Configure and use Hot Rod .NET/C# clients
Abstract

Hot Rod .NET/C# clients allow C# runtime applications to connect and interact with remote Data Grid clusters.
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RED HAT DATA GRID

Data Grid is a high-performance, distributed in-memory data store.

**Schemaless data structure**
- Flexibility to store different objects as key-value pairs.

**Grid-based data storage**
- Designed to distribute and replicate data across clusters.

**Elastic scaling**
- Dynamically adjust the number of nodes to meet demand without service disruption.

**Data interoperability**
- Store, retrieve, and query data in the grid from different endpoints.
DATA GRID DOCUMENTATION

Documentation for Data Grid is available on the Red Hat customer portal.

- Data Grid 8.2 Documentation
- Data Grid 8.2 Component Details
- Supported Configurations for Data Grid 8.2
- Data Grid 8 Feature Support
- Data Grid Deprecated Features and Functionality
DATA GRID DOWNLOADS

Access the Data Grid Software Downloads on the Red Hat customer portal.

NOTE

You must have a Red Hat account to access and download Data Grid software.
MAKING OPEN SOURCE MORE INCLUSIVE

Red Hat is committed to replacing problematic language in our code, documentation, and web properties. We are beginning with these four terms: master, slave, blacklist, and whitelist. Because of the enormity of this endeavor, these changes will be implemented gradually over several upcoming releases. For more details, see our CTO Chris Wright’s message.
CHAPTER 1. INSTALLING AND CONFIGURING THE HOT ROD .NET/C# CLIENT

Install the Hot Rod .NET/C# client on Microsoft Windows systems where you use .NET Framework to interact with Data Grid clusters via the RemoteCache API.

1.1. INSTALLING HOT ROD .NET/C# CLIENTS

Data Grid provides an installation package to install the Hot Rod .NET/C# client on Windows.

Prerequisites

- Any operating system on which Microsoft supports the .NET Framework
- .NET Framework 4.6.2 or later
- Windows Visual Studio 2015 or later

Procedure


2. Launch the MSI installer for the Hot Rod .NET/C# client and follow the interactive wizard through the installation process.

1.2. CONFIGURATION AND REMOTE CACHE MANAGER APIS

Use the ConfigurationBuilder API to configure Hot Rod .NET/C# client connections and the RemoteCacheManager API to obtain and configure remote caches.

Configuration builder

```csharp
using Infinispan.HotRod;
using Infinispan.HotRod.Config;
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
namespace simpleapp
{
    class Program
    {
        static void Main(string[] args)
        {
            ConfigurationBuilder builder = new ConfigurationBuilder();
            // Connect to a server at localhost with the default port.
            builder.AddServer()
                .Host(args.Length > 1 ? args[0] : "127.0.0.1")
                .Port(args.Length > 2 ? int.Parse(args[1]) : 11222);
            Configuration config = builder.Build();
            // Create and start a RemoteCacheManager to interact with caches.
            RemoteCacheManager remoteManager = new RemoteCacheManager(conf);
        }
    }
}
remoteManager.Start();
IRemoteCache<string,string> cache=remoteManager.GetCache<string, string>();
cache.Put("key", "value");
Console.WriteLine("key = {0}", cache.Get("key");
remoteManager.Stop();
}
}

Cross-site replication

ConfigurationBuilder builder = new ConfigurationBuilder();
builder.AddServer().Host("127.0.0.1").Port(11222);
// Configure a remote cluster and node when using cross-site replication.
builder.AddCluster("nyc").AddClusterNode("192.0.2.0", 11322);

Near caching

ConfigurationBuilder builder = new ConfigurationBuilder();
builder.AddServer().Host("127.0.0.1").Port(11222);
// Enable near-caching for the client.
builder.NearCache().Mode(NearCacheMode.INVALIDATED).MaxEntries(10);