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Abstract

Information for administrators operating Red Hat CodeReady Workspaces.
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MAKING OPEN SOURCE MORE INCLUSIVE

Red Hat is committed to replacing problematic language in our code, documentation, and web properties. We are beginning with these four terms: master, slave, blacklist, and whitelist. Because of the enormity of this endeavor, these changes will be implemented gradually over several upcoming releases. For more details, see our CTO Chris Wright’s message.
CHAPTER 1. CODEREADY WORKSPACES ARCHITECTURE

OVERVIEW

Red Hat CodeReady Workspaces components are:

- A central workspace controller: an always running service that manages users workspaces through the OpenShift API.
- Users workspaces: container-based IDEs that the controller stops when the user stops coding.

Figure 1.1. High-level CodeReady Workspaces architecture

When CodeReady Workspaces is installed on a OpenShift cluster, the workspace controller is the only component that is deployed. A CodeReady Workspaces workspace is created immediately after a user requests it.

Additional resources

- Section 1.1, “Understanding CodeReady Workspaces workspace controller”
- Section 1.2, “Understanding CodeReady Workspaces workspaces architecture”

1.1. UNDERSTANDING CODEREADY WORKSPACES WORKSPACE CONTROLLER

1.1.1. CodeReady Workspaces workspace controller

The workspaces controller manages the container-based development environments: CodeReady Workspaces workspaces. Following deployment scenarios are available:

- **Single-user**: The deployment contains no authentication service. Development environments are not secured. This configuration requires fewer resources. It is more adapted for local installations.
- **Multi-user**: This is a multi-tenant configuration. Development environments are secured, and this configuration requires more resources. Appropriate for cloud installations.
The following diagram shows the different services that are a part of the CodeReady Workspaces workspaces controller. Note that RH-SSO and PostgreSQL are only needed in the multi-user configuration.

**Figure 1.2. CodeReady Workspaces workspaces controller**

---

### 1.1.2. CodeReady Workspaces server

The CodeReady Workspaces server is the central service of the workspaces controller. It is a Java web service that exposes an HTTP REST API to manage CodeReady Workspaces workspaces and, in multi-user mode, CodeReady Workspaces users.

| Container image | eclipse/che-server |

**Additional resources**


### 1.1.3. CodeReady Workspaces user dashboard

The user dashboard is the landing page of Red Hat CodeReady Workspaces. It is an Angular front-end application. CodeReady Workspaces users create, start, and manage CodeReady Workspaces workspaces from their browsers through the user dashboard.

| Container image | eclipse/che-server |

**Additional resources**

1.1.4. CodeReady Workspaces Devfile registry

The CodeReady Workspaces devfile registry is a service that provides a list of CodeReady Workspaces stacks to create ready-to-use workspaces. This list of stacks is used in the Dashboard → Create Workspace window. The devfile registry runs in a container and can be deployed wherever the user dashboard can connect.

For more information about devfile registry customization, see the Customizing devfile registry section.

| Container image | registry.redhat.io/codeready-workspaces/devfileregistry-rhel8:2.5 |

1.1.5. CodeReady Workspaces plug-in registry

The CodeReady Workspaces plug-in registry is a service that provides the list of plug-ins and editors for the CodeReady Workspaces workspaces. A devfile only references a plug-in that is published in a CodeReady Workspaces plug-in registry. It runs in a container and can be deployed wherever CodeReady Workspaces server connects.

| Container image | registry.redhat.io/codeready-workspaces/pluginregistry-rhel8:2.5 |

1.1.6. CodeReady Workspaces and PostgreSQL

The PostgreSQL database is a prerequisite to configure CodeReady Workspaces in multi-user mode. The CodeReady Workspaces administrator can choose to connect CodeReady Workspaces to an existing PostgreSQL instance or let the CodeReady Workspaces deployment start a new dedicated PostgreSQL instance.

The CodeReady Workspaces server uses the database to persist user configurations (workspaces metadata, Git credentials). RH-SSO uses the database as its back end to persist user information.

| Container image | registry.redhat.io/rhel8/postgresql-96:1 |

1.1.7. CodeReady Workspaces and RH-SSO

RH-SSO is a prerequisite to configure CodeReady Workspaces in multi-user mode. The CodeReady Workspaces administrator can choose to connect CodeReady Workspaces to an existing RH-SSO instance or let the CodeReady Workspaces deployment start a new dedicated RH-SSO instance.

The CodeReady Workspaces server uses RH-SSO as an OpenID Connect (OIDC) provider to authenticate CodeReady Workspaces users and secure access to CodeReady Workspaces resources.

| Container image | registry.redhat.io/rh-sso-7/sso74-openshift-rhel8:7.4 |

1.2. UNDERSTANDING CODEREADY WORKSPACES WORKSPACES ARCHITECTURE
1.2.1. CodeReady Workspaces workspaces architecture

A CodeReady Workspaces deployment on the cluster consists of the CodeReady Workspaces server component, a database for storing user profile and preferences, and a number of additional deployments hosting workspaces. The CodeReady Workspaces server orchestrates the creation of workspaces, which consist of a deployment containing the workspace containers and enabled plug-ins, plus related components, such as:

- ConfigMaps
- services
- endpoints
- ingresses/routes
- secrets
- PVs

The CodeReady Workspaces workspace is a web application. It is composed of microservices running in containers that provide all the services of a modern IDE such as an editor, language auto-completion, and debugging tools. The IDE services are deployed with the development tools, packaged in containers and user runtime applications, which are defined as OpenShift resources.

The source code of the projects of a CodeReady Workspaces workspace is persisted in a OpenShift PersistentVolume. Microservices run in containers that have read-write access to the source code (IDE services, development tools), and runtime applications have read-write access to this shared directory.

The following diagram shows the detailed components of a CodeReady Workspaces workspace.
In the diagram, there are three running workspaces: two belonging to User A and one to User C. A fourth workspace is getting provisioned where the plug-in broker is verifying and completing the workspace configuration.

Use the devfile format to specify the tools and runtime applications of a CodeReady Workspaces workspace.

1.2.2. CodeReady Workspaces workspace components

This section describes the components of a CodeReady Workspaces workspace.

1.2.2.1. Che Editor plug-in

A Che Editor plug-in is a CodeReady Workspaces workspace plug-in. It defines the web application that is used as an editor in a workspace. The default CodeReady Workspaces workspace editor is Che-Theia. It is a web-based source-code editor similar to Visual Studio Code (VS Code). It has a plug-in system that supports VS Code extensions.
Source code | Che-Theia  
---|---  
Container image | eclipse/che-theia  
Endpoints | theia, webviews, theia-dev, theia-redirect-1, theia-redirect-2, theia-redirect-3  

**Additional resources**

- Che-Theia  
- Eclipse Theia open-source project  
- Visual Studio Code

### 1.2.2.2. CodeReady Workspaces user runtimes

Use any non-terminating user container as a user runtime. An application that can be defined as a container image or as a set of OpenShift resources can be included in a CodeReady Workspaces workspace. This makes it easy to test applications in the CodeReady Workspaces workspace.

To test an application in the CodeReady Workspaces workspace, include the application YAML definition used in stage or production in the workspace specification. It is a 12-factor app dev/prod parity.

Examples of user runtimes are Node.js, SpringBoot or MongoDB, and MySQL.

### 1.2.2.3. CodeReady Workspaces workspace JWT proxy

The JWT proxy is responsible for securing the communication of the CodeReady Workspaces workspace services. The CodeReady Workspaces workspace JWT proxy is included in a CodeReady Workspaces workspace only if the CodeReady Workspaces server is configured in multi-user mode.

An HTTP proxy is used to sign outgoing requests from a workspace service to the CodeReady Workspaces server and to authenticate incoming requests from the IDE client running on a browser.

### 1.2.2.4. CodeReady Workspaces plug-ins broker

Plug-in brokers are special services that, given a plug-in `meta.yaml` file:

- Gather all the information to provide a plug-in definition that the CodeReady Workspaces server knows.
- Perform preparation actions in the workspace project (download, unpack files, process configuration).

The main goal of the plug-in broker is to decouple the CodeReady Workspaces plug-ins definitions from the actual plug-ins that CodeReady Workspaces can support. With brokers, CodeReady Workspaces can support different plug-ins without updating the CodeReady Workspaces server.
The CodeReady Workspaces server starts the plug-in broker. The plug-in broker runs in the same OpenShift project as the workspace. It has access to the plug-ins and project persistent volumes.

A plug-ins broker is defined as a container image (for example, `eclipse/che-plugin-broker`). The plug-in type determines the type of the broker that is started. Two types of plug-ins are supported: Che Plugin and Che Editor.

<table>
<thead>
<tr>
<th>Source code</th>
<th>CodeReady Workspaces Plug-in broker</th>
</tr>
</thead>
<tbody>
<tr>
<td>Container image</td>
<td>quay.io/eclipse/che-plugin-artifacts-broker</td>
</tr>
<tr>
<td></td>
<td>eclipse/che-plugin-metadata-broker</td>
</tr>
</tbody>
</table>

### 1.2.3. CodeReady Workspaces workspace configuration

This section describes the properties of the CodeReady Workspaces server that affect the provisioning of a CodeReady Workspaces workspace.

### 1.2.3.1. Storage strategies for codeready-workspaces workspaces

Workspace Pods use Persistent Volume Claims (PVCs), which are bound to the physical Persistent Volumes (PVs) with ReadWriteOnce access mode. It is possible to configure how the CodeReady Workspaces server uses PVCs for workspaces. The individual methods for this configuration are called PVC strategies:

<table>
<thead>
<tr>
<th>strategy</th>
<th>details</th>
<th>pros</th>
<th>cons</th>
</tr>
</thead>
<tbody>
<tr>
<td>unique</td>
<td>One PVC per workspace volume or user-defined PVC</td>
<td>Storage isolation</td>
<td>An undefined number of PVs is required</td>
</tr>
<tr>
<td>per-workspace (default)</td>
<td>One PVC for one workspace</td>
<td>Easier to manage and control storage compared to unique strategy</td>
<td>PV count still is not known and depends on workspaces number</td>
</tr>
<tr>
<td>common</td>
<td>One PVC for all workspaces in one OpenShift namespace</td>
<td>Easy to manage and control storage</td>
<td>If PV does not support ReadWriteMany (RWX) access mode then workspaces must be in a separate OpenShift namespaces</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Or there must not be more than 1 running workspace per namespace at the same time</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>See how to configure namespace strategy</td>
</tr>
</tbody>
</table>
Red Hat CodeReady Workspaces uses the common PVC strategy in combination with the "one project per user" project strategy when all CodeReady Workspaces workspaces operate in the user’s project, sharing one PVC.

1.2.3.1.1. The common PVC strategy

All workspaces inside a OpenShift project use the same Persistent Volume Claim (PVC) as the default data storage when storing data such as the following in their declared volumes:

- projects
- workspace logs
- additional Volumes defined by a use

When the common PVC strategy is in use, user-defined PVCs are ignored and volumes that refer to these user-defined PVCs are replaced with a volume that refers to the common PVC. In this strategy, all CodeReady Workspaces workspaces use the same PVC. When the user runs one workspace, it only binds to one node in the cluster at a time.

The corresponding containers volume mounts link to a common volume, and sub-paths are prefixed with <workspace-ID> or <original-PVC-name>. For more details, see Section 1.2.3.1.4, “How subpaths are used in PVCs”.

The CodeReady Workspaces Volume name is identical to the name of the user-defined PVC. It means that if a machine is configured to use a CodeReady Workspaces volume with the same name as the user-defined PVC has, they will use the same shared folder in the common PVC.

When a workspace is deleted, a corresponding subdirectory (${ws-id}) is deleted in the PV directory.

Restrictions on using the common PVC strategy

When the common strategy is used and a workspace PVC access mode is ReadWriteOnce (RWO), only one node can simultaneously use the PVC.

If there are several nodes, you can use the common strategy, but:

- The workspace PVC access mode must be reconfigured to ReadWriteMany (RWM), so multiple nodes can use this PVC simultaneously.
- Only one workspace in the same project may be running. See https://access.redhat.com/documentation/en-us/red_hat_codeready_workspaces/2.5/html-single/installation_guide/index#running-more-than-one-workspace-at-a-time_crw.

The common PVC strategy is not suitable for large multi-node clusters. Therefore, it is best to use it in single-node clusters. However, in combination with the per-workspace project strategy, the common PVC strategy is usable for clusters with not more than 75 nodes. The PVC used with this strategy must be large enough to accommodate all projects to prevent a situation in which one project depletes the resources of others.

1.2.3.1.2. The per-workspace PVC strategy

The per-workspace strategy is similar to the common PVC strategy. The only difference is that all workspace Volumes, but not all the workspaces, use the same PVC as the default data storage for:

- projects
• workspace logs
• additional Volumes defined by a user

With this strategy, CodeReady Workspaces keeps its workspace data in assigned PVs that are allocated by a single PVC.

