4 tcp dport 22 meta nftrace set 1 accept
```

3. Use the `nft monitor` command to display the tracing. The following example filters the output of the command to display only entries that contain `inet example_table example_chain`:

```bash
# nft monitor | grep "inet example_table example_chain"
trace id 3c5eb15e inet example_table example_chain packet: iif "enp1s0" ether saddr 52:54:00:17:ff:e4 ether daddr 52:54:00:72:2f:6e ip saddr 192.0.2.1 ip daddr 192.0.2.2 ip dscp cs0 ip ecn not-ect ip ttl 64 ip id 49710 ip protocol tcp ip length 60 tcp sport 56728 tcp dport ssh tcp flags == syn tcp window 64240
trace id 3c5eb15e inet example_table example_chain rule tcp dport ssh nftrace set 1 accept (verdict accept)
...
```

**WARNING**
Depending on the number of rules with tracing enabled and the amount of matching traffic, the `nft monitor` command can display a lot of output. Use `grep` or other utilities to filter the output.

2.10. BACKING UP AND RESTORING THE NFTABLES RULE SET

This section describes how to backup `nftables` rules to a file, as well as restoring rules from a file.

Administrators can use a file with the rules to, for example, transfer the rules to a different server.

2.10.1. Backing up the `nftables` rule set to a file

This section describes how to back up the `nftables` rule set to a file.
Procedure

- To backup nftables rules:
  - In `nft list ruleset` format:
    ```
    # nft list ruleset > file.nft
    ```
  - In JSON format:
    ```
    # nft -j list ruleset > file.json
    ```

2.10.2. Restoring the nftables rule set from a file

This section describes how to restore the nftables rule set.

Procedure

- To restore nftables rules:
  - If the file to restore is in `nft list ruleset` format or contains nft commands:
    ```
    # nft -f file.nft
    ```
  - If the file to restore is in JSON format:
    ```
    # nft -j -f file.json
    ```

2.11. ADDITIONAL RESOURCES

- Using nftables in Red Hat Enterprise Linux 8
- What comes after iptables? Its successor, of course: nftables
- Firewalld: The Future is nftables
CHAPTER 3. USING XDP-FILTER FOR HIGH-PERFORMANCE TRAFFIC FILTERING TO PREVENT DDOS ATTACKS

Compared to packet filters, such as nftables, Express Data Path (XDP) processes and drops network packets right at the network interface. Therefore, XDP determines the next step for the package before it reaches a firewall or other applications. As a result, XDP filters require less resources and can process network packets at a much higher rate than conventional packet filters to defend against distributed denial of service (DDoS) attacks. For example, during testing, Red Hat dropped 26 million network packets per second on a single core, which is significantly higher than the drop rate of nftables on the same hardware.

The xdp-filter utility allows or drops incoming network packets using XDP. You can create rules to filter traffic to or from specific:

- IP addresses
- MAC addresses
- Ports

Note that, even if xdp-filter has a significantly higher packet-processing rate, it does not have the same capabilities as, for example, nftables. Consider xdp-filter a conceptual utility to demonstrate packet filtering using XDP. Additionally, you can use the code of the utility for a better understanding of how to write your own XDP applications.

IMPORTANT

On other architectures than AMD and Intel 64-bit, the xdp-filter utility is provided as a Technology Preview only. Technology Preview features are not supported with Red Hat production Service Level Agreements (SLAs), might not be functionally complete, and Red Hat does not recommend using them for production. These previews provide early access to upcoming product features, enabling customers to test functionality and provide feedback during the development process.

See Technology Preview Features Support Scope on the Red Hat Customer Portal for information about the support scope for Technology Preview features.

3.1. DROPPING NETWORK PACKETS THAT MATCH AN XDP-FILTER RULE

This section describes how to use xdp-filter to drop network packets:

- To a specific destination port
- From a specific IP address
- From a specific MAC address

The allow policy of xdp-filter defines that all traffic is allowed and the filter drops only network packets that match a particular rule. For example, use this method if you know the source IP addresses of packets you want to drop.

Prerequisites
The `xdp-tools` package is installed.