The **per-workspace** PVC strategy is the most universal strategy out of the PVC strategies available and acts as a proper option for large multi-node clusters with a higher amount of users. Using the **per-workspace** PVC strategy, users can run multiple workspaces simultaneously, results in more PVCs being created.

### 1.2.3.1.3. The unique PVC strategy

When using the `unique` PVC strategy, every CodeReady Workspaces Volume of a workspace has its own PVC. This means that workspace PVCs are:

Created when a workspace starts for the first time. Deleted when a corresponding workspace is deleted.

User-defined PVCs are created with the following specifics:

- They are provisioned with generated names to prevent naming conflicts with other PVCs in a project.
- Subpaths of the mounted Physical persistent volumes that reference user-defined PVCs are prefixed with `<workspace-ID>` or `<PVC-name>`. This ensures that the same PV data structure is set up with different PVC strategies. For details, see Section 1.2.3.1.4, “How subpaths are used in PVCs”.

The **unique** PVC strategy is suitable for larger multi-node clusters with a lesser amount of users. Since this strategy operates with separate PVCs for each volume in a workspace, vastly more PVCs are created.

### 1.2.3.1.4. How subpaths are used in PVCs

Subpaths illustrate the folder hierarchy in the Persistent Volumes (PV).

```bash
/pv0001
/workspaceID1
/workspaceID2
/workspaceIDn
/che-logs
/projects
/<volume1>
/<volume2>
/<User-defined PVC name 1 | volume 3>
...
```

When a user defines volumes for components in the devfile, all components that define the volume of the same name will be backed by the same directory in the PV as `<PV-name>`, `<workspace-ID>`, or `<original-PVC-name>`. Each component can have this location mounted on a different path in its containers.

**Example**

Using the **common PVC strategy**, user-defined PVCs are replaced with subpaths on the **common PVC**.
Using the **common** PVC strategy, user-defined PVCs are replaced with subpaths on the common PVC. When the user references a volume as `my-volume`, it is mounted in the common-pvc with the `/workspace-id/my-volume` subpath.

### 1.2.3.2. Configuring a CodeReady Workspaces workspace with a persistent volume strategy

A persistent volume (PV) acts as a virtual storage instance that adds a volume to a cluster.

A persistent volume claim (PVC) is a request to provision persistent storage of a specific type and configuration, available in the following CodeReady Workspaces storage configuration strategies:

- Common
- Per-workspace
- Unique

The mounted PVC is displayed as a folder in a container file system.

#### 1.2.3.2.1. Configuring a PVC strategy using the Operator

The following section describes how to configure workspace persistent volume claim (PVC) strategies of a CodeReady Workspaces server using the Operator.

---

**WARNING**

It is not recommended to reconfigure PVC strategies on an existing CodeReady Workspaces cluster with existing workspaces. Doing so causes data loss.

---

**Operators** are software extensions to OpenShift that use **Custom Resources** to manage applications and their components.

When deploying CodeReady Workspaces using the Operator, configure the intended strategy by modifying the `spec.storage.pvcStrategy` property of the CheCluster Custom Resource object YAML file.

**Prerequisites**

- The `oc` tool is available.

**Procedure**

The following procedure steps are available for OpenShift command-line tool, `oc`.

To do changes to the CheCluster YAML file, choose one of the following:

- Create a new cluster by executing the `oc apply` command. For example:

  ```
  $ oc apply -f <my-cluster.yaml>
  ```
Update the YAML file properties of an already running cluster by executing the `oc patch` command. For example:

```
$ oc patch checluster codeready-workspaces --type=json \-p \
[{"op": "replace", "path": "/spec/storage/pvcStrategy", "value": "<per-workspace>"}]
```

Depending on the strategy used, replace the `<per-workspace>` option in the above example with `unique` or `common`.

### 1.2.3.3. Workspace OpenShift project configuration

The OpenShift project where a new workspace Pod is deployed depends on the CodeReady Workspaces server configuration. By default, every workspace is deployed in a distinct OpenShift project, but the user can configure the CodeReady Workspaces server to deploy all workspaces in one specific OpenShift project. The name of a OpenShift project must be provided as a CodeReady Workspaces server configuration property and cannot be changed at runtime.

### 1.2.4. CodeReady Workspaces workspace creation flow

The following is a CodeReady Workspaces workspace creation flow:

1. A user starts a CodeReady Workspaces workspace defined by:
   - An editor (the default is Che-Theia)
   - A list of plug-ins (for example, Java and OpenShift tools)
   - A list of runtime applications
2. CodeReady Workspaces server retrieves the editor and plug-in metadata from the plug-in registry.

3. For every plug-in type, CodeReady Workspaces server starts a specific plug-in broker.

4. The CodeReady Workspaces plug-ins broker transforms the plug-in metadata into a Che Plugin definition. It executes the following steps:

   a. Downloads a plug-in and extracts its content.

   b. Processes the plug-in `meta.yaml` file and sends it back to CodeReady Workspaces server in the format of a Che Plugin.

5. CodeReady Workspaces server starts the editor and the plug-in sidecars.

6. The editor loads the plug-ins from the plug-in persistent volume.
CHAPTER 2. CALCULATING CODEREADY WORKSPACES RESOURCE REQUIREMENTS

This section describes how to calculate resources, such as memory and CPU, required to run Red Hat CodeReady Workspaces.

Both the CodeReady Workspaces central controller and user workspaces consist of a set of containers. Those containers contribute to the resources consumption in terms of CPU and RAM limits and requests.

2.1. CONTROLLER REQUIREMENTS

The Workspace Controller consists of a set of five services running in five distinct containers. The following table presents the default resource requirements of each of these services.

<table>
<thead>
<tr>
<th>Pod</th>
<th>Container name</th>
<th>Default memory limit</th>
<th>Default memory request</th>
</tr>
</thead>
<tbody>
<tr>
<td>CodeReady Workspaces Server and Dashboard</td>
<td>che</td>
<td>1 GiB</td>
<td>512 MiB</td>
</tr>
<tr>
<td>PostgreSQL</td>
<td>postgres</td>
<td>1 GiB</td>
<td>512 MiB</td>
</tr>
<tr>
<td>RH-SSO</td>
<td>keycloak</td>
<td>2 GiB</td>
<td>512 MiB</td>
</tr>
<tr>
<td>Devfile registry</td>
<td>che-devfile-registry</td>
<td>256 MiB</td>
<td>16 MiB</td>
</tr>
<tr>
<td>Plug-in registry</td>
<td>che-plugin-registry</td>
<td>256 MiB</td>
<td>16 MiB</td>
</tr>
</tbody>
</table>

These default values are sufficient when the CodeReady Workspaces Workspace Controller manages a small amount of CodeReady Workspaces workspaces. For larger deployments, increase the memory limit. See the https://access.redhat.com/documentation/en-us/red_hat_codeready_workspaces/2.5/html-single/installation_guide/index#advanced-configuration-options-for-the-codeready-workspaces-server-component_crw article for instructions on how to override the default requests and limits. For example, the hosted version of CodeReady Workspaces that runs on https://che.openshift.io uses 1 GB of memory.

Additionnal resources

- Section 1.1, “Understanding CodeReady Workspaces workspace controller”.

2.2. WORKSPACES REQUIREMENTS

This section describes how to calculate the resources required for a workspace. It is the sum of the resources required for each component of this workspace.

These examples demonstrate the necessity of a proper calculation:
- A workspace with 10 active plug-ins requires more resources than the same workspace with fewer plug-ins.

- A standard Java workspace requires more resources than a standard Node.js workspace because running builds, tests, and application debugging requires more resources.

**Procedure**


2. Identify the implicit workspace components:
   a. CodeReady Workspaces implicitly loads the default `cheEditor: che-theia`, and the `chePlugin` that allows commands execution: `che-machine-exec-plugin`. To change the default editor, add a `cheEditor` component section in the devfile.
   b. When CodeReady Workspaces is running in multiuser mode, it loads the **JWT Proxy** component. The JWT Proxy is responsible for the authentication and authorization of the external communications of the workspace components.

3. Calculate the requirements for each component:
   a. Default values:
      The following table presents the default requirements for all workspace components. It also presents the corresponding CodeReady Workspaces server property to modify the defaults cluster-wide.

      **Table 2.2. Default requirements of workspace components by type**

      | Component types                        | CodeReady Workspaces server property | Default memory limit | Default memory request |
      |----------------------------------------|--------------------------------------|----------------------|------------------------|
      | chePlugin                              | che.workspace.sidecar.default_memory_limit_mb | 128 MiB | 128 MiB |
      | cheEditor                              | che.workspace.sidecar.default_memory_limit_mb | 128 MiB | 128 MiB |
      | kubernetes, openshift, dockerimage     | che.workspace.default_memory_limit_mb, che.workspace.default_memory_request_mb | 1 Gi | 512 MiB |
      | JWT Proxy                              | che.server.secure_exposer.jwtproxy.memory_limit | 128 MiB | 128 MiB |

   b. Custom requirements for `chePlugins` and `cheEditors` components:
i. Custom memory limit and request:
   If present, the `memoryLimit` and `memoryRequest` attributes of the `containers` section of the `meta.yaml` file define the memory limit of the chePlugins or cheEditors components. CodeReady Workspaces automatically sets the memory request to match the memory limit in case it is not specified explicitly.

Example 2.1. The chePlugin che-incubator/typescript/latest

meta.yaml spec section:

```
spec:
  containers:
  - image: docker.io/eclipse/che-remote-plugin-node:next
    name: vscode-typescript
    memoryLimit: 512Mi
    memoryRequest: 256Mi
```

It results in a container with the following memory limit and request:

<table>
<thead>
<tr>
<th>Memory limit</th>
<th>512 MiB</th>
</tr>
</thead>
<tbody>
<tr>
<td>Memory request</td>
<td>256 MiB</td>
</tr>
</tbody>
</table>

NOTE

How to find the `meta.yaml` file of chePlugin

Community plug-ins are available in the che-plugin-registry GitHub repository in folder `v3/plugins/${organization}/${name}/${version}/`.

For non-community or customized plug-ins, the `meta.yaml` files are available on the local OpenShift cluster at `${pluginRegistryEndpoint}/v3/plugins/${organization}/${name}/${version}/meta.yaml`.

ii. Custom CPU limit and request:
   CodeReady Workspaces does not set CPU limits and requests by default. However, it is possible to configure CPU limits for the chePlugin and cheEditor types in the `meta.yaml` file or in the devfile in the same way as it done for memory limits.

Example 2.2. The chePlugin che-incubator/typescript/latest

meta.yaml spec section:

```
spec:
  containers:
  - image: docker.io/eclipse/che-remote-plugin-node:next
    name: vscode-typescript
    cpuLimit: 2000m
    cpuRequest: 500m
```
It results in a container with the following CPU limit and request:

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>CPU limit</td>
<td>2 cores</td>
</tr>
<tr>
<td>CPU request</td>
<td>0.5 cores</td>
</tr>
</tbody>
</table>

To set CPU limits and requests globally, use the following dedicated environment variables:

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>CPU Limit</td>
<td>CHE_WORKSPACE_SIDECAR_DEFAULT__CPU__LIMIT__CORES</td>
</tr>
<tr>
<td>CPU Request</td>
<td>CHE_WORKSPACE_SIDECAR_DEFAULT__CPU__REQUEST__CORES</td>
</tr>
</tbody>
</table>


Note that the LimitRange object of the OpenShift project may specify defaults for CPU limits and requests set by cluster administrators. To prevent start errors due to resources overrun, limits on application or workspace levels must comply with those settings.

a. Custom requirements for dockerimage components
   If present, the memoryLimit and memoryRequest attributes of the devfile define the memory limit of a dockerimage container. CodeReady Workspaces automatically sets the memory request to match the memory limit in case it is not specified explicitly.

   - alias: maven
     type: dockerimage
     image: eclipse/maven-jdk8:latest
     memoryLimit: 1536M

b. Custom requirements for kubernetes or openshift components:
   The referenced manifest may define the memory requirements and limits.

   1. Add all requirements previously calculated.

Additional resources

- Section 1.2, "Understanding CodeReady Workspaces workspaces architecture".

2.3. A WORKSPACE EXAMPLE

This section describes a CodeReady Workspaces workspace example.

The following devfile defines the CodeReady Workspaces workspace:

```yaml
apiVersion: 1.0.0
metadata:
```
This table provides the memory requirements for each workspace component:

**Table 2.3. Total workspace memory requirement and limit**

<table>
<thead>
<tr>
<th>Pod</th>
<th>Container name</th>
<th>Default memory limit</th>
<th>Default memory request</th>
</tr>
</thead>
<tbody>
<tr>
<td>Workspace</td>
<td>theia-ide (default cheEditor)</td>
<td>512 MiB</td>
<td>512 MiB</td>
</tr>
<tr>
<td>Workspace</td>
<td>machine-exec (default chePlugin)</td>
<td>128 MiB</td>
<td>128 MiB</td>
</tr>
<tr>
<td>Workspace</td>
<td>vscode-typescript (chePlugin)</td>
<td>512 MiB</td>
<td>512 MiB</td>
</tr>
<tr>
<td>Workspace</td>
<td>frontend (kubernetes)</td>
<td>1 GiB</td>
<td>512 MiB</td>
</tr>
<tr>
<td>JWT Proxy</td>
<td>verifier</td>
<td>128 MiB</td>
<td>128 MiB</td>
</tr>
<tr>
<td><strong>Total</strong></td>
<td></td>
<td><strong>2.25 GiB</strong></td>
<td><strong>1.75 GiB</strong></td>
</tr>
</tbody>
</table>

- The **theia-ide** and **machine-exec** components are implicitly added to the workspace, even when not included in the devfile.

- The resources required by **machine-exec** are the default for **chePlugin**.

- The resources for **theia-ide** are specifically set in the **cheEditor meta.yaml** to **512 MiB** as **memoryLimit**.

- The Typescript VS Code extension has also overridden the default memory limits. In its **meta.yaml** file, the limits are explicitly specified to **512 MiB**.

- CodeReady Workspaces is applying the defaults for the **kubernetes** component type: a memory limit of **1 GiB** and a memory request of **512 MiB**. This is because the **kubernetes** component references a **Deployment** manifest that has a container specification with no resource limits or requests.
The JWT container requires 128 MiB of memory.

Adding all together results in 1.75 GiB of memory requests with a 2.25 GiB limit.

**Additional resources**

- Chapter 1, *CodeReady Workspaces architecture overview*
- Kubernetes compute resources management documentation
- [https://access.redhat.com/documentation/en-us/red_hat_codeready_workspaces/2.5/html-single/end-user_guide/index#a-minimal-devfile_crw](https://access.redhat.com/documentation/en-us/red_hat_codeready_workspaces/2.5/html-single/end-user_guide/index#a-minimal-devfile_crw)
- Section 4.1, “Authenticating users”
- che-plugin-registry GitHub repository
CHAPTER 3. CUSTOMIZING THE REGISTRIES

This chapter describes how to build and run custom registries for CodeReady Workspaces.

3.1. UNDERSTANDING THE CODEREADY WORKSPACES REGISTRIES

CodeReady Workspaces uses two registries: the plug-ins registry and the devfile registry. They are static websites publishing the metadata of CodeReady Workspaces plug-ins and devfiles. When built in offline mode they also include artifacts.

The devfile and plug-in registries run in two separate Pods. Their deployment is part of the CodeReady Workspaces installation.

The devfile and plug-in registries

The devfile registry

The devfile registry holds the definitions of the CodeReady Workspaces stacks. Stacks are available on the CodeReady Workspaces user dashboard when selecting Create Workspace. It contains the list of CodeReady Workspaces technological stack samples with example projects. When built in offline mode it also contains all sample projects referenced in devfiles as zip files.

The plug-in registry

The plug-in registry makes it possible to share a plug-in definition across all the users of the same instance of CodeReady Workspaces. When built in offline mode it also contains all plug-in or extension artifacts.

Additional resources

- Section 3.2, “Building custom registry images”
- Section 3.3, “Running custom registries”

3.2. BUILDING CUSTOM REGISTRY IMAGES

This section describes how to build an image containing custom devfile and plug-in registry images. The procedure explains how to add a new devfile and plug-in. The devfile registry image contains all sample projects referenced in devfiles. The plug-in registry image contains plug-ins or extensions metadata.

Procedure

1. Clone the devfile registry repository and check out the version to deploy:

   $ git clone git@github.com:redhat-developer/codeready-workspaces.git
   $ cd codeready-workspaces
   $ git checkout crw-2.5-rhel-8

2. In the ./dependencies/che-devfile-registry/devfiles/ directory, create a subdirectory <devfile-name> and add the devfile.yaml and meta.yaml files.

File organization for a devfile

   ./dependencies/che-devfile-registry/devfiles/
     └── <devfile-name>

4. Ensure that the **meta.yaml** file conforms to the following structure:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>description</td>
<td>Description as it appears on the user dashboard.</td>
</tr>
<tr>
<td>displayName</td>
<td>Name as it appears on the user dashboard.</td>
</tr>
<tr>
<td>globalMemoryLimit</td>
<td>The sum of the expected memory consumed by all the components launched by the devfile. This number will be visible on the user dashboard. It is informative and is not taken into account by the CodeReady Workspaces server.</td>
</tr>
<tr>
<td>icon</td>
<td>Link to an .svg file that is displayed on the user dashboard.</td>
</tr>
<tr>
<td>tags</td>
<td>List of tags. Tags usually include the tools included in the stack.</td>
</tr>
</tbody>
</table>

Example 3.1. Example devfilemeta.yaml

```yaml
displayName: Rust
description: Rust Stack with Rust 1.39
tags: ["Rust"]
icon: https://www.eclipse.org/che/images/logo-eclipseche.svg
globalMemoryLimit: 1686Mi
```

5. In the `./dependencies/che-devfile-registry/devfiles/` directory, create a subdirectory `<devfile-name>/` and add the **devfile.yaml** and **meta.yaml** files.

File organization for a devfile

```
./dependencies/che-devfile-registry/devfiles/
  <devfile-name>
    devfile.yaml
    meta.yaml
```


7. Ensure that the **meta.yaml** file conforms to the following structure:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>description</td>
<td>Description as it appears on the user dashboard.</td>
</tr>
<tr>
<td>displayName</td>
<td>Name as it appears on the user dashboard.</td>
</tr>
<tr>
<td>globalMemoryLimit</td>
<td>The sum of the expected memory consumed by all the components launched by the devfile. This number will be visible on the user dashboard. It is informative and is not taken into account by the CodeReady Workspaces server.</td>
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<tr>
<td>icon</td>
<td>Link to an .svg file that is displayed on the user dashboard.</td>
</tr>
<tr>
<td>tags</td>
<td>List of tags. Tags usually include the tools included in the stack.</td>
</tr>
<tr>
<td>Attribute</td>
<td>Description</td>
</tr>
<tr>
<td>------------------</td>
<td>-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>description</td>
<td>Description as it appears on the user dashboard.</td>
</tr>
<tr>
<td>displayName</td>
<td>Name as it appears on the user dashboard.</td>
</tr>
<tr>
<td>globalMemoryLimit</td>
<td>The sum of the expected memory consumed by all the components launched by the devfile. This number will be visible on the user dashboard. It is informative and is not taken into account by the CodeReady Workspaces server.</td>
</tr>
<tr>
<td>icon</td>
<td>Link to an <code>.svg</code> file that is displayed on the user dashboard.</td>
</tr>
<tr>
<td>tags</td>
<td>List of tags. Tags usually include the tools included in the stack.</td>
</tr>
</tbody>
</table>

Example 3.2. Example devfile `meta.yaml`

```yaml
displayName: Rust
description: Rust Stack with Rust 1.39
tags: ["Rust"]
icon: https://www.eclipse.org/che/images/logo-eclipseche.svg
globalMemoryLimit: 1686Mi
```

8. Build a custom devfile registry image:

```
$ cd dependencies/che-devfile-registry
$ ./build.sh --organization <my-org> \
    --registry <my-registry> \
    --tag <my-tag> \
    --latest-only

$ cd ../../../dependencies/che-devfile-registry
$ ./build.sh --organization <my-org> \
    --registry <my-registry> \
    --tag <my-tag> \
    --latest-only
```

TIP

To display full options for the `build.sh` script, use the `--help` parameter.

To include the plug-in binaries in the registry image, add the `--offline` parameter.

### 3.3. RUNNING CUSTOM REGISTRIES

**Prerequisites**

The **my-plug-in-registry** and **my-devfile-registry** images used in this section are built using the `docker` command. This section assumes that these images are available on the OpenShift cluster where CodeReady Workspaces is deployed.
These images can be then pushed to:

- A public container registry such as quay.io, or the DockerHub.
- A private registry.

3.3.1. Deploying registries in OpenShift

Procedure

An OpenShift template to deploy the plug-in registry is available in the openshift/ directory of the GitHub repository.

1. To deploy the plug-in registry using the OpenShift template, run the following command:

```
NAMESPACE=<namespace-name>
IMAGE_NAME="my-plug-in-registry"
IMAGE_TAG="latest"
oc new-app -f openshift/che-plugin-registry.yml \\
- n "$\{NAMESPACE\}" \\
- p IMAGE="$\{IMAGE_NAME\}" \\
- p IMAGE_TAG="$\{IMAGE_TAG\}" \\
- p PULL_POLICY="IfNotPresent"
```

If installed using crwctl, the default CodeReady Workspaces project is workspaces. The OperatorHub installation method deploys CodeReady Workspaces to the users current project.

2. The devfile registry has an OpenShift template in the deploy/openshift/ directory of the GitHub repository. To deploy it, run the command:

```
NAMESPACE=<namespace-name>
IMAGE_NAME="my-devfile-registry"
IMAGE_TAG="latest"
oc new-app -f openshift/che-devfile-registry.yml \\
- n "$\{NAMESPACE\}" \\
- p IMAGE="$\{IMAGE_NAME\}" \\
- p IMAGE_TAG="$\{IMAGE_TAG\}" \\
- p PULL_POLICY="IfNotPresent"
```

If installed using crwctl, the default CodeReady Workspaces project is workspaces. The OperatorHub installation method deploys CodeReady Workspaces to the users current project.

3. Check if the registries are deployed successfully on OpenShift.

   a. To verify that the new plug-in is correctly published to the plug-in registry, make a request to the registry path /v3/plugins/index.json (or /devfiles/index.json for the devfile registry).

```
$ URL=$(oc get -o 'custom-columns=URL:.spec.rules[0].host' \\
-1 app=che-plugin-registry route --no-headers)
$ INDEX_JSON=$(curl -sSL http://$URL/v3/plugins/index.json)
$ echo $\{INDEX_JSON\} | grep -A 4 -B 5 "\"name\":\"my-plug-in\"
```
b. Verify that the CodeReady Workspaces server points to the URL of the registry. To do this, compare the value of the `CHE_WORKSPACE_PLUGIN__REGISTRY__URL` parameter in the `che` ConfigMap (or `CHE_WORKSPACE_DEVFILE__REGISTRY__URL` for the devfile registry):

```bash
$ oc get -o "custom-columns=URL:.data['CHE_WORKSPACE_PLUGIN.REGISTRYURL']" --no-headers cm/che

URL
http://che-plugin-registry-che.192.168.99.100.nip.io/v3
```

with the URL of the route:

```bash
$ oc get -o 'custom-columns=URL:.spec.rules[0].host' -l app=che-plugin-registry route --no-headers

route
che-plugin-registry-che.192.168.99.100.nip.io
```

c. If they do not match, update the ConfigMap and restart the CodeReady Workspaces server.

```bash
$ oc edit cm/che

(…)
$ oc scale --replicas=0 deployment/che
$ oc scale --replicas=1 deployment/che
```

When the new registries are deployed and the CodeReady Workspaces server is configured to use them, the new plug-ins are available in the **Plugin** view of a workspace and the new stacks are displayed in the **New Workspace** tab of the user dashboard.
CHAPTER 4. MANAGING USERS

This section describes how to configure authorization and authentication in Red Hat CodeReady Workspaces and how to administer user groups and users.

- Section 4.1, “Authenticating users”
- Section 4.2, “Authorizing users”
- Section 4.3, “Configuring authorization”
- Section 4.4, “Removing user data”

4.1. AUTHENTICATING USERS

This document covers all aspects of user authentication in Red Hat CodeReady Workspaces, both on the CodeReady Workspaces server and in workspaces. This includes securing all REST API endpoints, WebSocket or JSON RPC connections, and some web resources.

All authentication types use the JWT open standard as a container for transferring user identity information. In addition, CodeReady Workspaces server authentication is based on the OpenID Connect protocol implementation, which is provided by default by RH-SSO.

Authentication in workspaces implies the issuance of self-signed per-workspace JWT tokens and their verification on a dedicated service based on JWTProxy.

4.1.1. Authenticating to the CodeReady Workspaces server

4.1.1.1. Authenticating to the CodeReady Workspaces server using OpenID

OpenID authentication on the CodeReady Workspaces server implies the presence of an external OpenID Connect provider and has the following main steps:

- Authenticate the user through a JWT token that is retrieved from an HTTP request or, in case of a missing or invalid token, redirect the user to the RH-SSO login page.
- Send authentication tokens in an Authorization header. In limited cases, when it is impossible to use the Authorization header, the token can be sent in the token query parameter. Example: OAuth authentication initialization.
- Compose an internal subject object that represents the current user inside the CodeReady Workspaces server code.

**NOTE**

The only supported and tested OpenID provider is RH-SSO.

**Procedure**

To authenticate to the CodeReady Workspaces server using OpenID authentication:

1. Request the OpenID settings service where clients can find all the necessary URLs and properties of the OpenId provider, such as jwks.endpoint, token.endpoint, logout.endpoint, realm.name, or client_id returned in the JSON format.
2. The service URL is `https://codeready-<openshift_deployment_name>.<domain_name>/api/keycloak/settings`, and it is only available in the CodeReady Workspaces multiuser mode. The presence of the service in the URL confirms that the authentication is enabled in the current deployment.