A network driver that supports XDP programs.

**Procedure**

1. Load `xdp-filter` to process incoming packets on a certain interface, such as `enp1s0`:

   ```
   # xdp-filter load enp1s0
   ```

   By default, `xdp-filter` uses the `allow` policy, and the utility drops only traffic that matches any rule.

   Optionally, use the `-f feature` option to enable only particular features, such as `tcp`, `ipv4`, or `ethernet`. Loading only the required features instead of all of them increases the speed of package processing. To enable multiple features, separate them with a comma.

   If the command fails with an error, the network driver does not support XDP programs.

2. Add rules to drop packets that match them. For example:

   - To drop incoming packets to port `22`, enter:

     ```
     # xdp-filter port 22
     ```

     This command adds a rule that matches TCP and UDP traffic. To match only a particular protocol, use the `-p protocol` option.

   - To drop incoming packets from `192.0.2.1`, enter:

     ```
     # xdp-filter ip 192.0.2.1 -m src
     ```

     Note that `xdp-filter` does not support IP ranges.

   - To drop incoming packets from MAC address `00:53:00:AA:07:BE`, enter:

     ```
     # xdp-filter ether 00:53:00:AA:07:BE -m src
     ```

**Verification steps**

- Use the following command to display statistics about dropped and allowed packets:

  ```
  # xdp-filter status
  ```

**Additional resources**

- `xdp-filter(8)` man page

- If you are a developer and interested in the code of `xdp-filter`, download and install the corresponding source RPM (SRPM) from the Red Hat Customer Portal.

### 3.2. DROPPING ALL NETWORK PACKETS EXCEPT THE ONES THAT MATCH AN XDP-FILTER RULE
This section describes how to use `xdp-filter` to allow only network packets:

- From and to a specific destination port
- From and to a specific IP address
- From and to specific MAC address

To do so, use the `deny` policy of `xdp-filter` which defines that the filter drops all network packets except the ones that match a particular rule. For example, use this method if you do not know the source IP addresses of packets you want to drop.

**WARNING**

If you set the default policy to `deny` when you load `xdp-filter` on an interface, the kernel immediately drops all packets from this interface until you create rules that allow certain traffic. To avoid being locked out from the system, enter the commands locally or connect through a different network interface to the host.

**Prerequisites**

- The `xdp-tools` package is installed.
- You are logged in to the host either locally or using a network interface for which you do not plan to filter the traffic.
- A network driver that supports XDP programs.

**Procedure**

1. Load `xdp-filter` to process packets on a certain interface, such as `enp1s0`:

   ```
   # xdp-filter load enp1s0 -p deny
   ```

   Optionally, use the `-f feature` option to enable only particular features, such as `tcp`, `ipv4`, or `ethernet`. Loading only the required features instead of all of them increases the speed of package processing. To enable multiple features, separate them with a comma.

   If the command fails with an error, the network driver does not support XDP programs.

2. Add rules to allow packets that match them. For example:

   - To allow packets from and to port 22, enter:

     ```
     # xdp-filter port 22
     ```

     This command adds a rule that matches TCP and UDP traffic. To match only a particular protocol, pass the `-p protocol` option to the command.

   - To allow packets from and to 192.0.2.1, enter:
# xdp-filter ip 192.0.2.1

Note that **xdp-filter** does not support IP ranges.

- To allow packets from and to MAC address **00:53:00:AA:07:BE**, enter:

  # xdp-filter ether 00:53:00:AA:07:BE

**IMPORTANT**

The **xdp-filter** utility does not support stateful packet inspection. This requires that you either do not set a mode using the `-m mode` option or you add explicit rules to allow incoming traffic that the machine receives in reply to outgoing traffic.

**Verification steps**

- Use the following command to display statistics about dropped and allowed packets:

  # xdp-filter status

**Additional resources**

- **xdp-filter**(8) man page.
- If you are a developer and you are interested in the code of **xdp-filter**, download and install the corresponding source RPM (SRPM) from the Red Hat Customer Portal.