Example output:

```javascript
{
  "che.keycloak.profile.endpoint": "http://172.19.20.9:5050/auth/realms/che/account",
  "che.keycloak.client_id": "che-public",
  "che.keycloak.auth_server_url": "http://172.19.20.9:5050/auth",
  "che.keycloak.password.endpoint": "http://172.19.20.9:5050/auth/realms/che/account/password",
  "che.keycloak.realm": "che"
}
```

The service allows downloading the JavaScript client library to interact with the provider using the `https://codeready-<openshift_deployment_name>.<domain_name>/api/keycloak/OIDCKeycloak.js` URL.

3. Redirect the user to the appropriate provider’s login page with all the necessary parameters, including `client_id` and the return redirection path. This can be done with any client library (JS or Java).

4. When the user is logged in to the provider, the client side-code is obtained, and the JWT token has validated the token, the creation of the `subject` begins.

The verification of the token signature occurs in two main steps:

1. Authentication: The token is extracted from the `Authorization` header or from the `token` query parameter and is parsed using the public key retrieved from the provider. In case of expired, invalid, or malformed tokens, a `403` error is sent to the user. The minimal use of the query parameter is recommended, due to its support limitations or complete removal in upcoming versions.

   If the validation is successful, the parsed form of the token is passed to the environment initialization step:

2. Environment initialization: The filter extracts data from the JWT token claims, creates the user in the local database if it is not yet available, and constructs the `subject` object and sets it into the per-request `EnvironmentContext` object, which is statically accessible everywhere.

   If the request was made using only a JWT token, the following single authentication filter is used:

   ```java
   org.eclipse.che.multiuser.machine.authentication.server.MachineLoginFilter
   ```

   The CodeReady Workspaces server-to-server requests are performed using a dedicated request factory that signs every request with the current subject token obtained from the `EnvironmentContext` object.
NOTE

Providing user-specific data

Since RH-SSO may store user-specific information (first and last name, phone number, job title), there is a special implementation of the ProfileDao that can provide this data to consumers. The implementation is read-only, so users cannot perform create and update operations.

4.1.1.1. Obtaining the token from credentials through RH-SSO

Clients that cannot run JavaScript or other clients (such as command-line clients or Selenium tests) must request the authorization token directly from RH-SSO.

To obtain the token, send a request to the token endpoint with the username and password credentials. This request can be schematically described as the following cURL request:

```
$ curl --insecure --data "grant_type=password&client_id=codeready-public&username=<USERNAME>&password=<PASSWORD>" \
https://<keyckloak_host>/auth/realms/codeready/protocol/openid-connect/token
```

1. Red Hat CodeReady Workspaces username
2. Red Hat CodeReady Workspaces user’s password
3. RH-SSO host

The CodeReady Workspaces dashboard uses a customized RH-SSO login page and an authentication mechanism based on `grant_type=authorization_code`. It is a two-step authentication process:

1. Logging in and obtaining the authorization code.
2. Obtaining the token using this authorization code.

4.1.1.1.2. Obtaining the token from the OpenShift token through RH-SSO

When CodeReady Workspaces was installed on OpenShift using the Operator, and the OpenShift OAuth integration is enabled, as it is by default, the user’s CodeReady Workspaces authentication token can be retrieved from the user’s OpenShift token.

To retrieve the authentication token from the OpenShift token, send a schematically described cURL request to the OpenShift token endpoint:

```
$ curl --insecure -X POST \
-d "client_id=codeready-public" \
-d "subject_token=<USER_OPENSHIFT_TOKEN>" \
-d "subject_issuer=<OPENSHIFT_IDENTITY_PROVIDER_NAME>" \
--data-urlencode "grant_type=urn:ietf:params:oauth:grant-type:token-exchange" \
--data-urlencode "subject_token_type=urn:ietf:params:oauth:token-type:access_token" \
https://<KEYCKLOAK_HOST>/auth/realms/codeready/protocol/openid-connect/token
```

1. The token retrieved by the end-user with the command `oc whoami --show-token`
2. `openshift-v4` for OpenShift 4.x and `openshift-v3` for OpenShift 3.11
WARNING
Before using this token exchange feature, it is required for an end user to be interactively logged in at least once to the CodeReady Workspaces Dashboard using the OpenShift login page. This step is needed to link the OpenShift and RH-SSO user accounts properly and set the required user profile information.

4.1.1.2. Authenticating to the CodeReady Workspaces server using other authentication implementations

This procedure describes how to use an OpenID Connect (OIDC) authentication implementation other than RH-SSO.

Procedure

1. Update the authentication configuration parameters that are stored in the `multiuser.properties` file (such as client ID, authentication URL, realm name).

2. Write a single filter or a chain of filters to validate tokens, create the user in the CodeReady Workspaces dashboard, and compose the `subject` object.

3. If the new authorization provider supports the OpenID protocol, use the OIDC JS client library available at the settings endpoint because it is decoupled from specific implementations.

4. If the selected provider stores additional data about the user (first and last name, job title), it is recommended to write a provider-specific `ProfileDao` implementation that provides this information.

4.1.1.3. Authenticating to the CodeReady Workspaces server using OAuth

For easy user interaction with third-party services, the CodeReady Workspaces server supports OAuth authentication. OAuth tokens are also used for GitHub-related plug-ins.

OAuth authentication has two main flows:

**delegated**
Default. Delegates OAuth authentication to RH-SSO server.

**embedded**
Uses built-in CodeReady Workspaces server mechanism to communicate with OAuth providers.

To switch between the two implementations, use the `che.oauth.service_mode=<embedded|delegated>` configuration property.

The main REST endpoint in the OAuth API is `/api/oauth`, which contains:

- An authentication method, `/authenticate`, that the OAuth authentication flow can start with.
- A callback method, /callback, to process callbacks from the provider.
- A token GET method, /token, to retrieve the current user’s OAuth token.
- A token DELETE method, /token, to invalidate the current user’s OAuth token.
- A GET method, /, to get the list of configured identity providers.

4.1.1.4. Using Swagger or REST clients to execute queries

The user’s RH-SSO token is used to execute queries to the secured API on the user’s behalf through REST clients. A valid token must be attached as the Request header or the ?token=$token query parameter.

Access the CodeReady Workspaces Swagger interface at \https://codeready-<openshift_deployment_name>.<domain_name>/swagger. The user must be signed in through RH-SSO, so that the access token is included in the Request header.

4.1.2. Authenticating in a CodeReady Workspaces workspace

Workspace containers may contain services that must be protected with authentication. Such protected services are called secure. To secure these services, use a machine authentication mechanism.

JWT tokens avoid the need to pass RH-SSO tokens to workspace containers (which can be insecure). Also, RH-SSO tokens may have a relatively shorter lifetime and require periodic renewals or refreshes, which is difficult to manage and keep in sync with the same user session tokens on clients.
4.1.2.1. Creating secure servers

To create secure servers in CodeReady Workspaces workspaces, set the `secure` attribute of the endpoint to `true` in the `dockerimage` type component in the devfile.

**Devfile snippet for a secure server**

```yaml
components:
  - type: dockerimage
    endpoints:
      - attributes:
          secure: 'true'
```

4.1.2.2. Workspace JWT token

Workspace tokens are JSON web tokens (JWT) that contain the following information in their claims:

- **uid**: The ID of the user who owns this token
- **uname**: The name of the user who owns this token
- **wsid**: The ID of a workspace which can be queried with this token
Every user is provided with a unique personal token for each workspace. The structure of a token and the signature are different than they are in RH-S SO. The following is an example token view:

```
# Header
{
  "alg": "RS512",
  "kind": "machine_token"
}
# Payload
{
  "wsid": "workspacekrh99xjenek3h571",
  "uid": "b07e3a58-ed50-4a6e-be17-fcf49f8b242",
  "uname": "john",
  "jti": "06c73349-2242-45f8-a94c-722e081bb6fd"
}
# Signature
{
  "value": "RSASHA256(base64UrlEncode(header) + . + base64UrlEncode(payload))"
}
```

The SHA-256 cipher with the RSA algorithm is used for signing JWT tokens. It is not configurable. Also, there is no public service that distributes the public part of the key pair with which the token is signed.

### 4.1.2.3. Machine token validation

The validation of machine tokens (JWT tokens) is performed using a dedicated per-workspace service with JWTProxy running on it in a separate Pod. When the workspace starts, this service receives the public part of the SHA key from the CodeReady Workspaces server. A separate verification endpoint is created for each secure server. When traffic comes to that endpoint, JWTProxy tries to extract the token from the cookies or headers and validates it using the public-key part.

To query the CodeReady Workspaces server, a workspace server can use the machine token provided in the CHE_MACHINE_TOKEN environment variable. This token is the user’s who starts the workspace. The scope of such requests is restricted to the current workspace only. The list of allowed operations is also strictly limited.

### 4.2. AUTHORIZING USERS

User authorization in CodeReady Workspaces is based on the permissions model. Permissions are used to control the allowed actions of users and establish a security model. Every request is verified for the presence of the required permission in the current user subject after it passes authentication. You can control resources managed by CodeReady Workspaces and allow certain actions by assigning permissions to users.

Permissions can be applied to the following entities:

- Workspace
- System

All permissions can be managed using the provided REST API. The APIs are documented using Swagger at [https://codeready-<openshift_deployment_name>.<domain_name>/swagger/#!/permissions](https://codeready-<openshift_deployment_name>.<domain_name>/swagger/#!/permissions).

#### 4.2.1. CodeReady Workspaces workspace permissions
The user who creates a workspace is the workspace owner. By default, the workspace owner has the following permissions: **read**, **use**, **run**, **configure**, **setPermissions**, and **delete**. Workspace owners can invite users into the workspace and control workspace permissions for other users.

The following permissions are associated with workspaces:

**Table 4.1. CodeReady Workspaces workspace permissions**

<table>
<thead>
<tr>
<th>Permission</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>read</td>
<td>Allows reading the workspace configuration.</td>
</tr>
<tr>
<td>use</td>
<td>Allows using a workspace and interacting with it.</td>
</tr>
<tr>
<td>run</td>
<td>Allows starting and stopping a workspace.</td>
</tr>
<tr>
<td>configure</td>
<td>Allows defining and changing the workspace configuration.</td>
</tr>
<tr>
<td>setPermissions</td>
<td>Allows updating the workspace permissions for other users.</td>
</tr>
<tr>
<td>delete</td>
<td>Allows deleting the workspace.</td>
</tr>
</tbody>
</table>

### 4.2.2. CodeReady Workspaces system permissions

CodeReady Workspaces system permissions control aspects of the whole CodeReady Workspaces installation. The following permissions are applicable to the system:

**Table 4.2. CodeReady Workspaces system permission**

<table>
<thead>
<tr>
<th>Permission</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>manageSystem</td>
<td>Allows control of the system and workspaces.</td>
</tr>
<tr>
<td>setPermissions</td>
<td>Allows updating the permissions for users on the system.</td>
</tr>
<tr>
<td>manageUsers</td>
<td>Allows creating and managing users.</td>
</tr>
<tr>
<td>monitorSystem</td>
<td>Allows accessing endpoints used for monitoring the state of the server.</td>
</tr>
</tbody>
</table>

All system permissions are granted to the administrative user who is configured in the `CHE_SYSTEM_ADMIN__NAME` property (the default is `admin`). The system permissions are granted when the CodeReady Workspaces server starts. If the user is not present in the CodeReady Workspaces user database, it happens after the first user’s login.

### 4.2.3. manageSystem permission
Users with the `manageSystem` permission have access to the following services:

<table>
<thead>
<tr>
<th>Path</th>
<th>HTTP Method</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>/resource/free/</td>
<td>GET</td>
<td>Get free resource limits.</td>
</tr>
<tr>
<td>/resource/free/{accountId}</td>
<td>GET</td>
<td>Get free resource limits for the given account.</td>
</tr>
<tr>
<td>/resource/free/{accountId}</td>
<td>POST</td>
<td>Edit free resource limit for the given account.</td>
</tr>
<tr>
<td>/resource/free/{accountId}</td>
<td>DELETE</td>
<td>Remove free resource limit for the given account.</td>
</tr>
<tr>
<td>/installer/</td>
<td>POST</td>
<td>Add installer to the registry.</td>
</tr>
<tr>
<td>/installer/{key}</td>
<td>PUT</td>
<td>Update installer in the registry.</td>
</tr>
<tr>
<td>/installer/{key}</td>
<td>DELETE</td>
<td>Remove installer from the registry.</td>
</tr>
<tr>
<td>/logger/</td>
<td>GET</td>
<td>Get logging configurations in the CodeReady Workspaces server.</td>
</tr>
<tr>
<td>/logger/{name}</td>
<td>GET</td>
<td>Get configurations of logger by its name in the CodeReady Workspaces server.</td>
</tr>
<tr>
<td>/logger/{name}</td>
<td>PUT</td>
<td>Create logger in the CodeReady Workspaces server.</td>
</tr>
<tr>
<td>/logger/{name}</td>
<td>POST</td>
<td>Edit logger in the CodeReady Workspaces server.</td>
</tr>
<tr>
<td>/resource/{accountId}/details</td>
<td>GET</td>
<td>Get detailed information about resources for the given account.</td>
</tr>
<tr>
<td>/system/stop</td>
<td>POST</td>
<td>Shutdown all system services, prepare CodeReady Workspaces to stop.</td>
</tr>
</tbody>
</table>

### 4.2.4. monitorSystem permission

Users with the `monitorSystem` permission have access to the following services.
### 4.2.5. Listing CodeReady Workspaces permissions

To list CodeReady Workspaces permissions that apply to a specific resource, perform the GET /permissions request.

To list the permissions that apply to a user, perform the GET /permissions/{domain} request.

To list the permissions that apply to all users, perform the GET /permissions/{domain}/all request. The user must have manageSystem permissions to see this information.

The suitable domain values are:

- system
- organization
- workspace

**NOTE**

The domain is optional. If no domain is specified, the API returns all possible permissions for all the domains.

### 4.2.6. Assigning CodeReady Workspaces permissions

To assign permissions to a resource, perform the POST /permissions request. The suitable domain values are:

- system
- organization
- workspace

The following is a message body that requests permissions for a user with a userId to a workspace with a workspaceID:

**Requesting CodeReady Workspaces user permissions**

```json
{
  "actions": [
    "read",
    "use",
    "run",
    "configure",
    "setPermissions"
  ]
}
```
4.2.7. Sharing CodeReady Workspaces permissions

A user with `setPermissions` privileges can share a workspace and grant `read`, `use`, `run`, `configure`, or `setPermissions` privileges for other users.

**Procedure**

To share workspace permissions:

1. Select a workspace in the user dashboard.
2. Navigate to the **Share** tab and enter the email IDs of the users. Use commas or spaces as separators for multiple emails.

### 4.3. CONFIGURING AUTHORIZATION

#### 4.3.1. Authorization and user management

Red Hat CodeReady Workspaces uses **RH-SSO** to create, import, manage, delete, and authenticate users. RH-SSO uses built-in authentication mechanisms and user storage. It can use third-party identity management systems to create and authenticate users. Red Hat CodeReady Workspaces requires a RH-SSO token when you request access to CodeReady Workspaces resources.

Local users and imported federation users must have an email address in their profile.

The default RH-SSO credentials are **admin:admin**. You can use the **admin:admin** credentials when logging into Red Hat CodeReady Workspaces for the first time. It has system privileges.

**Identifying the RH-SSO URL**

Go to the OpenShift web console and navigate to the **RH-SSO** project.

#### 4.3.2. Configuring CodeReady Workspaces to work with RH-SSO

The deployment script configures RH-SSO. It creates a **codeready-public** client with the following fields:

- **Valid Redirect URIs**: Use this URL to access CodeReady Workspaces.
- **Web Origins**

The following are common errors when configuring CodeReady Workspaces to work with RH-SSO:

**Invalid redirectURI error**
Occurs when you access CodeReady Workspaces at myhost, which is an alias, and your original CHE_HOST is 1.1.1.1. If this error occurs, go to the RH-SSO administration console and ensure that the valid redirect URIs are configured.

CORS error
Occurs when you have an invalid web origin.

4.3.3. Configuring RH-SSO tokens
A user token expires after 30 minutes by default.

You can change the following RH-SSO token settings:

4.3.4. Setting up user federation
RH-SSO federates external user databases and supports LDAP and Active Directory. You can test the connection and authenticate users before choosing a storage provider.

See the User storage federation page in RH-SSO documentation to learn how to add a provider.

See the LDAP and Active Directory page in RH-SSO documentation to specify multiple LDAP servers.

4.3.5. Enabling authentication with social accounts and brokering
RH-SSO provides built-in support for GitHub, OpenShift, and most common social networks such as Facebook and Twitter. See RH-SSO documentation to learn how to enable Login with GitHub.
You can also enable the SSH key and upload it to the CodeReady Workspaces users’ GitHub accounts.

To enable this feature when you register a GitHub identity provider:

1. Set scope to **repo, user, write:public_key**.

2. Set store tokens and stored tokens readable to **ON**.

3. Add a default read-token role.

![Image of GitHub settings](image.png)
This is the default delegated OAuth service mode for multiuser CodeReady Workspaces. You can configure the OAuth service mode with the property `che.oauth.service_mode`.

### 4.3.6. Using protocol-based providers

RH-SSO supports **SAML v2.0** and **OpenID Connect v1.0** protocols.

### 4.3.7. Managing users using RH-SSO

You can add, delete, and edit users in the user interface. See **RH-SSO User Management** for more information.

### 4.3.8. Configuring CodeReady Workspaces to use an external RH-SSO installation

By default, CodeReady Workspaces installation includes the deployment of a dedicated RH-SSO instance. However, using an external RH-SSO is also possible. This option is useful when a user has an existing RH-SSO instance with already-defined users, for example, a company-wide RH-SSO server used by several applications.

#### Table 4.3. Placeholders used in examples

<table>
<thead>
<tr>
<th><strong>&lt;provider-realm-name&gt;</strong></th>
<th>Identity provider realm name intended for use by CodeReady Workspaces</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>&lt;oidc-client-name&gt;</strong></td>
<td>Name of the <strong>oidc</strong> client defined in <code>&lt;provider-realm-name&gt;</code></td>
</tr>
<tr>
<td><strong>&lt;auth-base-url&gt;</strong></td>
<td>Base URL of the external RH-SSO server</td>
</tr>
</tbody>
</table>

#### Prerequisites

- In the administration console of the external installation of RH-SSO, define a **realm** containing the users intended to connect to CodeReady Workspaces:

![Realm configuration interface](image)

- In this **realm**, define an **OIDC client** that CodeReady Workspaces will use to authenticate the users. This is an example of such a client with the correct settings:
NOTE

- **Client Protocol** must be **openid-connect**.

- **Access Type** must be **public**. CodeReady Workspaces only supports the **public** access type.

- **Valid Redirect URIs** must contain at least two URIs related to the CodeReady Workspaces server, one using the **http** protocol and the other **https**. These URIs must contain the base URL of the CodeReady Workspaces server, followed by /* wildcards.

- **Web Origins** must contain at least two URIs related to the CodeReady Workspaces server, one using the **http** protocol and the other **https**. These URIs must contain the base URL of the CodeReady Workspaces server, without any path after the host.

The number of URIs depends on the number of installed product tools.

- With CodeReady Workspaces that uses the default OpenShift OAuth support, user authentication relies on the integration of RH-SSO with OpenShift OAuth. This allows users to
log in to CodeReady Workspaces with their OpenShift login and have their workspaces created under personal OpenShift projects. This requires setting up an OpenShift identity provider ins RH-SSO. When using an external RH-SSO, set up the identity provider manually. For instructions, see the appropriate RH-SSO documentations for either link: OpenShift 3 or link: OpenShift 4.

- The configured identity provider has the options Store Tokens and Stored Tokens Readable enabled.

Procedure

1. Set the following properties in the CheCluster Custom Resource (CR):

```yaml
spec:
  auth:
    externalIdentityProvider: true
    identityProviderURL: <auth-base-url>
    identityProviderRealm: <provider-realm-name>
    identityProviderClientId: <oidc-client-name>
```

2. When installing CodeReady Workspaces with OpenShift OAuth support enabled, set the following properties in the CheCluster Custom Resource (CR):

```yaml
spec:
  auth:
    openShiftOAuth: true
    # Note: only if the OpenShift identity provider alias is different from 'openshift-v3' or 'openshift-v4'
  server:
    customCheProperties:
      CHE_INFRA_OPENSHIFT_OAUTH__IDENTITY__PROVIDER: <OpenShift identity provider alias>
```

4.3.9. Configuring SMTP and email notifications

Red Hat CodeReady Workspaces does not provide any pre-configured MTP servers.

To enable SMTP servers in RH-SSO:

1. Go to che realm settings > Email.

2. Specify the host, port, username, and password.

Red Hat CodeReady Workspaces uses the default theme for email templates for registration, email confirmation, password recovery, and failed login.

4.4. REMOVING USER DATA

4.4.1. Removing user data according to GDPR

The General Data Protection Regulation (GDPR) law enforces the right for individuals to have personal data erased.
The following procedure describes how to remove a user’s data from a cluster and the RH-SSO database.

NOTE

The following commands use the default OpenShift project, **workspaces**, as a user’s example for the `-n` option.

Prerequisites

- A user or an administrator authorization token. To delete any other data except the data bound to a user account, **admin** privileges are required. The **admin** is a special CodeReady Workspaces administrator account pre-created and enabled using the CHE_SYSTEM_ADMIN__NAME and CHE_SYSTEM_SUPER__PRIVILEGED__MODE = true Custom Resource definitions.

```yaml
spec:
  server:
    customCheProperties:
      CHE_SYSTEM_SUPER__PRIVILEGED__MODE: 'true'
      CHE_SYSTEM_ADMIN__NAME: '<admin-name>'
```

If needed, use commands below for creating the **admin** user:

```bash
$ oc patch checluster codeready-workspaces 
  --type merge 
  -p '{ "spec": { "server": {"customCheProperties":
      {"CHE_SYSTEM_SUPER__PRIVILEGED__MODE": "true" } }} }' 
  -n workspaces

$ oc patch checluster codeready-workspaces 
  --type merge 
  -p '{ "spec": { "server": {"customCheProperties": {"CHE_SYSTEM_ADMIN__NAME":
      "<admin-name>"}} } }' 
  -n workspaces
```

NOTE

All system permissions are granted to the administrative user who is configured in the CHE_SYSTEM_ADMIN__NAME property (the default is **admin**). The system permissions are granted when the CodeReady Workspaces server starts. If the user is not present in the CodeReady Workspaces user database, it happens after the first user’s login.

Authorization token privileges:

- **admin** - Can delete all personal data of all users
- **user** - Can delete only the data related to the user

- A user or an administrator is logged in the OpenShift cluster with deployed CodeReady Workspaces.
- A user ID is obtained. Get the user ID using the commands below:
For the current user:

```bash
$ curl -X GET
   --header 'Authorization: Bearer <user-token>'
   'https://<codeready-<openshift_deployment_name>.<domain_name>>/api/user'
```

To find a user by name:

```bash
$ curl -X GET
   --header 'Authorization: Bearer <user-token>'
   'https://<codeready-<openshift_deployment_name>.<domain_name>>/api/user/find?
name=<username>'
```

To find a user by email:

```bash
$ curl -X GET
   --header 'Authorization: Bearer <user-token>'
   'https://<codeready-<openshift_deployment_name>.<domain_name>>/api/user/find?
email=<email>'
```

**Example of obtaining a user ID**

This example uses *vparfono* as a local user name.

```bash
$ curl -X GET
   --header 'Authorization: Bearer <user-token>'
   'https://che-vp-che.apps.che-dev.x6e0.p1.openshiftapps.com/api/user/find?
name=vparfono'
```

The user ID is at the bottom of the curl command output.

```
{
   "name": "vparfono",
   "links": [
   
   ],
   "email": "vparfono@redhat.com",
   "id": "921b6f33-2657-407e-93a6-fb14cf2329ce"
}
```

**Procedure**

1. Update the *codeready-workspaces CheCluster Custom* Resource (CR) definition to permit the removal of a user’s data from the RH-SSO database:

```bash
$ oc patch checluster/codeready-workspaces \
   --patch "{"spec":{"server":{"customCheProperties":
   {"CHE_KEYCLOAK_CASCADE__USER__REMOVAL__ENABLED": "true"}}}}" \
   --type=merge -n workspaces
```
2. Remove the data using the API:

```
$ curl -i -X DELETE \
   --header 'Authorization: Bearer <user-token>' \
   https://<codeready-<openshift_deployment_name>.<domain_name>>/api/user/<user-id>
```

**Verification**

Running the following command returns code **204** as the API response:

```
$ curl -i -X DELETE \
   --header 'Authorization: Bearer <user-token>' \
   https://<codeready-<openshift_deployment_name>.<domain_name>>/api/user/<user-id>
```

**Additional resources**

To remove the data of all users, follow the instructions for [https://access.redhat.com/documentation/en-us/red_hat_codeready_workspaces/2.5/html-single/installation_guide/index#uninstalling-codeready-workspaces_crw](https://access.redhat.com/documentation/en-us/red_hat_codeready_workspaces/2.5/html-single/installation_guide/index#uninstalling-codeready-workspaces_crw).
CHAPTER 5. RETRIEVING CODEREADY WORKSPACES LOGS

For information about obtaining various types of logs in CodeReady Workspaces, see the following sections:

- Section 5.1, “Accessing OpenShift events on OpenShift”
- Section 5.3, “Viewing CodeReady Workspaces server logs”
- Section 5.4, “Viewing external service logs”
- Section 5.5, “Viewing the plug-in broker logs”
- Section 5.6, “Collecting logs using crwctl”

5.1. ACCESSING OPENSHIFT EVENTS ON OPENSHIFT

For high-level monitoring of OpenShift projects, view the OpenShift events that the project performs. This section describes how to access these events in the OpenShift web console.

Prerequisites

- A running OpenShift web console.

Procedure

1. In the left panel of the OpenShift web console, click the **Home → Events**.
2. To view the list of all events for a particular project, select the project from the list.
3. The details of the events for the current project are displayed.

Additional resources

- For a list of OpenShift events, see Comprehensive List of Events in OpenShift documentation.

5.2. VIEWING THE STATE OF THE CODEREADY WORKSPACES CLUSTER DEPLOYMENT USING OPENSHIFT 4 CLI TOOLS

This section describes how to view the state of the CodeReady Workspaces cluster deployment using OpenShift 4 CLI tools.

Prerequisites

- An instance of Red Hat CodeReady Workspaces running on OpenShift.
- An installation of the OpenShift command-line tool, **oc**.

Procedure

1. Run the following commands to select the **crw** project:

   ```bash
   $ oc project <project_name>
   ```
2. Run the following commands to get the name and status of the Pods running in the selected project:

   $ oc get pods

3. Check that the status of all the Pods is **Running**.

   **Example 5.1. Pods with status Running**

<table>
<thead>
<tr>
<th>NAME</th>
<th>READY</th>
<th>STATUS</th>
<th>RESTARTS</th>
<th>AGE</th>
</tr>
</thead>
<tbody>
<tr>
<td>codeready-8495f4946b-jrzdc</td>
<td>0/1</td>
<td>Running</td>
<td>0</td>
<td>86s</td>
</tr>
<tr>
<td>codeready-operator-578765d954-99szc</td>
<td>1/1</td>
<td>Running</td>
<td>0</td>
<td>42m</td>
</tr>
<tr>
<td>keycloak-74fbfb9654-g9vp5</td>
<td>1/1</td>
<td>Running</td>
<td>0</td>
<td>4m32s</td>
</tr>
<tr>
<td>postgres-5d579c6847-w6wx5</td>
<td>1/1</td>
<td>Running</td>
<td>0</td>
<td>5m14s</td>
</tr>
</tbody>
</table>

4. To see the state of the CodeReady Workspaces cluster deployment, run:

   $ oc logs --tail=10 -f `(oc get pods -o name | grep operator)`

   **Example 5.2. Logs of the Operator:**

   ```
   time="2019-07-12T09:48:29Z" level=info msg="Exec successfully completed"
   time="2019-07-12T09:48:29Z" level=info msg="Updating eclipse-che CR with status: provisioned with OpenShift identity provider: true"
   time="2019-07-12T09:48:29Z" level=info msg="Custom resource eclipse-che updated"
   time="2019-07-12T09:48:29Z" level=info msg="Creating a new object: ConfigMap, name: che"
   time="2019-07-12T09:48:29Z" level=info msg="Creating a new object: ConfigMap, name: custom"
   time="2019-07-12T09:48:29Z" level=info msg="Creating a new object: Deployment, name: che"
   time="2019-07-12T09:48:30Z" level=info msg="Updating eclipse-che CR with status: CodeReady Workspaces API: Unavailable"
   time="2019-07-12T09:48:30Z" level=info msg="Custom resource eclipse-che updated"
   time="2019-07-12T09:48:30Z" level=info msg="Waiting for deployment che. Default timeout: 420 seconds"
   ```

**5.3. VIEWING CODEREADY WORKSPACES SERVER LOGS**

This section describes how to view the CodeReady Workspaces server logs using the command line.

**5.3.1. Viewing the CodeReady Workspaces server logs using the OpenShift CLI**

This section describes how to view the CodeReady Workspaces server logs using the OpenShift CLI (command line interface).

**Procedure**

1. In the terminal, run the following command to get the Pods:
$ oc get pods

Example

$ oc get pods
NAME            READY  STATUS   RESTARTS  AGE
codeready-11-j4w2b    1/1    Running  0         3m

2. To get the logs for a deployment, run the following command:

   $ oc logs <name-of-pod>

Example

   $ oc logs codeready-11-j4w2b

5.4. VIEWING EXTERNAL SERVICE LOGS

This section describes how the view the logs from external services related to CodeReady Workspaces server.

5.4.1. Viewing RH-SSO logs

The RH-SSO OpenID provider consists of two parts: Server and IDE. It writes its diagnostics or error information to several logs.

5.4.1.1. Viewing the RH-SSO server logs

This section describes how to view the RH-SSO OpenID provider server logs.

Procedure

1. In the OpenShift Web Console, click Deployments.
2. In the Filter by label search field, type keycloak to see the RH-SSO logs.
3. In the Deployment Configs section, click the keycloak link to open it.
4. In the History tab, click the View log link for the active RH-SSO deployment.
5. The RH-SSO logs are displayed.

Additional resources

- See the Section 5.3, “Viewing CodeReady Workspaces server logs” for diagnostics and error messages related to the RH-SSO IDE Server.

5.4.1.2. Viewing the RH-SSO client logs on Firefox

This section describes how to view the RH-SSO IDE client diagnostics or error information in the Firefox WebConsole.
Procedure

- Click Menu > WebDeveloper > WebConsole.

5.4.1.3. Viewing the RH-SSO client logs on Google Chrome

This section describes how to view the RH-SSO IDE client diagnostics or error information in the Google Chrome Console tab.

Procedure

2. Click the Console tab.

5.4.2. Viewing the CodeReady Workspaces database logs

This section describes how to view the database logs in CodeReady Workspaces, such as PostgreSQL server logs.

Procedure

1. In the OpenShift Web Console, click Deployments.
2. In the Find by label search field, type:
   - app=che and press Enter
   - component=postgres and press Enter
     The OpenShift Web Console now searches base on those two keys and displays PostgreSQL logs.
3. Click postgres deployment to open it.
4. Click the View log link for the active PostgreSQL deployment.
   The OpenShift Web Console displays the database logs.

Additional resources

- Some diagnostics or error messages related to the PostgreSQL server can be found in the active CodeReady Workspaces deployment log. For details to access the active CodeReady Workspaces deployments logs, see the Section 5.3, “Viewing CodeReady Workspaces server logs” section.

5.5. VIEWING THE PLUG-IN BROKER LOGS

This section describes how to view the plug-in broker logs.

The che-plugin-broker Pod itself is deleted when its work is complete. Therefore, its event logs are only available while the workspace is starting.

Procedure

To see logged events from temporary Pods:

2. From the main OpenShift Container Platform screen, go to **Workload → Pods**.

3. Use the OpenShift terminal console located in the Pod’s **Terminal** tab.

**Verification step**

- OpenShift terminal console displays the plug-in broker logs while the workspace is starting

**5.6. COLLECTING LOGS USING CRWCTL**

It is possible to get all Red Hat CodeReady Workspaces logs from a OpenShift cluster using the **crwctl** tool.

- **crwctl server:deploy** automatically starts collecting Red Hat CodeReady Workspaces servers logs during installation of Red Hat CodeReady Workspaces

- **crwctl server:logs** collects existing Red Hat CodeReady Workspaces server logs

- **crwctl workspace:logs** collects workspace logs
CHAPTER 6. MONITORING CODEREADY WORKSPACES

This chapter describes how to configure CodeReady Workspaces to expose metrics and how to build an example monitoring stack with external tools to process data exposed as metrics by CodeReady Workspaces.

6.1. ENABLING AND EXPOSING CODEREADY WORKSPACES METRICS

This section describes how to enable and expose CodeReady Workspaces metrics.

Procedure

1. Set the `CHE_METRICS_ENABLED=true` environment variable, which will expose the 8087 port as a service on the che-master host.

When Red Hat CodeReady Workspaces is installed from the OperatorHub, the environment variable is set automatically if the default `CheCluster` CR is used:
6.2. COLLECTING CODEREADY WORKSPACES METRICS WITH PROMETHEUS

This section describes how to use the Prometheus monitoring system to collect, store and query metrics about CodeReady Workspaces.
Prerequisites

- CodeReady Workspaces is exposing metrics on port 8087. See Enabling and exposing che metrics.

- Prometheus 2.9.1 or higher is running. The Prometheus console is running on port 9090 with a corresponding service and route. See First steps with Prometheus.

Procedure

- Configure Prometheus to scrape metrics from the 8087 port:

Prometheus configuration example

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: prometheus-config
data:
  prometheus.yml: |
    global:
      scrape_interval: 5s
      evaluation_interval: 5s
    scrape_configs:
      - job_name: 'che'
        static_configs:
          - targets: ['[che-host]:8087']
```

1. Rate, at which a target is scraped.
2. Rate, at which recording and alerting rules are re-checked (not used in the system at the moment).
3. Resources Prometheus monitors. In the default configuration, there is a single job called che, which scrapes the time series data exposed by the CodeReady Workspaces server.
4. Scrape metrics from the 8087 port.

Verification steps

- Use the Prometheus console to query and view metrics. Metrics are available at: http://<che-server-url>:9090/metrics.

For more information, see Using the expression browser in the Prometheus documentation.

Additional resources

- First steps with Prometheus.
- Configuring Prometheus.
- Querying Prometheus.
- Prometheus metric types.
6.3. EXTENDING CODEREADY WORKSPACES MONITORING METRICS

This section describes how to create a metric or a group of metrics to extend the monitoring metrics that CodeReady Workspaces is exposing.

CodeReady Workspaces has two major modules metrics:

- **che-core-metrics-core** — contains core metrics module
- **che-core-api-metrics** — contains metrics that are dependent on core CodeReady Workspaces components, such as workspace or user managers

**Procedure**

- Create a class that extends the *MeterBinder* class. This allows to register the created metric in the overridden *bindTo(MeterRegistry registry)* method.

  The following is an example of a metric that has a function that supplies the value for it:

  **Example metric**

  ```java
  public class UserMeterBinder implements MeterBinder {

  private final UserManager userManager;

  @Inject
  public UserMeterBinder(UserManager userManager) {
    this.userManager = userManager;
  }

  @Override
  public void bindTo(MeterRegistry registry) {
    Gauge.builder("che.user.total", this::count)
      .description("Total amount of users")
      .register(registry);
  }

  private double count() {
    try {
      return userManager.getTotalCount();
    } catch (ServerException e) {
      return Double.NaN;
    }
  }
  }
  ```

  Alternatively, the metric can be stored with a reference and updated manually in other place in the code.

**Additional resources**

- **Metric and label naming for Prometheus**
- **Metric types for Prometheus**
CHAPTER 7. TRACING CODEREADY WORKSPACES

Tracing helps gather timing data to troubleshoot latency problems in microservice architectures and helps to understand a complete transaction or workflow as it propagates through a distributed system. Every transaction may reflect performance anomalies in an early phase when new services are being introduced by independent teams.

Tracing the CodeReady Workspaces application may help analyze the execution of various operations, such as workspace creations, workspace startup, breaking down the duration of sub-operations executions, helping finding bottlenecks and improve the overall state of the platform.

Tracers live in applications. They record timing and metadata about operations that take place. They often instrument libraries, so that their use is transparent to users. For example, an instrumented web server records when it received a request and when it sent a response. The trace data collected is called a span. A span has a context that contains information such as trace and span identifiers and other kinds of data that can be propagated down the line.

7.1. TRACING API

CodeReady Workspaces utilizes OpenTracing API - a vendor-neutral framework for instrumentation. This means that if a developer wants to try a different tracing back end, then instead of repeating the whole instrumentation process for the new distributed tracing system, the developer can simply change the configuration of the tracer back end.

7.2. TRACING BACK END

By default, CodeReady Workspaces uses Jaeger as the tracing back end. Jaeger was inspired by Dapper and OpenZipkin, and it is a distributed tracing system released as open source by Uber Technologies. Jaeger extends a more complex architecture for a larger scale of requests and performance.

7.3. INSTALLING THE JAEGER TRACING TOOL

The following sections describe the installation methods for the Jaeger tracing tool. Jaeger can then be used for gathering metrics in CodeReady Workspaces.

Installation methods available:

- Section 7.3.1, “Installing Jaeger using OperatorHub on OpenShift 4”
- Section 7.3.2, “Installing Jaeger using CLI on OpenShift 4”

For tracing a CodeReady Workspaces instance using Jaeger, version 1.12.0 or above is required. For additional information about Jaeger, see the Jaeger website.

7.3.1. Installing Jaeger using OperatorHub on OpenShift 4

This section provide information about using Jaeger tracing tool for testing an evaluation purposes in production.

To install the Jaeger tracing tool from the OperatorHub interface in OpenShift Container Platform, follow the instructions below.

Prerequisites
The user is logged in to the OpenShift Container Platform Web Console.

A CodeReady Workspaces instance is available in a project.

Procedure

1. Open the OpenShift Container Platform console.

2. From the left menu of the main OpenShift Container Platform screen, navigate to Operators → OperatorHub.

3. In the Search by keyword search bar, type Jaeger Operator.

4. Click the Jaeger Operator tile.

5. Click the Install button in the Jaeger Operator pop-up window.

6. Select the installation method: A specific project on the cluster where the CodeReady Workspaces is deployed and leave the rest in its default values.

7. Click the Subscribe button.

8. From the left menu of the main OpenShift Container Platform screen, navigate to the Operators → Installed Operators section.

9. Red Hat CodeReady Workspaces is displayed as an Installed Operator, as indicated by the InstallSucceeded status.

10. Click the Jaeger Operator name in the list of installed Operators.

11. Navigate to the Overview tab.

12. In the Conditions sections at the bottom of the page, wait for this message: install strategy completed with no errors.

13. Jaeger Operator and additional Elasticsearch Operator is installed.


15. Click Jaeger Operator in the list of installed Operators.

16. The Jaeger Cluster page is displayed.

17. In the lower left corner of the window, click Create Instance

18. Click Save.


20. Follow the steps in Enabling metrics collection to finish the procedure.

7.3.2. Installing Jaeger using CLI on OpenShift 4

This section provide information about using Jaeger tracing tool for testing an evaluation purposes.

To install the Jaeger tracing tool from a CodeReady Workspaces project in OpenShift Container Platform, follow the instructions in this section.
Prerequisites

- The user is logged in to the OpenShift Container Platform web console.

Procedure

1. In the CodeReady Workspaces installation project of the OpenShift Container Platform cluster, use the `oc` client to create a new application for the Jaeger deployment.

   `$ oc new-app -f /${CHE_LOCAL_GIT_REPO}/deploy/openshift/templates/jaeger-all-in-one-template.yml:

   --> Deploying template "<project_name>/jaeger-template-all-in-one" for "/home/user/crw-projects/crw/deploy/openshift/templates/jaeger-all-in-one-template.yml" to project <project_name>

   Jaeger (all-in-one)

   --------

   Jaeger Distributed Tracing Server (all-in-one)

   * With parameters:
     * Jaeger Service Name=jaeger
     * Image version=latest
     * Jaeger Zipkin Service Name=zipkin

   --> Creating resources ... 
   deployment.apps "jaeger" created
   service "jaeger-query" created
   service "jaeger-collector" created
   service "jaeger-agent" created
   service "zipkin" created
   route.route.openshift.io "jaeger-query" created

   --> Success

   Access your application using the route: 'jaeger-query-<project_name>.apps.ci-ln-whx0352-d5d6b.origin-ci-int-aws.dev.rhcloud.com'

   Run 'oc status' to view your app.

2. Using the Workloads → Deployments from the left menu of main OpenShift Container Platform screen, monitor the Jaeger deployment until it finishes successfully.

3. Select Networking → Routes from the left menu of the main OpenShift Container Platform screen, and click the URL link to access the Jaeger dashboard.

4. Follow the steps in Enabling metrics collection to finish the procedure.

7.4. ENABLING METRICS COLLECTION

Prerequisites

- Installed Jaeger v1.12.0 or above. See instructions at Section 7.3, “Installing the Jaeger tracing tool”

Procedure
For Jaeger tracing to work, enable the following environment variables in your CodeReady Workspaces deployment:

```yaml
# Activating CodeReady Workspaces tracing modules
CHE_TRACING_ENABLED=true

# Following variables are the basic Jaeger client library configuration.
JAEGGER_ENDPOINT="http://jaeger-collector:14268/api/traces"

# Service name
JAEGGER_SERVICE_NAME="che-server"

# URL to remote sampler
JAEGGER_SAMPLER_MANAGER_HOST_PORT="jaeger:5778"

# Type and param of sampler (constant sampler for all traces)
JAEGGER_SAMPLER_TYPE="const"
JAEGGER_SAMPLER_PARAM="1"

# Maximum queue size of reporter
JAEGGER_REPORTER_MAX_QUEUE_SIZE="10000"
```

To enable the following environment variables:

1. In the `yaml` source code of the CodeReady Workspaces deployment, add the following configuration variables under `spec.server.customCheProperties`.

   ```yaml
customCheProperties:
    CHE_TRACING_ENABLED: 'true'
    JAEGGER_SAMPLER_TYPE: const
    DEFAULT_JAEGGER_REPORTER_MAX_QUEUE_SIZE: '10000'
    JAEGGER_SERVICE_NAME: che-server
    JAEGGER_ENDPOINT: 'http://jaeger-collector:14268/api/traces'
    JAEGGER_SAMPLER_MANAGER_HOST_PORT: 'jaeger:5778'
    JAEGGER_SAMPLER_PARAM: '1'
```

2. Edit the `JAEGGER_ENDPOINT` value to match the name of the Jaeger collector service in your deployment.
   From the left menu of the main OpenShift Container Platform screen, obtain the value of `JAEGGER_ENDPOINT` by navigation to `Networking → Services`. Alternatively, execute the following `oc` command:

   ```bash
   $ oc get services
   ```
   The requested value is included in the service name that contains the `collector` string.

Additional resources


- For custom configuration of Jaeger, see the list of [Jaeger client environment variables](https://www.jaegertracing.io/docs/1.6/environment-variables).
7.5. VIEWING CODEREADY WORKSPACES TRACES IN JAEGGER UI

This section demonstrates how to utilize the Jaeger UI to overview traces of CodeReady Workspaces operations.

Procedure

In this example, the CodeReady Workspaces instance has been running for some time and one workspace start has occurred.

To inspect the trace of the workspace start:

1. In the **Search** panel on the left, filter spans by the operation name (span name), tags, or time and duration.

   **Figure 7.1. Using Jaeger UI to trace CodeReady Workspaces**

   ![Jaeger UI Search Panel](image)

   1. Trace

   Compare traces by selecting result items

   **crawler:** POST (50)

   ![Expanded tracing tree](image)

   - Select the trace to expand it and show the tree of nested spans and additional information about the highlighted span, such as tags or durations.

2. Select the trace to expand it and show the tree of nested spans and additional information about the highlighted span, such as tags or durations.

   **Figure 7.2. Expanded tracing tree**

   ![Expanded tracing tree](image)
7.6. CODEREADY WORKSPACES TRACING CODEBASE OVERVIEW AND EXTENSION GUIDE

The core of the tracing implementation for CodeReady Workspaces is in the `che-core-tracing-core` and `che-core-tracing-web` modules.

All HTTP requests to the tracing API have their own trace. This is done by `TracingFilter` from the `OpenTracing library`, which is bound for the whole server application. Adding a `@Traced` annotation to methods causes the `TracingInterceptor` to add tracing spans for them.

7.6.1. Tagging

Spans may contain standard tags, such as operation name, span origin, error, and other tags that may help users with querying and filtering spans. Workspace-related operations (such as starting or stopping workspaces) have additional tags, including `userId`, `workspaceID`, and `stackId`. Spans created by `TracingFilter` also have an HTTP status code tag.

Declaring tags in a traced method is done statically by setting fields from the `TracingTags` class:

```java
TracingTags.WORKSPACE_ID.set(workspace.getId());
```

`TracingTags` is a class where all commonly used tags are declared, as respective `AnnotationAware` tag implementations.

Additional resources

For more information about how to use Jaeger UI, visit Jaeger documentation: `JaegerGettingStartedGuide`.
CHAPTER 8. BACKUP AND DISASTER RECOVERY

This section describes aspects of the CodeReady Workspaces backup and disaster recovery.

- Section 8.1, “External database setup”
- Section 8.2, “Persistent Volumes backups”

8.1. EXTERNAL DATABASE SETUP

The PostgreSQL database is used by the CodeReady Workspaces server for persisting data about the state of CodeReady Workspaces. It contains information about user accounts, workspaces, preferences, and other details.

By default, the CodeReady Workspaces Operator creates and manages the database deployment.

However, the CodeReady Workspaces Operator does not support full life-cycle capabilities, such as backups and recovery.

For a business-critical setup, configure an external database with the following recommended disaster-recovery options:

- High Availability (HA)
- Point In Time Recovery (PITR)

Configure an external PostgreSQL instance on-premises or use a cloud service, such as Amazon Relational Database Service (Amazon RDS). With Amazon RDS, it is possible to deploy production databases in a Multi-Availability Zone configuration for a resilient disaster recovery strategy with daily and on-demand snapshots.

The recommended configuration of the example database is:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Instance class</td>
<td>db.t2.small</td>
</tr>
<tr>
<td>vCPU</td>
<td>1</td>
</tr>
<tr>
<td>RAM</td>
<td>2 GB</td>
</tr>
<tr>
<td>Multi-az</td>
<td>true, 2 replicas</td>
</tr>
<tr>
<td>Engine version</td>
<td>9.6.11</td>
</tr>
<tr>
<td>TLS</td>
<td>enabled</td>
</tr>
<tr>
<td>Automated backups</td>
<td>enabled (30 days)</td>
</tr>
</tbody>
</table>

8.1.1. Configuring external PostgreSQL
1. Use the following SQL script to create user and database for the CodeReady Workspaces server to persist workspaces metadata etc:

```
CREATE USER <database-user> WITH PASSWORD '<database-password>'
CREATE DATABASE <database>
GRANT ALL PRIVILEGES ON DATABASE <database> TO <database-user>
ALTER USER <database-user> WITH SUPERUSER
```

1. CodeReady Workspaces server database username
2. CodeReady Workspaces server database password
3. CodeReady Workspaces server database name

2. Use the following SQL script to create database for RH-SSO back end to persist user information:

```
CREATE USER <identity-database-user> WITH PASSWORD '<identity-database-password>'
CREATE DATABASE <identity-database>
GRANT ALL PRIVILEGES ON DATABASE <identity-database> TO <identity-database-user>
```

1. RH-SSO database username
2. RH-SSO database password
3. RH-SSO database name

### 8.1.2. Configuring CodeReady Workspaces to work with an external PostgreSQL

**Prerequisites**

- The `oc` tool is available.

**Procedure**

1. Pre-create a project for CodeReady Workspaces:

   `$ oc create namespace workspaces`

2. Create a secret to store CodeReady Workspaces server database credentials:

   `$ oc create secret generic <server-database-credentials> \
   --from-literal=user=<database-user> \
   --from-literal=password=<database-password> \
   -n workspaces`

1. Secret name to store CodeReady Workspaces server database credentials
3. Create a secret to store RH-SSO database credentials:

```bash
$ oc create secret generic <identity-database-credentials> \
--from-literal=user=<identity-database-user> \ 
--from-literal=password=<identity-database-password> \ 
-n workspaces
```

- **Secret name to store RH-SSO database credentials**
- **RH-SSO database username**
- **RH-SSO database password**

4. To make the Operator skip deploying a database and pass connection details of an existing database to a CodeReady Workspaces server set the following values in the Custom Resource:

```yaml
spec:
database:
  externalDb: true
  chePostgresHostName: <hostname>  
  chePostgresPort: <port> 
  chePostgresSecret: <server-database-credentials>
  chePostgresDb: <database>

spec:
auth:
  identityProviderPostgresSecret: <identity-database-credentials>
```

- **External database hostname**
- **External database port**
- **Secret name with CodeReady Workspaces server database credentials**
- **CodeReady Workspaces server database username**
- **Secret name with RH-SSO database credentials**

**Additional resources**

- PostgreSQL
- RDS

**8.2. PERSISTENT VOLUMES BACKUPS**

Persistent Volumes (PVs) store the CodeReady Workspaces workspace data similarly to how workspace data is stored for desktop IDEs on the local hard disk drive.
To prevent data loss, back up PVs periodically. The recommended approach is to use storage-agnostic tools for backing up and restoring OpenShift resources, including PVs.

### 8.2.1. Recommended backup tool: Velero

Velero is an open-source tool for backing up OpenShift applications and their PVs. Velero allows you to:

- Deploy in the cloud or on premises.
- Back up the cluster and restore in case of data loss.
- Migrate cluster resources to other clusters.
- Replicate a production cluster to development and testing clusters.

**NOTE**

Alternatively, you can use backup solutions dependent on the underlying storage system. For example, solutions that are Gluster or Ceph-specific.

**Additional resources**

- Persistent Volumes documentation
- Gluster documentation
- Ceph documentation
- Velero on GitHub
CHAPTER 9. CACHING IMAGES FOR FASTER WORKSPACE START

This section describes installing the Image Puller on a CodeReady Workspaces cluster to cache images on cluster nodes.

9.1. IMAGE PULLER OVERVIEW

Slow starts of Red Hat CodeReady Workspaces workspaces may be caused by waiting for the underlying cluster to pull images used in workspaces from remote registries. As such, pre-pulling images can improve start times significantly. The Image Puller can be used to pre-pull images and shorten workspace start times.

The Image Puller is an additional deployment that runs alongside Red Hat CodeReady Workspaces. Given a list of images to pre-pull, the application runs inside a cluster and creates a DaemonSet that pulls the images on each node.

NOTE

The minimal requirement for an image to be pre-pulled is the availability of the sleep command, which means that FROM scratch images (for example, ‘che-machine-exec’) are currently not supported. Also, images that mount volumes in the dockerfile are not supported for pre-pulling on OpenShift.

The application can be deployed:

- using OperatorHub or installing the Kubernetes Image Puller Operator
- by processing and applying OpenShift templates.

The Image Puller loads its configuration from a ConfigMap with the following available parameters:

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Usage</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>CACHING_INTERVAL_HOURS</td>
<td>Interval, in hours, between checking health of DaemonSets</td>
<td>“1”</td>
</tr>
<tr>
<td>CACHING_MEMORY_REQUEST</td>
<td>The memory request for each cached image when the puller is running</td>
<td>10Mi</td>
</tr>
<tr>
<td>CACHING_MEMORY_LIMIT</td>
<td>The memory limit for each cached image when the puller is running</td>
<td>20Mi</td>
</tr>
<tr>
<td>CACHING_CPU_REQUEST</td>
<td>The CPU request for each cached image when the puller is running</td>
<td>.05</td>
</tr>
<tr>
<td>CACHING_CPU_LIMIT</td>
<td>The CPU limit for each cached image when the puller is running</td>
<td>.2</td>
</tr>
<tr>
<td>Parameter</td>
<td>Usage</td>
<td>Default</td>
</tr>
<tr>
<td>--------------------</td>
<td>-----------------------------------------------------</td>
<td>------------------------------</td>
</tr>
<tr>
<td>DAEMONSET_NAME</td>
<td>Name of DaemonSet to be created</td>
<td>kubernetes-image-puller</td>
</tr>
<tr>
<td>NAMESPACE</td>
<td>Namespace where DaemonSet is to be created</td>
<td>k8s-image-puller</td>
</tr>
<tr>
<td>IMAGES</td>
<td>List of images to be cached, in the format &lt;name&gt;=&lt;image&gt;; ...</td>
<td>Contains a default list of images. Before deploying, fill this with the images that fit the current requirements</td>
</tr>
<tr>
<td>NODE_SELECTOR</td>
<td>Node selector applied to the Pods created by the DaemonSet</td>
<td>'{ }'</td>
</tr>
</tbody>
</table>

The default memory requests and limits ensure that the container has enough memory to start. When changing **CACHING_MEMORY_REQUEST** or **CACHING_MEMORY_LIMIT**, you will need to consider the total memory allocated to the DaemonSet Pods in the cluster:

\[(\text{memory limit}) \times (\text{number of images}) \times (\text{number of nodes in the cluster})\]

For example, running the Image Puller that caches 5 images on 20 nodes, with a container memory limit of **20Mi** requires **2000Mi** of memory.

### 9.2. DEPLOYING IMAGE PULLER USING THE OPERATOR

The recommended way to deploy the Image Puller is through the **Operator**.

#### 9.2.1. Installing the Image Puller on OpenShift using OperatorHub

**Prerequisites**

- A project in your cluster to host the Image Puller. This document uses the project **image-puller** as an example.

**Procedure**

1. Navigate to your OpenShift cluster console, navigate to **Operators → OperatorHub**.
2. Use the **Filter by keyword** box to search for **Kubernetes Image Puller Operator**. Click the **Kubernetes Image Puller Operator**.
3. Read the description of the Operator. Click **Continue → Install**.
4. Select **A specific project on the cluster** for the **Installation Mode**. In the drop-down find the project you created to install the Image Puller. Click **Subscribe**.
5. Wait for the Kubernetes Image Puller Operator to install. Click the **KubernetesImagePuller → Create instance**.
6. In a redirected window with a YAML editor, make modifications to the KubernetesImagePuller Custom Resource and click Create.

7. Navigate to the Workloads and Pods menu in the project and verify that the Image Puller is available.

9.3. DEPLOYING IMAGE PULLER USING OPENSSHIFT TEMPLATES

The Image Puller repository contains OpenShift templates for deploying on OpenShift.

Prerequisites

- A running OpenShift cluster.
- The oc tool is available.

The following parameters are available to further configure the OpenShift templates:

Table 9.2. Parameters for installing with OpenShift templates

<table>
<thead>
<tr>
<th>Value</th>
<th>Usage</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>DAEMONSET_NAME</td>
<td>The value of DAEMONSET_NAME to set in the ConfigMap</td>
<td>kubernetes-image-puller</td>
</tr>
<tr>
<td>IMAGE</td>
<td>Image used for the kubernetes-image-puller deployment</td>
<td>registry.redhat.io/codeready-workspaces/imagepuller-rhel8:2.5</td>
</tr>
<tr>
<td>IMAGE_TAG</td>
<td>The image tag to pull</td>
<td>2.5</td>
</tr>
<tr>
<td>SERVICEACCOUNT_NAME</td>
<td>The name of the ServiceAccount used by the deployment (created as part of installation)</td>
<td>k8s-image-puller</td>
</tr>
<tr>
<td>CACHING_INTERVAL_HOURS</td>
<td>The value of CACHING_INTERVAL_HOURS to set in the ConfigMap</td>
<td>&quot;1&quot;</td>
</tr>
<tr>
<td>CACHING_INTERVAL_REQUEST</td>
<td>The value of CACHING_MEMORY_REQUEST to set in the ConfigMap</td>
<td>&quot;10Mi&quot;</td>
</tr>
<tr>
<td>CACHING_INTERVAL_LIMIT</td>
<td>The value of CACHING_MEMORY_LIMIT to set in the ConfigMap</td>
<td>&quot;20Mi&quot;</td>
</tr>
<tr>
<td>NODE_SELECTOR</td>
<td>The value of NODE_SELECTOR to set in the ConfigMap</td>
<td>&quot;{}&quot;</td>
</tr>
</tbody>
</table>
See Table 9.1, “Image Puller default parameters” for more information about configuration values, such as DAEMONSET_NAME, CACHING_INTERVAL_HOURS, and CACHING_MEMORY_REQUEST.

### Table 9.3. List of recommended images to pre-pull

<table>
<thead>
<tr>
<th>Image</th>
<th>URL</th>
<th>Tag</th>
</tr>
</thead>
<tbody>
<tr>
<td>theia-rhel8</td>
<td>codeready-workspaces/theia-rhel8</td>
<td>2.5</td>
</tr>
<tr>
<td>theia-endpoint-rhel8</td>
<td>theia-endpoint-image</td>
<td>2.5</td>
</tr>
<tr>
<td>pluginbroker-metadata-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/pluginbroker-metadata-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>pluginbroker-artifacts-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/pluginbroker-artifacts-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>plugin-java8-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/plugin-java8-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>plugin-java11-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/plugin-java11-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>plugin-kubernetes-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/plugin-kubernetes-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>plugin-openshift-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/plugin-openshift-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>stacks-cpp-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/stacks-cpp-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>stacks-dotnet-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/stacks-dotnet-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>stacks-golang-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/stacks-golang-rhel8:2.5</td>
<td>2.5</td>
</tr>
<tr>
<td>stacks-php-rhel8</td>
<td>registry.redhat.io/codeready-workspaces/stacks-php-rhel8:2.5</td>
<td>2.5</td>
</tr>
</tbody>
</table>
See Table 9.1, “Image Puller default parameters” for more information about configuration values, such as `DAEMONSET_NAME`, `CACHING_INTERVAL_HOURS`, and `CACHING_MEMORY_REQUEST`.

Procedure

Installing

1. Clone the Kubernetes Image Puller repository:

```
$ git clone https://github.com/che-incubator/kubernetes-image-puller
$ cd kubernetes-image-puller
```

2. Create a new OpenShift project to deploy the puller into:

```
$ oc new-project k8s-image-puller
```

3. Process and apply the templates to deploy the puller:

```
In CodeReady Workspaces you must use custom values to deploy the image puller. To set custom values, add to the `oc process` an option: `-p <parameterName>=<value>`:

```
$ oc process -f deploy/openshift/serviceaccount.yaml
| oc apply -f -
$ oc process -f deploy/openshift/configmap.yaml
  -p IMAGES='plugin-java8-rhel8=registry.redhat.io/codeready-workspaces/plugin-java8-rhel8:2.5;
theia-rhel8=registry.redhat.io/codeready-workspaces/theia-rhel8:2.5;
stacks-golang-rhel8=registry.redhat.io/codeready-workspaces/stacks-golang-rhel8:2.5;
plugin-java11-rhel8=registry.redhat.io/codeready-workspaces/plugin-java11-rhel8:2.5;
theia-endpoint-rhel8=registry.redhat.io/codeready-workspaces/theia-rhel8:2.5;
pluginbroker-metadata-rhel8=registry.redhat.io/codeready-workspaces/pluginbroker-metadata-rhel8:2.5;
pluginbroker-artifacts-rhel8=registry.redhat.io/codeready-workspaces/pluginbroker-artifacts-rhel8:2.5;' 
| oc apply -f -
$ oc process -f deploy/openshift/app.yaml 
  -p IMAGE=registry.redhat.io/codeready-workspaces/imagepuller-rhel8  
  -p IMAGE_TAG='2.5'
| oc apply -f -
```

Verifying the installation

1. Confirm that a new deployment, `kubernetes-image-puller`, and a DaemonSet (named based on the value of the `DAEMONSET_NAME` parameter) exist. The DaemonSet needs to have a Pod for each node in the cluster:

```
$ oc get deployment,daemonset,pod --namespace k8s-image-puller
deployment.extensions/kubernetes-image-puller 1/1 1 1 2m19s
NAME                         DESIRED  CURRENT  READY   AGE
available  node selector
```

```
deployment.extensions/kubernetes-image-puller 1 1 1 1 1
<none>                                      2m10s
```
2. Check that the ConfigMap named `k8s-image-puller` has the values you specified in your parameter substitution, or that they contain the default values:

```yaml
$ oc get configmap k8s-image-puller --output=yaml
apiVersion: v1
data:
  CACHING_INTERVAL_HOURS: "1"
  CACHING_MEMORY_LIMIT: 20Mi
  CACHING_MEMORY_REQUEST: 10Mi
  DAEMONSET_NAME: kubernetes-image-puller
  IMAGES: |
    theia-rhel8=registry.redhat.io/codeready-workspaces/theia-rhel8:{prod-ver};
    theia-endpoint-rhel8=registry.redhat.io/codeready-workspaces/theia-rhel8:{prod-ver};
    pluginbroker-metadata-rhel8=registry.redhat.io/codeready-workspaces/pluginbroker-
    metadata-rhel8:{prod-ver};
    pluginbroker-artifacts-rhel8=registry.redhat.io/codeready-workspaces/pluginbroker-
    artifacts-rhel8:{prod-ver};
    plugin-java8-rhel8=registry.redhat.io/codeready-workspaces/plugin-java8-rhel8:{prod-ver};
    plugin-java11-rhel8=registry.redhat.io/codeready-workspaces/plugin-java11-rhel8:{prod-
    ver};
    stacks-golang-rhel8=registry.redhat.io/codeready-workspaces/stacks-golang-rhel8:{prod-
    ver};
  NAMESPACE: k8s-image-puller
  NODE_SELECTOR: '{}'
kind: ConfigMap
metadata:
  annotations:
    kubectl.kubernetes.io/last-applied-configuration: |
    "{apiVersion":"v1","data": |
      \"CACHING_INTERVAL_HOURS\"":"1\",
      \"CACHING_MEMORY_LIMIT\"":"20Mi",
      \"CACHING_MEMORY_REQUEST\"":"10Mi",
      \"DAEMONSET_NAME\"":"kubernetes-image-puller",
      \"IMAGES\": theia-rhel8=registry.redhat.io/codeready-workspaces/theia-rhel8:{prod-
      ver}; theia-endpoint-rhel8=registry.redhat.io/codeready-workspaces/theia-rhel8:{prod-
      ver}; pluginbroker-metadata-rhel8=registry.redhat.io/codeready-workspaces/pluginbroker-
      metadata-rhel8:{prod-ver}; pluginbroker-artifacts-rhel8=registry.redhat.io/codeready-
      workspaces/pluginbroker-artifacts-rhel8:{prod-ver}; plugin-java8-rhel8=registry.
      redhat.io/codeready-workspaces/plugin-java8-rhel8:{prod-ver}; plugin-java11-rhel8=regis-
      try.redhat.io/codeready-workspaces/plugin-java11-rhel8:{prod-ver}; stacks-golang-rhel8=
      registry.redhat.io/codeready-workspaces/stacks-golang-rhel8:{prod-
      ver};\n      \"NAMESPACE\": \"k8s-image-puller\", \"NODE_SELECTOR\": \"{}\"
    \"kind\": \"ConfigMap\", \"metadata\": \{\"annotations\": {}, \"name\": \"k8s-image-
    puller\", \"namespace\": \"k8s-image-puller\", \"type\": \"Opaque\"\}\}
creationTimestamp: 2020-02-17T22:40:13Z
name: k8s-image-puller
namespace: k8s-image-puller
resourceVersion: "72250"
selfLink: /api/v1/namespaces/k8s-image-puller/configmaps/k8s-image-puller
uid: 76430ed6-51d6-11ea-9c19-52fd072182
```